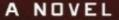
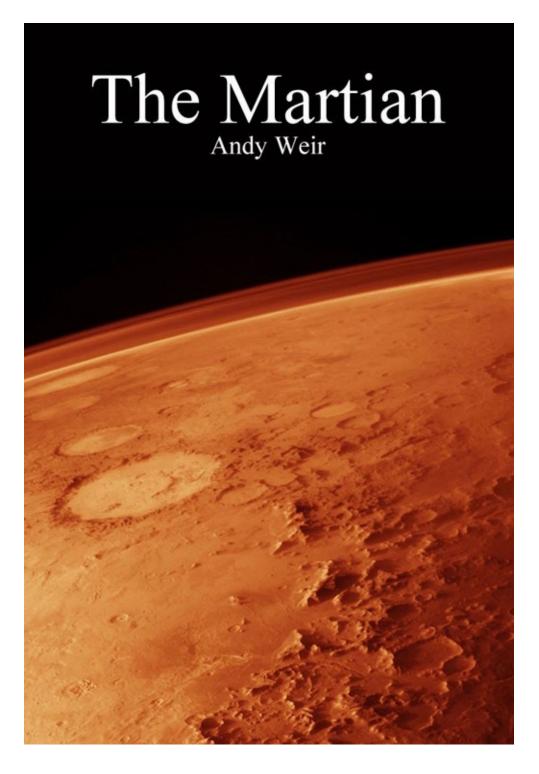
THE MARTIAN ANDY WEIR





Chapter 1

LOG ENTRY: SOL 6

I'm pretty much fucked.

That's my considered opinion.

Fucked.

Six days in to what should be a greatest two months of my life, and it's turned in to a nightmare.

I don't even know who'l read this. I guess someone wil find it eventualy. Maybe a hundred years from now.

For the record... I didn't die on Sol 6. Certainly the rest of the crew thought I did, and I can't blame them. Maybe there'l be a day of

national mourning for me, and my Wikipedia page wil say "Mark Watney is the only human being to have died on Mars."

And it'l be right, probably. Cause I'l surely die here. Just not on Sol 6 when everyone thinks I did.

Let's see... where do I begin?

The Ares program. Mankind reaching out to Mars to send people to another planet for the very first time and expand the horizons of

humanity blah, blah, blah. The Ares 1 crew did their thing and came back heroes. They got the parades and fame and love of the world.

Ares 2 did the same thing, in a different location on Mars. They got a firm handshake and a hot cup of coffee when they got home.

Ares 3. Wel. That was my mission. Wel, not *mine* per se. Commander Lewis was in charge. I was just one of her crew. Actualy, I

was the very lowest ranked member of the crew. I would only be "in command" of the mission if I were the only remaining person.

What do you know? I'm in command.

I wonder if this log wil be recovered before the rest of the crew die of old age? I presume they got back to Earth al right. Wel, guys, if you're reading this: It wasn't your fault. You did what you had to do. In your position I would have done the same thing. I don't blame you, and I'm glad you survived.

I guess I should explain how Mars missions work, for any layman who may be reading this. We got to earth orbit the normal way,

through an ordinary ship to Hermes. Al the Ares missions use Hermes to get to and from Mars. It's realy big and cost a lot so NASA only

built one.

Once we got to Hermes, four additional unmanned missions brought us fuel and supplies while we prepared for our trip. Once

everything was a go, we set out for Mars. But not very fast. Gone are the days of heavy chemical fuel burns and trans-Mars injection

orbits.

Hermes is powered by ion engines. They throw Argon out the back of the ship realy fast to get a tiny amount of acceleration. The thing

is, it doesn't take much reactant mass, so a little Argon (and a nuclear reactor to power things) let us accelerate constantly the whole way there. You'd be amazed at how fast you can get going with a tiny acceleration over a long time.

I could regale you with tales of how we had great fun on the trip, but I won't. We did have fun, but I don't feel like reliving it right now.

Suffice it to say we got to Mars 124 days later without strangling each other.

From there, we took the MDV (Mars Descent Vehicle) to the surface. The MDV is basicaly a big can with some light thrusters and

parachutes attached. Its sole purpose is to get six humans from Mars orbit to the surface without kiling any of them.

And now we come to the real trick of Mars exploration: Having al our shit there in advance.

A total of 14 unmanned missions deposited everything we would need for surface operations. They tried their best to land al the supply

vessels in the same general area, and did a reasonably good job. Supplies aren't nearly so fragile as humans and can hit the ground realy hard. But they tended to bounce around a lot.

Naturaly, they didn't send us to Mars until they'd confirmed al the supplies had made it to the surface and their containers weren't

breached. Start to finish, including supply missions, a Mars mission takes about 3 years. In fact, there were Ares 3 supplies en route to Mars while the Ares 2 crew were on their way home.

The most important piece of the advance supplies, of course, was the MAV. The "Mars Ascent Vehicle." That was how we would get

back to Hermes after surface operations were complete. The MAV was softlanded (as opposed to the baloon bounce-fest the other

supplies had). Of course, it was in constant communication with Houston, and if there were any problems with it, we would pass by Mars

and go back to Earth without ever landing.

The MAV is pretty cool. Turns out, through a neat set of chemical reactions with the Martian atmosphere, for every kilogram of

hydrogen you bring to Mars, you can make 13 kilograms of fuel. It's a slow process, though. It takes 24 months to fil the tank. That's why they sent it long before we got here.

You can imagine how disappointed I was when I discovered the MAV was gone.

It was a ridiculous sequence of events that led to me almost dying. Then an even more ridiculous sequence that led to me surviving.

The mission is designed to handle sandstorm gusts up to 150 km/hr. So Houston got understandably nervous when we got whacked

with 175 km/hr winds. We al got in our suits and huddled in the middle of the Hab, just in case it lost pressure. But the Hab wasn't the problem.

The MAV is a spaceship. It has a lot of delicate parts. It can put up with storms to a certain extent but it can't just get sandblasted

forever. After an hour and a half of sustained wind, NASA gave the order to abort. Nobody wanted to stop a month-long mission after

only six days but if the MAV took any more punishment we'd al get stranded down here.

We had to go out in the storm to get from the Hab to the MAV. That was going to be risky, but what choice did we have?

Everyone made it but me.

Our main communications dish, which relayed signals from the Hab to Hermes, acted like a parachute, getting torn from its foundation

and carried with the torrent. Along the way, it crashed through the reception antenna array. Then one of those long thin antennae slammed in to me end first. It tore through my suit like a bulet through butter and I felt the worst pain of my life as it ripped open my side. I vaguely remember suddenly having the wind knocked out of me (puled out of me, realy) and my ears popping painfuly as the pressure of my suit

escaped.

The last thing I remember was seeing Johanssen hopelessly reaching out toward me.

I awoke to the oxygen alarm in my suit. A steady, obnoxious beeping that eventualy roused me from a deep and profound desire to just fucking die.

The storm had abated; I was face down, almost totaly buried in sand. As I groggily came to, I wondered why I wasn't more dead.

The antenna had enough force to punch through the suit and my side, but then it got stopped by my pelvis. So there was only one hole

in the suit (and a hole in me, of course).

I had been knocked back quite a ways and roled down a steep hil. Somehow I landed face down, which forced the antenna to a

strongly oblique angle that put a lot of torque on the hole in the suit. It made a weak seal.

Then, the copious blood from my wound trickled down toward the hole. As the blood reached the site of the breach, the water in it

quickly evaporated from the airflow and low pressure, leaving only a gunky residue behind. More blood came in behind it and was also

reduced to gunk. Eventualy, the blood sealed the gaps around the hole and reduced the leak to something the suit could counteract.

The suit did its job admirably. Seeing the drop in pressure, it constantly flooded itself with air from my nitrogen tank to equalize. Once the leak became manageable, it only had to trickle new air in slowly the relieve the air lost.

After a while, the CO2 (carbon dioxide) absorbers in the suit were expended. That's realy the limiting factor to life support. Not the

amount of oxygen you bring with you, but the amount of CO2 you can remove. In the Hab, we had the Oxygenator, a large piece of

equipment that could break CO2 apart and give the oxygen back. But the spacesuits had to be portable, so they used a simple chemical

absorption process with expendable filters. I'd been asleep long enough that my filters were useless.

The suit saw this problem and moved in to an emergency mode the engineers cal "bloodletting". Having no way to separate out the

CO2, the suit deliberately vented air to the Martian atmosphere, then back-filed with nitrogen. Between the breach and the bloodletting, it quickly ran out of nitrogen. Al it had left was my oxygen tank.

So it did the only thing it could to keep me alive. It started back-filing with pure oxygen. I now risked dying from oxygen toxicity, as the excessively high amount of oxygen threatened to burn up my nervous system, lungs, and eyes. An ironic death for someone with a leaky space suit: too much oxygen.

Every step of the way would have had beeping alarms, alerts, and warnings. But it was the high-oxygen warning that woke me.

The sheer volume of training for a space mission is astounding. I spent a week back on Earth practicing emergency space suit drils. I

knew what to do.

Carefuly reaching to the side of my helmet, I got the breach kit. It's nothing more than a funnel with a valve at the smal end, and an

unbelievably sticky resin on the wide end. The idea is you have the valve open and stick the wide end over a hole. The air can escape

through the valve, so it doesn't interfere with the resin making a good seal. Then you close the valve and you've sealed the breach.

The tricky part was getting the antenna out of the way. I puled it out as fast as I could, wincing as the sudden pressure drop dizzied me and made the wound in my side scream in agony.

I got the breach kit over the hole and sealed it. It held. The suit back-filed the missing air with yet more oxygen. Checking my arm

readouts, I saw the suit was now at 85% oxygen. For reference, Earth's atmosphere is about 21%. I'd be ok, so long as I didn't spend too much time like that.

I stumbled up the hil back toward the Hab. As I crested the rise, I saw something that made me very happy and something that made

me very sad: The Hab was in-tact (yay!) and the MAV was gone (boo!).

Right that moment I knew I was screwed. But I didn't want to just die out on the surface. I limped back to the Hab and fumbled my

way in to an airlock. As soon as it equalized, I threw off my helmet.

Entering the Hab, I doffed the suit and got my first good look at the injury. It would need stitches. Fortunately, al of us had been

trained in basic medical procedures, and the Hab had excelent medical supplies. A quick shot of local anesthetic, irrigate the wound, 9

stitches and I was done. I'd be taking antibiotics for a couple of weeks, but other than that I'd be fine.

I knew it was hopeless, but I tried firing up the communication array. No signal, of course. The primary satelite dish had broken off,

remember? And it took the reception antennae with it. The Hab had secondary and tertiary communication systems, but they were both just

for talking to the MAV, which would use its much more powerful systems to relay to Hermes. Thing is, that only works if the MAV is stil

around.

I had no way to talk to Hermes. In time, I could locate the dish out on the surface, but it would take weeks for me to rig up any repairs, and that would be too late. In an abort, Hermes would leave orbit within 24 hours. The orbital dynamics made the trip safer and shorter the earlier you left, so why wait for no reason just to make the trip take longer?

Checking out my suit, I saw the antenna had plowed through my bio-monitor computer. When on an EVA, al the crew's suits are

networked so we can see each others status. The rest of the crew would have

seen the pressure in my suit drop to nearly 0, folowed

immediately by my bio-signs going flat. Add to that I was sent tumbling down a hil with a spear through me in the middle of a sandstorm...

yeah. They thought I was dead. How could they not?

They may have even had a brief discussion about recovering my body, but regulations were clear. In the event a crewman died on

Mars, he stayed on Mars. Leaving his body behind reduced weight for the MAV on the trip back. That meant more disposable fuel and a

larger margin of error for the return thrust. No point in giving that up for sentimentality.

So that's the situation. I'm stranded on Mars. I have no way to communicate with Hermes or Earth. Everyone thinks I'm dead. I'm in a

Hab designed to last 31 days.

If the Oxygenator breaks down, I'l suffocate. If the Water Reclaimer breaks down, I'l die of thirst. If the Hab breaches, I'l just kind

of explode. If none of those things happen, I'l eventualy run out of food and starve to death.

So yeah. I'm fucked.

Chapter 2

LOG ENTRY: SOL 7

Ok, I've had a good night's sleep, and things don't seem as hopeless as they did yesterday.

Today I took stock of supplies, and did a quick EVA to check up on the external equipment. Here's my situation:

The surface mission was supposed to be 31 days. For redundancy, the supply probes had enough food to last the whole crew 56 days.

That way if one or two probes had problems, we'd stil have enough food to complete the mission.

We were six days in when al hel broke loose, so that leaves enough food to feed six people for 50 days. I'm just one guy, so it'l last

me 300 days. And that's if I don't ration it. So I've got a fair bit of time.

The Hab stood up to the storm without any problems. Outside, things aren't so rosy. I can't find the satelite dish; it probably got blown kilometers away.

The MAV is gone, of course. My crewmates took it up to Hermes. Though the bottom half (the landing stage) is stil there. No reason

to take that back up when weight is the enemy. It includes the landing gear, the fuel plant, and anything else NASA figured it wouldn't need for the trip back up to orbit.

The MDV is on its side and there's a breach in the hul. Looks like the storm ripped the cowling off the reserve chute (which we didn't

have to use on landing). Once the chute was exposed it dragged the MDV al over the place, smashing it against every rock in the area.

Not that the MDV would be much use to me. Its thrusters can't even lift its own

weight. But it might have been valuable for parts. Might stil be.

Both rovers are half-buried in sand, but they're in good shape otherwise. Their pressure seals are in-tact. Makes sense. Operating

procedure if a storm hits is to stop motion and wait for the storm to pass. They're made to stand up to punishment. I'l be able to dig them out with a day or so of work.

I've lost communication with the weather stations, placed a kilometer away from the Hab in 4 directions. They might be in perfect

working order for al I know. The Hab's communications are so weak right now it probably can't even reach a kilometer.

The solar cel array was covered it in sand, rendering it useless (hint: solar cels need sunlight to make electricity). But once I swept

them off, they returned to ful efficiency. Whatever I end up doing, I'l have plenty of power for it. 200 square meters of solar cels, with hydrogen fuel cels to store plenty of reserve. Al I need to do is sweep them off every few days.

Things indoors are great, thanks to the Hab's sturdy design.

I ran a ful diagnostic on the Oxygenator. Twice. It's perfect. If anything goes wrong with it, there is a short-term spare I can use. But it's solely for emergency use while repairing the main one. The spare doesn't actualy pul CO2 apart and recapture the oxygen. It just

absorbs the CO2 the same way the spacesuits do. It's intended to last 5 days before it saturates the filters, which means 30 days for me (just one person breathing, instead of six). So there's some insurance there.

The Water Reclaimer is working fine, too. The bad news is there's no backup. If it stops working, I'l be drinking reserve water while I

rig up a primitive distilery to boil piss. Also, I'l lose half a liter of water per day to breathing until the humidity in the Hab reaches its maximum and water starts condensing on every surface. Then I'l be licking the wals. Yay. Anyway, for now, no problems with the Water Reclaimer.

So yeah. Food, water, shelter al taken care of. I'm going to start rationing food right now. Meals are pretty minimal already, but I think I can eat a 3/4 portion per meal and stil be al right. That should turn my 300 days of food in to 400. Foraging around the medical area, I found the main bottle of vitamins. There's enough multivitamins there to last years. So I won't have any nutritional problems (though I'l stil starve to death when I'm out of food, no matter how many vitamins I take).

The medical area has morphine for emergencies. And there's enough there for a lethal dose. I'm not going to slowly starve to death, I'l

tel you that. If I get to that point, I'l take an easier way out.

Everyone on the mission had two specialties. I'm a botanist and mechanical engineer. Basicaly, I was the mission's fix-it man who

played with plants. The mechanical engineering might save my life if something breaks.

I've been thinking about how to survive this. It's not completely hopeless. There'l be humans back on Mars in about four years when

Ares 4 arrives (assuming they didn't cancel the program in the wake of my "death").

Ares 4 wil be landing at the Schiapareli Crater, which is about 3,200km away from my location here in the Acidalia Planitia. No way

for me to get there on my own. But if I could communicate, I might be able to get a rescue. Not sure how they'd manage that with the

resources on hand, but NASA has a lot of smart people.

So that's my mission now. Find a way to communicate with Earth. If I can't manage that, find a way to communicate with Hermes

when it returns in 4 years with the Ares 4 crew.

Of course, I don't have any plan for surviving 4 years on 1 year of food. But one thing at a time here. For now, I'm wel fed and have a

purpose: "Fix the damn radio".

LOG ENTRY: SOL 10

Wel, I've done three EVAs and haven't found any hint of the communication dish.

I dug out one of the rovers and had a good drive around, but after days of wandering I think it's time to give up. The storm probably

blew the dish far away and then erased any drag-marks or scuffs that might have led to a trail. Probably buried it, too.

I spent most of today out at what's left of the communication array. It's realy a sorry sight. I may as wel yel toward Earth for al the

good that damned thing wil do me.

I could throw together a rudimentary dish out of metal I find around the base, but this isn't some walkie-talkie I'm working with here.

Communicating from Mars to Earth is a pretty big deal, and requires extremely specialized equipment. I won't be able to whip something

up with tinfoil and gum.

I need to ration my EVAs as wel as food. The CO2 filters are not cleanable. Once they're saturated, they're done. The mission

accounted for a 4-hour EVA per crewmember per day. Fortunately, CO2 filters are light and smal so NASA had the luxury of sending

more than we needed. Al told, I have about 1500 hours worth of CO2 filters. After that, any EVAs I do wil have to be managed with

bloodletting the air.

1500 hours may sound like a lot, but I'm faced with spending at least 4 years

here if I'm going to have any hope of rescue, with a

minimum of several hours per week dedicated to sweeping off the solar array. Anyway. No needless EVAs.

In other news, I'm starting to come up with an idea for food. My botany background may come in useful after al.

Why bring a botanist to Mars? After al, it's famous for not having anything growing here. Wel, the idea was to figure out how wel

things grow in Martian gravity, and see what, if anything, we can do with Martian soil. The short answer is: quite a lot... almost. Martian soil has the basic building blocks needed for plant growth, but there's a lot of stuff going on in Earth soil that Mars soil doesn't have, even when it's placed in an Earthatmosphere and given plenty of water. Bacterial activity, certain nutrients provided by animal life, etc. None of that is happening on Mars. One of my tasks for the mission was to see how plants grow here, in various combinations of Earth or Mars soil and atmosphere.

That's why I have a smal amount of Earth soil and a bunch of plant seeds with me.

I can't get too excited, however. It's about the amount of soil you'd put in a window planter-box, and the only seeds I have are a few

species of grass and ferns. They're the most rugged and easily grown plants on earth, so NASA picked them as the test subjects.

So I have two problems: not enough dirt, and nothing edible to plant in it.

But I'm a botanist, damn it. I should be able to find a way to make this happen. If I don't, I'l be a realy hungry botanist in about a

year.

LOG ENTRY: SOL 11

I wonder how the Cubs are doing.

LOG ENTRY: SOL 14

I got my undergrad degree at the University of Chicago. Half the people who studied botany were hippies who thought they could

return to some natural world system. Somehow feeding 7 bilion people through pure gathering. They spent most of their time working out

better ways to grow pot. I didn't like them. I've always been in it for the science, not for any New World Order bulshit.

When they made compost heaps and tried to conserve every little ounce of living matter, I laughed at them. "Look at the sily hippies!" I would scoff. "Look at their pathetic attempts to simulate a complex global ecosystem in their back yard."

Of course now I'm doing exactly that. I'm saving every scrap of biomatter I can find. Every time I finish a meal, the leftovers go to the compost bucket. As for other biological material...

The Hab has sophisticated toilets. Shit is usualy vaccum-dried, then accumulated in sealed bags to be discarded on the surface.

Not any more!

In fact, I even did an EVA to recover the previous bags of shit from before the crew left. Being completely desiccated, this particular

shit didn't have bacteria in it anymore, but it stil had complex proteins and would serve as useful manure. Adding it to water and active bacteria would quickly get it inundated, replacing any population kiled by the Toilet Of Doom.

I found a big container and filed it with a bit of water, then added the dried shit. Since then, I've added my own shit to it as wel. The worse it smels, the more successful things are going. That's the bacteria at work!

Once I get some Martian soil in here, I can mix in the shit and spread it out. Then I can sprinkle the Earth soil on top. You might not

think that would be an important step, but it is. There are dozens of species of

bacteria living in Earth soil, and they're critical to plant growth. They'l spread out and breed like... wel, like a bacterial infection..

Within a week, the Martian soil wil be ready for plants to germinate in. But I won't plant yet. I'l spread it out over a doubled area. It'l

"infect" the new Martian soil. After another week, I'l double it again. And so on. Of course, al the while, I'l be adding al new manure to the effort.

My asshole is doing as much to keep me alive as my brain.

This isn't a new concept I just came up with. People have speculated on how to make crop soil out of Martian dirt for decades. I'l just

be putting it to the test for the first time.

I searched through the food supplies and found al sorts of things that I can plant. Peas, for instance. Plenty of beans, too. I also found several potatoes. If *any* of them can stil germinate after their ordeal, that'l be great. With a nearly infinite supply of vitamins, al I need are calories of any kind to survive.

The total floor-space of the Hab is about 92 square meters. I plan to dedicate al of it to this endeavor. I don't mind walking on dirt.

It'l be a lot of work, but I'm going to need to cover the entire floor to a depth of 10 cm. That means I'l have to transport 9.2 cubic meters of Martian soil in to the Hab. I can get maybe 1/10th of a cubic meter in through the airlock at a time, and it'l be backbreaking work to colect it. But in the end, if everything goes to plan, I'l have 92 square meters of croppable soil.

Hel yeah I'm a botanist! Fear my botany powers!

LOG ENTRY: SOL 15

Ugh! This is backbreaking work!

I spent 12 hours today on EVAs to bring dirt in to the Hab. I only managed to cover a smal corner of the base, maybe 5 square

meters. At this rate it'l take me weeks to get al the soil in. But hey, time is one

thing I've got.

The first few EVAs were pretty inefficient; me filing smal containers and bringing them in through the airlock. Then I got wise and just put one big container in the airlock itself and filed that with smal containers til it was ful. That sped things up a lot because the airlock takes about 10 minutes to get through.

I ache al over. And the shovels I have are made for taking samples, not heavy digging. My back is kiling me. I foraged in the medical

supplies and found some Vicodin. I took it about 10 minutes ago. Should be kicking in soon.

Anyway, it's nice to see progress. Time to start getting the bacteria to work on these minerals. After lunch. No 3/4 ration today. I've

earned a ful meal.

LOG ENTRY: SOL 16

One complication I hadn't though of: Water.

Turns out being on the surface of Mars for a few milion years eliminates al the water in the soil. My master's degree in botany makes

me pretty sure plants need wet dirt to grow in. Not to mention the bacteria that has to live in it first.

Fortunately, I have water. But not as much as I want. To be viable, soil needs 40 liters of water per cubic meter. My overal plan cals

for 9.2 cubic meters of soil. So I'l eventualy need 368 liters of water to feed it.

The Hab has an excelent Water Reclaimer. Best technology available on Earth. So NASA figured "why send a lot of water up there?

Just send enough for an emergency." Humans need 3 liters of water per day to be comfortable. They gave us 50 liters each. There are 300

liters total in the Hab.

Looks like I won't be able to cover the whole surface of the Hab with fertile soil. I'm wiling to dedicate al but an emergency 50 liters to the cause. That means I can feed 62.5 square meters at a depth of 10cm. About 2/3 of the Hab's floor. It'l have to do. Anyway, I've

only got a paltry 5 square meters covered at the moment.

After that, things got disgusting. I spent three hours spreading shit on Martian sand. I didn't have to do it with my hands, at least.

I spread the sand out in a corner of the Hab, about 10cm thick. I wadded up a few blankets and uniforms from my departed

crewmates to serve as one edge of a planter box (with the curved wals of the Hab being the rest of the perimeter). Then I sacrificed 20

liters of precious water to the dirt gods.

5 square meters was about right for the amount of manure I had handy. I dumped my big container o' shit on to the soil and nearly

puked from the smel.

That smel's going to stick around for a while, too. It's not like I can open a window. Stil, you get used to it. I mixed this soil and shit together with a shovel, and spread it out evenly again. Then I sprinkled the Earth soil on top. Get to work, bacteria. I'm counting on you.

In other news, today is Thanksgiving. My family wil be gathering in Chicago for the usual feast at my parent's house. My guess is it

won't be much fun, what with me having died 11 days ago. Hel, they probably just got done gathering for my funeral.

I wonder if they'l ever find out what realy happened.

LOG ENTRY: SOL 22

Wow. Things realy came along.

I got al the sand in and ready to go. 2/3 of the base is now dirt. And today I executed my first dirt-doubling. It's been a week, and the former Martian soil was rich and lovely. Two more doublings and I wil have covered the whole field.

Al that work was great for my morale. It gave me something to do. But after things settled down a bit, and I had dinner while listening

to Johanssen's Beatles music colection, I got depressed again.

Doing the math, this won't keep me from starving.

My best bet for making calories is potatoes. They grow prolifically and have a reasonable caloric content (770 calories per kg). I'm

pretty sure the ones I have wil germinate. Problem is I can't grow enough of them. In 62 square meters, I could grow maybe 150kg of

potatoes in 400 days (the time I have before running out of food). That's a grand total of 115,500 calories, a sustainable average of 288

calories per day. With my height and weight, if I'm wiling to starve a little, I need 1500 calories per day.

Not even close.

So I can't just live off the land for ever. But I can extend my life. The potatoes wil last me 76 days.

Potatoes grow continualy, so in those 76 days, I can grow another 22,000 calories of potatoes, which wil tide me over for another 15

days. After that, it's kind of pointless to continue the trend. Al told it buys me about 90 days.

So now I'l start starving to death on Sol 490 instead of Sol 400. It's progress, but any hope of survival rests on me surviving until Sol 1412, when Ares 4 wil land.

There's about a thousand days of food I don't have. And I don't have a plan for

how to get it.

Shit.

Chapter 3

LOG ENTRY: SOL 25

Remember those old math questions you had in Algebra class? Where water is entering a container at a certain rate and leaving at a

different rate and you need to figure out when it'l be empty? Wel, that concept is critical to the "Mark Watney doesn't die" project I'm working on.

I need to create calories. And I need enough to last four years. I figure if I don't get rescued by Ares 4, I'm dead anyway. So that's my target: four years.

I have plenty of multivitamins; over double what I need. And there's five times the minimum protein in each food pack, so careful

rationing of portions takes care of my protein needs for at least four years. My general nutrition is taken care of. I just need calories.

I need 1500 calories every day. I have 400 days of food to start off with. So how many calories do I need to generate per day along

the entire time period to stay alive for 1400 days total (the time til Ares 4 arrives)?

I'l spare you the math. The answer is a cool 1000. I need to create 1000 calories per day with my farming efforts to survive until Ares

4 gets here. Actualy, a little more than that, because it's sol 25 right now and I haven't actualy planted anything yet.

With my 62 square meters of farmland, I'l be able to create about 288 calories per day. I need to bring that up to 1000. I need four

times my current plan's production to survive.

I need more surface area for farming, and I need water to hydrate the soil. So let's take the problems one at a time.

How much farmland can I realy make?

There are 92 square meters in the Hab. Let's say I could make use of al of it.

Also, there are five unused bunks. Let's say I put soil in on them, too. They're 2 square meters each, giving me 10 more square meters.

So we're up to 102.

The Hab has three lab tables, each about 2 square meters. I want to keep one for my own use, leaving two for the cause. That's

another four square meters, bringing the total to 106.

I have two Martian rovers. They have pressure seals, alowing the occupants to drive in ease, without spacesuits, as they spent long

periods traversing the surface. They're too cramped to plant crops in, and I want to be able to drive them around anyway. But both rovers have an emergency pop-tent.

There are a lot of problems with using pop-tents as farmland, but they have 10 square meters of floor space each. Presuming I can

overcome the problems, they net me another 20 square meters, bringing my farmland up to 126.

126 square meters of farmable land. That's something to work with. Not nearly enough water to moisten the soil, but like I said, one

thing at a time.

The next thing to consider is how efficient I can be in growing potatoes. I based my crop yield estimates on the potato industry back on Earth. But potato farmers aren't in a desperate race for survival like I am. Can I get a better yield?

For starters, I can give attention to each individual plant. I can trim them and keep them healthy and not interfering with each other.

Also, as their flowering bodies breach the surface, I can replant them deeper,

then plant younger plants above them. For normal potato

farmers, it's not worth doing because they're working with literaly milions of potato plants.

Also, this sort of farming annihilates the soil. Any farmer doing it would turn their land into a dust bowl within 12 years. It's not

sustainable. But who gives a shit? I just need to survive four years.

I estimate I can get 50% higher yield by using these tactics. And with the 126 square meter farmland (just over double the 62 square

meters I have) it works out to be over 900 calories per day.

That's real progress. I'd stil be in danger of starvation, but it gets me in the range of survival. I might be able to make it by nearly starving but not quite dying. I could reduce my caloric use by minimizing manual labor. I could set the temperature of the Hab higher than normal, meaning my body expends less energy keeping its temperature. I could cut off an arm and eat it, gaining me valuable calories and reducing my overal caloric need.

No, not realy.

So let's say I could clear up that much farmland. Seems reasonable. Where do I get the water? To go from 62 to 126 square meters of

farmland at 10cm deep, I'l need 6.4 more cubic meters of soil (more shoveling, whee!) and that'l need over 250 liters of water.

The 50L I have is for me to drink if the Water Reclaimer breaks. So I'm 250L short of my 250L goal.

Bleh. I'm going to bed.

LOG ENTRY: SOL 26

It was a back-breaking yet productive day.

I was sick of thinking, so instead of trying to figure out where I'l get 250L of

water, I did some manual labor. I need to get a whole

assload more soil in to the Hab, even if it is dry and useless right now.

I got a cubic meter in before getting exhausted.

Then, a minor dust-storm dropped by for an hour and covered the solar colectors with crap. So I had to suit up *again* and do

another EVA. I was in a pissy mood the whole time. Sweeping off a huge field of solar cels is boring and physicaly demanding. But

once the job was done, I came back to my Little Hab on the Prairie.

It was about time for another dirt-doubling, so I figured I may as wel get it over with. It took an hour. One more doubling and the

usable soil wil al be good to go.

Also, I figured it was time to start up a seed crop. I'd doubled the soil enough that I could afford to leave a little corner of it alone. I had 12 potatoes to work with.

I am one lucky son-of-a-bitch they aren't freeze-dried or mulched. Why did NASA send 12 whole potatoes, refrigerated but not

frozen? And why send them along with us as in-pressure cargo rather than in a crate with the rest of the Hab supplies? Because

Thanksgiving was going to happen while we were doing surface operations, and NASA's shrinks thought it would be good to make a meal

together. Not just to eat it, but to actually prepare it. There's probably some logic to that, but who cares?

I cut each potato in to 4 pieces, making sure each piece had at least 2 eyes. The eyes are where they sprout from. I let them sit for a

few hours to harden a bit, then planted them, wel spaced apart, in the corner. God speed, little taters. My life depends on you. Normaly, it takes 90 days to yield ful sized potatoes. But I can't wait that long. I'l need to cut up al the potatoes from this crop to

seed the rest of the field.

By setting the Hab temperature to a balmy 25.5C, the plants wil grow quicker. Also, the internal lights wil provide plenty of "sunlight"

and I'l make sure they get lots of water (once I figure out where to get water). There wil be no foul weather, or any parasites to hassle them, or any weeds to compete with for soil or nutrients. With al this going for them, they should yield healthy, sproutable tubers within 40

days.

I figured that was enough being Farmer Mark for one day.

A ful meal for dinner. I'd earned it. Plus, I'd burned a ton of calories and I wanted them back.

I rifled through Commander Lewis's stuff until I found her personal data-stick. Everyone got to bring whatever digital entertainment

they wanted, and I was tired of listening to Johanssen's Beatles Albums for now. Time to see what Lewis had.

Crappy TV shows. That's what she had. Countless entire runs of TV shows from forever ago.

Wel. Beggars can't be choosers. "Three's Company" it is.

LOG ENTRY: SOL 29

Over the last few days, I got al the dirt in that I'd need. I prepped the tables and bunks for holding the weight of soil, and even put the dirt in place. There's stil no water to make it viable, but I have some ideas. Realy bad ideas, but they're ideas.

Today's big accomplishment was setting up the pop-tents.

The problem with the rovers' pop-tents is they weren't designed for frequent use.

The idea was you'd throw out a pop-tent, get in, and wait for rescue. The airlock is nothing more than valves and two doors. Equalize

the airlock with your side of it, get in. equalize with the other side, get out. This means you lose a lot of air each use. And I'l need to get in there at least once a day. The total volume of each pop tent is pretty low, so I can't afford to lose air from it.

I spent *hours* trying to figure out how to attach a pop-tent airlock to a Hab airlock. I have three airlocks in the Hab. I'd be wiling to dedicate two to pop-tents. That would have been awesome.

The frustrating part is pop-tent airlocks *can* attach to other airlocks! You might have injured people in there, or not enough space

suits. You need to be able to get people out without exposing them to the Martian atmosphere.

But the pop-tents were designed for your crewmates to come rescue you in a *rover*. The airlocks on the Hab are much larger and

completely different than the airlocks on the rovers. When you think about it, there's realy no reason to attach a pop-tent to the Hab.

Unless you're stranded on Mars and everyone thinks you're dead and you're in a desperate fight against time and the elements to stay

alive. But, you know, other than that edge case there's no reason.

So I finaly decided I'd just take the hit. I'l be losing some air every time I enter or exit a pop-tent. The good news is each pop-tent

has an air feed valve on the outside. Remember, these are emergency shelters. The occupants might need air, and you can provide it from a rover by hooking up an air line. It's nothing more than a tube that equalizes the rover's air with the pop-tent's.

The Hab and the rovers use the same valve and tubing standards, so I was able to

attach the pop tents directly to the Hab. That'l

automaticaly replenish the air I lose with my entries and exits (what we NASA folk cal ingress and egress).

NASA was not fucking around with these emergency tents. The moment I pushed the panic button in the rover, there was an ear-

popping whoosh as the pop-tent fired out, attached to the rover airlock. It took about two seconds.

I closed the airlock from the rover side and ended up with a nice, isolated poptent. Setting up the equalizer hose was trivial (for once I'm using equipment the way it was designed to be used). Then, after a few trips through the airlock (with the air-loss automaticaly

equalized by the Hab) I got the dirt in.

I repeated the process for the other tent. Everything went realy easily.

Sigh... water.

In high school, I played a lot of Dungeons and Dragons. (You may not have guessed this Botanist / Mechanical Engineer was a bit of a

nerd in high school, but indeed I was). In the game I played a Cleric. One of the magic spels I could cast was "Create Water". I always

thought it was a realy stupid spel, and it never came up. Boy what I wouldn't give to be able to do that in real life right now.

Anyway. That's a problem for tomorrow.

For tonight, I have to get back to "Three's Company." I stopped last night in the middle of the episode where Mr. Roper saw

something and took it out of context.

LOG ENTRY: SOL 30

I have an idioticaly dangerous plan for getting the water I need. And boy do I

mean *dangerous*. But I don't have much choice. I'm

out of ideas and I'm due for another dirt-doubling in a few days. When I do the final doubling, I'l be doubling on to al that new soil I've brought in. If I don't wet it first, it'l just die.

There isn't a lot of water here on Mars. There's ice at the poles, but they're too far away. If I want water I'l have to make it from

scratch. Fortunately, I know the recipe: Take hydrogen. Add oxygen. Burn.

Let's take them one at a time. I'l start with oxygen.

I have a fair bit of O2 reserves, but not enough to make 250 liters of water. Two high-pressure tanks at one end of the Hab are my

entire supply (plus the air in the Hab of course). They each contain 25 liters of liquid O2. The Hab would only use them in an emergency; it has the Oxygenator to balance the atmosphere. The reason the O2 tanks are here is to feed the spacesuits and rovers.

Anyway, the reserve oxygen would only be enough to make 100L of water (50L of O2 makes 100L of molecules that only have one

O each). That would mean no EVAs for me, and no emergency reserves. And it would make less than half the water I need. Out of the

question.

But oxygen's easier to find on Mars than you might think. The atmosphere is 98% CO2. And I happen to have a machine whose sole

purpose is liberating oxygen from CO2. Yay Oxygenator!

One problem: The atmosphere is very thin. About 1/90th the pressure on Earth. So it's hard to colect. Getting air from outside to

inside is nearly impossible. The whole purpose of the Hab is to keep that sort of thing from happening. The tiny amount of Martian

atmosphere that enters when I use an airlock is laughable.

That's where the MAV fuel plant comes in.

My crewmates took the MAV away weeks ago. But the bottom half of it stayed behind. NASA is not in the habit of putting

unnecessary shit in to orbit. It left the landing gear, ingress ramp, and fuel plant behind. Remember how the MAV made its own fuel with help from the Martian atmosphere? Step one of that is to colect CO2 and store it in a high pressure vessel. Once I get that hooked up to the Hab's power, it'l give me half a liter of liquid CO2 per hour, indefinitely. After 5 days it'l have made 125L of CO2, which wil make 125L of O2 after I feed it through the Oxygenator.

That's enough to make 250L of water. So I have a plan for oxygen.

The hydrogen wil be a little trickier.

I considered raiding the hydrogen fuel-cels, but I need those batteries to maintain power at night. If I don't have that, It'l get too cold.

I could bundle up, but the cold would kil my crops. And each fuel cel only has a smal amount of H2 anyway. It's just not worth sacrificing so much usefulness for so little gain. The one thing I have going for me is that energy is not a problem. I don't want to give that up.

So I'l have to go a different route.

I often talk about the MAV. But now I want to talk about the MDV.

During the most terrifying 23 minutes of my life, four of my crewmates and I tried not to shit ourselves while Martinez piloted the MDV

down to the surface. It was kind of like being in a tumble-dryer.

First, we descended from Hermes, and decelerated our orbital velocity so we could start faling properly. Everything was smooth until

we hit the atmosphere. If you think turbulence is rough in a jetliner going 720kph, just imagine what it's like at 28,000kph.

Several staged sets of chutes deployed automaticaly to slow our descent, then Martinez manualy piloted us to the ground, using the

thrusters to slow descent and control our lateral motion. He'd trained for this for years, and he did his job extraordinarily wel. He

exceeded al plausible expectations of landings, putting us just nine meters from the target. The guy just plain owned that landing.

Thanks, Martinez! You may have saved my life!

Not because of the perfect landing, but because he left so much fuel behind. Hundreds of liters of unused Hydrazine. Each molecule of

Hydrazine has four hydrogen atoms in it. So each liter of Hydrazine has enough hydrogen for *two* liters of water.

I did a little EVA today to check. The MDV has 292L of juice left in the tanks. Enough to make a almost 600L of water! Way more

than I need!

There's just one catch: Liberating hydrogen from Hydrazine is... wel... it's how rockets work. It's realy, realy hot. And dangerous. If

I do it in an oxygen atmosphere, the heat and newly liberated hydrogen wil explode. There'l be a lot of H2O at the end, but I'l be too

dead to appreciate it.

At its root, Hydrazine is pretty simple. The Germans used it as far back as World War II for rocket-assisted fighter fuel (and

occasionaly blew themselves up with it).

Al you have to do is run it over a catalyst (which I can extract from the MDV engine) and it wil turn in to nitrogen and hydrogen. I'l

spare you the chemistry, but the end result is that 5 molecules of Hydrazine becomes 5 molecules of harmless N2 and 10 molecules of

lovely H2. During this process, it goes through an intermediate step of being ammonia. Chemistry, being the sloppy bitch it is, ensures

there'l be some ammonia that doesn't react with the Hydrazine, so it'l just stay ammonia. You like the smel of ammonia? Wel it'l be

prevalent in my increasingly helish existence.

The chemistry is on my side. The question now is how do I actualy make this reaction happen slowly and how do I colect the

hydrogen? The answer is: I don't know.

I suppose I'l think of something. Or die.

Anyway, much more important: I simply can't abide the replacement of Chrissie with Cindy. "Three's Company" may never be the

same after this fiasco. Time wil tel.

Chapter 4

LOG ENTRY: SOL 32

So I ran in to a bunch of problems with my water plan.

My idea is to make 600L of water (limited by the hydrogen I can get from the Hydrazine). That means I'l need 300L of liquid O2.

I can create the O2 easily enough. It takes 20 hours for the MAV fuel plant to fil its 10L tank with CO2. The Oxygenator can turn it in

to O2, then the Atmospheric Regulator wil see the O2 content in the Hab is high, and pul it out of the air, storing it in the main O2 tanks.

They'd fil up, so I'd have to transfer O2 over to the rovers' tanks and even space suit tanks as necessary.

But I can't create it very quickly. At 1/2L of CO2 per hour, it wil take 25 days to make the oxygen I need. That's longer than I'd like.

Also, there's the problem of storing the hydrogen. The air tanks of the Hab, the rovers, and al the space suits add up to exactly 374L

of storage. To hold al the materials for water, I would need a whopping 900L of storage.

I considered using one of the rovers as a "tank". It would certainly be big enough, but it just isn't designed to hold in that much

pressure. It's made to hold (you guessed it) one atmosphere. I need vessels that can hold 50 times that much. I'm sure a rover would burst.

The best way to store the ingredients of water is to make them be water. So what's what I'l have to do.

The concept is simple, but the execution wil be incredibly dangerous.

Every 20 hours, I'l have 10L of CO2 thanks to the MAV fuel plant. I'l vent it in to the Hab via the highly scientific method of

detaching the tank from the MAV landing struts, bringing it in to the Hab, then opening the valve until it's empty.

The Oxygenator wil turn it in to oxygen in its own time.

Then, I'l release Hydrazine, VERY SLOWLY, over the iridium catalyst, to turn it in to N2 and H2. I'l direct the hydrogen to a smal

area and burn it.

As you can see, this plan provides many opportunities for me to die in a fiery explosion.

Firstly, Hydrazine is some serious death. If I make any mistakes, there'l be nothing left but the "Mark Watney Memorial Crater" where

the Hab once stood.

Presuming I don't fuck up with the Hydrazine, there's stil the matter of burning hydrogen. I'm going to be setting a fire. In the Hab. On purpose.

If you asked every engineer at NASA what the worst scenario for the Hab was, they'd al answer "fire." If you asked them what the

result would be, they'd answer "death by fire."

But if I can pul it off, I'l be making water continuously, with no need to store hydrogen or oxygen. It'l be mixed in to the atmosphere

as humidity, but the Water Reclaimer wil pul it out.

I don't even have to perfectly match the Hydrazine end of it with the fuel plant CO2 part. There's plenty of oxygen in the Hab, and

plenty more in reserve. I just need to make sure not to make so much water I run myself out of O2.

I hooked up the MAV fuel plant to the Hab's power supply. Fortunately they

both use the same voltage. It's chugging away, colecting

CO2 for me.

Half-ration for dinner. Al I accomplished today was thinking up a plan that'l kil me, and that doesn't take much energy.

I'm going to finish off the last of "Three's Company" tonight. Frankly, I like Mr. Furley more than the Ropers.

LOG ENTRY: SOL 33

This may be my last entry.

I've known since Sol 6 there was a good chance I'd die here. But I figured it would be when I ran out of food. I didn't think it would

be this early.

I'm about the fire up the Hydrazine.

Our mission was designed knowing that anything might need maintenance, so I have plenty of tools. Even in a space-suit, I was able to

pry the access panels off the MDV and get at the six Hydrazine tanks. I set them in the shadow of a rover to keep them from heating up

too much. There's more shade and a cooler temperature near the Hab, but fuck that. If they're going to blow up, they can blow up a rover, not my house.

Then I pried out the reaction chamber. It took some work and I cracked the damn thing in half, but I got it out. Lucky for me I don't

need a proper fuel reaction. In fact, I realy, super-duper don't want a proper fuel reaction.

I brought al the Hydrazine and reaction chamber in. I briefly considered only having one tank in at a time to reduce risk. But some

back-of-the-napkin math told me even one tank was enough to blow the whole Hab up, so why not bring them al in? The tanks have manual vent valves. I'm not 100% sure what they're for. Certainly we were never expected to use them. I think they're

there to release pressure during the many quality checks done during construction and before fueling. Whatever the reason, I have valves to work with. Al it takes is a wrench.

I liberated a spare water hose from the Water Reclaimer. With some thread torn out of a uniform (Sorry, Johanssen), I attached it to

the valve output. Hydrazine is a liquid, so al I have to do is lead it to the reaction chamber (more of a "reaction bowl" now).

Meanwhile, the MAV fuel plant is stil working. I've already brought in one tank of CO2, vented it, and returned it for refiling.

So there are no more excuses. It's time to start making water.

If you find the charred remains of the Hab, it means I did something wrong. I'm copying this log over to both rovers so it's more likely it'l survive.

Here goes nothin'

LOG ENTRY: SOL 33 (2)

Wel, I didn't die.

First thing I did was put on the inner lining of my EVA suit. Not the bulky suit itself, just the inner clothing I wear under it, including the gloves and booties. Then I got an oxygen mask from the medical supplies and some lab goggles from Vogel's chem kit. Almost al of my

body was now protected and I would be breathing canned air.

Why? Because Hydrazine is *very* toxic. If I breathe too much of it I'l get major lung problems. If I get it on my skin, I'l have chemical burns for the rest of my life. I wasn't taking any chances.

I turned the valve until a trickle of Hydrazine came out. I let one drop fal in to the iridium bowl.

It un-dramaticaly sizzled and disappeared.

But hey, that's what I wanted. I just freed up hydrogen and nitrogen. Yay!

One thing I have in abundance here is bags. They're not much different than kitchen trash bags, though I'm sure they cost \$50,000

because NASA.

In addition to being our commander, Lewis was also the geologist. She was going to colect rock and soil samples from al over the

operational area (10 km radius). Weight limits restricted how much she could actualy bring back, so she was going to colect first, then sort out the most interesting 50kg to take home. The bags are to store and tag the samples. Some are smaler than a Ziploc, while others are as big as a Hefty lawn and leaf bag.

Also, I have duct tape. Ordinary duct tape, like you buy at a hardware store. Turns out even NASA can't improve on duct tape.

I cut up a few Hefty sized bags and taped them together to make a sort of tent. Realy it was more of a super-sized bag. I was able to

cover the whole table where my Hydrazine mad scientist set-up was. I put a few knickknacks on the table to keep the plastic out of the

iridium bowl. Thankfuly, the bags are clear, so I can stil see what's going on.

Next, I sacrificed a spacesuit to the cause. I needed an air hose. I have a surplus of space suits, after al. A total of seven; one for each crewmember and one spare. So I don't mind murdering one of them.

I cut a hole in the top of the plastic and duct taped the hose in place. Nice seal, I think.

With some more string from Johannsen's clothing, I hung the other end of the hose from the top of the Hab's dome by two angled

threads (to keep them wel clear of the hose opening). Now I had a little chimney. The hose was about 1cm wide. Hopefuly a good

aperture.

The hydrogen wil be hot after the reaction, and it'l want to go up. So I'l let it go up the chimney, then burn it as it comes out.

Then I had to invent fire.

NASA put a lot of effort in to making sure nothing here can burn. Everything is made of metal or flame retardant plastic and the

uniforms are synthetic. I needed something that could hold a flame, some kind of pilot light. I don't have the skils to keep enough H2

flowing to feed a flame without kiling myself. Too narrow a margin there.

After a search of everyone's personal items (hey, if they wanted privacy, they shouldn't have abandoned me on Mars with their stuff) I

found my answer.

Martinez is a devout catholic. I knew that. What I didn't know was he brought along a smal wooden cross. I'm sure NASA gave him

shit about it, but I also know Martinez is one stubborn son-of-a-bitch.

I chipped his sacred religious item into long splinters using a pair of pliers and a screwdriver. I figure if there's a God, He won't mind, considering the situation I'm in.

Ruining the only religious icon I have leaves me vulnerable to Mars Vampires. I'l have to risk it.

There were plenty of wires and batteries around to make a spark. But you can't just ignite wood with a smal electric spark. So I

colected ribbons of bark from local palm trees, then got a couple of sticks and rubbed them together to create enough friction to...

No not realy. I vented pure oxygen at the stick and gave it a spark. Fucker lit up like a match.

With my mini-torch in hand, I started a slow Hydrazine flow. It sizzled on the iridium and disappeared. Soon I had short bursts of flame sputtering from the chimney.

The main thing I had watch was the temperature. Hydrazine breaking down is extremely exothermic. So I'd do it a bit at a time,

constantly watching the readout of a thermocouple I'd attached to the iridium chamber.

Point is, the process worked!

Each Hydrazine tank holds a little over 50L, which would be enough to make 100L of water. I'm limited by my oxygen production, but

I'm al excited now, so I'm wiling to use half my reserves. Long story short, I'l stop when the tank is half-empty, and I'l have 50L or

water at the end!

LOG ENTRY: SOL 34

Wel that took a realy long time. I've been at it al night with the Hydrazine. But I got the job done.

I could have finished faster, but I figured caution's best when setting fire to rocket fuel in an enclosed space.

Boy is this place a tropical jungle now, I'l tel ya.

It's almost 30C in here, and humid as al hel. I just dumped a ton of heat and 50L of water in to the air.

During this process, the poor Hab had to be the mother of a messy toddler. It's been replacing the oxygen I've used, and the Water

Reclaimer is trying to get the humidity down to sane levels. Nothing to be done about the heat. There's actualy no air-conditioning in the Hab. Mars is cold. Getting rid of excess heat isn't something we expected to deal with. I've now grown accustomed to the alarms that are blaring at al times. The fire alarm has finaly stopped, now that there's no more fire.

The low oxygen alarm should stop soon. The high humidity alarm wil take a little longer. The Water Reclaimer has its work cut out for it today.

For a moment, there yet another alarm. The Water Reclaimer's main tank was ful. Booyah! That's the kind of problem I want to have!

Remember the spacesuit I vandalized yesterday? I hung it on its rack and carried buckets of water to it from the reclaimer. It can hold

an atmosphere of air in. It should be able to handle a few buckets of water.

Man I'm tired. Been up al night and it's time to sleep. But I'l drift off to dreamland in the best mood I've been in since Sol 6.

Things are finally going my way. In fact, they're going great! I have a chance to live after al!

LOG ENTRY: SOL 37

I am fucked and I'm gonna die!

Ok, calm down. I'm sure I can get around this.

I'm writing this log to you, dear future Mars archeologist, from Rover 2. You may wonder why I'm not in the Hab right now. Because I

fled in terror, that's why! And I'm not sure what the hel to do next.

I guess I should explain what happened. If this is my last entry, you'l at least know why.

Over the past few days, I've been happily making water. It's been going swimmingly. (See what I did there? "swimmingly")

I even beefed up the MAV fuel plant compressor. It was very technical (I increased the voltage to the pump). So I'm making water

even faster now.

After my initial burst of 50L, I decided to settle down and just make it at the rate I get O2. I'm not wiling to go below a 25L reserve.

So when I dip too low, I stop dicking with Hydrazine until I get the O2 back up to wel above 25L.

Important note: When I say I made 50L of water, that was an assumption. I didn't *reclaim* 50L of water. The additional soil I'd filed

the Hab with was extremely dry and greedily sucked up a lot of the humidity. That's where I want the water to go anyway, so I'm not

worried, and I wasn't surprised when the reclaimer didn't get anywhere near 50L.

I get 10L of CO2 every 15 hours now that I souped up the pump. I've done this process four times. My math tels me that, including

my initial 50L burst, I should have 130L of water added to the system.

Wel my math is a damn liar!

I've gained 70L in the water regulator and the spacesuit-now-watertank. There's plenty of condensation on the wals and domed roof,

and the soil is certainly absorbing its fair share. But that doesn't account for 60L of missing water. Something was wrong.

That's when I noticed the other O2 tank.

The Hab has two reserve O2 tanks. One on each side of the structure, for safety reasons. The Hab can decide which one to use

whenever it wants. Turns out it's been topping off the atmosphere from Tank 1. But when I add O2 to the system (via the Oxygenator), the Hab evenly distributes the gain among the two tanks. Tank 2 has been slowly gaining oxygen.

That's not a problem, it's just doing its job. But it does mean I've been gaining O2 over time. Which means I'm not consuming it as fast as I thought.

At first, I thought "Yay! More oxygen! Now I can make water faster!" But then a more disturbing thought occurred to me.

Folow my logic: I'm gaining O2. But the amount I'm bringing in from outside is constant. So the only way to "gain" it is to be using less than I thought. But I've been doing the Hydrazine reaction with the assumption that I was using al of it.

The only possible explanation is I haven't been burning al the released hydrogen.

It's obvious now, in retrospect. But it never occurred to me that some of the hydrogen just wouldn't burn. It got past the flame, and

went on its merry way. Dammit, Jim, I'm a botanist, not a chemist!

Chemistry is messy, so there's unburned Hydrogen in the air. Al around me. Mixed in with the oxygen. Just... hanging out. Waiting for a

spark so it can blow the fucking Hab up!

Once I figured this out, and composed myself, I got a Ziploc-sized sample bag and waved it around a bit, then sealed it.

Then, a quick EVA to a rover, where we keep the atmospheric analyzers. Nitrogen: 22%. Oxygen: 9%. Hydrogen: 64%.

I've been hiding here in the rover ever since.

It's Hydrogenvile in the Hab.

I'm very lucky it hasn't blown. Even a smal static discharge would have led to "Oh the humanity!"

So, I'm here in Rover 2. I can stay for a day or two, tops, before the CO2 filters from the rover and my spacesuit fil up. I have that

long to figure out how to deal with this.

The Hab is now a bomb.

Chapter 5

LOG ENTRY: SOL 38

I'm stil cowering in the rover, but I've had time to think. And I know how to deal with the hydrogen.

I thought about the Atmospheric Regulator. It pays attention to what's in the air and balances it. That's how the excess O2 I've been

importing ends up in the tanks. Problem is, it's just not built to pul hydrogen out of the air.

The regulator uses freeze-separation to sort out the gasses. When it decides there's too much oxygen, it starts colecting air in a tank

and cooling it to 90 kelvin. That makes the oxygen turn to liquid, but leaves the nitrogen (condensation point: 77K) stil gaseous. Then it stores the O2.

But I can't get it to do that for hydrogen, because hydrogen needs to be below 21K to turn liquid. And the regulator just can't get

temperatures that low. Dead end.

Here's the solution:

Hydrogen is dangerous because it can blow up. But it can only blow up if there's oxygen around. Hydrogen without oxygen is

harmless. And the regulator is al about puling oxygen out of the air.

There are four different safety interlocks that prevent the regulator from letting the Hab's oxygen content get too low. But they're

designed to work against technical faults, not deliberate sabotage (bwa ha ha!).

Long story short, I can trick the regulator in to puling al the oxygen out of the Hab. Then I can wear a spacesuit (so I can breathe) and do whatever I want

without fear of blowing up. Yay!

I'l use an O2 tank to spray short bursts of oxygen at the hydrogen, and make a spark with a couple of wires and a battery. It'l set the

hydrogen on fire, but only until the smal bit of oxygen is used up.

I'l just do that over and over, in controled bursts, until I've burned off al the hydrogen.

One tiny flaw with that plan: It'l kil my dirt.

The dirt is only viable soil because of the bacteria growing in it. If I get rid of al the oxygen, the bacteria wil die. I don't have 100

bilion little spacesuits handy.

It's half a solution anyway.

Time to take a break from thinking.

Commander Lewis was the last one to use this rover. She was scheduled to use it again on Sol 7, but she went home instead. Her

personal travel kit's stil in the back. Rifling through it, I found a protein bar and a personal USB, probably ful of music to listen to on the drive.

Time to chow down and see what the good Commander brought along for music.

LOG ENTRY SOL 38 (2)

Disco. God damn it, Lewis.

LOG ENTRY: SOL 39

Wel I think I've got it.

Soil bacteria are used to winters. They get less active, and require less oxygen to survive. I can lower the Hab temperature to 1C, and

they'l nearly hibernate. This sort of thing happens on Earth al the time. They can

survive a couple of days this way. If you're wondering how bacteria survive long periods of cold on Earth, the answer is they don't. Bacteria further underground where it was warmer breed

upward to replace the dead ones.

They'l stil need some oxygen, but not much. I think a 1% content wil do the trick. That leaves a little in the air for the bacteria to

breathe, but not enough to maintain a fire. So the hydrogen won't blow up.

But that leads to yet another problem. The potato plants won't like the plan.

They don't mind the lack of oxygen but the cold wil kil them. So I'l have to pot them (bag them, actualy) and move them to a rover.

They haven't even sprouted yet, so it's not like they need light.

It was surprisingly annoying to find a way to make the heat stay on when the rover's unoccupied. But I figured it out. After al, I've got nothing but time in here.

So that's the plan. First, bag the potato plants and bring them to the rover (make sure it keeps the damn heater on). Then drop the Hab

temperature to 1C. Then reduce to O2 content to 1%. Then burn off the hydrogen with a battery, some wires, and a tank of O2.

Yeah. This al sounds like a great idea with no chance of catastrophic failure.

That was sarcasm, by the way.

Wel, off I go.

LOG ENTRY: SOL 40

Things weren't 100% successful.

They say no plan survives first contact with implementation. I'd have to agree. Here's what happened:

I summoned up the courage to return to the Hab. Once I got there, I felt a little more confident. Everything was how I'd left it (what did I expect? Martians looting my stuff?)

It would take a while to let the Hab cool, so I started that right away by turning the temperature down to 1C.

I bagged the potato plants, and got a chance to check up on them while I was at it. They're rooting nicely and about to sprout. One

thing I hadn't accounted for was how to bring them from the Hab to the rovers.

The answer was pretty easy. I put al of them in Martinez's spacesuit. Then I dragged it out with me to the rover I'd set up as a

temporary nursery.

Making sure to jimmy the heater to stay on, I headed back to the Hab.

Buy the time I got back, it was already chily. Down to 5C already. Shivering and seeing my breath condense in front of me, I threw on

extra layers of clothes. Fortunately I'm not a very big man. Martinez's clothes fit over mine, and Vogel's fit over Martinez's. These shitty clothes were designed to be worn in a temperature-controled environment. Even with three layers, I was stil cold. I climbed in to my bunk and under the covers for more warmth.

Once the temperature got to 1C, I waited another hour, just to make sure the bacteria in the dirt got the memo that it was time to take it slow.

The next problem I ran in to was the regulator. Despite my swaggering confidence, I wasn't able to outwit it. It *really* does not want to pul too much O2 out of the air. The lowest I could get it to was 15%. After that, it flatly refused to go lower, and nothing I did mattered. I had al these plans about getting in and reprogramming it. But the safety protocols turned out to be in ROMs.

I can't blame it. Its whole purpose is to *prevent* the atmosphere from becoming lethal. Nobody at NASA thought "Hey, let's alow a fatal lack of oxygen that wil make everyone drop dead!"

So I had to use more a more primitive plan.

The regulator uses a different set of vents for air sampling than it does for main air separation. The air that gets freeze-separated comes in through a single large vent on the main unit. But it samples the air from nine smal vents that pipe back to the main unit. That way it gets a good average of the Hab, and prevents one localized imbalance from throwing it off.

I taped up eight of the intakes, leaving only one of them active. Then I taped the mouth of a Hefty-sized bag over the neck-hole of a

spacesuit (Johanssen's this time). In the back of the bag, I poked a smal hole and taped it over the remaining intake.

Then I inflated the bag with pure O2 from the suit's tanks. "Holy shit!" the regulator thought, "I better pul O2 out right away!"

Worked great!

I decided I not to wear a space suit after al. The atmospheric pressure was going to be fine. Al I needed was oxygen. So I grabbed an

O2 canister from the medical bay. That way, I had a hel of a lot more freedom of motion. It even had a rubber band to keep it on my face!

Though I did need a spacesuit to monitor the actual Hab oxygen level (The Hab's main computer was convinced it was 100% O2).

Each spacesuit knew how to monitor its own internal air, of course.

Let's see... Martinez's spacesuit was in the rover. Johanssen's was outwitting the regulator. Lewis's was serving as a water-tank. I

didn't want to mess with mine (hey, it's custom fitted!). That left me three spacesuits to work with.

I grabbed Vogel's suit and activated the internal air sensors while leaving the helmet off. Once the oxygen dropped to 12% I put the

breather mask on. I watched it fal further and further. When it reached 1% I cut

power to the regulator.

I may not be able to reprogram the regulator, but I can turn the bastard off completely.

The Hab has emergency flashlights in many locations in case of critical power failure. I tore the L.E.D. bulbs out of one and left the two frayed power wires very close together. Now when I turned it on I got a smal spark.

Taking a canister of O2 from Vogel's suit, I attached a strap to both ends and slung it over my shoulder. Then I attached an air line to the tank and crimped it with my thumb. I turned on a very slow trickle of O2; a smal enough that it couldn't overpower the crimp.

Standing on the table with a sparker in one hand and my oxygen line in the other, I reached up and gave it a try.

And holy hel it worked! Blowing the O2 over the sparker, I flicked the switch on the flashlight and a wonderful jet of flame fired out of the tube. The fire alarm went off, of course. But I'd heard it so much lately I barely noticed it any more.

Then I did it again. And again. Short bursts. Nothing flashy. I was happy to take my time.

I was elated! This was the best plan ever! Not only was I clearing out the hydrogen, I was making more water!

Everything went great right up to the explosion.

One minute I was happily burning hydrogen; the next I was on the other side of the Hab and a lot of stuff was knocked over. I

stumbled to my feet and saw the Hab in disarray.

My first thought was "My ears hurt like hel!"

Then I thought "I'm dizzy," and fel to my knees. Then I fel prone. I was *that* dizzy. I groped my head with both hands, looking for a head-wound I desperately hoped would not be there. Nothing seemed to be amiss.

But feeling al over my head and face revealed the true problem. My oxygen mask had been ripped off in the blast. I was breathing

nearly pure nitrogen.

The floor was covered in junk from al over the Hab. No hope of finding the medical O2 tank. No hope of finding anything in this mess

before I passed out.

Then I saw Lewis's suit hanging right where it belonged. It hadn't moved in the blast. It was heavy to start with and had 70L of water in it.

Rushing over, I quickly cranked on the O2 and stuck my head into the neck-hole (I'd removed the helmet long ago, for easy access to

the water). I breathed a bit until the dizziness faded, then took a deep breath and held it.

Stil holding my breath, I glanced over to the spacesuit and Hefty bag I'd used to outsmart the regulator. The bad news is I'd never

removed them. The good news is the explosion removed them. Eight of the nine intakes for the regulator were stil bagged, but this one

would at least tel the truth.

Stumbling over to the regulator, I turned it back on.

After a two second boot process (it was made to start up fast for obvious reasons) it immediately identified the problem.

The shril low-oxygen alarm blared throughout the Hab as the regulator dumped pure oxygen in to the atmosphere as fast as it safely

could. *Separating* oxygen from the atmosphere is difficult and time consuming, but *adding* it is as simple as opening a valve.

I clambered over debris back to Lewis's spacesuit and put my head back in for more good air. Within three minutes, the regulator had brought the Hab oxygen back up to par.

I noticed for the first time how burned my clothing was. It was a good time to be wearing three layers of clothes. Mostly the damage

was on my sleves. The outer layer was gone. The middle layer was singed and burned clean through in places. The inner layer, my own

uniform, was in reasonably good shape. Looks like I lucked out again.

Also, glancing at the Hab's main computer, I see the temperature rose to 15C. Something very hot and very explodey happened, and I

wasn't sure what. Or how.

And that's where I am now. Wondering what the hel happened.

After al that work and getting blown up, I'm exhausted. Tomorrow I'l have to do a milion equipment checks and try to figure out

what blew up, but for now I just want to sleep.

I'm in the rover again tonight. Even with the hydrogen gone, I'm reluctant to hang out in a Hab that has a history of exploding for no

reason. Plus, I can't be sure there isn't a leak.

This time, I brought a proper meal, and something to listen to that isn't disco.

LOG ENTRY: SOL 41

I spent the day running ful diagnostics on every system in the Hab. It was incredibly boring, but my survival depends on these

machines, so it had to be done. I can't just assume an explosion did no long-term damage.

I did the most critical tests first. Number one was the integrity of the Hab canvas. I felt pretty confident it was in good shape, cause I'd spent a few hours asleep in the rover before returning to the Hab, and the pressure was stil good. The computer reported no change pressure over that time, other than a minor fluctuation based on temperature.

Then I checked the Oxygenator. If that stops working and I can't fix it, I'm a dead man. No problems.

Then the Atmospheric Regulator. Again, no problem.

Heating unit, primary battery array, O2 and N2 storage tanks, Water Reclaimer, al three airlocks, lighting systems, main computer...

on and on I went, feeling better and better as each system proved to be in perfect working order.

Got to hand it to NASA. They don't fuck around when making this stuff.

Then came the critical part... checking the dirt. Taking a few samples from al over the Hab (remember, it's al dirt flooring now), I

made some slides.

I took them over to the microscope and checked up on my beloved bacteria. I breathed a sigh of relief when I saw healthy, active

bacteria doing their thing.

Then I set about cleaning up the mess. And I had a lot of time to think about what had happened.

So what happened? Wel, I have a theory.

According to the main computer, during the blast, the internal pressure spiked to 1.4 atmospheres, and the temperature rose to 15C in

under a second. But the pressure quickly subsided back to 1atm. This would make sense if the Atmospheric Regulator were on, but I'd cut

power to it.

The temperature remained 15C for some time afterward, so any heat expansion should stil have been present. But the pressure

dropped down again, so where did that extra pressure go? Raising the temperature and keeping the same number of atoms inside should

permanently raise the pressure. But it didn't.

I quickly realized the answer. The hydrogen (the only available thing to burn) combined with oxygen (hence combustion) and became

water. Water is a thousand times as dense as a gas. So the heat added to the pressure, and the transformation of hydrogen and oxygen in

to water brought it back down again.

The milion dolar question is: Where the hel did the oxygen come from? The whole plan was to limit oxygen and keep an explosion

from happening. And it was working for quite a while before blowing up.

I think I have my answer. And it comes down to me brain-farting. Remember when I decided not to wear a spacesuit? That decision

almost kiled me.

The medical O2 tank mixes pure oxygen with surrounding air, then feeds it to you through a mask. The mask stays on your face with a

little rubber band that goes around the back of your neck. Not an air-tight seal.

I know what you're thinking. The mask leaked oxygen. But no. I was breathing the oxygen. When I was inhaling, I made a nearly

airtight seal with the mask by sucking it to my face.

The problem was the *exhale*. Do you know how much oxygen you absorb out of the air when you take a normal breath? I don't know

either, but it's not 100%. With every breath, I was taking in oxygen, my lungs grabbed some of it, then I was breathing it out into the Hab.

Every time I exhaled, I added more oxygen to the system.

It just didn't occur to me. But it should have. If your lungs grabbed up al the oxygen, mouth-to-mouth resuscitation wouldn't work. I'm

such a dumb-ass for not thinking of it! And my dumbassery almost got me kiled!

I'm realy going to have to be more careful.

It's a good thing I burned off most of the hydrogen before the explosion. Otherwise that would have been the end. As it is, the

explosion wasn't strong enough to pop the Hab. Though it was strong enough to almost blast my eardrums in.

The Water Reclaimer did its job last night and puled another 50L of water out of the air. Long ago before hydrogen became the focus

of my life, my problem was the 60L shortfal in water production. 50L of it is now in Lewis's spacesuit, which I'l cal "The Cistern" from now on because it sounds cooler. The other 10L of water was absorbed by the dry soil.

Lots of physical labor today. I've earned a ful meal. And to celebrate my first night back in the Hab, I'l kick back and watch some

shitty 20th century TV courtesy of Commander Lewis.

"The Dukes of Hazzard," eh? Let's give it a whirl.

LOG ENTRY: SOL 42

I slept in late today. I deserved it. After four nights of awful sleep in the rover, my bunk felt like the softest, most profoundly beautiful featherbed ever made.

Anyway, I dragged my ass out of bed and finished some post-explosion cleanup.

I moved the potato plants back in today. And just in time, too. They're sprouting. They look healthy and happy. This isn't chemistry,

medicine, bacteriology, nutrition analysis, explosion dynamics, or any other shit I've been doing lately, this is *botany*. I'm sure I can at least grow some plants without fucking up.

Right?

You know what realy sucks? I've only made 130L of water. I have another 470L to go. You'd think after almost kiling myself *twice*, I'd stop screwing around with hydrazine. But nope. I'l be reducing hydrazine and burning hydrogen in the Hab, every 10 hours, for another 10 days. Let's hope I do a better job of it from now on.

I'l have a lot of dead time. 10 hours for each tank of C02 to finish filing. It only takes 20 minutes to reduce the hydrazine and burn the hydrogen. I'l spend the rest of the time watching TV.

And seriously... It's clear the General Lee can outrun a police cruiser. Why doesn't Roscoe just go to the Duke farm and arrest them

when they're *not* in the car?

Chapter 6

Venkat returned to his office, dropped his briefcase on the floor, and colapsed into his leather chair. He took a moment to look out the windows at his scenic view of the Johnson Space Center.

Glancing at his computer screen, he noted 47 unread emails urgently demanding his attention. They could wait. Today had been a sad

day. Today was the memorial service for Mark Watney.

The President had given a speech, praising Watney's bravery and sacrifice, and the quick actions of Commander Lewis in getting

everyone else to safety. Commander Lewis and the surviving crew, via long range communication from Hermes, gave eulogies to their

departed comrade from deep space. They had another ten months of travel yet to endure.

The Director had given a speech as wel, reminding everyone that space flight is incredibly dangerous, and how we wil not back down

in the face of adversity.

During preparation for the service, they'd asked Venkat if he was wiling to make a speech. He'd declined. What was the point?

Watney was dead. Nice words form the Director of Mars Missions wouldn't bring him back.

"You ok, Venk?" came a voice from the doorway.

Venkat swiveled around. "Guess so," he said.

"You could have given a speech."

"I didn't want to. You know that."

"Yeah, I know. I didn't want to, either. But I'm the director of NASA. It's kind of expected. You sure you're ok?"

"Yeah, I'l be fine."

"Good," Teddy said, walking in. "Let's get back to work, then."

"Sure," Venkat shrugged. "Let's start with you authorizing my satelite time."

Teddy leaned against the wal with a sigh. "This again."

"Yes," Venkat said. "This again. What is the problem?"

"Ok, run me through it. What, exactly, are you after?"

Venkat leaned forward. "Ares 3 was a failure, but we can salvage something from it. We're funded for five Ares missions. I think we

can get Congress to fund a sixth."

"I don't know, Venk..."

"It's simple, Teddy," Venkat pressed on. "They evac'd after six sols. There's almost an entire mission worth of supplies up there. It

would only cost a fraction of a normal mission. It normaly takes 14 presupply probes to prep a site. We might be able to send what's

missing in three. Maybe two."

"Venk, the site got hit by a 175 km/h sandstorm. It'l be in realy bad shape."

"That's why I want imagery," Venkat explained. "I just need a couple of shots of the site. We could learn a lot."

"Like what? You think we'd send people to Mars without being sure everything was in perfect working order?"

"Everything doesn't have to be perfect," Venkat said quickly. "Whatever's broken, we'd send replacements for. The only thing that

needs to work is the MAV. And we'd have to send a fresh one anyway."

"How wil we know from imagery what's broken?"

"It's just a first step. They evac'd because the wind was a threat to the MAV, but the Hab can withstand a lot more punishment. It

might stil be in one piece.

"And it'l be realy obvious. If it popped, it'd completely blow out and colapse. If it's stil standing, then everything inside wil be fine.

And the rovers are solid. They can take any sandstorm Mars has to offer. Just let me take a look, Teddy, that's al I want."

Teddy looked down, "You're not the only guy who wants satelite time, you know. We have Ares 4 supply missions coming up. We

need to concentrate on Schiapareli Crater."

"I don't get it, Teddy. What's the problem here?" Venkat asked. "I'm talking about securing us another mission. We have 12 satelites

in orbit around Mars, I'm sure you can spare one or two for a couple of hours. I can give you the windows for each one when they'l be at the right angle for Ares 3 shots-"

"It's not about satelite time, Venk," Teddy interrupted.

Venkat froze. "Then... but... what..."

Teddy looked down. "We're a public domain organization. There's no such thing as secret or secure information here."

"So?"

"Any imagery we take goes directly to the public."

"Again: so?"

"Mark Watney's body wil be within a twenty meters of the Hab. Maybe partialy

buried in sand, but stil very visible, and with a comm

antenna sticking out of his chest. Any images we take wil show that."

Venkat stared. Then glared. "*This* is why you denied my imagery requests for two months?"

"Venk, come on-"

"Realy, Teddy?" he said. "You're afraid of a PR problem?"

"The media's obsession with Watney's death is finaly starting to taper off," Teddy said evenly. "It's been bad press after bad press for two months. Today's memorial gives people closure, and the media can move on to some other story. The last thing we want to do is

dredge everything back up."

"So what do we do, then? He's not going to decompose. He'l be there forever."

"Not forever," Teddy said. "Within a year, he'l be covered in sand from normal weather activity."

"A year?" Venkat said, rising to his feet. "That's ludicrous. We can't wait a year for this."

"Why not? Ares 5 won't even launch for another five years. Plenty of time."

Venkat took a deep breath and thought for a moment.

"Ok, consider this," he said. "Sympathy for Watney's family is realy high. Ares 6 could bring the body back. We don't say that's the

purpose of the mission, but we make it clear that would be part of it. If we framed it that way, we'd get more support in Congress. But not if we wait a year. In a year, people won't care any more."

Teddy rubbed his chin. "Hmm..."

Mindy stared at the ceiling. She had little else to do. The 3am shift was pretty dul. Only a constant stream of coffee kept her awake.

Monitoring the status of satelites around Mars sounded like an exciting proposition when she took the transfer. But the satelites tended to take care of themselves. Her job turned out to be sending emails as imagery became available.

"Master's Degree in Mechanical Engineering," she grumbled to herself. "And I'm working in an al-night photo booth."

She sipped her coffee.

A flicker on her screen announced another set of images were ready for dispatch. She checked the name on the work order. Venkat

Kapoor.

Posting the data directly to internal servers, she composed an email to Dr. Kapoor. As she entered the latitude and longitude of the

image, she recognized the numbers.

"31.2°N, 28.5°W... Acidalia Planitia... Ares 3?"

Out of curiosity, she brought up the first of the 17 images.

As she suspected, it was the Ares 3 site. She'd heard they were going to image it. Slightly ashamed of herself, she scoured the image

for any sign on Mark Watney's dead body. After a minute of fruitless searching, she was simultaneously relieved and disappointed.

She moved on to perusing the rest of the image. The Hab was intact; Dr. Kapoor would be happy to see that.

She brought the coffee mug to her lips, then froze.

"Um..." she mumbled to herself. "Uhhh..."

Quickly bringing up the NASA intranet, she navigated through the site to the specifics of the Ares missions. After some quick research,

she picked up her phone.

"Hey, this is Mindy Park at SatCon. I need the mission logs for Ares 3, where can I get 'em?... Uh huh... uh-huh.... Ok... Thanks."

After some more time on the intranet, she leaned back in her seat. She no longer needed the coffee to keep awake.

Picking up the phone again, "Helo, Security? This is Mindy Park in SatCon. I need the emergency contact number for Dr. Venkat

Kapoor... Yes, the Director of Mars Missions... Yes it's and emergency."

Mindy fidgeted in her seat as Venkat trudged in.

"You Mindy Park?" He asked, looking mildly annoyed.

"Yeah," she quavered. "Sorry to drag you in."

"I'm assuming you had a good reason. So?"

"Um," she said, looking down. "Um, it's. Wel. The imagery you ordered. Um. Come here and look."

He puled another chair to her station and seated himself. "Is this about Watney's body? Is that why you're shook up?"

"Um, no," she said. "Um. Wel... uh." She pointed to the screen.

Venkat inspected the image. "Looks like the Hab's in one piece. That's good news. Solar array looks good. The rovers are ok, too.

Main dish isn't around. No surprise there. What's the big emergency?"

"Um," she said, touching her finger to the screen. "That."

Venkat leaned in and looked closer. Just below the Hab, beside the rovers, two white circles sat in the sand. "Hmm. Looks like Hab

canvas. Maybe the Hab didn't do wel after al? I guess pieces got torn off and-"

"Um," she interrupted. "They look like rover pop-tents."

Venkat looked again. "Hmm. Probably right."

"How'd they get set up?" Mindy asked.

Venkat shrugged. "Commander Lewis probably ordered them deployed during the evac. Not a bad idea. Have the emergency shelters

ready in case the MAV didn't work and the Hab breached."

"Yeah, um," Mindy said, opening a document on her computer. "This is the entire mission log for Sols 1 through 6. From MDV

touchdown to MAV emergency liftoff."

"Ok, and?"

"I read through it. Several times. They never threw out the pop tents." Her voice cracked at the last word.

"Wel, uh..." Venkat said, puzzled. "They obviously did, but it didn't make it in to the log."

"They activated two emergency pop tents and never told anyone?"

"Hmm. That doesn't make a lot of sense, no. Maybe the storm messed with the rovers and the tents autodeployed."

"Um," Mindy stammered, "So after autodeploying, they detached themselves from the rovers and lined up next to each other 20 meters

away?"

Venkat looked back to the image. "Wel obviously they activated somehow."

"Why are the solar cels clean?" Mindy said, tears forming. "There was a huge sandstorm. Why isn't there sand al over them?"

"A good wind could have done it?" Venkat said, unsure.

"Did I mention I never found Watney's body?" She said, sniffling.

Venkat's eyes widened as he stared at the picture. "Oh..." he said quietly. "Oh god..."

Mindy put her hands over her face and sobbed quietly.

"Fuck!" Director of Media Relations Annie Montrose said. "You have got to be fucking kidding me!"

Teddy rubbed his forehead. "How sure are we of this?"

"Nearly 100%," Venkat said.

"Fuck!" Annie said.

"Not helping, Annie," Teddy said.

"Do you have any idea the *magnitude* of shitstorm this is gonna' be?" She retorted.

"One thing at a time," Teddy said. "Venk, what makes you sure he's alive?"

"For starters, no body." Venkat explained. "Also, the pop-tents are set up. And the solar cels are clean. You can thank Mindy Park in

SatCon for noticing al that, by the way.

"But," Venkat continued, "his body could have been buried in the Sol 6 storm. The pop tents might have autodeployed and wind could

have blown them around. A 30km/h windstorm some time later would be strong enough to clean the solar cels but not strong enough to

carry sand. It's not likely, but it's possible.

"So I spent the last few hours checking everything I could. Commander Lewis had two outings in Rover 2. The second was on Sol 5.

According to the logs, after returning, she plugged it in to the Hab for recharging. It wasn't used again, and 13 hours later they evac'd."

He slid a picture across the table to Teddy.

"That's one of the images from last night. As you can see, Rover 2 is facing *away* from the Hab. The charging port is in the nose, and the cable isn't long enough to reach."

Teddy frowned. "She must have parked it facing the Hab or she wouldn't have been able to plug it in," he said. "It's been moved since

Sol 5."

"Yeah," Venkat said, sliding another picture to Teddy. "But here's the real evidence. In the lower right of the image you can see the

MDV. It's been taken apart. I'm pretty sure they wouldn't have done that without teling us.

"And the clincher is on the right of the image," Venkat pointed. "The landing struts of the MAV. Looks like the fuel plant has been

completely removed, with considerable damage to the struts in the process. There's just no way that could have happened before liftoff. It would endanger the MAV way too much for Lewis to alow it."

"Hey," Annie interrupted. "Why not talk to Lewis? Let's go to CAPCOM and ask her this shit directly."

Venkat looked to Teddy knowingly. After a few moments, Teddy sighed.

"Because," he said. "If Watney realy is alive, we don't want the Ares 3 crew to know."

"What!?" Annie said. "How can you not tel them?"

"They have another ten months on their trip home," Teddy explained. "Space travel is dangerous. They need to be alert and

undistracted. They're sad that they lost a crewmate, but they'd be devastated if they found out they'd abandoned him alive."

Annie looked to Venkat. "You're on board with this?"

"It's a no-brainer," Venkat said. "Let 'em deal with that emotional trauma when they're not flying a spaceship around."

"This'l be the most talked-about event since Apolo 11," Annie said. "How wil you keep it from them?"

Teddy shrugged. "Easy. We control al communication with them."

"Fuck," Annie said, opening her laptop. "When do you want to go public?"

"What's your take," he asked.

"Mmm," Annie said, "We can hold the pics for 24 hours before we're required to make them public. We'l need to release a statement

along with them. We don't want people working it out on their own. We'd look like assholes."

"Ok," Teddy agreed, "put together a statement."

"This is so fucked up," she said.

"Where do we go from here?" Teddy asked Venkat.

"Step one is communication," Venkat said. "From the pics, it's clear the comm array is ruined. We need another way to talk. Once we

can talk, we can assess and make plans."

"Al right," Teddy said. "Get on it. Take anyone you want for any department. Use as much overtime as you want. Find a way to talk

to him. That's your only job right now."

"Got it."

"Annie, make sure nobody gets wind of this til we announce."

"Right," Annie said. "Who else knows?"

"Just the three of us and Mindy Park in SatCon," Venkat said.

"I'l have a word with her," Annie said.

Teddy stood and opened his cel phone. "I'm going to Chicago. I'l be back later today."

"Why?" Annie asked.

"That's where Watney's parents live," Teddy said. "I owe them a personal explanation before it breaks on the news."

"They'l be happy to hear their son's alive," Annie said.

"Yeah, he's alive," Teddy said. "But if my math is right, he's doomed to starve to death before we can possibly help him. I'm not

looking forward to the conversation."

"Fuck," Annie said, thoughtfuly.

"Nothing? Nothing at al?" Venkat groaned. "Are you kidding me? You had 20 experts working for 12 hours on this. We have a multi-

bilion dolar communication network. You can't figure out *any* way to talk to him?"

The two men in Venkat's office fidgeted in their chairs.

"He's got no radio," said Chuck.

"Actualy," said Morris, "He's got a radio, but he doesn't have a dish."

"Thing is," Chuck continued, "without the dish, a signal would have to be realy strong-"

"Like, melting-the-pigeons strong-" Morris supplied.

"-for him to get it." Chuck finished.

"We considered Martian satelites," Morris said. "They're way closer. But the math doesn't work out. Even SuperSurveyor 3, which

has the strongest transmitter, would need to be 14 times more powerful-"

"17 times," Chuck said.

"14 times," Morris asserted.

"No it's 17. You forgot the amperage minimum for the heaters to keep the-"

"Guys," Venkat interrupted. "I get the idea."

"Sorry."

"Sorry."

"Sorry if I'm grumpy," Venkat said. "I got like 2 hours sleep last night."

"No problem," Morris said.

"Totaly understandable," Chuck said.

"Ok," Venkat said. "Explain to me how a single windstorm removed our ability to talk to Ares 3."

"Failure of imagination," Chuck said.

"Totaly didn't see it coming," Morris agreed.

"How many back-up communication systems does an Ares mission have?" Venkat asked.

"Four," Chuck said.

"Three," Morris said.

"No, it's four," Chuck corrected.

"He said *back-up* systems," Morris insisted. "That means not including the primary system."

"Oh right. Three."

"So four systems total, then," Venkat said. "Explain how we lost al four."

"Wel," Chuck said, "The primary ran through the big satelite dish. It blew away in the storm. The rest of the backups were the MAV."

"Yup," Morris agreed. "The MAV is, like, a communicating *machine*. It can talk to Earth, Hermes, even satelites around Mars if it has to. And it has three independent systems to make sure nothing short of a meteor strike can stop communication."

"Problem is," Chuck said. "Commander Lewis and the rest of them took the MAV when they left."

"So four independent communication systems became one. And that one broke," Morris finished.

Venkat pinched the bridge of his nose. "How could we overlook this?"

Chuck shrugged. "Never occurred to us. We never thought someone would be on Mars *without* an MAV."

"I mean, come on!" Morris said. "What are the odds?"

Chuck turned to him. "One in three, based on empirical data. That's pretty bad if you think about it."

"Thank you al for coming on such short notice," Annie said. "We have an important announcement to make. If you could al take your

seats,"

"What this about, Annie?" A reporter asked. "Something happen with Hermes?"

"Please take your seats," Annie repeated.

The reporters mingled a bit, argued over seats for a short time, then finaly settled down.

"This is a short, but very important announcement," Annie said. "I won't be taking any questions at this time, but we wil have a ful press conference with Q&A in about an hour. We have recently reviewed satelite imagery from Mars, and have confirmed that astronaut

Mark Watney is, currently, stil alive."

After one ful second of utter silence, the room exploded with noise.

"I'm getting sick of daily press conferences," Venkat said.

"I'm getting sick of hourly press conferences," Annie countered.

"Sorry I'm late," Teddy said, entering the crowded press room. Managers from every department stood shoulder to shoulder in the

back, while reporters crammed the pit.

Teddy puled some flash cards from his pocket, then cleared his throat.

"In the nine days since announcing Mark Watney's survival, we're received a massive show of support from al sectors. We're using

this shamelessly every way we can."

A smal chuckle cascaded through the room.

"Yesterday, at our request, the entire SETI network focused on Mars. Just in case Watney was sending a weak radio signal. Turns out

he wasn't, but it shows the level of commitment everyone has toward helping us.

"The public is engaged, and we wil do our best to keep everyone informed. I've recently learned CNN wil be dedicating a half-hour

segment every weekday to reporting on just this issue. We wil assign several members of our Media Relations team to that program, so the public can get the latest information as fast as possible.

"We have adjusted the orbits of three satelites to get more view time on the Ares 3 site, and hope to catch an image of him outside

soon. If we can see him outside, we wil be able to draw conclusions on his

physical health based on stance and activities.

"The questions are many: How long can he last? How much food does he have? Can Ares 4 rescue him? How wil we talk to him? The

answers to these questions are not what we want to hear.

"I can't promise we'l succeed in rescuing him, but I can promise this: The entire focus of NASA wil be to bring Mark Watney home.

This wil be our overriding and singular obsession until he is either back on Earth, or confirmed dead on Mars."

"Nice speech," Venkat said as he entered Teddy's office.

"Meant every word of it," Teddy said.

"Oh, I know."

"What can I do for you, Venk?"

"I've got an idea. Wel, JPL has an idea. I'm the messenger."

"I like ideas," Teddy said, gesturing to a seat.

Venkat sat down.

"We can rescue him with Ares 4. It's very risky. We ran the idea by the Ares 4 crew. Not only are they wiling to do it, but now

they're realy pushing hard for it."

"Naturaly," Teddy said. "Astronauts are inherently insane. And realy noble. What's the idea?"

"Wel," Venkat began, "It's in the rough stages, but JPL thinks the MDV can be misused to save him."

"Ares 4 hasn't even launched yet. Why misuse an MDV. Why not make something better?"

"We don't have time to make a custom craft. Actualy, he can't even survive til Ares 4 gets there, but that's a different problem."

"So tel me about the MDV."

"JPL strips it down, loses some weight, and adds some fuel tanks. Ares 4's crew lands at the Ares 3 site, very efficiently. Then, with a ful burn, and I mean a *full* burn, they can lift off again. It can't get back to orbit, but it can go to the Ares 4 site on a lateral trajectory that's, wel, realy scary. Then they have an MAV. This would require a massive design and construction effort, but JPL says they can

make it happen."

"How are they losing weight?" Teddy asked. "Don't they already have it as light as it can be?"

"By removing safety and emergency equipment."

"Wonderful," Teddy said, "So we'd be risking the lives of six more people in a very dangerous landing, re-liftoff, re-landing process."

"Yup," Venkat said. "It would be safer to leave the Ares 4 crew in Hermes, and only send the pilot down with the MDV. But that

would mean giving up the mission and they'd rather risk death."

"They're astronauts," Teddy said.

"They're astronauts," Venkat confirmed.

"Wel. That's a ludicrous idea and I'l never ok it."

"We'l work on it some more," Venkat said. "Try to make it safer."

"Do that. Any idea how to keep him alive for four years?"

"Nope."

"Work on that, too."

"Wil do," Venkat said.

Teddy swiveled his chair and looked out the window to the sky beyond. Night was edging in. "What must it be like?" He pondered.

"He's stuck out there. He thinks he's totaly alone and that we al gave up on him. What kind of effect does that have on a man's

psychology?"

He turned back to Venkat. "I wonder what he's thinking right now."

LOG ENTRY: SOL 61

How come Aquaman can control whales? They're mammals! Makes no sense.

Chapter 7

LOG ENTRY: SOL 63

I finished making water some time ago. I'm no longer in danger of blowing myself up. The potatoes are growing nicely. Nothing has

conspired to kil me in weeks. And '70's TV keeps me disturbingly more entertained than it should. Things are stable here on Mars.

It's time to start thinking long term.

Even if I find a way to tel NASA I'm alive, there's no guarantee they'l be able to save me. I need to be proactive. I need to figure out how to get to Ares 4.

Won't be easy.

Ares 4 wil be landing at the Schiapareli Crater, 3,200km away. In fact, their MAV is already there. I know because I watched

Martinez land it.

It takes 18 months for the MAV to make its fuel, so it's the first thing NASA sends along. Sending it 48 months early gives it plenty of extra time in case fuel reactions go slower than expected. But much more importantly, it means a precision soft-landing can be done

remotely by a pilot in orbit. Direct remote operation from Houston isn't an option; they're anywhere from 4 to 20 light-minutes away.

Ares 4's MAV spent 11 months getting to Mars. Using less fuel and taking a longer route, it got there around the same time as us. As

expected, Martinez landed it beautifuly. It was one of the last things we did before piling in to our MDV and heading to the surface. Ahh, the good old days, when I had a crew with me.

I'm lucky. 3,200km isn't that bad. It could have been up to 10,000km away. And

because I'm on the flattest part of Mars, the first

650km is nice, smooth terrain (Yay Acidalia Planitia!) but the rest of it is nasty, rugged, crater-pocked hel.

Obviously, I'l have to use a rover. And guess what? They weren't designed for massive overland journeys.

This is going to be a research effort, with a bunch of experimentation. I'l have to become my own little NASA, figuring out how to

explore far from the Hab. The good news is I have lots of time to figure it out. Almost 4 years.

Some stuff is obvious. I'l need to use a rover. It'l take a long time, so I'l need to bring supplies. I'l need to recharge en-route, and rovers don't have solar cels. I'l need to steal some from the Hab's solar farm. During the trip I'l need to breathe, eat, and drink.

Lucky for me, the tech specs for everything are right here in the computer.

I'l need to trick out a rover. Basicaly it'l have to be a mobile Hab. I'l pick Rover 2 as my target. We have a certain bond, after I

spent two days in it during the "Great Hydrogen Scare of Sol 37."

There's too much shit to think about al at once. So for now, I'l just think about power.

Our mission had a 10km operational radius. Knowing we wouldn't take straightline paths, NASA designed the rovers to go 35km on

a ful charge. That presumes flat, reasonable terrain. Each rover has a 9000Wh battery.

Step one is to loot Rover 1's battery and instal it in Rover 2. Ta-daa! I just doubled my ful-charge range.

There's just one complication. Heating.

Part of the battery power goes to heating the rover. Mars is realy cold. Normaly, we were expected to do al EVAs in under 5 hours.

But I'l be living in it 24½ hours a day. According to the specs, the heating equipment soaks up 400W. Keeping it on would eat up

9800Wh per day. Over half my power supply, every day!

But I do have a free source of heat: Me. A couple milion years of evolution gave me "warm blooded" technology. I can wear layers.

The rover has good insulation, too. It'l have to be enough; I need every bit of power.

And because I need to bundle up anyway, I can deactivate the heater outright and use *all* the power for motion (minus a negligible amount for computer, life support, etc.)

According to my boring math, moving the rover eats 200Wh of juice to go 1km, so using the ful 18,000Wh gets me 90km of travel.

Now we're talkin'.

I'l never *actually* get 90km on a single charge. I'l have hils to deal with, and rough terrain, sand, etc. But it's a good balpark. It tels me that it would take *at least* 35 days of travel to get to Ares 4. It'l probably be more like 50. But that's plausible, at least.

At the rover's blazing 25kph top speed, it'l take me 3½ hours before I run the battery down. I'd like to charge the battery up during

the rest of the day. I can drive in twilight, and save the sunny part of the day for charging. This time of year I get about 13 hours of light.

How many solar cels wil I have to pilfer from the Hab's farm?

Thanks to the fine taxpayers of America, I have over 100 of square meters of the most expensive solar paneling ever made. It has an

astounding 10.2% efficiency, which is good because Mars doesn't get as much

sunlight as Earth. Only 500 to 700 watts per square meter

(Compared to the 1400 those spoiled Earthlings get).

Long story short: I need to bring 28 square meters of solar cel. That's 14 panels.

I can put two stacks of 7 on the roof. They'l stick out over the edges, but as long as they're secure I'm happy. Every day, after

driving, I'l spread them out then... wait al day. Man it'l be dul.

Wel it's a start. Tomorrow's mission: transfer Rover 1's battery to Rover 2.

LOG ENTRY: SOL 64

Sometimes things are easy, and sometimes they're not. Getting the battery out of Rover 1 was easy. I removed two clamps on the

undercarriage and it dropped right out. The cabling is easy to detach, too. It's just a couple of complicated plugs.

Attaching it to Rover 2, however, is another story. There's nowhere to put it!

The things is *huge*. I was barely able to drag it. And that's in Mars gravity.

It's just too big. There's no room in the undercarriage for a second one. There's no room on the roof, either. That's where the solar

cels wil go. There's no room inside the cabin, and it wouldn't fit through the airlock anyway.

But fear not, I found a solution.

For emergencies completely unrelated to this one, NASA provided 6 square meters of Hab canvas, and some realy impressive resin.

The same kind of resin, in fact, that saved my life on Sol 6 (the patch kit I used on the hole in my suit).

In the event of a Hab breach, everyone would run to the airlocks. Procedure was to let it pop rather than die trying to prevent it. Then, we'd suit up and assess the

damage. Once we found the breach, we'd seal it with the spare Hab canvas and resin. Then re-inflate and

we're good as new.

The 6 square meters of spare canvas was a convenient 1x6 meters. I cut 10cm wide strips, then used them to make a sort of harness.

I used the resin and straps to make two 10m circumference loops. Then I put a big patch of canvas on each end. I now had poor-

man's saddlebags for my rover.

This is getting more and more "Wagon Train" every day.

The resin sets almost instantly. But it gets stronger if you wait an hour. So I did. Then I suited up and headed out to the rover.

I dragged the battery to the side of the rover and looped one end of the harness around it. Then I threw the other end over the roof. On the other side, I filed it with rocks. When the two weights were roughly equal, I was able to pul the rocks down and bring the battery up.

Yay!

Unplugging Rover 2's battery, I plugged in Rover 1's. Then I went through the airlock to the rover and checked al systems. Everything

was a-ok.

I drove the rover around a bit to make sure the harness was secure. I found a few large-ish rocks to drive over, just to shake things up.

The harness held. Hel yeah.

For a short time, I wondered how to splice the second battery's leads into the main power supply. My conclusion was "Fuck it."

There's no need to have a continuous power supply. When Battery 1 runs out, I can get out, unplug Battery 1 and plug in Battery 2.

Why not? It's a 10 minute EVA, once per day. I'd have to swap batteries again when charging, but again: so what?

I spent the rest of the day sweeping off the solar cel farm. Soon, I shal be looting it.

LOG ENTRY: SOL 65

The solar cels were a lot easier to manage than the battery.

They're thin, light, and just laying around on the ground. And I had one additional bonus: I was the one who set them up In the first

place.

Wel, ok. It wasn't just me. Vogel and I worked together on it. And boy did we dril on it. We spent almost an entire *week* driling on the solar array alone. Then we driled more whenever they figured we had spare time. It had been deemed mission critical. If we fucked it up and broke the cels or rendered them useless, the Hab wouldn't be able to make power, and the mission would end.

You might wonder what the rest of the crew were doing. They were setting up the Hab. Remember, everything in my glorious kingdom

came here in boxes. We had to set it up on Sols 1 and 2.

Each solar cel is on a lightweight lattice that holds it at a 14 degree angle. I'l admit I don't know why it's a 14 degree angle. Something about maximizing solar energy. Anyway, removing the cels was simple. Then it was time to stack them on the rover.

I considered removing the rock sample container. It's nothing more than a large canvas bag attached to the roof. Way too smal to hold

the solar cels. But after some thought I left it there, figuring It'l provide a good cushion.

The cels stacked wel (they were made to, for transport to Mars), and the two stacks sat nicely on the roof. They hung over the left and right edges, but I won't be going through any tunnels so I don't care.

With some more abuse of the emergency Hab material, I made straps and tied the cels down. The rover has external handles near the

front and back. They're there to help us load rocks on the roof. They made perfect anchor points for the straps.

I stood back and admired my work. Hey, I earned it. It wasn't even noon and I was done.

I came back to the Hab, had some lunch, and worked on my crops for the rest of the sol. It's been 39 sols since I planted the potatoes

(which is about 40 Earth days), and it was time to reap and re-sow.

They grew even better than I had expected. Mars has no insects, parasites, or blights to deal with, and the Hab maintains perfect

growing temperature and moisture at al times.

They were smal compared to the taters you'd usualy eat, but that's fine. Al I wanted was enough to support growing new plants.

I dug them up, being careful to leave their plants alive. Then I cut them up in to smal pieces with one eye each, and re-seeded in to new dirt. If they keep growing this wel, I'l be able to last a good long time here.

After al that physical labor, I deserved a break. I rifled through Johanssen's computer today, and found an endless supply of digital

books. Looks like she's a big fan of Agatha Christie. Beatles, Christie... I guess Johanssen's an anglophile or something.

I remember liking Hercule Poirot TV specials back when I was a kid. I'l start with *The Mysterious Affair at Styles*. Looks like that's the first one.

LOG ENTRY: SOL 66

The time has come (ominous musical crescendo) for some missions!

NASA gets to name their missions after gods and stuff, so why can't I? Henceforth, rover experimental missions wil be "Sirius"

missions. Get it? Dogs? Wel if you don't, fuck you.

Sirius 1 wil be tomorrow.

The mission: Starting with fuly charged batteries, and having the solar cels on the roof, drive until I run out of power, and see how far I get.

I won't be an idiot. I'm not driving directly away from the Hab. I'l drive a halfkilometer stretch, back and forth. I'l be within a short walk of home al times.

Tonight, I'l charge up both batteries so I can be ready for a little test drive tomorrow. I estimate 3½ hours of driving, so I'l need to bring fresh CO2 filters. And, with the heater off, I'l wear three layers of clothes.

LOG ENTRY: SOL 67

Sirius 1 is complete!

More accurately, Sirius 1 was aborted after 1 hour. I guess you could cal it a "failure" but I prefer the term "learning experience."

Things started out fine. I drove to a nice flat spot a kilometer from the Hab, then started going back and forth over a 500m stretch.

I quickly realized this would be a crappy test. After a few laps, I had compressed the soil enough to have a solid path. Nice, hard

ground, which makes for abnormaly high energy efficiency. This is nothing like it would be on a long trip.

So I shook it up a bit. I drove around randomly, making sure to stay within a kilometer of the Hab. A much more realistic test.

After an hour, things started to get cold. And I mean *really cold*.

The rover's always cold when you first get in it. When you haven't disabled the heater it warms up right away. I expected it to be cold, but Jesus Christ!

I was fine for a while. My own body heat plus three layers of clothing kept me warm and the rover's insulation is top-notch. The heat

that escaped my body just warmed up the interior. But there's no such thing as perfect insulation, and eventualy the heat left to the great outdoors while I got colder and colder.

Within an hour, I was chattering and numb. Enough was enough. There's no way I could do a long trip like this. The test was over.

Turning the heater on, I drove straight back to the Hab.

Once I got home, I sulked for a while. Al my briliant plans foiled by thermodynamics. Damn you, Entropy!

I'm in a bind. The damn heater wil eat half my battery power every day. I could turn it down, I guess. Be a little cold but not freezing to death. Even then I'd stil lose at least a quarter.

This wil require some thought. I have to ask myself... what would Hercule Poirot do? I'l have to put my "little gray cels" to work on

the problem.

LOG ENTRY: SOL 68

Wel shit.

I came up with a solution, but... remember when I burned rocket fuel in the Hab? This'l be more dangerous.

I'm going to use the RTG.

The RTG (Radioisotope Thermoelectric Generator) is a big box of Plutonium. But not the kind used in nuclear bombs. No, no. This

Plutonium is *way* more dangerous!

Plutonium-238 is an incredibly unstable isotope. It's so radioactive that it wil get red hot al by itself. As you can imagine, a material that can *literally fry an egg*

with radiation is kind of dangerous.

The RTG houses the Plutonium, catches the radiation in the form of heat, and turns it in to electricity. It's not a reactor. The radiation can't be increased or decreased. It's a purely natural process happening at the atomic level.

As long ago as the 1960's, NASA's been using RTGs to power unmanned probes. It has lots of advantages over solar power. It's not

affected by storms; it works day or night; it's entirely internal, so you don't need delicate solar cels al over your probe.

But they never used large RTGs on manned missions until The Ares Program.

Why not? It should be pretty fucking obvious why not! They didn't want to put astronauts next to a glowing hot bal of radioactive

death!

I'm exaggerating a little. The Plutonium is inside a bunch of pelets, each one sealed and insulated to prevent radiation leakage even if the outer container is breached. So for the Ares Program, they took the risk.

An Ares mission is al about the MAV. It's the single most important component. It's one of the few systems that can't be replaced or

worked around. It's the *only* component that causes a complete mission scrub if it's not working.

Solar cels are great in the short-term, and they're good for the long-term if you have humans around to clean them. But the MAV sits

alone for years quietly making fuel, then just kind of hangs out until its crew arrives. Even doing nothing, it needs power, so NASA can monitor it remotely and run self checks.

The prospect of scrubbing a mission because a solar cel got dirty was unacceptable. They needed a more reliable source of power. So

the MAV comes equipped with an RTG. It has 2.6kg of Plutonium-238, which

makes almost 1500 Watts of heat. It can turn that in to 100

Watts of electricity. The MAV runs on that until the crew arrive.

100 Watts isn't enough to keep the heater going, but I don't care about the electrical output. I want the heat. A 1500 Watt heater is so warm I'l have to tear insulation out of the rover to keep it from getting too hot.

As soon as the rovers were un-stowed and activated, Commander Lewis had the joy of disposing of the RTG. She detached it from

the MAV, drove 4 km away, and buried it. However safe it may be, it's stil a radioactive core and NASA didn't want it too close to their astronauts.

The mission parameters don't give a specific location to dump the RTG. Just "At least 4km away". So I'l have to find it.

I have two things working for me. First, I was assembling solar panels with Vogel when Commander Lewis drove off, and I saw she

headed due south. Also, she planted a 3 meter pole with a bright green flag on it where she buried it. Green shows up extremely wel

against the Martian terrain. It's made to ward us off, in case we get lost on a rover EVA later on.

So my plan is: Head south 4km, then search around til I see the green flag.

Having rendered Rover 1 unusable, I'l have to use my Mutant Rover for the trip. I can make a useful test mission of it. I'l see how wel

the battery harness holds up to a real journey, and how wel the solar cels do strapped to the roof.

I'l cal it Sirius 2.

LOG ENTRY: SOL 69

Found the RTG.

It wasn't hard to find. I drove 4km south and saw the flag right away.

Commander Lewis had buried it atop a smal hil. She probably wanted to make sure everyone could see the flag, and it worked great!

Except instead of avoiding it, I bee-lined to it and dug it up. Not exactly what she was going for.

It's a large cylinder with heat-sinks al around it. I could feel the warmth it gave off even through my suit's gloves. That's realy

disconcerting. Especialy when you know the root cause of the heat is radiation.

No point in putting it on the roof; my plan was to have it in the cabin anyway. So I brought it in with me, turned off the heater, then

drove back to the Hab.

In the 10 minutes it took to get home, even with the heater off, the interior of the rover became an uncomfortably hot 37C. The RTG

would definitely be able to keep me warm.

The trip also proved my rigging worked. The solar cels and extra battery stayed beautifuly in place while traversing 8km of random

terrain.

I declare Sirius 2 to be a successful mission!

I spent the rest of the day vandalizing the interior of the rover. The pressure compartment is made of metal. Just inside that is insulation, which is covered by hard plastic. I used a sophisticated method to remove sections of plastic (hammer), then carefuly removed the solid

foam insulation (hammer again).

After tearing out some insulation, I suited up and took the RTG outside. Soon, the rover cooled down again, and I brought it back in. I

watched as the temperature rose slowly. Nowhere near as fast as it had on my trip back from the burial site.

I cautiously removed more insulation (hammer) and checked again. After a few more cycles of this, I had enough insulation torn out that

the RTG could barely keep up with it. In fact, it was a losing battle. Over time, heat would slowly leech out. That's fine. I can turn on the heater for short bursts when necessary.

I brought the insulation pieces with me back in to the Hab. Using advanced construction techniques (duct tape) I reassembled some of

it into a square. I figure if things got realy cold, I could tape that to a bare patch in the rover, and the RTG would be winning the "heat fight."

Tomorrow, Sirius 3 (Which is just Sirius 1 again, but without freezing)

LOG ENTRY: SOL 70

Today, I write to you from the rover. I'm halfway-through Sirius 3 and things are going wel.

I set out at first light and drove laps around the Hab, trying to stay on untouched ground. The first battery lasted just under two hours.

After a quick EVA to switch the cables, I got back to driving. When al was said and done, I had driven 81km in 3 hours and 27 minutes.

That's *very* good! Mind you, the land around the Hab is realy flat, as is al of Acidalia Planitia. I have no idea what my efficiency would be on the nastier land en route to Ares 4.

I could have gone further, but I need life support while recharging. The CO2 gets absorbed through a chemical process, but if the fan

that pushes it isn't working, I'l choke. The oxygen pump is also kind of important.

I set up the solar cels. It was hard work; last time I had Vogel's help. They aren't heavy, but they're awkward. After setting up half of them, I figured out I could drag them rather than carry them and that sped things up.

Now I'm just waiting for the batteries to recharge. I'm bored, so I'm updating the log. I have al the Poirot books in my computer.

That'l help. It's going to take 12 hours to recharge, after al.

What's that, you say? 12 hours is wrong? I said 13 hours earlier? Wel, my friend, let me set you straight.

The RTG is a *generator*. It's a paltry amount of power, compared to what the rover consumes, but it's not nothing. It's 100 Watts.

It'l cut an hour off my total recharge time. Why not use it?

I wonder what NASA would think about me fucking with the RTG like this. They'd probably hide under their desks and cuddle their

slide-rules for comfort.

LOG ENTRY: SOL 71

As predicted, it took 12 hours to charge the batteries to ful. I came straight home.

Time to make plans for Sirius 4. And I think it'l be a multi-day field trip.

Looks like power and battery recharging is solved. Food's not a problem; there's plenty of space to store things. Water's even easier

than food. I need 2L per day to be comfortable.

In the long term, I'l need to bring the Oxygenator. But it's big and I don't want to screw with it right now. So I'l rely on O2 and CO2

filters for Sirius 4.

CO2 isn't a problem. I started this grand adventure with 1500 hours of CO2 filters, plus another 720 for emergency use. Al systems

use standard filters (Apolo 13 taught us important lessons). Since then, I've used 131 hours of filter on various EVAs. I have 2089 left. 87

days worth. Plenty.

The rover was designed to support 3 people for 2 days, plus some reserve for safety. So its O2 tanks can hold enough to last me 7

days. Not enough.

Mars has 1/90th Earth's atmospheric pressure. The inside of the rover has 1 atmosphere. So the oxygen tanks are on the inside (less

pressure differential to deal with). Why does that matter? It means I can bring along other oxygen tanks, and equalize them with the rover's tanks without having to do an EVA.

So today, I detached one of the Hab's two 25L oxygen tanks and brought it in to the rover. According to NASA, a human needs

588L of oxygen per day to live. Compressed liquid O2 is about 1000 times as dense as gaseous O2 in a comfortable atmosphere. Long

story short: with the Hab tank, I have enough O2 to last 42 days. That'l be plenty.

Sirius 4 wil be a 20 day trip.

That may seem a bit long, but I have a specific goal in mind. Besides, my trip to Ares 4 wil be at least 40 days. This is a good scale

model.

While I'm away, the Hab can take care of itself, but the potatoes are an issue. I'l saturate the ground with most of the water I have.

Then, I'l deactivate the Atmospheric Regulator, so it doesn't pul water out of the air. It'l be humid as hel, and water wil condense on

every surface. That'l keep the potatoes wel watered while I'm away.

A bigger problem is CO2. The potatoes need to breathe. I know what you're thinking. "Mark, old chap! YOU produce carbon

dioxide! It's al part of the majestic circle of nature!"

The problem is: Where wil I put it? Sure, I exhale CO2 with every breath, but I don't have any way to store it. I could turn off the

Oxygenator and Atmospheric Regulator and just fil the Hab with my breath over time. But CO2 is deadly to me. I need to release a bunch

at once and run away.

Remember the MAV fuel plant? It colects CO2 from the Martian atmosphere. My smal crops aren't nearly as needy as me, so a 10L

tank of compressed liquid CO2, vented in to the Hab, wil be enough CO2 to do the trick. That'l take less than a day to create.

So that's everything. Once I vent the CO2 in to the Hab, I'l turn off the Atmospheric Regulator and Oxygenator, dump a ton of water

on the crops, and head out.

Sirius 4. A huge step forward in my rover research. And I can start tomorrow.

Chapter 8

"Helo, and thank you for joining us," Cathy said to the camera. "Today on CNN's Mark Watney Report: Several EVAs over the past

few days... what do they mean? What progress has NASA made on a rescue option? And how wil this affect the Ares 4 preparations?

"Joining us today is Dr. Venkat Kapoor, Director of Mars Missions for NASA. Dr. Kapoor, thank you for coming."

"A pleasure to be here, Cathy," Venkat said.

"Dr. Kapoor," Cathy began, "Mark Watney is the most-watched man in the solar system, wouldn't you say?"

Venkat nodded. "Certainly the most watched by NASA. We have al 12 of our Martian satelites taking pictures whenever his site's in

view. The European Space Agency has both of theirs doing the same."

"Al told, how often do you get these images?"

"Every few minutes. Sometimes there's a gap, based on the satelite orbits. But it's enough that we can track al his EVA activities."

"Tel us about these latest EVAs."

"Wel," Venkat began, "It looks like he's preparing Rover 2 for a long trip. On Sol 65, he took the battery from the other rover and

attached it with a homemade sling. The next day, he detached 14 solar cels and stacked them on the rover's roof."

"And then he took a little drive, didn't he?" Cathy prompted.

"Yes he did. Sort of aimlessly for an hour, then back to the Hab. He was probably testing it. Next time we saw him was two days later, when he drove 4km away, then back. Another incremental test, we think. Then, over the past couple of days, he's been stocking it up with supplies."

"Hmm," Cathy said, "Most analysts think Mark's only hope of rescue is to get to the Ares 4 site. Do you think he's come to the same

conclusion?"

"Probably," Venkat said. "He doesn't know we're watching. From his point of view, Ares 4 is his only hope."

"Do you think he's planning to go soon? He seems to be getting ready for a trip."

"I hope not," Venkat said. "There's nothing at the site other than the MAV. None of the other presupplies. It would be a very long,

very dangerous trip, and he'd be leaving the safety of the Hab behind."

"Why would he risk it?"

"Communication," Venkat said. "Once he reaches the MAV, he could contact us."

"So that would be a good thing, wouldn't it?"

"Communication would be a *great* thing. But traversing 3,200km to Ares 4 is incredibly dangerous. We'd rather he stayed put. If we could talk to him, we'd certainly tel him that."

"He can't stay put forever, right?" she asked. "Eventualy he'l need to get to the MAV."

"Not necessarily," Venkat said. "JPL is experimenting with modifications to the MDV so it can make a brief overland flight after

landing."

"I'd heard that idea was rejected as being too dangerous," Cathy said.

"Their first proposal was, yes. Since then, they've been working on safer ways to do it."

"With only three and a half years before Ares 4's scheduled launch, is there enough time to make and test modifications to the MDV?"

"I can't answer that for sure. But remember, we made a lunar lander from scratch in seven years."

"Excelent point," Cathy smiled. "So what are his odds right now?"

"No idea," Venkat said. "But we're going to do everything we can to bring him home alive."

"How'd I do today?" Venkat asked.

"Eeeh," Annie said. "You shouldn't say things like 'Bring him home alive.' It reminds people he might die."

"Think they're going to forget that?"

"You asked my opinion. Don't like it? Go fuck yourself."

"You're such a delicate flower, Annie. How'd you end up NASA's Communications Director?"

"Beats the fuck out of me," Annie said.

"Guys," said Bruce Ng, Director of JPL. "I need to catch a flight back to LA in three hours. Is Teddy coming or what?"

"Quit bitching, Bruce," Annie said. "None of us want to be here."

"So," said Hermes Flight Director Mitch Henderson "Who are you, again?"

"Um," Mindy said, "I'm Mindy Park. I work in SatCon."

"You a director or something?"

"No, I just work in SatCon. I'm a nobody."

Venkat looked to Mitch "I put her in charge of tracking Watney. She gets us the imagery."

"Huh," said Mitch. "Not the Director of SatCon?"

"Bob's got more to deal with than just Mars. Mindy's handling al the Martian satelites, and keeps them pointed at Mark."

"Why Mindy?" Mitch asked.

"She noticed he was alive in the first place."

"She gets a promotion cause she was in the hot seat when the imagery came through?"

"No," Venkat frowned, "She gets a promotion cause she figured out he was alive. Stop being a dick, Mitch. You're making her feel

bad."

Mitch looked over to Mindy. "Sorry."

Mindy looked at the table and managed to say "'k."

Teddy entered the room. "Sorry I'm late. Let's get started," He took his seat. "Venkat, what's Watney's status?"

"Alive and wel," Venkat said. "No change from my email earlier today."

"What about the RTG. Does the public know about that yet?" Teddy asked.

Annie leaned forward. "So far, so good," she said. "The images are public, but we have no obligation to tel them our analysis. Nobody

has figured it out yet."

"Why did he dig it up?"

"Heat, I think," Venkat said. "He wants to make the rover do long trips. It uses a lot of energy keeping warm. The RTG can heat up

the interior without soaking battery power. It's a good idea, realy."

"How dangerous is it?" Teddy asked.

"As long as the container's intact, no danger at al. Even if it cracks open he'l be ok if the pelets inside don't break. But if the pelets break too, he's a dead man."

"Let's hope that doesn't happen," Teddy said. "JPL, how are the MDV plans coming along?"

"We came up with a plan a long time ago," Bruce said. "You rejected it."

"Bruce," Teddy cautioned.

Bruce sighed. "The MDV wasn't made for liftoff and lateral flight. Packing more fuel in doesn't help. We'd need a bigger engine and

don't have time to invent one. So we need to lighten the MDV.

"We have an idea. The MDV can be its normal weight on primary descent. If we made the heat shield and outer hul detachable, they

could ditch a lot of weight after landing at Ares 3, and have a lighter ship for the traverse to Ares 4. We're running the numbers now."

"Keep me posted," Teddy said. He turned to Mindy. "Miss Park. Welcome to the big leagues."

"Sir," Mindy said.

"What's the biggest gap in coverage we have on Watney right now?"

"Um," Mindy said. "Once every 41 hours, we'l have a 17 minute gap. The orbits work out that way."

"You had an immediate answer," Teddy said. "Good."

"Thank you, sir."

"I want that gap down to four minutes," Teddy said. "I'm giving you total authority over satelite trajectories and orbital adjustments.

Make it happen."

"Yes, sir," Mindy said, with no idea how to do it.

Teddy looked to Mitch. "Mitch, your email said you had something urgent?"

"Yeah," Mitch said. "How long are we gonna' keep this from the Ares 3 crew? They al think Watney's dead. It's a huge drain on

morale."

Teddy looked to Venkat.

"Mitch," Venkat said. "We discussed this-"

"No, *you* discussed it," Mitch interrupted. "They think they lost a crewmate. They're devastated."

"And when they find out they *abandoned* a crewmate?" Venkat asked, "Wil they feel better then?"

Mitch poked the table with his finger "They deserve to know. You don't think Commander Lewis can't handle the truth?"

"It's a matter of morale," Venkat said. "They can concentrate on getting home-"

"I make that cal," Mitch said. "I'm the one who decides what's best for the crew. And I say we bring them up to speed."

After a few moments of silence, al eyes turned to Teddy.

He thought for a moment. "Sorry, Mitch, I'm with Venkat on this one," he said. "But as soon as we come up with a plan for rescue, we

can tel Hermes. There needs to be some hope or there's no point in teling them."

"Bulshit," Mitch grumbled, crossing his arms. "Total bulshit,"

"I know you're upset," Teddy said calmly, "We'l make it right. Just as soon as we have some idea how to save Watney."

Teddy let a few seconds of calm pass before moving on.

"Ok, JPL's on the rescue option," he said with a nod toward Bruce. "But it would be part of Ares 4. How does he stay alive til then? Venkat?"

Venkat opened a folder and glanced at the paperwork inside. "I had every team check and double-check the longevity of their

systems. We're pretty sure the Hab can keep working for 4 years. Especialy with a human occupant fixing problems as they arise. But

there's no way around the food issue. He'l start starving in a year. We *have* to send him supplies. Simple as that."

"What about an Ares 4 presupply?" Said Teddy. "Land it at Ares 3 instead."

"That's what we're thinking, yeah," Venkat confirmed. "Problem is, the original plan was to launch presupplies a year from now.

They're not ready yet.

"It takes 8 months to get a probe to Mars in the best of times. The positions of Earth and Mars right now... it's not the best of times.

We figure we can get there in 9 months. Presuming he's rationing his food, he's got enough to last 350 more days. That means we need to

build a presupply in *three months*. JPL hasn't even started yet."

"That'l be tight," Bruce said. "Making a presupply is a 6 month process. We're set up to pipeline a bunch of them at once, not to

make one in a hurry."

"Sorry, Bruce," Teddy said. "I know we're asking a lot, but you have to find a way."

"We'l find a way," Bruce said. "But the OT alone wil be a nightmare."

"Get started. I'l find you the money."

"There's also the booster," Venkat said. "The only way to get a probe to Mars with the planets in their current positions is to spend a butt-load of fuel. We only have one booster capable of doing that. The Delta IX that's on the pad right now for the EagleEye 3 Saturn

probe. We'l have to steal that. I talked to ULA, and they just can't make another booster in time."

"The EagleEye 3 team wil be pissed, but ok," said Teddy. "We can delay their mission if JPL gets the payload done in time."

Bruce rubbed his eyes. "We'l do our best."

"He'l starve to death if you don't," Teddy said.

Venkat sipped his coffee and frowned at his computer. A month ago it would have been unthinkable to drink coffee at 9pm. Now it

was necessary fuel. Shift schedules, fund alocations, project juggling, out and out looting of other projects... he'd never puled so many

stunts in his life.

"NASA's a large organization," he typed. "It doesn't deal with sudden change well. The only reason we're getting away with it

is the desperate circumstances. Everyone's pulling together to save Mark Watney, with no interdepartmental squabbling. I can't

tell you how rare that is. Even then, this is going to cost tens of millions, maybe hundreds of millions of dollars. The MDV

modifications alone are an entire project that's being staffed up. Hopefully, the public interest will make your job easier. We

appreciate your continued support, Congressman, and hope you can sway the Committee toward granting us the emergency

funding we need."

He was interrupted by a knock at his door. Looking up, he saw Mindy.

"Sorry to bother you," Mindy said.

"No bother," Venkat said. "I could use a break. What's up?"

"He's on the move," she said.

Venkat slouched in his chair. "Any chance it's a test drive?"

She shook her head. "He drove straight away from the Hab for almost two hours, did a short EVA, then drove for another two. We

think the EVA was to change batteries."

Venkat sighed heavily. "Maybe it's just a longer test? An overnight trip, kind of thing?"

"He's 76km from the Hab," Mindy said. "For an overnight test, wouldn't he stay within walking distance?"

"Yes he would," Venkat said. "Damn it. We've had teams run every conceivable scenario. There's just no way he can make it to Ares

4 with that set-up. We never saw him load up the Oxygenator or Water Reclaimer. He can't possibly have enough basics to live long

enough."

"I don't think he's going to Ares 4," Mindy said. "If he is, he's taking a weird path."

"Oh?" said Venkat.

"He went south-southwest. Schiapareli Crater is southeast."

"Ok, maybe there's hope," Venkat said. "What's he doing right now?"

"Recharging. He's got al the solar cels set up," Mindy said. "Last time he did that, it took 12 hours. I was going to sneak home for

some sleep if that's ok."

"Sure, sounds good. We'l see what he does tomorrow. Maybe he'l go back to the Hab."

"Maybe," Mindy said, unconvinced.

"Welcome back," Cathy said to the camera. "We're chatting with Marcus Washington, from the US Postal Service. So, Mr.

Washington, I understand the Ares 3 mission caused a Postal Service first. Can you explain to our viewers?"

"Uh yeah," said Marcus. "Everyone thought he was dead for over two months. In that time, the Postal Service issued a run of

commemorative stamps honoring his memory. 20,000 were printed, and sent to post offices around the country."

"And then it turned out he was alive," Cathy said.

"Yeah," said Marcus. "We stopped the run immediately and recaled the stamps, but thousands were already sold. The thing is, we

don't print stamps of living people."

"Has this ever happened before?" Cathy asked.

"No. Not once in the history of the Postal Service."

"I bet they're worth a pretty penny now."

Marcus chuckled. "Maybe. But not too much. Like I said, thousands were sold. They'l be rare, but not super rare."

Cathy chuckled then addressed the camera. "We've been speaking with Marcus Washington of the United States Postal Service. If

you've got a Mark Watney commemorative stamp, you might want to hold on to it. Thanks for dropping by, Mr. Washington."

"Thanks for having me," Marcus said.

"Our next guest is Dr. Irene Shields, Flight Psychologist for the Ares missions. Dr. Shields, welcome to the program." "Thank you," Irene said, adjusting her microphone clip.

"Do you know Mark Watney personaly?"

"Of course," Irene said. "I did monthly psych evaluations on each member of the crew."

"What can you tel us about him? His personality, his mindset?"

"Wel," Irene said, "He's very inteligent. Al of them are, of course. But he's particularly resourceful and a good problem-solver."

"That may save his life," Cathy interjected.

"It may indeed," Irene agreed. "Also, he's a good-natured man. Usualy cheerful, with a great sense of humor. He's quick with a joke.

In the months leading up to launch, the crew was put through a grueling training schedule. They al showed signs of stress and moodiness.

Mark was no exception, but the *way* he showed it was to crack more jokes and get everyone laughing."

"He sounds like a great guy," Cathy said.

"He realy is," Irene said. "He was chosen for the mission in part because of his personality. An Ares crew has to spend 13 months

together. Social compatibility is key. Mark not only fits wel in any social group, he's a catalyst to make the group work better. It was a *terrible* blow to the crew when he 'died.'"

"And they stil think he's dead, right? The Ares 3 crew?"

"Yes they do, unfortunately," Irene confirmed. "The higher-ups decided to keep it from them, at least for now. I'm sure it wasn't an

easy decision."

Cathy paused for a moment, then said. "Al right. You know I have to ask: What's going through his head right now? How does a man

like Mark Watney respond to a situation like this? Stranded, alone, no idea we're trying to help?"

"There's no way to be sure," Irene said. "The biggest threat is giving up hope. If he decides there's no chance to survive, he'l stop

trying."

"Then we're ok for now, right?" Cathy said. "He seems to be working hard. He's prepping the rover for a long trip and testing it. He

plans to be there when Ares 4 lands."

"That's one interpretation, yes," Irene said.

"Is there another?"

Irene carefuly formed her answer before speaking. "When facing death, people want to be heard. They don't want to die alone. He

might just want the MAV radio so he can talk to another soul before he dies.

"If he's lost hope, he won't care about survival. His only concern wil be making it to the radio. After that, he'l probably take an easier way out than starvation. The medical supplies of an Ares mission have enough morphine to be lethal."

After several seconds of complete silence in the studio, Cathy turned to the camera. "We'l be right back."

"Heya, Venk," came Bruce's voice from the speakerphone.

"Bruce, Hi," said Venkat. "Thanks for clearing up some time. I wanted to talk about the presupply."

"Sure thing. What's on your mind?"

"Let's say we soft-land it perfectly. How wil Mark know it happened? And how wil he know where to look?"

"We've been thinking about that," said Bruce. "We've got some ideas."

"I'm al ears," Venkat said.

"We'l be sending him a comm system anyway, right? We could have it turn on after lading. It'l broadcast on the rover and EVA suit

frequencies. It'l have to be a strong signal, too.

"The rovers were only designed to communicate with the Hab and each other; the signal origin was presumed to be within 20km. The

receivers just aren't very sensitive. The EVA suits are even worse. But as long as we have a strong signal we should be good.

"Once we land the presupply, we'l get its exact location from satelites, then broadcast that to Mark so he can go get it."

"But he's probably not listening," said Venkat. "Why would he be?"

"We have a plan for that. We're going to make a bunch of bright green ribbons. Light enough to flutter around when dropped, even in

Mars's atmosphere. Each ribbon wil have 'MARK: TURN ON YOUR COMM' printed on it. We're working on a release mechanism

now. During the landing sequence, of course. Idealy, about 1000 meters above the surface."

"I like it," Venkat said. "Al he needs to do is notice one. And he's sure to check out a bright green ribbon if he sees one outside."

"That's what we're thinking," said Bruce.

"Al right, good work. Keep me posted," Venkat said.

"Venk," said Bruce. "If he takes the 'Watneymobile' to Ares 4, this'l al be for nothing. I mean, we can land it at Ares 4 if that

happens, but..."

"But he'l be without a Hab. Yeah," Venkat said. "One thing at a time. Let me know when you come up with a release mechanism for

those ribbons."

"Wil do."

After terminating the cal, he saw an email from Mindy Park arrive. "*Watney's on the move again*."

"Stil going in a straight line," Mindy said, pointing to her monitor.

"I see," Venkat said. "He's sure as hel not going to Ares 4. Unless he's going around some natural obstacle."

"There's nothing for him to go around," Mindy said. "It's Acidalia Planitia."

"Are those the solar cels?" Venkat asked, pointing to the screen.

"Yeah," Mindy said. "He did the usual 2 hour drive, EVA, 2 hour drive. He's 156km from the Hab now."

They both peered at the screen.

"Wait..." Venkat said. "Wait, no way..."

"What?" Mindy asked.

Venkat grabbed a pad of Post-Its and a pen. "Give me his location, and the location of the Hab."

Mindy checked her screen. "He's currently at... 28.9°N, 29.6°W." With a few keystrokes, she brought up another file. "The Hab's at

31.2°N, 28.5°W. What do you see?"

Venkat finished taking down the numbers. "Come with me," he said, quickly walking out.

"Um," Mindy stammered, folowing after. "Where are we going?" She asked when she caught up.

"SatCon break room," Venkat said. "You guys stil have that map of Mars on the wal?"

"Sure," Mindy said. "But it's just a poster from the gift shop. I've got high quality digital maps on my computer-"

"Nope. I can't draw on those," he said. Then, rounding the corner to the break room, he pointed to the Mars map on the wal. "I can

draw on that."

The break room was empty save a computer technician sipping a cup of coffee. The urgency of Venkat and Mindy's entrance caught

his attention.

"Good, it has latitude and longitude lines," Venkat said. Looking at his Post-It, then sliding his finger along the map, he drew an X.

"That's the Hab," he said.

"Hey," the technician said. "Are you drawing on our poster?"

"I'l buy you a new one," Venkat said without looking back. Then, he drew another X. "That's his current location. Get me a ruler."

Mindy looked left and right. Seeing no ruler, she grabbed the technicians notebook.

"Hey!" The technician protested.

Using the notebook as a straight-edge, Venkat drew a line from the Hab to Mark's location and beyond. Then took a step back.

"Yup! That's where he's going!" Venkat said excitedly.

"Oh!" Mindy said.

The line passed through the exact center of a bright yelow dot printed on the map.

"Pathfinder!" Mindy said. "He's going to Pathfinder!"

"Yup!" Venkat said. "Now we're getting somewhere. It's like 800km from him.

He can get there and back with supplies on-hand."

"And bring Pathfinder and Sojourner Rover back with him," Mindy added.

Venkat quickly puled out his cel phone. "We lost contact with it in 1997. If he can get it online again, we can communicate. It might

just need the solar cels cleaned. Even if it's got a bigger problem, he's an engineer!" Dialing, he added "Fixing shit is his job!"

Smiling for the first time in weeks, he held the phone to his ear and awaited a response. "Bruce? It's Venkat. Everything just changed.

Watney's headed for Pathfinder. Yeah! I know, right!? Dig up everyone who was on that project and get them to JPL now. I'l catch the

next flight."

Hanging up, he grinned at the map. "Mark, you sneaky, clever, son of a bitch!"

Chapter 9

LOG ENTRY: SOL 79

It's the evening of my 8th day on the road. "Sirius 4" has been a success so far.

I've falen in to a routine. Every morning I wake up at dawn. First thing I do is check oxygen and CO2 levels. Then I eat a breakfast

pack and drink a cup of water. After that, I brush my teeth, using as little water as possible, and shave with an electric razor.

The rover has no toilet. We were expected to use our suits' reclamation systems for that. But they aren't designed to hold twenty days

worth of output.

My morning piss goes in a resealable plastic box. When I open it, the rover reeks like a truck-stop men's room. I could take it outside

and let it boil off. But I worked hard to make that water, and the last thing I'm going to do is waste it. I'l feed it to the Water Reclaimer when I get back.

Even more precious is my manure. It's critical to the potato farm and I'm the only source on Mars. Fortunately, when you spend a lot

of time in space, you learn how to shit in a bag. And if you think things are bad after opening the piss box, imagine the smel after I drop anchor.

Then I go outside and colect the solar cels. Why didn't I do it the previous night? Because trying to dismantle and stack solar cels in

total fucking darkness isn't fun. I learned that the hard way.

After securing the cels, I come back in, turn on some shitty '70's music, and start driving. I putter along at 25kph, the rover's top

speed. It's comfortable inside. I wear hastily made cut-offs and a thin shirt while

the RTG bakes the interior. When it gets too hot I detach the insulation ducttaped to the hul. When it gets too cold, I tape it back up.

I can go almost 2 hours before the battery runs out. I do a quick EVA to swap cables, then I'm back at the wheel for the second half

of the day's drive.

The terrain is very flat. The undercarriage of the rover is taler than any of the rocks around here, and the hils are gently-sloping affairs, smoothed by eons of sandstorms.

When the other battery runs out, it's time for another EVA. I pul the solar cels off the roof and lay them on the ground. For the first

few sols, I lined them up in a row. Now I plop them wherever, trying to keep them close to the rover out of sheer laziness.

Then comes the incredibly dul part of my day. I sit around for 12 hours with nothing to do. And I'm getting sick of this rover. The

inside's the size of a van. That may seem like plenty of room, but try being trapped in a van for 8 days. I look forward to tending my potato farm in the wide open space of the Hab.

I'm nostalgic for the Hab. How fucked up is that?

I have shitty '70's TV to watch, and a bunch of Poirot novels. But mostly I spend my time thinking about getting to Ares 4. I'l have to

do it someday. How the hel am I going to survive a 3,200km trip in this thing? It'l probably take 50 days. I'l need the Water Reclaimer

and the Oxygenator, maybe some of the Hab's main batteries, then a bunch more solar cels to charge everything... where wil I put it al?

These thoughts pester me throughout the long boring days.

Eventualy, it gets dark and I get tired. I lay among the food packs, water tanks, extra O2 tank, piles of CO2 filters, box of pee, bags

of shit, and personal items. I have a bunch of crew jumpsuits to serve as bedding, along with my blanket and pilow. Basicaly, I sleep in a pile of junk every night.

Speaking of sleep... G'night.

LOG ENTRY: SOL 80

By my reckoning, I'm about 100km from Pathfinder. Technicaly it's "Carl Sagan Memorial Station." But with al due respect to Carl, I can cal it whatever the hel I want. I'm the King of Mars.

As I mentioned, it's been a long, boring drive. And I'm stil on the outward leg. But hey, I'm an astronaut. Long-ass trips are my

business.

Navigation is tricky.

The Hab's nav beacon only reaches 40km, then it's too faint. I knew that'd be an issue when I was planning this little road trip, so I

came up with a briliant plan that didn't work.

The computer has detailed maps, so I figured I could navigate by landmarks. I was wrong. Turns out you can't navigate by landmarks if

you can't find any god damned landmarks.

Our landing site is at the delta of a long-gone river. If there are any microscopic fossils to be had, it's a good place to look. Also, the water would have dragged rock and soil samples from thousands of kilometers away. With some digging, we could get a broad geological

history.

That's great for science, but it means the Hab's in a *featureless wasteland*.

I considered making a compass. The rover has plenty of electricity and the med kit has a needle. Only one problem: Mars doesn't have

a magnetic field.

So I navigate by Phobos. It whips around Mars so fast it actually rises and sets twice a day, running west to east. It's isn't the most

accurate system, but it works.

Things got easier on Sol 75. I reached a valey with a rise to the west. It had flat ground for easy driving, and I just needed to folow the edge of the hils. I named it "Lewis Valey" after our fearless leader. She'd love it there, geology nerd that she is.

Three sols later, Lewis Valey opened into a wide plain. So, again, I was left without references and relied on Phobos to guide me.

There's probably symbolism there. Phobos is the god of fear, and I'm letting it be my guide. Not a good sign.

But today, my luck finaly changed. After two sols wandering the desert, I found something to navigate by. It was a 5km crater, so

smal it didn't even have a listed name. But to me, it was the Lighthouse of Alexandria. Once I had it in sight, I knew exactly where I was.

I'm camped near it now, as a matter of fact.

I'm finaly through the blank areas of the map. Tomorrow, I'l have the Lighthouse to navigate by, and Hamelin crater later on. I'm in

good shape.

Now, on to my next task: Sitting around with nothing to do for 12 hours.

I better get started!

LOG ENTRY: SOL 81

Almost made it to Pathfinder today, but I ran out of juice. Just another 22km to go!

An unremarkable drive. Navigation wasn't a problem. As Lighthouse receded into the distance, the rim of Hamelin Crater came in to

view.

I left Acidalia Planitia behind a long time ago. I'm wel into Ares Valis now. The desert plains are giving way to bumpier terrain, strewn with ejecta that never got buried by sand. It makes driving a chore; I have to pay more attention.

Up til now, I've been driving right over the rock-strewn landscape. But as I travel further south, the rocks are getting bigger and more plentiful. I have to go around some of them or risk damage to my suspension. The good news is I don't have to do it for long. Once I get to Pathfinder, I can turn around and go the other way.

The weather's been very good. No discernible wind, no storms. I think I got lucky there. There's a good chance my rover tracks from

the past few sols are intact. I should be able to get back to Lewis Valey just by folowing them.

After setting up the solar panels, I went for a little walk. I never left sight of the rover; the last thing I want to do is get lost on foot. But I couldn't stomach crawling back into that cramped, smely rat's nest. Not right away.

It's a strange feeling. Everywhere I go, I'm the first. Step outside the rover? First guy ever to be there! Climb a hil? First guy to climb that hil! Kick a rock? That rock hadn't moved in a milion years!

I'm the first guy to drive long-distance on Mars. The first guy to spend more than 31 sols on Mars. The first guy to grow crops on

Mars. First, first, first!

I wasn't expecting to be first at anything. I was the 5th crewman out of the MDV when we landed, making me the 17th person to set

foot on Mars. The egress order had been determined years earlier. A month before launch, we al got tattoos of our "Mars Numbers."

Johanssen almost refused to get her "15" because she was afraid it would hurt. Here's a woman who had survived the centrifuge, the vomit comet, hard landing drils and 10k runs. A woman who fixed a simulated MDV computer failure while being spun around upside-down. But

she was afraid of a tattoo needle.

Man, I miss those guys.

I'm the first person to be alone on an entire planet.

Ok, enough moping. Tomorrow, I'l be the first person to recover a Mars probe.

LOG ENTRY: SOL 82

Victory! I found it!

I knew I was in the right area when I spotted Twin Peaks in the distance. The two smal hils are under a kilometer from the landing site.

Even better, they were on the far side of the site. Al I had to do was aim for them until I found the Lander.

And there it was! Right where it was supposed to be!

Pathfinder's final stage of descent was a baloon-covered tetrahedron. The baloons absorbed the impact of landing. Once it came to

rest, they deflated and the tetrahedron unfolded to reveal the probe.

It's actualy two separate components. The Lander itself, and the Sojourner rover. The Lander was immobile, while Sojourner

wandered around and got a good look at the local rocks. I'm taking both back with me, but the important part is the Lander. That's the

part that can communicate with Earth.

I excitedly stumbled out and rushed to the site.

I can't explain how happy I was. It was a *lot* of work to get here, and I'd succeeded.

The Lander was half buried. With some quick and careful digging, I exposed the

bulk of it, though the large tetrahedron and the

deflated baloons stil lurked below the surface.

After a quick search, I found Sojourner. The little fela was only two meters from the Lander. I vaguely remember it was further away

when they last saw it. It probably entered a contingency mode and started circling the Lander, trying to communicate.

I quickly deposited Sojourner in my rover. It's smal, light, and easily fit in the airlock. The Lander was a different story.

I had no hope of getting the whole thing back to the Hab. It was just too big. It was time for me to put on my mechanical engineer hat.

The probe was attached to the central panel of the unfolded tetrahedron. The other three sides were each attached with a metal hinge.

As anyone at JPL wil tel you, probes are delicate things. Weight is a serious concern, so they're not made to stand up to much

punishment.

When I took a crowbar to the hinges, they popped right off!

Then things got difficult. When I tried to lift the central panel assembly, it didn't budge.

Just like the other three panels, the central panel had deflated baloons underneath it.

Over the decades, the baloons had ripped and filed with sand.

I could cut off the baloons, but I'd have to dig to get to them. It wouldn't be hard, it's just sand. But the other three panels were in the damn way.

I quickly realized I didn't give a crap about the condition of the other panels. I went back to my rover, cut some strips of Hab material, then braided them in to a primitive but strong rope. I can't take credit for it being strong. Thank NASA for

that. I just made it rope-shaped.

I tied one end to a panel, and the other to the rover. The rover was made for traversing extremely rugged terrain, often at steep angles.

It may not be fast, but it has great torque. I towed the panel away like a redneck removing a tree stump.

Now I had a place to dig. As I exposed each baloon, I cut it off. The whole task took an hour.

Then I hoisted the central panel assembly up and carried it confidently to the rover!

At least, that's what I wanted to do. The damn thing is stil heavy as hel. I'm guessing it's 200kg. Even in Mar's gravity that's a bit

much. I could carry it around the Hab easily enough, but lifting it while wearing an awkward EVA suit? Out of the question.

So I dragged it to the rover.

Now for my next feat: Getting it on the roof.

The roof was empty at the moment. Even with mostly-ful batteries, I had set up the solar cels when I stopped. Why not? Free energy.

I'd worked it out in advance. On the way here, two stacks of solar panels occupied the whole roof. On the way back, they would be a

single stack. It's a little more dangerous; they might fal over. The main thing it they'l be a pain in the ass to stack that high.

I can't just throw a rope over the rover and hoist Pathfinder up the side. I don't want to break it. I mean, it's already broken, they lost contact in 1997. But I don't want to break it *more*.

I came up with a solution, but I'd done enough physical labor for one day, and I was almost out of daylight.

Now I'm in the rover, looking at Sojourner. It seems al right. No physical damage on the outside. Doesn't look like anything got too

baked by the sunlight. The dense layer of Mars crap al over it protected it from long-term solar damage.

You may think Sojourner isn't much use to me. It can't communicate with Earth. Why do I care about it?

Because it has a lot of moving parts.

If I establish a link with NASA, I can talk to them by holding a page of text up to the Lander's camera. But how would they talk to

me? The only moving parts on the Lander are the high gain antenna (which would have to stay pointed at Earth) and the camera boom.

We'd have to come up with a system where NASA could talk by rotating the camera head. It would be painfully slow.

But Sojourner has six independent wheels that rotate reasonably fast. It'l be much easier to communicate with those. If nothing else, I

could draw letters on the wheels, and hold a mirror up to its camera. NASA'd figure it out and start speling things at me.

That al assumes I can get the Lander's radio working at al.

Time to turn in. I've got a lot of backbreaking physical labor to do tomorrow. I'l need my rest.

LOG ENTRY: SOL 83

Oh god I'm sore.

But it's the only way I could think of to get the Lander safely on to the roof.

I built a ramp out of rocks and sand. Just like the ancient Egyptians did.

And if there's one thing Ares Valis has, it's rocks!

First, I experimented to find out how steep the grade could be. Piling up some rocks near the Lander, I dragged it up the pile, then

down again. Then I made it steeper, etc. I figured out I could pul it up a 30 degree grade. Anything more was too risky. I might lose my grip and send the Lander tumbling down the ramp.

The roof of the rover is over 2 meters from the ground. So I'd need a ramp almost 4 meters long. I got to work.

The first few rocks were easy. Then they started feeling heavier and heavier. Hard physical labor in a spacesuit is murder. Everything's more effort because you're lugging 20kg of suit around with you, and your movement is limited. I was panting within 20 minutes.

So I cheated. I upped my O2 mixture. It realy helped a lot. Probably shouldn't make that a habit. Also, I didn't get hot. The suit leaks heat faster than my body could ever generate it. The heating system is what keeps the temperature bearable. My physical labor just meant the suit didn't have to heat itself as much.

After hours of grueling labor, I finaly got the ramp made. Nothing more than a pile of rocks against the rover, but it reached the roof.

I stomped up and down the ramp first, to make sure it was stable, then I dragged the Lander up. It worked like a charm!

I was al smiles as I lashed the Lander in place. I made sure it was firmly secured, and even stacked the solar cels in a big single stack (why waste the ramp?).

But then it hit me. The ramp would colapse as I drove away, and the rocks might damage the wheels or undercarriage. I'd have to

take the ramp apart to keep that from happening.

Ugh.

Tearing the ramp down was easier than putting it up. I didn't need to carefuly put each rock in a stable place. I just dropped them

wherever. It only took me an hour.

And now I'm done!

I'l start heading home tomorrow, with my new 100kg broken radio.

Chapter 10

LOG ENTRY: SOL 90

Seven days since Pathfinder, and seven days closer to home.

As I'd hoped, my inbound tracks gave me a path back to Lewis Valey. Then it was four sols of easy driving. The hils to my left made

it impossible to get lost, and the terrain was smooth.

But al good things come to an end. I'm back in Acidalia Planitia now. My outgoing tracks are long gone. It's been 16 days since I was

last here. Even timid weather would clear them out in that time.

On my way out, I should have made a pile of rocks every time I camped. The land is so flat they'd be visible for kilometers.

On second thought, thinking back to making that damn ramp... ugh.

So once again I am the desert wanderer, using Phobos to navigate, and hoping I don't stray too far. Al I need to do is get within 40km

of the Hab and I'l pick up the beacon.

I'm feeling optimistic. For the first time, I think I might get off this planet alive. With that in mind, I'm taking soil and rock samples every time I do an EVA.

At first, I figured it was my duty. If I survive, geologists wil love me for it. But then it started to get fun. Now, as I drive, I look forward to that simple act of bagging rocks.

It just feels nice to be an astronaut again. That's al it is. Not a reluctant farmer, not an electrical engineer, not a long haul trucker. An astronaut. I'm doing what astronauts do. I missed it.

LOG ENTRY: SOL 92

I got 2 seconds of signal from the Hab beacon today, then lost it. But it's a good sign. I've been traveling vaguely north-northwest for two days. I must be a good 100km from the Hab; it's a miracle I got any signal at al. Must have been a moment of perfect weather

conditions.

During the boring-ass days, I'm working my way through "The Six Milion Dolar Man" from Commander Lewis's inexhaustible

colection of '70s tripe.

I just watched an episode where Steve Austin fights a Russian Venus probe that landed on Earth by mistake. As an expert in

interplanetary travel, I can tel you there are *no* scientific inaccuracies in the story. It's quite common for probes to land on the wrong planet. Also, the probe's large, flat-panel hul is ideal for the high-pressure Venusian atmosphere. And, as we al know, probes often refuse to obey directives, choosing instead to attack humans on sight.

So far, Pathfinder hasn't tried kil me. But I'm keeping an eye on it.

LOG ENTRY: SOL 93

I found the Hab signal today. I have a solid bearing and direction to go. No more chance to get lost. According to the computer, I'm

24718 meters away.

I'l be home tomorrow. Even if the rover has a catastrophic failure, I'l be fine. I can *walk* to the Hab from here.

I don't know if I've mentioned this before, but I am realy fucking sick of being in this rover. I've spent so much time seated or laying down, my back is al screwed up. Of al my crewmates, the one I miss most right now is Beck. He'd fix my aching back.

Though he'd probably give me a bunch of shit about it. "Why didn't you do stretching exercises? Your body is important! Eat more

fiber," or whatever.

At this point I'd welcome a health lecture.

During training, we had to practice the dreaded "Missed Orbit" scenario. In the event of a second-stage failure during MAV ascent,

we'd be in orbit, but too low to reach Hermes. We'd be skimming the upper atmosphere, so our orbit would rapidly decay. NASA would

remotely operate Hermes and bring it in for rendezvous. Then we'd get the hel out of there before Hermes caught too much drag.

To dril this, they made us stay in the MAV simulator for 3 miserable days. Six people in an ascent vehicle originaly designed for a 23

minute flight. It got a little cramped. And by "a little cramped" I mean "We wanted to kil each other".

Once we got out, Commander Lewis declared "what happened in Missed Orbit stays in Missed Orbit." It may seem trite, but it

worked. We put it behind us and got back to normal.

I'd give anything for just five minutes of Missed Orbit training. I'm realy feeling alone lately. Up til this road trip, I've been too busy to mope. But the long, dul days with nothing to do realy drives it home. I'm further away from other humans than anyone has ever been.

Man, I hope I get Pathfinder working again.

LOG ENTRY: SOL 94

Home sweet home!

Today I write from my gigantic, cavernous Hab!

The first thing I did when I got in was wave my arms wildly while running in circles. Felt great! I was in that damn rover for 22 sols, and couldn't even walk without suiting up.

I'l need to endure twice that to get to Ares 4, but that's a problem for later.

After a few celebratory laps around the Hab, it was time to get to work.

First, I fired up the Oxygenator and Atmospheric Regulator. Checking the air levels, everything looked good. There was stil CO2, so

the plants hadn't suffocated without me exhaling for them.

Naturaly I did an exhaustive check on my crops, and they're al healthy.

I added my bags of shit to the manure pile. Lovely smel, I can tel you. But once I mixed some soil in, it died down to tolerable levels. I dumped my box o' pee into the Water Reclaimer.

I'd been gone over three weeks, and had left the Hab very humid for the sake of the crops. That much water in the air can cause any

amount of electrical problems, so I spent the next few hours doing ful systems checks on everything.

Then I kind of lounged around for a while. I wanted to spend the rest of the day relaxing, but I had more to do.

Suiting up, I went out to the rover and dragged the solar cels off the roof. Over the next few hours, I put them back where they

belonged, wiring them into the Hab's power grid.

Getting the Lander off the roof was a hel of a lot easier than getting it up there. I detached a strut from the MAV platform and dragged it over to the rover. Leaning it against the hul and digging the other end in to the ground for stability, I had a ramp.

I should have brought that strut with me to the Pathfinder site. Live and learn.

There's no way to get the Lander in the airlock. It's just too big. I could probably dismantle it and bring it in a piece at a time, but there's a pretty compeling reason not to.

With no magnetic field, Mars has no defense against harsh solar radiation. If I were exposed to it, I'd get so much cancer, the cancer

would have cancer. So the Hab canvas shields from electromagnetic waves. This means the Hab itself it would block any transmissions if

the Lander were inside.

Speaking of cancer, it was time to get rid of the RTG.

It *pained* me to climb back into the rover, but it had to be done. If the RTG ever broke open, it would kil me to death.

NASA decided 4km was the safe distance, and I wasn't about to second-guess them. Driving back to where Commander Lewis had

originaly dumped it, I ditched it in the same hole and drove back to the Hab.

I'l start work on the Lander tomorrow.

Now, to enjoy a good, long sleep in an actual cot. With the comforting knowledge that when I wake, my morning piss wil go into a

toilet.

LOG ENTRY: SOL 95

Today was al about repairs!

The Pathfinder mission ended because the Lander had an unknown critical failure. Once they lost contact with the Lander, they had no

idea what became of Sojourner. It might be in better shape. Maybe it just needs power. Power it couldn't get with the solar panels

hopelessly caked with dust.

Setting it on my workbench, I pried open a panel to peek inside. The battery was a lithium thionyl chloride non-rechargeable. I figured

that out from some subtle clues: the shape of the connection points, the thickness

of the insulation, and the fact that it had "LiSOCl2 NON-RCHRG" written on it.

I cleaned the solar panels thoroughly, then aimed a smal, flexible lamp directly at them. The battery's long dead. But the panels might

be ok, and Sojourner can operate directly off them. We'l see if anything happens.

Then it was time to take a look at Sojourner's daddy. I suited up and headed out.

On most landers, the weak point is the battery. It's the most delicate component, and when it dies, there's no way to recover.

Landers can't just shut down and wait when they have low batteries. Their electronics won't work unless they're at a minimum

temperature. So they have heaters to keep the electronics warm. It's a problem that rarely comes up on Earth, but hey. Mars.

Over time, the solar panels get covered with dust. Then winter brings colder temperatures and less daylight. This al combines into a big

"fuck you" from Mars to your lander. Eventualy it's using more power to keep warm than it's getting from the meager daylight that makes

it through the dust.

Once the battery runs down, the electronics get too cold to operate, and the whole system dies. The solar panels wil recharge the

battery somewhat, but there's nothing to tel the system to reboot. Anything that could make that decision would be electronics, which

would not be working. Eventualy, the now unused battery wil lose its ability to retain charge.

That's the usual cause of death. And I sure hope it's what kiled Pathfinder.

I piled some leftover parts of the MDV into a makeshift table and ramp. Then I dragged the Lander up to my new outdoor workbench.

Working in an EVA suit is annoying enough. Bending over the whole time would

have been torture.

I got my toolkit and started poking around. Opening the outer panel wasn't too hard and I identified the battery easily enough. JPL

labels everything. It's a 40 Amp-hour Ag-Zr battery with an optimal voltage of 1.5V. Wow. They realy made those things run on nothin'

back then.

I detached the battery and headed back inside. I checked it with my electronics kit, and sure enough it's dead, dead, dead. I could

shuffle across a carpet and hold more charge.

So I knew what it needed. 1.5 volts.

Compared to the makeshift crap I've been gluing together since Sol 6, this was a breeze. I have voltage controlers in my kit! It only

took me 15 minutes to put a controler on a reserve power line, then another hour to go outside and run the line to where the battery used to be.

Then there's the issue of heat. It's a good idea to keep electronics above -40C. The temperature today is a brisk -63C.

The battery was big and easy to identify, but I had no clue where the heaters were. Even if I knew, it'd be too risky to hook them

directly to power. I could easily fry the whole system.

So instead, I went to good old "Spare Parts" Rover 1, and stole it's environment heater. I've gutted that poor rover so much, it looks

like I parked it in a bad part of town.

Bringing the heater to my "workbench," I hooked it to Hab power. Then I rested it in the Lander where the battery used to be.

Now I wait. And hope.

LOG ENTRY: SOL 96

I was realy hoping I'd wake up to a functional Lander, but no such luck. Its highgain antenna is right where I last saw it. Why does

that matter? Wel, I'l tel ya...

If the Lander comes back to life (and that's a big if) it'l try to establish contact with Earth. Problem is, nobody's listening. It's not like the Pathfinder team is hanging around JPL just in case their long dead probe is repaired by a wayward astronaut.

The Deep Space Network and SETI are my best bets for picking up the signal. If either of them caught a blip from Pathfinder, they'd

tel JPL.

JPL would quickly figure out what was going on, especialy when they triangulated the signal to my landing site.

They'd tel the Lander where Earth is, and it would angle the high-gain antenna appropriately. That there, the angling of the antenna, is how I'l know if it linked up.

So far, no action.

There's stil hope. Any number of reasons could be delaying things. The rover heater is designed to heat air at 1 atmosphere. The thin

Martian air severely hampers its ability to work. So the electronics might need more time to warm up.

Also, Earth is only visible during the day. I (hopefuly) fixed the Lander yesterday evening. It's morning now, so most of the intervening time has been night. No Earth.

Sojourner's also showing no signs of life. It's been in the nice, warm environment of the Hab al night, with plenty of light on its

sparkling clean solar cels. Maybe it's running an extended self-check, or staying

stil until it hears from the Lander or something.

I'l just have to put it out of my mind for now.

PATHFINDER LOG: SOL 0

BOOT SEQUENCE INITIATED

TIME 00:00:00

LOSS OF POWER DETECTED, TIME/DATE UNRELIABLE

LOADING OS...

VXWARE OPERATING SYSTEM (C) WIND RIVER SYSTEMS

PERFORMING HARDWARE CHECK:

INT. TEMPERATURE: -34C

EXT. TEMPERATURE: NONFUNCTIONAL

BATTERY: FULL

HIGAIN: OK

LOGAIN: OK

WIND SENSOR: NONFUNCTIONAL

METEOROLOGY: NONFUNCTIONAL

ASI: NONFUNCTIONAL

IMAGER: OK

ROVER RAMP: NONFUNCTIONAL

SOLAR A: NONFUNCTIONAL

SOLAR B: NONFUNCTIONAL

SOLAR C: NONFUNCTIONAL

HARDWARE CHECK COMPLETE

BROADCASTING STATUS

LISTENING FOR TELEMETRY SIGNAL...

LISTENING FOR TELEMETRY SIGNAL...

LISTENING FOR TELEMETRY SIGNAL...

SIGNAL ACQUIRED

Chapter 11

"Something's coming in... yes... yes! It's Pathfinder!"

The room burst in to applause and cheers. Venkat slapped an unknown technician heartily on the back while Bruce pumped his fist in

the air.

The ad-hoc control center was an accomplishment in itself. JPL had just 20 days to piece together antiquated computers, repair broken

components, network everything, and instal hastily made software to interact with the modern Deep Space Network. A team of engineers

had worked around the clock, finishing only two days earlier.

The room itself was formerly a conference room; JPL had no space ready for the sudden need. Crammed with computers and

equipment, little space was left over for the many spectators squeezing in.

One Associated Press camera team was permitted. The rest of the media would have to satisfy themselves with the live AP feed, and

await a press conference.

Venkat turned to Bruce. "God damn, Bruce. You realy puled a rabbit out of your hat this time! Good work!"

"I'm just the director," Bruce said modestly. "Thank the guys who got al this shit working."

"Oh I wil!" Venkat beamed. "But first I have to talk to my new best friend!"

Turning to the headsetted man at the communications console, Venkat asked "What's you're name, new best friend?"

"Tim," he said, not taking his eyes off the screen.

"What now?" Venkat asked.

"We sent the return telemetry automaticaly. It'l get there in just over 11 minutes. Once it does, Pathfinder wil start high-gain

transmissions. So it'l be 22 minutes til we hear from it again."

"Venkat's got a doctorate in physics, Tim," Bruce said, "You don't need to explain transmission time to him."

Tim shrugged. "You can never tel with managers."

"What was in the transmission we got?" Venkat asked.

"Just the bare bones. A hardware self check. It's got a lot of "nonfunctional" systems, cause they were on the panels Watney

removed."

"What about the camera?"

"It says the imager's working. We'l have it take a panorama as soon as we can."

LOG ENTRY: SOL 97

It worked!

Holy fucking shit it worked!

I just checked the Lander. The high gain antenna is angled *directly* at Earth! Pathfinder has no way of knowing where it is, so it has no way of knowing where Earth is. The *only* way for it to find out is getting a signal.

They know I'm alive!

Happy dance, happy dance, I'm doin' the happy dance!

Al right. Enough happy dance. Time to make with the communicatin'!

"We received the high-gain response just over half an hour ago," Venkat said to the assembled press. "We immediately directed

Pathfinder to take a panoramic image. Hopefuly, Watney has some kind of message for us. Questions?"

The sea of reporters raised their hands.

"Cathy, let's start with you," Venkat said, pointing her out.

"Thanks," she said. "Have you had any contact with the Sojourner rover?"

"Unfortunately, no," he replied. "The Lander hasn't been able to connect to Sojourner, and we have no way to contact it directly."

"What might be wrong with Sojourner?"

"I can't even speculate," Venkat said. "After spending that long on Mars, *anything* could be wrong with it."

"Best guess?"

"Our best guess is he took it in to the Hab. The Lander's signal wouldn't be able to reach Sojourner through Hab canvas." Pointing to

another reporter, he said "You, there."

"Marty West, NBC News," Marty said. "How wil you communicate with Watney once everything's up and running?"

"That'l be up to Watney," said Venkat. "Al we have to work with is the camera. He can write notes and hold them up. But how we

talk back is trickier."

"How so?" Marty asked.

"Because al we have is the camera platform. That's the only moving part. There are plenty of ways to get information across with just

the platform's rotation, but no way to tel Watney about them. He'l have to come

up with something and tel us. We'l folow his lead."

Pointing to the next reporter, he said, "Go ahead."

"Jil Holbrook, BBC. With a 32 minute round trip, and nothing but a single rotating platform to talk with, it'l be a dreadfuly slow

conversation, won't it?"

"Yes it wil," Venkat confirmed. "It's early morning in Acidalia Planitia right now, and just past 3am here in Pasadena. We'l be here al

night, and that's just for a start. No more questions for now, the panorama is due back in a few minutes. We'l keep you posted."

Quickly leaving the press room, Venkat hurried down the hal to the makeshift Pathfinder control center. He pressed through the throng

to the communications console.

"Anything, Tim?"

"Totaly," he replied. "But we're staring at this black screen because it's way more interesting than pictures from Mars."

"You're a smart-ass, Tim," Venkat said.

"Noted."

Bruce pushed his way forward. "Stil another few seconds on the clock," he said.

The time passed in silence.

"Getting something," Tim said. "Yup. It's the panoramic."

A general loosening of tension coruscated through the room as the image slowly came through, one vertical stripe at a time.

"Martian surface..." Venkat said as the lines displayed. "More surface..."

"Edge of the Hab!" Bruce said, pointing to the screen.

"Hab," Venkat smiled. "More Hab now... more Hab... is that a message? That's a message!"

The vertical stripes revealed a handwritten note, suspended at the camera's height by a thin metal rod.

"We got a note from Mark!" Venkat announced to the room.

Applause filed the room, then quickly died down. "What's it say?" someone asked.

Venkat leaned closer to the screen. "It says …'I'l write questions here – Are you receiving?'"

"Ok...?" said Bruce.

"That's what it says," Venkat shrugged.

"Another note," said Tim, pointing to the screen as the slow march of data revealed itself.

Venkat leaned in again. "This one says 'Point here for yes'."

"Al right, I see what he's going for," said Bruce.

"There's the third note," said Tim.

"'Point here for no," Venkat read. "'Wil check often for answer'"

Venkat folded his arms. "Al right. We have communication with Mark. Tim, point the camera at 'Yes'. Then, start taking pictures at

10 minute intervals until he puts another question up."

LOG ENTRY: SOL 97 (2)

"Yes!" They said "Yes!"

I haven't been this excited about a "yes" since prom night!

Ok, calm down.

I have limited paper to work with. These cards were intended to label batches of samples. I have about 50 cards. I can use both sides,

and if it comes down to it, I can re-use them by scratching out the old question.

The Sharpie I'm using wil last much longer than the cards, so ink isn't a problem. But I have to do al my writing in the Hab. I don't

know what kind of halucinogenic crap that ink is made of, but I'm pretty sure it would boil off in 1/90th of an atmosphere.

I'm using old parts of the antenna array to hold the cards up. There's a certain irony in that.

We'l need to talk faster than yes/no questions every half-hour. The camera can rotate 360 degrees, and I have plenty of antenna parts.

Time to make an alphabet. But I can't just use the letters A through Z. With my Question Card, that would be 27 cards around the lander.

Each one would only get 13 degrees of arc. Even if JPL points the camera perfectly, there's a good chance I won't know which letter they meant.

So I'l have to use ASCII. That's how computers manage characters. Each character has a numerical code between 0 and 255. Values

between 0 and 255 can be expressed as 2 hexadecimal digits. By giving me pairs of hex digits, they can send any character they like,

including numbers, punctuation, etc.

How do I know which values go with which characters? Because Johanssen's laptop is a wealth of information. I knew she'd have an

ASCII table in there somewhere. Al computer geeks do.

So I'l make cards for 0 through 9, and A through F. That makes 16 cards to place around the camera, plus the Question Card. 17

cards means over 21 degrees each. Much easier to deal with.

Time to get to work!

Spell with ASCII. Numbers 0-F at 21 degree increments. Will watch camera starting 11:00 my time. When message done,

return to this position. Wait 20 minutes after completion to take picture (So I can write and post reply). Repeat process at top of

every hour.

S...T...A...T...U...S

No physical problems. All Hab components functional. Eating 3/4 rations. Successfully growing crops in Hab with cultivated

soil. Note: Situation not Ares 3 crew's fault. Bad luck.

H...O...W...A...L...I...V...E

Impaled by antenna fragment. Knocked out by decompression. Landed face down, blood sealed hole. Woke up after crew left.

Bio-monitor computer destroyed by puncture. Crew had reason to think me dead. Not their fault.

C...R...O...P...S...?

Long story. Extreme Botany. Have 126 m2 farmland growing potatoes. Will extend food supply, but not enough to last until

Ares 4 landing. Modified rover for long distance travel, plan to drive to Ares 4.

W...E...S...A...W...-...S...A...T...L...I...T...E

Government watching me with satellites? Need tinfoil hat! Also need faster way to communicate. Speak&Spell taking all

damn day. Any ideas?

B...R...I...N...G...S...J...R...N...R...O...U...T

Sojourner rover brought out, placed 1 meter due north of Lander. If you can contact it, I can draw hex numbers on the wheels

and you can send me six bytes at a time.

S...J...R...N...R...N...O...T...R...S...P...N...D

Damn. Any other ideas? Need faster communication.

W...O...R...K...I...N...G...O...N...I...T

Earth is about to set. Resume 08:00 my time tomorrow morning. Tell family I'm fine. Give crew my best. Tell Commander

Lewis disco sucks.

"I was up al night," said Venkat. "Forgive me if I'm a little punchy. Who are you again?"

"Jack Trevor," said the thin, pale man before Venkat. "I work in software engineering."

"What can I do for you?"

"We have an idea for communication."

"I'm al ears."

"We've been looking through the old Pathfinder software. We got duplicate computers up and running for testing. Same computers

they used to find a problem that almost kiled the original mission. Real interesting story, actualy, turns out there was a priority inversion in Sojourner's thread management and-"

"Focus, Jack," interrupted Venkat.

"Right. Wel, the thing is, Pathfinder has an OS update process. So we can change the software to anything we want."

"Ok, how does this help us?"

"Pathfinder has two communication systems. One to talk to us, the other to talk to Sojourner. We can change the second system to

broadcast on the Ares-3 rover frequency. And we can have it pretend to be the beacon signal from the Hab."

"You can get Pathfinder talking to Mark's rover?"

"It's the only option. The Hab's radio is dead. Thing is, al the rover does is triangulate the signal to fix its location. It doesn't send data back to the Hab. It just has a voice channel for the astronauts to talk to each other."

"So," Venkat said, "You can get Pathfinder talking to the rover, but you can't get the rover talking back."

"Right. What we want is for our text to show up on the rover screen, and whatever Watney types to be sent back to us. That requires a

change to the rover's software."

"And we can't do that," Venkat concluded. "Because we can't talk to the rover."

"Not directly," Jack said. "But we can send data to Watney, and have him enter it in to the rover."

"How much data are we talking about?"

"I have guys working on the rover software right now. The patch file wil be 20 Meg, minimum. We can send one byte to Watney every

4 seconds or so with the 'Speak&Spel.' It'd take three years of constant broadcasting to get that patch across. So that's no good."

"But you're talking to me, so you have a solution, right?" Venkat probed.

"Of course!" Jack beamed. "Software engineers are sneaky bastards when it comes to data management."

"Enlighten me," said Venkat, patiently.

"Here's the clever part," Jack said, conspiratorialy. "The rover currently parses

the signal into bytes, then identifies the specific

sequence the Hab sends. That way, natural radio waves won't throw off the homing. If the bytes aren't right, the rover ignores them."

"Ok, so what?"

"It means there's a spot in the codebase where it's got the parsed bytes. We can insert a tiny bit of code, just 20 instructions, to write the parsed bytes to a log file before checking their validity."

"This sounds promising..." Venkat said.

"It is!" Jack said excitedly. "First, we update Pathfinder with our replacement OS. Then, we tel Watney exactly how to hack the rover

software to add those 20 instructions. Then we broadcast the rover's patch to Pathfinder, which re-broadcasts it to the rover. The rover logs the bytes to a file. Finaly, Watney launches the file as an executable and it patches the rover software!"

Venkat furrowed his brow, taking in far more information than his sleepdeprived mind wanted to accept.

"Um," Jack said. "You're not cheering or dancing."

"So we just need to send Watney those 20 instructions?" Venkat asked.

"That, and how to edit the files. And where to insert the instructions in the files."

"Just like that?"

"Just like that!"

Venkat was silent for a moment. "Jack. I'm going to buy your whole team autographed Star Trek memorabilia."

"I prefer Star Wars."

"Helo?"

"I need a picture of Watney."

"Hi, Annie. Nice to hear from you, too. How are things back in Houston?"

"Cut the shit, Venkat. I need a picture."

"It's not that simple," Venkat explained.

"You're talking to him with a fucking camera. How hard can it be?"

"We spel out our message, wait 20 minutes and *then* take a picture. Watney's back in the Hab by then."

"So tel him to be around when you take the next picture," Annie demanded.

"We can only send one message per hour, and only when Acidalia Planitia is facing Earth," Venkat said. "We're not going to waste a

message just to tel him to pose for a photo. Besides, he'l be in his EVA suit. You won't even be able to see his face."

"I need something, Venkat," Annie said. "You've been in contact for 24 hours and the media is going ape shit. They want an image for

the story. It'l be on every news site in the world."

"You have the pictures of his notes. Make do with that."

"Not enough," Annie said. "The press is crawling down my throat for this. And up my ass. Both directions, Venkat! They're gonna

meet in the middle!"

"It'l have to wait a few days. We're going to try and link Pathfinder to the rover computer-"

"A few days!?" Annie gasped. "This is al anyone cares about right now. In the world. You see what I'm getting at? This is the biggest

story since Apolo 13. Give me a fucking picture!"

Venkat sighed. "I'l try to get it tomorrow."

"Great!" She said. "Looking forward to it."

LOG ENTRY: SOL 98

I have to be watching the camera when it spels shit out. It's half a byte at a time. So I watch a pair of numbers, then look them up on

an ASCII cheat-sheet I made. That's one letter.

I don't want to forget any letters, so I scrape them in to the dirt with a rod. The process of looking up a letter and scraping it in the dirt takes a couple of seconds. Sometimes when I look back at the camera, I've missed a number. I can usualy guess it from context, but other times I just miss out.

Today I got up hours earlier than I needed to. It was like Christmas morning! I could hardly wait for 08:00 to rol around. I had

breakfast, did some unnecessary checks on Hab equipment, and read some Poirot. Finaly the time came!

"CNHAKRVR2TLK2PTHFDRPRP4LONGMSG"

Yeah. Took me a minute. "Can hack rover to talk to Pathfinder. Prepare for long message."

That took some mental gymnastics to work out. But it was great news! If we could get that set up, we'd only be limited by transmission

time! I set up a note that said "Roger."

Not sure what they meant by "long message" but I figured I better be ready. I went out 15 minutes before the top of the hour and

smoothed out a big area of dirt. I found the longest antenna rod I had, so I could reach in to the smooth area without having to step on it.

Then I stood by. Waiting.

At exactly the top of the hour, the message came.

"LNCHhexiditONRVRCMP,OPENFILE-/usr/lib/habcomm.so-SCROLLTILIDXON

LFTIS:2AAE5,OVRWRT141BYTSWTHDATAWE'LLSNDNXTMSG,STANDI W4NXTPIC20MINFTERTHSDONE"

Jesus. Ok...

They want me to launch 'hexedit' on the rover's computer, then open the file /usr/lib/habcomm.so, scrol until the index reading on the

left of the screen is 2AAE5, then replace the bytes there with a 141 byte sequence NASA wil send in the next message. Fair enough.

Also, for some reason, they want me to hang around for the next pic. Not sure why. You can't see any part of me when I'm in the suit.

Even the faceplate would reflect too much light. Stil, it's what they want.

I went back in and copied down the message for future reference. Then I wrote a short note and came back out. Usualy I'd pin up the

note and go back in. But this time I had to hang around for a photo op.

I gave the camera a thumb's-up to go along with my note, which said "Ayyyyyy!"

Blame the '70's TV.

"I ask for a picture and I get The Fonz?" Annie admonished.

"You got your picture, quit bitching," Venkat said, cradling the phone on his shoulder. He paid more attention to the schematics in front of him than the conversation.

"Ayyyyyy!" Annie mocked. "Why would he do that?"

"Have you *met* Mark Watney?"

"Fine, fine," Annie said. "But I want a pic of his face ASAP."

"Can't do that."

"Why not?"

"Because if he takes off his helmet, he'l die. Annie, I have to go, one of the JPL programmers is here and it's urgent. Bye!"

"But-" Annie said as he hung up.

Jack, in the doorway, said "It's not urgent."

"Yeah, I know," Venkat said. "What can I do for you?"

"We were thinking," Jack began, "This rover hack might get kind of detailed. We may have to do a bunch of back-and-forth

communication with Watney."

"That's fine," Venkat said. "Take your time, do it right."

"We could get things done faster with a shorter transmission time," Jack said.

Venkat gave him a puzzled look. "Do you have a plan for moving Earth and Mars closer together?"

"Earth doesn't have to be involved," Jack said. "Hermes is 73 milion km from Mars right now. Only 4 light-minutes away. Beth

Johanssen is a great programmer. She could talk Mark through it."

"Out of the question," Venkat said.

"She's the mission Sysop," Jack pressed on, "This is her exact area of expertise."

"Can't do it, Jack. The crew stil doesn't know."

"What is with you? Why won't you just tel them?"

"Watney's not my only responsibility," Venkat said. "I've got five other astronauts in deep space, who have to concentrate on their

return trip. Nobody thinks about it, but statisticaly they're in more danger than Watney right now. He's on a planet. They're in space."

Jack raised his arms. "Fine, we'l do it the slow way."

LOG ENTRY: SOL 98 (2)

Ever transcribed 141 random bytes, one half of a byte at a time?

It's boring. And it's tricky when you don't have a pen.

Earlier, I had just written letters in the sand. But this time, I needed a way to get the numbers on to something portable. My first plan was: Use a laptop!

Each crewman had their own laptop. So I have six at my disposal. Rather, I "had" six. I now have five. I thought a laptop would be fine

outside. It's just electronics, right? It'l keep warm enough to operate in the short term, and it doesn't need air for anything.

It died instantly. The screen went black before I was out of the airlock. Turns out the "L" in "LCD" stands for "Liquid." I guess it either froze or boiled off. Maybe I'l post a consumer review. "Brought product to surface of Mars. It stopped working. 0/10."

So I used a camera. I've got lots of them, specialy made for working on Mars. I wrote the bytes in the sand as they came in, took a

picture, then transcribed them in the Hab.

It's night now, so no more messages. Tomorrow, I'l enter this in to the rover and the geeks at JPL can take it from there.

"Come on up here, Jack," said Venkat. "You get to be the most Timward today."

"Thanks," said Jack, taking Venkat's place next to Tim. "Heya, Tim!"

"Jack," said Tim.

"How long wil the patch take?" Venkat asked.

"Should be pretty much instant," Jack answered. "Watney entered the hack earlier today, and we confirmed it worked. We updated

Pathfinder's OS without any problems. We sent the rover patch, which Pathfinder rebroadcast. Once Watney executes the patch and

reboots the rover, we should get a connection."

"Jesus what a complicated process," Venkat said.

"Try updating a Linux server some time," Jack said.

After a moment of silence, Tim said "You know he was teling a joke, right? That was supposed to be funny."

"Oh," said Venkat. "I'm a physics guy, not a computer guy."

"He's not funny to computer guys either."

"You're a very unpleasant man, Tim," Jack said.

"System's online," said Tim.

"What?"

"It's online. FYI."

"Holy crap!" Jack said.

"It worked!" Venkat announced to the room.

[11:18]JPL: Mark, this is Venkat Kapoor. We've been watching you since Sol 49.

The whole world's been rooting for you. Amazing job, getting Pathfinder. We're

working on rescue plans. JPL is adjusting Ares 4's MDV to do a short overland

flight. They'll pick you up, then take you with them to Schiaparelli. We're putting

together a supply mission to keep you fed till Ares 4 arrives.

[11:29]WATNEY: Glad to hear it. Really looking forward to not dying. I want to make it clear it wasn't the crew's fault. Side question: What did they say when they found out I was alive? Also, "Hi, mom!"

[11:41]JPL: Tell us about your "crops". We estimated your food packs would last until Sol 400 at 3/4 ration per meal. Will your crops affect that number? As to your question: We haven't told the crew you're alive yet. We wanted them to concentrate on their own mission.

[11:52]WATNEY: The crops are potatoes, grown from the ones we were supposed to

prepare on Thanksgiving. They're doing great, but the available farmland isn't enough for sustainability. I'll run out food around Sol 900. Also: Tell the crew I'm alive! What the fuck is wrong with you?

[12:04]JPL: We'll get botanists in to ask detailed questions and double-check your work. Your life is at stake, so we want to be sure. Sol 900 is great news. It'll give us a lot more time to get the supply mission together. Also, please watch your language. Everything you type is being broadcast live all over the world.

[12:15]WATNEY: Look! A pair of boobs! -> (.Y.)

"Thank you, Mr. President," Teddy said in to the phone. "I appreciate the cal, and I'l pass your congratulations on to the whole

organization."

Hanging up, he saw Mitch Henderson in the doorway.

"This a good time?" Mitch asked.

"Come in, Mitch," Teddy said. "Have a seat."

"Thanks," Mitch said, sitting in a fine leather couch. "Good day today!"

"Yes, it was," Teddy agreed. "Another step closer to getting Watney back alive."

"Yeah, about that," said Mitch. "You probably know why I'm here."

"I can take a guess," said Teddy. "You want to tel the crew Watney's alive."

"Yes," Mitch said.

"And you're bringing this up with me while Venkat is in Pasadena, so he can't argue the other side."

"I shouldn't have to clear this with you or Venkat or anyone else. I'm the flight director. It should have been my cal from the beginning, but you two stepped in and overrode me. Ignoring al that, we agreed we'd tel them when there was hope. And now there's hope. We've

got communication, we have a plan for rescue in the works, and his farm buys us enough time to get him supplies."

"Ok, tel them." Teddy said.

Mitch paused. "Just like that?"

"I knew you'd be here sooner or later, so I already thought it through and decided. Go ahead and tel them."

Mitch stood up. "Al right. Thanks," he said as he left the office.

Teddy swiveled in his chair and looked out his windows to the night sky. He pondered the faint, red dot amongst the stars. "Hang in

there Watney," he said to no one. "We're coming."

Chapter 12

Watney slept peacefuly in his bunk. He shifted slightly as some pleasant dream put a smile on his face. The previous day had been

particularly labor-intensive, so he slept deeper and better than he had in a long time.

"Good morning crew!" Lewis caled out. "It's a brand new day! Up and at 'em!"

Watney added his voice to a chorus of groans.

"Come on," Lewis prodded, "no bitching. You got 40 minutes more sleep than you would've on Earth."

Martinez was first out of his bunk. An Air-Force man, he could match Lewis's Navy schedule with ease. "Morning, Commander," he

said crisply.

Johanssen sat up, but made no further move toward the harsh world outside her blankets. A career software-engineer, mornings were

never her forte.

Vogel slowly lumbered from his bunk, checking his watch. He wordlessly puled on his jumpsuit, smoothing out what wrinkles he could.

He sighed inwardly at the grimy feeling of another day without a shower.

Watney turned away from the noise, hugging a pilow to his head. "Noisy people go away," he mumbled.

"Beck!" Martinez caled out, shaking the mission's doctor. "Rise and shine, bud!"

"Yeah, ok," Beck said blearily.

Johanssen fel out of her bunk, then remained on the floor.

Puling the pilow from Watney's hands, Lewis said "Let's move, Watney! Uncle Sam paid \$100,000 for every second we'l be here."

"Bad woman take pilow," Watney groaned, unwiling to open his eyes.

"Back on Earth, I've tipped 200-pound men out of their bunks. Want to see what I can do in 0.4g?"

"No, not realy," Watney said, sitting up.

Having rousted the troops, Lewis sat at the comm station to check overnight messages from Houston.

Watney shuffled to the ration cupboard and grabbed a breakfast at random.

"Hand me an 'eggs', wil ya," Martinez said.

"You can tel the difference?" Watney said, passing Martinez a pack.

"Not realy," Martinez said.

"Beck, what'l you have?" Watney continued.

"Don't care," Beck said. "Give me whatever."

Watney tossed a pack to him.

"Vogel, your usual sausages?"

"Ja, please," Vogel responded.

"You know you're a stereotype, right?"

"I am comfortable with that," Vogel replied, taking the proffered breakfast.

"Hey Sunshine," Watney caled to Johanssen. "Eating breakfast today?"

"Mnrrn," Johanssen grunted.

"Pretty sure that's a no," Watney guessed.

The crew ate in silence. Johanssen eventualy trudged to the ration cupboard and got a coffee packet. Clumsily adding hot water, she

sipped it until wakefulness crept in.

"Mission updates from Houston," Lewis said. "Satelites show a storm coming, but we can do surface ops before it gets here. Vogel,

Martinez, you'l be with me outside. Johanssen, you're stuck tracking weather reports. Watney, your soil experiments are bumped up to

today. Beck, run the samples from yesterday's EVA through the spectrometer."

"Should you realy go out with a storm on the way?" Beck asked.

"Houston authorized it," Lewis said.

"Seems needlessly dangerous."

"Coming to Mars was needlessly dangerous," Lewis said. "What's your point?"

Beck shrugged. "Just be careful."

Three figures looked eastward. Their bulky EVA suits rendered them nearly identical. Only the European Union flag on Vogel's

shoulder distinguished him from Lewis and Martinez, who donned the Stars and Stripes.

The darkness to the east undulated and flickered in the rays of the rising sun.

"The storm." Vogel said in his accented English. "It is closer than Houston reported."

"We've got time," Lewis said. "Focus on the task at hand. This EVA's al about chemical analysis. Vogel, you're the chemist, so

you're in charge of what we dig up."

"Ja," Vogel said. "Please dig 30 centimeters and get soil samples. At least 100 grams each. Very important is 30 centimeters down."

"Wil do." Lewis said. "Stay within 100 meters of the Hab," she added.

"Mm," Vogel said.

"Yes, Ma'am," said Martinez.

They split up. Greatly improved since the days of Apolo, Ares EVA suits alowed much more freedom of motion. Digging, bending

over, and bagging samples were trivial tasks.

After a time, Lewis asked "How many samples do you need?"

"Seven each, perhaps?"

"That's fine," Lewis confirmed. "I've got four so far."

"Five here," Martinez said. "Of course, we can't expect the Navy to keep up with the Air Force, now can we?"

"So that's how you want to play it?" Lewis said.

"Just cal 'em as I see 'em Commander."

"Johanssen here," came the sysop's voice over the radio. "Houston's upgraded the storm to 'severe'. It's going to be here in 15

minutes."

"Back to base," Lewis said.

The Hab shook in the roaring wind as the astronauts huddled in the center. Al six of donned their EVA suits in case of a breach.

Johanssen watched her laptop while the rest watched her.

"Sustained winds over 100kph now," she said. "Gusting to 125."

"Jesus, we're gonna end up in Oz," Watney said. "What's the abort windspeed?"

"Technicaly 150kph," Martinez said. "Any more than that and the MAV's in

danger of tipping."

"Any predictions on the storm track?" Lewis asked.

"This is the edge of it," Johanssen said, staring at her screen. "It's gonna get worse before it gets better."

The Hab canvas rippled under the brutal assault as the internal supports bent and shivered with each gust. The cacophony grew louder

by the minute.

"Al right," Lewis said. "Prep for abort. We'l go to the MAV and hope for the best. If the wind gets too high, we'l launch."

Leaving the Hab in pairs, they grouped up outside airlock 1. The driving wind and sand battered them, but they were able to stay on

their feet.

"Visibility is almost zero," Lewis said. "If you get lost, home in on my suit's telemetry. The wind's gonna be rougher away from the

Hab, so be ready."

Pressing through the gale, they stumbled toward the MAV.

"Hey," Watney panted, "Maybe we could shore up the MAV. Make tipping less likely."

"How?" Lewis huffed.

"We could use cables from the solar farm as guy lines." He wheezed for a few moments, then continued. "The rovers could be anchors.

The trick would be getting the line around the-"

Flying wreckage slammed Watney, carrying him off in to the wind.

"Watney!" Johanssen exclaimed.

"What happened?" Lewis said.

"Something hit him!" Johanssen reported.

"Watney, report," Lewis said.

No reply.

"Watney, report," Lewis repeated.

Again, she was met with silence.

"He's offline," Johanssen reported. "I don't know where he is!"

"Commander," Beck said, "Before we lost telemetry, his decompression alarm went off!"

"Shit!" Lewis exclaimed. "Johanssen where did you last see him?"

"He was right in front of me and then he was gone," she said. "He flew off due west."

"Ok," Lewis said. "Martinez, get to the MAV and prep for launch. Everyone else, home in on Johanssen."

"Doctor Beck," Vogel said as he stumbled through the storm, "How long can a person survive decompression?"

"Less than a minute," Beck said, emotion choking his voice.

"I can't see anything," Johanssen said as the crew crowded around her.

"Line up and walk west," Lewis commanded. "Smal steps. He's probably prone; we don't want to step over him."

Staying in sight of one another, they trudged through the chaos.

Martinez fel in to the MAV airlock and forced it closed against the wind. Once it pressurized he quickly doffed his suit. Climbing the

ladder to the crew compartment, he slid in to the pilot's couch and booted the

system.

Grabbing the emergency-launch checklist with one hand, he flicked switches rapidly with the other. One by one, the systems reported

flight-ready status. As they came online, he noted one in particular.

"Commander," he radioed, "The MAV's got a 7 degree tilt. It'l tip at 12.3."

"Copy that," Lewis said.

"Johanssen," Beck said, looking at his arm computer, "Watney's bio-monitor sent something before going offline. My computer just

says 'Bad Packet.'"

"I have it, too," Johanssen said. "It didn't finish transmitting. Some data's missing and there's no checksum. Gimme a sec."

"Commander," Martinez said. "Message from Houston. We're officialy scrubbed. The storm's definitely gonna be too rough."

"Copy," Lewis said.

"They sent that four and a half minutes ago," Martinez continued, "while looking at satelite data from nine minutes ago."

"Understood," Lewis said. "Continue prepping for launch."

"Copy," Martinez said.

"Beck," Johanssen said. "I have the raw packet. It's plaintext: BP 0, PR 0, TP 36.2. That's as far as it got."

"Copy," Beck said morosely. "Blood pressure 0, pulse rate 0, temperature normal."

The channel fel silent for some time. They continued pressing forward, shuffling through the sandstorm, hoping for a miracle.

"Temperature normal?" Lewis said, a hint of hope in her voice.

"It takes a while for the-" Beck stammered. "It takes a while to cool."

"Commander," Martinez said. "Tilting at 10.5 degrees now, with gusts pushing it to 11."

"Copy," Lewis said. "Are you at pilot-release?"

"Affirmative," Martinez replied. "I can launch any time."

"If it tips, can you launch before it fals completely over?"

"Uh," Martinez said, not expecting the question. "Yes Ma'am. I'd take manual control and go ful throttle. Then I'd nose up and return

to pre-programmed ascent."

"Copy that," Lewis said. "Everyone home in on Martinez's suit. That'l get you to the MAV airlock. Get in and prep for launch."

"What about you, Commander?" Beck asked.

"I'm searching a little more. Get moving. And Martinez, if you start to tip, launch."

"You realy think I'l leave you behind?" Martinez said.

"I just ordered you to," Lewis replied. "You three, get to the ship."

They reluctantly obeyed Lewis's order, and made their way toward the MAV. The punishing wind fought them every step of the way.

Unable to see the ground, Lewis shuffled forward. Remembering something, she reached to her back and got a pair of rock-dril bits.

She had added the 1-meter bits to her equipment that morning, anticipating geological sampling later in the day. Holding one in each hand, she dragged them along the ground as she walked.

After 20 meters, she turned around and walked the opposite direction. Walking a straight line proved to be impossible. Not only did

she lack visual references, the endless wind pushed her off course. The sheer volume of attacking sand buried her feet with each step.

Grunting, she pressed on.

Beck, Johanssen, and Vogel squeezed in to the MAV airlock. Designed for two, it could be used by three in emergencies. As it

equalized, Lewis's voice came over the radio.

"Johanssen," she said. "Would the rover IR camera do any good?"

"Negative," Johanssen replied. "IR can't get through sand any better than visible light."

"What's she thinking?" Beck asked after removing his helmet. "She's a geologist. She knows IR can't get through a sandstorm."

"She is grasping," Vogel said, opening the inner door. "We must get to the couches. Please hurry."

"I don't feel good about this," Beck said.

"Neither do I, Doctor," said Vogel, climbing the ladder. "But the Commander has given us orders. Insubordination wil not help."

"Commander," Martinez radioed, "We're tilting 11.6 degrees. One good gust and we're tipping."

"What about the proximity radar?" Lewis said, "Could it detect Watney's suit?"

"No way," Martinez said. "It's made to see Hermes in orbit, not the metal in a single space suit."

"Give it a try," Lewis said.

"Commander," said Beck, putting on a headset as he slid in to his acceleration couch. "I know you don't want to hear this, but Watn-

... Mark's dead."

"Copy," Lewis said. "Martinez, try the radar."

"Roger," Martinez radioed.

Bringing the radar online, he waited for it to complete a self check. Glaring at Beck, he said "What's the matter with you?"

"My friend just died," Beck answered. "And I don't want my Commander to die too."

Martinez gave him a stern look. Turning his attention back to the radar, he radioed "Negative contact on proximity radar."

"Nothing?" Lewis asked.

"It can barely see the Hab," he replied. "The sandstorm's fucking things up. Even if it wasn't, there's not enough metal in- Shit!"

"Strap in!" he yeled to the crew. "We're tipping!"

The MAV began to creaking as it tilted faster and faster.

"13 degrees," Johanssen caled out from her couch.

Buckling his restraints, Vogel said "We are far past balance. We wil not rock back."

"We can't leave her!" Beck yeled. "Let it tip, we'l fix it!"

"32 metric tons including fuel," Martinez said, his hands flying over the controls. "If it hits the ground, it'l do structural damage to the tanks, frame, and probably the second stage engine. We'd never be able to fix it."

"You can't abandon her!" Beck said. "You can't."

"I've got one trick. If that doesn't work, I'm folowing her orders."

Bringing the Orbital Maneuvering System online, he fired a sustained burn from the nosecone array. The smal thrusters fought against

the lumbering mass of the slowly tilting spacecraft.

"You are firing the OMS?" Vogel asked.

"I don't know if it'l work. We're not tipping very fast," Martinez said. "I think it's slowing down..."

"The aerodynamic caps wil have automaticaly ejected." Vogel said. "It wil be a bumpy ascent with three holes in the side of the ship."

"Thanks for the tip," Martinez said, maintaining the burn and watching the tilt readout. "C'mon..."

"Stil 13 degrees," Johanssen reported.

"What's going on up there?" Lewis radioed. "You went quiet. Respond."

"Standby," Martinez replied.

"12.9 degrees," Johanssen said.

"It is working," Vogel said.

"For now," Martinez said. "I don't know if maneuvering fuel wil last."

"12.8 now." Johanssen supplied.

"OMS fuel at 60 percent," Beck said. "How much do you need to dock with Hermes?"

"10 percent if I don't fuck anything up," Martinez said, adjusting the thrust angle.

"12.6," Johanssen said. "We're tipping back."

"Or the wind died down a little," Beck postulated. "Fuel at 45 percent."

"There is danger of damage to the vents," Vogel cautioned. "The OMS was not made for prolonged thrusts,"

"I know," Martinez said. "I can dock without nose vents if I have to."

"Almost there..." Johanssen said. "Ok we're under 12.3."

"OMS cutoff," Martinez announced, terminating the burn.

"Stil tipping back," Johanssen said. "11.6... 11.5... holding at 11.5"

"OMS Fuel at 22 percent," Beck said.

"Yeah, I see that," Martinez replied. "It'l be enough."

"Commander," Beck radioed. "You need to get to the ship now."

"Agreed," Martinez radioed. "He's gone, Ma'am. Watney's gone."

The four crewmates awaited their commander's response.

"Copy," she finaly replied. "On my way."

They lay in silence, strapped to their couches and ready for launch. Beck looked at Watney's empty couch and saw Vogel doing the

same. Martinez ran a self-check on the nosecone OMS thrusters. They were no longer safe for use. He noted the malfunction in his log.

The airlock cycled. After removing her suit, Lewis made her way to the flight cabin. She wordlessly strapped in to her couch, her face a frozen mask. Only Martinez dared speak.

"Stil at pilot release," he said quietly. "Ready for launch."

Lewis closed her eyes and nodded.

"I'm sorry, Commander," Martinez said. "You need to verbaly-"

"Launch," she said.

"Yes, Ma'am," he replied, activating the sequence.

The retaining clamps ejected from the launch gantry, faling to the ground. Seconds later, preignition pyros fired, igniting the main

engines, and the MAV lurched upward.

The ship slowly gained speed. As it did, wind-sheer blew it lateraly off course. Sensing the problem, the ascent software angled the

ship in to the wind to counteract it.

As fuel was consumed, the ship got lighter, and the acceleration more pronounced. Rising at this exponential rate, the craft quickly

reached maximum acceleration. A limit defined not by the ship's power, but by the delicate human bodies inside.

As the ship soared, the open OMS ports took their tol. The crew rocked in their couches as the craft shook violently. Martinez and the

ascent software kept it trim, though it was a constant battle. The turbulence tapered off and eventualy fel to nothing as the atmosphere became thinner and thinner.

Suddenly, al force stopped. The first stage had completed. The crew experienced weightlessness for several seconds, then were

pressed back in to their couches as the next stage began. Outside, the now-empty first stage fel away, eventualy to crash on some

unknown area of the planet below.

The second stage pushed the ship ever higher, and in to low orbit. Lasting less time than the massive first stage, and running much

smoother, it seemed almost like an afterthought.

Abruptly, the engine stopped, and an oppressive calm replaced the previous cacophony.

"Main engine shutdown," Martinez said. "Ascent time: 8 minutes, 14 seconds. On course for Hermes intercept."

Normaly, an incident-free launch would be cause for celebration. This one earned only silence broken by Johanssen's gentle sobbing.

Four months later...

NASA was loathe to waste research time. Trips to and from Mars were as busy as surface operations. The crew had almost caught up

with the backlog of work. The schedule had been made for six, not five.

Beck tried not to think about the painful reason he was doing zero-g plant growth experiments. He noted the size and shape of the fern

leaves, took photos, and made notes.

Having completed his science schedule for the day, he checked his watch. Perfect timing. The data dump would be completing soon.

He floated past the reactor to the Semicone-A ladder.

Traveling feet-first along the ladder, he soon had to grip it in earnest as the centripetal force of the rotating ship took hold. By the time he reached Semicone-A he was at 0.4g.

No mere luxury, the artificial gravity kept them fit. Without it, they would have spent their first week on Mars barely able to walk.

Exercise regimens could keep the heart and bones healthy, but none had been devised that would give them ful function from Sol 1.

Because the ship was already designed for it, they used the system on the return trip as wel.

Johanssen sat at her station. Lewis sat in the adjacent seat while Vogel and Martinez hovered nearby. The data dump carried emails

and videos from home. It was the high point of the day.

"Is it here yet?" Back asked as he entered the bridge.

"Almost," Johanssen said. "98%."

"You're looking cheerful, Martinez," Beck said.

"My son turned three yesterday," He beamed. "Should be some pics of the party. How about you?"

"Nothing special," Beck said. "Peer-reviews of a paper I wrote a few years back."

"Complete," Johanssen said. "Al the personal emails are dispatched to your laptops. Also there's a telemetry update for Vogel and a

system update for me. Huh... there's a voice message addressed to the whole crew."

She looked over her shoulder to Lewis.

Lewis shrugged. "Play it."

Johanssen opened the message, then sat back.

"Hermes, this is Mitch Henderson," the message began.

"Henderson?" Martinez said, puzzled. "Talking directly to us without CAPCOM?"

Lewis held her hand up to signal for silence.

"I have some news," Mitch's voice continued, "There's no subtle way to put this: Mark Watney's stil alive."

Johanssen gasped.

"Wha-" Beck stammered.

Vogel stood agape as a shocked expression swept across his face.

Martinez looked to Lewis. She leaned forward and pinched her chin.

"I know that's a surprise," Mitch continued. "And I know you'l have a lot of questions. We're going to answer those questions. But

for now I'l just give you the basics.

"He's alive and healthy. We found out two months ago and decided not to tel you; we even censored personal messages. I was

strongly against al that. We're teling you now because we finaly have communication with him and a viable rescue plan. It boils down to Ares 4 picking him up with a modified MDV.

"We'l get you a ful write-up of what happened, but it's definitely not your fault. Mark stresses that every time it comes up. It was just bad luck.

"Take some time to absorb this. Your science schedules are cleared for tomorrow. Send al the questions you want and we'l answer

them. Henderson out."

The message's end brought stunned silence to the bridge.

"He...He's alive?" Martinez said, then smiled.

Vogel nodded excitedly. "He lives."

Johanssen stared at her screen in wide-eyed disbelief.

"Holy shit," Beck laughed. "Holy shit! Commander! He's alive!"

"I left him behind," Lewis said quietly.

The celebrations ceased immediately as the crew saw their commander's inconsolable expression.

"But," Beck began, "We al left togeth-"

"You folowed orders," Lewis interrupted. "I left him behind. In a barren, unreachable, godforsaken wasteland."

Beck looked to Martinez pleadingly. Martinez opened his mouth, but could find no words to say.

Lewis trudged off the bridge.

Chapter 13

The employees of Deyo Plastics worked double shifts. There was talk of triple shifts if NASA increased the order again. No

one minded. The overtime pay was spectacular and the funding was limitless.

Woven carbon thread ran slowly through the press, which sandwiched it between polymer sheets. The completed material was

folded four times and glued together. The resulting thick sheet was then coated with soft resin, and taken to the hot-room to set.

LOG ENTRY: SOL 114

Now that NASA can talk to me, they won't shut the hel up.

They want constant updates on every Hab system, and they've got a room ful of people trying to micromanage my crops. It's

awesome to have a bunch of dipshits on Earth teling me, a botanist, how to grow plants.

I mostly ignore them. I don't want to come off as arrogant here, but I'm the best botanist on the planet.

One big bonus: Email! Just like the days back on Hermes, I get data dumps. Of course they relay email from friends and family, but

NASA also sends along choice messages from the public. I've gotten email from rock stars, athletes, actors and actresses, and even the

President.

The coolest one is from my alma-mater, the University of Chicago. They say once you grow crops somewhere, you have officialy

"colonized" it. So technicaly, I colonized Mars.

In your *face*, Neil Armstrong!

I go to the rover five times a day to check mail. They can get a message from Earth to Mars, but they can't get it another 10 meters to

the Hab. But hey, I can't bitch. My odds of living through this are way higher now.

Last I heard, they solved the weight problem on Ares 4's MDV. Once it lands here, they'l ditch the heat shield, al the life support

stuff, and a bunch of empty fuel tanks. Then they can take the seven of us (Ares 4's crew plus me) al the way to Schiapareli. They're

already working on my duties for the surface ops. How cool is that?

In other news, I'm learning Morse Code. Why? Because it's our back-up communication system. NASA figured a decades-old probe

isn't ideal as a sole means of communication.

If Pathfinder craps out, I'l spel messages with rocks, which NASA wil see with satelites. They can't reply, but at least we'd have

one-way communication. Why Morse Code? Because making dots and dashes with rocks is a lot easier than making letters.

It's a shitty way to communicate. Hopefuly it won't come up.

All chemical reactions complete, the sheet was sterilized and moved to a cleanroom. There, a worker cut a strip off the edge.

Dividing the strip in to squares, he put each through a series of rigorous tests.

Having passed inspection, the sheet was then cut to shape. The edges were folded over, sewn, and resealed with resin. A man

with a clipboard made final inspections, independently verifying the measurements, then approved it for use.

LOG ENTRY: SOL 115

The meddling botanists have grudgingly admitted I did a good job. They agree I'l have enough food to last til Sol 900. Bearing that in

mind, NASA has fleshed out the mission details of the supply probe.

At first, they were working on a desperate plan to get a probe here before Sol 400. But I bought another 500 sols of life with my

potato farm so they have more time to work on it.

They'l launch next year during the Hohmann Transfer Window, and it'l take almost 9 months to get here. It should arrive around Sol

856. It'l have plenty of food, a spare Oxygenator, Water Reclaimer, and comm system. Three comm systems, actualy. I guess they aren't

taking any chances, what with my habit of being nearby when radios break.

Got my first email from Hermes today. NASA's been limiting direct contact. I guess they're afraid I'l say something like "You

abandoned me on Mars you fuckwits!" I know the crew is surprised to hear from the Ghost of Mars Missions Past, but c'mon. I wish

NASA was less of a nanny sometimes. Anyway, they finally let one email through from Martinez:

Dear Watney: Sorry we left you behind, but we don't like you. You're sort of a

smart-ass. And it's a lot roomier on Hermes without you. We have to take turns

doing your tasks, but it's only botany (not real science) so it's easy. How's Mars?

-Martinez

My reply:

Dear Martinez: Mars is fine. When I get lonely I think of that steamy night I

spent with your mom. How are things on Hermes? Cramped and claustrophobic?

Yesterday I went outside and looked at the vast horizons. I tell ya, Martinez, they

go on forever!

-Watney

The employees carefully folded the sheet, and placed it in an argon-filled airtight shipping container. Printing out a sticker,

the man with the clipboard placed it on the package. "Project Ares-3; Hab Canvas; Sheet AL102."

The package was placed on a charter plane and flown to Edwards Air Force Base in California. It flew abnormally high, at

great cost of fuel, to ensure a smoother flight.

Upon arrival, the package was carefully transported by special convoy to Pasadena. Once there, it was moved to the JPL

White Room for probe assembly. Over the next 5 weeks, engineers in white bodysuits assembled Presupply 309. It contained

AL102 as well as 12 other Hab Canvas packages.

LOG ENTRY: SOL 116

It's almost time for the second harvest.

Ayup.

I wish I had a straw hat and some suspenders.

My re-seed of the potatoes went wel. I'm beginning to see that crops on Mars are extremely prolific, thanks to the bilions of dolars

worth of life support equipment around me. I now have 400 healthy potato plants, each one making lots of calorie-filed taters for my dining enjoyment. In just ten days they'l be ripe!

And this time, I'm not replanting them as seed. This is my food supply. Al

natural, organic, Martian-grown potatoes. Don't hear that

every day, do you?

You may be wondering how I'l store them. I can't just pile them up; most of them would go bad before I got around to eating them.

So instead, I'l do something that wouldn't work at al on Earth: Throw them outside.

Most of the water wil be sucked out by the near-vacuum; what's left wil freeze solid. Any bacteria planning to rot my taters wil die

screaming.

In other news, I got email from Venkat Kapoor:

Mark, some answers to your earlier questions:

No, we will not tell our Botany Team to "Go fuck themselves." I understand you've

been on your own for a long time, but we're in the loop now, and it's best if you

listen to what we have to say.

The Cubs finished the season at the bottom of the NL Central.

The data transfer rate just isn't good enough for the size of music files, even

in compressed formats. So your request for "Anything, oh god ANYTHING but Disco" is

denied. Enjoy your boogie fever.

Also, an uncomfortable side note... NASA is putting together a committee. They

want to see if there were any avoidable mistakes that led you to being stranded.

Just a heads-up. They may have questions for you later on.

Keep us posted on your activities.

-Kapoor

My reply:

Venkat, tell the investigation committee they'll have to do their witch-hunt

without me. And when they inevitably blame Commander Lewis, be advised I'll

publicly refute it.

Also please tell them that each and every one of their mothers are prostitutes.

-Watney

PS: Their sisters, too.

The presupply probes for Ares-3 launched on 14 consecutive days during the Hohmann Transfer window. Presupply 309 was

launched third. The 251 day trip to Mars was uneventful, needing only two minor course adjustments.

After several aerobraking maneuvers to slow down, it made its final descent toward Acidalia Planitia. First, it endured

reentry via a heat shield. Later, it released a parachute and detached the now expended shield.

Once its onboard radar detected it was 30 meters from the ground, it cut loose the parachute and inflated balloons all around

its hull. It fell unceremoniously to the surface, bouncing and rolling, until it finally came to rest.

Deflating its balloons, the onboard computer reported the successful landing back to Earth.

Then it waited 23 months.

LOG ENTRY: SOL 117

The Water Reclaimer is acting up.

Six people wil go through 18 liters of water per day. So it's made to process 20. But lately, it hasn't been keeping up. It's doing 10,

tops.

Do I generate 10 liters of water per day? No, I'm not the urinating champion of al time. It's the crops. The humidity inside the Hab is a lot higher than it was designed for, so the Water Reclaimer is constantly filtering it out of the air.

I'm not worried about it. Water is water. The plants use it, I use it. If need be, I can piss on the plants directly. It'l evaporate and condense on the wals. I could make something to colect it, I'm sure. Thing is, the water can't go anywhere. It's a closed system. Plus, I made like 600 liters from MDV fuel (remember the "explosive Hab" incident?). I could take *baths* and stil have plenty left over.

NASA, however, is absolutely shitting itself. They see the Water Reclaimer as a critical survival element. There's no backup, and they

think I'l die instantly without it. To them, equipment failure is terrifying. To me, it's "Tuesday."

So instead of preparing for my harvest, I have to make extra trips to and from the rover to answer their questions. Each new message

instructs me to try some new solution and report the results back.

So far we've worked out it's not the electronics, refrigeration system, instrumentation, or temperature. I'm sure it'l turn out to be a little hole somewhere, then NASA wil have 4 hours of meetings before teling me to cover it with duct tape.

Lewis and Beck opened Presupply 309. Working as best they could in their bulky EVA suits, they removed the various portions

of Hab canvas and lay them on the ground. Three entire presupply probes were dedicated to the Hab.

Following a procedure they had practiced hundreds of times, they efficiently assembled the pieces. Special seal-strips between

the patches ensured air-tight mating.

After erecting the main structure of the Hab, they assembled the three airlocks. Sheet AL102 had a hole perfectly sized for

Airlock 1. Beck stretched the sheet tight to the seal-strips on the airlock's exterior.

Once all airlocks were in place, Lewis flooded the Hab with air and AL102 felt pressure for the first time. They waited an

hour. No pressure was lost; the setup had been perfect.

LOG ENTRY: SOL 118

My conversation with NASA about the Water Reclaimer was boring and riddled with technical details. So I'l paraphrase it for you:

Me: "This is obviously a clog. How about I take the it apart and check the internal tubing?"

NASA: (After 5 hours of deliberation) "No. You'l fuck it up and die."

So I took it apart.

Yeah, I know. NASA has a lot of ultra-smart people and I should realy do what they say. And I'm being too adversarial, considering

they spend al day working on how to save my life.

I just get sick of being told how to wipe my ass. Independence was one of the things they looked for when choosing Ares astronauts.

It's a 13-month mission, most of it spent many light-minutes away from Earth. They wanted people who would act on their own initiative,

but at the same time, obey their Commander.

If Commander Lewis were here, I'd do whatever she said, no problem. But a committee of faceless bureaucrats back on Earth? Sorry,

I'm just having a tough time with it.

I was realy careful. I labeled every piece as I dismantled it, and laid everything out on a table. I have the schematics in the computer, so nothing was a surprise.

And just as I'd suspected, there was a clogged tube. The Water Reclaimer was designed to purify urine and strain humidity out of the

air (you exhale almost as much water as you piss). I've mixed my water with soil, making it mineral water. The minerals built up in the

Water Reclaimer.

I cleaned out the tubing and put it al back together. It completely solved the problem. I'l have to do it again some day, but not for 100

sols or so. No big deal.

I told NASA what I did. Our (paraphrased) conversation was:

Me: "I took it apart, found the problem, and fixed it."

NASA: "Dick."

AL102 shuddered in the brutal storm. Withstanding forces and pressure far greater than its design, it rippled violently against

the airlock seal-strip. Other sections of canvas undulated along their seal-strips together, acting as a single sheet, but AL102 had no such luxury. The airlock barely moved, leaving AL102 to take the full force of the tempest.

The layers of plastic, constantly bending, heated the resin from pure friction. The new, more yielding environment allowed the

carbon fibers to separate.

AL102 stretched.

Not much. Only 4 millimeters. But the carbon fibers, usually 500 microns apart, now had a gap eight times that width in their

midst.

After the storm abated, the lone remaining astronaut performed a full inspection of the Hab. But he didn't notice anything

amiss. The weak part of canvas was concealed by a seal-strip.

Designed for a mission of 31 sols, AL102 continued well past its planned expiration. Sol after sol went by, with the lone

astronaut traveling in and out of the Hab almost daily. Airlock 1 was closest to the rover charging station, so the astronaut

preferred it to the other two.

When pressurized, the airlock expanded slightly; when depressurized, it shrunk. Every time the astronaut used the airlock, the

strain on AL102 relaxed, then tightened anew.

Pulling, stressing, weakening, stretching...

LOG ENTRY: SOL 119

I woke up last night to the Hab shaking.

The medium-grade sandstorm ended as suddenly as it began. It was only a category 3 storm with 50kph winds. Nothing to worry

about. Stil, it's bit disconcerting to hear howling winds when you're used to utter silence.

I'm worried about Pathfinder. If the sandstorm damaged it, I'l have lost my connection to NASA. Logicaly, I shouldn't worry. The

thing's been on the surface for decades. A little gale won't do any harm.

When I head outside, I'l confirm Pathfinder's stil functional before moving on to

the sweaty, annoying work of the day.

Yes, with each sandstorm comes the inevitable Cleaning of the Solar Cels. A time honored tradition by hearty Martians such as myself.

It reminds me of growing up in Chicago and having to shovel snow. I'l give my dad credit; he never claimed it was to build character or

teach me the value of hard work.

"Snow-blowers are expensive," he used to say. "You're free."

Once, I tried to appeal to my mom. "Don't be such a wuss," She suggested.

In other news, It's seven sols til the harvest, and I stil haven't prepared. For starters, I need to make a hoe. Also, I need to make an outdoor shed for the potatoes. I can't just pile them up outside. The next major storm would cause The Great Martian Potato Migration.

Anyway, al that wil have to wait. I've got a ful day today. After cleaning the solar cels, I have to check the whole solar array make

sure the storm didn't hurt it. Then I'l need to do the same for the rover.

I better get started.

Airlock 1 slowly depressurized to 1/90th of an atmosphere. Watney, donning an EVA suit, waited for it to complete. He had done it

literaly hundreds of times. Any apprehension he may have had on Sol 1 was long gone. Now it was merely a boring chore before exiting to

the surface.

As the depressurization continued, the Hab's atmosphere compressed the airlock and AL102 stretched for the last time.

On Sol 119, the Hab breached.

The initial tear was less than 1 milimeter. The perpendicular carbon fibers should have prevented the rip from growing. But countless

abuses had stretched the vertical fibers apart and weakened the horizontal ones beyond use.

The ful force of the Hab's atmosphere rushed through the breach. Within a tenth of a second, the rip was a meter long, running paralel

to the seal-strip. It propagated al the way around until it met its starting point. The airlock was no longer attached to the Hab.

The unopposed pressure violently launched the airlock like a cannonbal as the Hab exploded. Inside, the surprised Watney slammed

against the airlock's back door with the force of the expulsion.

The airlock flew 40 meters before hitting the ground. Watney, barely recovered from the earlier shock, now endured another as he hit

the front door, face first.

His faceplate took the brunt of the blow, the safety glass shattering into hundreds of smal cubes. His head slammed against the inside of the helmet, knocking him senseless.

The airlock tumbled across the surface for a further 15 meters. The heavy padding of Watney's suit saved him from many broken

bones. He tried to make sense of the situation, but was barely conscious.

Finaly done tumbling, the airlock rested on its side amid a cloud of dust.

Watney, on his back, stared blankly upward through the hole in his shattered faceplate. A gash in his forehead trickled blood down his

face.

Regaining some of his wits, he got his bearings. Turning his head to the side, he looked through the back door's window. The colapsed

Hab rippled in the distance, a junkyard of debris strewn across the landscape in front of it.

Then, a hissing sound reached his ears. Listening carefuly, he realized it was not coming from his suit. Somewhere in the phone-booth

sized airlock, a smal breach was letting air escape.

He listened intently to the hiss. Then he touched his broken faceplate. Then he looked out the window again.

"You fucking kidding me?" He said.

Chapter 14

AUDIO LOG: SOL 119

RECORDING:

I've been laying here for a little while, trying to figure out what happened. I should be more upset, but I took a pretty good whack to

the head. It had a calming effect.

So...

Wel, ok.

I'm in the airlock. I can see the Hab out the window; it's a good 50 meters away. Normaly, the airlock is *attached* to the Hab. So that's a problem.

The airlock's on its side, and I can hear a steady hiss. So either it's leaking or there are snakes in here. Either way, I'm in trouble.

Also, during the... whatever the fuck happened... I got bounced around like a pinbal and smashed my faceplate. Air is notoriously

uncooperative when it comes to giant, gaping holes in your EVA suit.

Looks like the Hab is completely deflated and colapsed. So even if I had a functional EVA suit to leave the airlock with, I wouldn't

have anywhere to go. So that sucks.

I gotta' think for a minute. And I have to get out of this EVA suit. It's bulky, and the airlock is cramped. Besides, it's not like it's doing me any good.

AUDIO LOG: SOL 119

RECORDING:

Things aren't as bad as they seem.

I'm stil fucked, mind you. Just not as deeply.

Not sure what happened to the Hab, but the rover's probably fine. It's not ideal, but at least it's not leaky phone booth.

I'm wearing Beck's EVA suit. I haven't worn my own since Sol 6 when I got shish-kabobed. Beck's suit was about the right size and

didn't have a hole in it. Why does that matter right now? Because, unlike my original suit, this one stil has an unused patch kit.

Don't get excited. It won't do the suit any good. The patch kit is a cone-shaped valve with super sticky resin on the wide end. It's just too smal to deal with a hole larger than 8cm. And realy, if you have a 9cm hole, you're going to be dead way before you could whip out

the kit.

Stil, it's an asset, and maybe I can use it to stop the airlock leak. And that's my top priority right now.

It's a smal leak. With the faceplate gone, the EVA suit is effectively managing the whole airlock. It's been adding air to make up for the missing pressure. But it'l run out eventualy.

I need to find the leak. I think it's near my feet, judging by the sound. Now that I'm out of the suit, I can turn around and get a look...

I don't see anything... I can hear it, but... it's down here somewhere, but I don't know where.

I can only think of one way to find it: Start a fire!

Yeah, I know. A lot of my ideas involve setting something on fire. And yes, deliberately starting a fire in a tiny, enclosed space is usualy a terrible idea. But I need the smoke. Just a little wisp of it.

As usual, I'm working with stuff that was deliberately designed not to burn. But

no amount of careful design by NASA can get around

a determined arsonist with a tank of pure oxygen.

The EVA suit is made entirely of non-flammable materials. So is the airlock. My clothes are fireproof as wel, even the thread.

I was originaly planning to check the solar array, doing repairs as needed after last night's storm. So I have my toolbox with me. But

looking through it, it's al metal or non-flammable plastic.

I just realized I do have something flammable: My own hair. It'l have to do. There's a sharp knife in the tool-kit. I'l shave some arm

hairs off into a little pile.

Next step: oxygen. Back when I turned the hydrazine into water, I had tubing, garbage bags, and al sorts of other luxuries. I won't

have anything so refined is a pure oxygen flow. Al I can do is muck with the EVA suit controls to increase oxygen percentage in the whole airlock. I figure bumping it to 40% wil do.

Al I need now is a spark.

The EVA suit has electronics, but it runs on very low voltage. I don't think I could get an arc with it. Besides, I don't want to tear up my suit's electronics. I need it working to get from the airlock to the rover.

The airlock itself has electronics, but it ran on Hab power. I guess NASA never considered what would happen if it was launched 50

meters. Lazy bums.

Plastic might not burn, but anyone whose played with a baloon knows it's great at building up static charge. Once I do that, I should be able to make a spark just by touching a metal tool.

Fun fact: This is exactly how the Apolo 1 crew died. Wish me luck!

AUDIO LOG: SOL 119

RECORDING:

I'm in a box ful of burning hair smel. It's not a good smel.

On my first try, the fire lit, but the smoke just drifted randomly around. My own breathing was screwing it up. So I held my breath and

tried again.

My second try, the EVA suit threw everything off. There's a gentle flow of air coming out of the faceplate as the suit constantly replaces the missing air. So I shut the suit down, held my breath, and tried again. I had to be quick; the pressure was dropping.

My third try, the quick arm movements I used to set the fire messed everything up. Just moving around makes enough turbulence to

send the smoke everywhere.

The fourth time I kept the suit turned off, held my breath, and when the time came to light the fire, I did it very slowly. Then I watched as the little wisp of smoke drifted toward the floor of the airlock, disappearing through a hairline fracture.

I have you now, little leak!

I gasped for air and turned the EVA suit back on. The pressure had dropped to 0.9 atmospheres during my little experiment. But there

was plenty of oxygen in the air for me any my hair-fire to breathe. The suit quickly got things back to normal.

Looking at the fracture, it's pretty tiny. It would be a cinch to seal it with the suit's patch kit, but now that I think about it, that's a bad idea.

I'l need to do some kind of repair to the faceplate. I don't know how just yet, but the patch kit and its pressure-resistant resin is

probably realy important. And I can't do it bit by bit, either. Once I break the seal on the patch kit, the binary components of the resin mix and I have 60 seconds before it hardens. I can't just take a little to fix the crack.

Given time, I might be able to come up with a plan for the faceplate. Then, I could take a few seconds during that plan to scrape resin

over the airlock fracture. But I don't have time.

I'm down to 40% of my N2 tank. I need to seal that fracture now, and I need to do it without using the patch kit.

First idea: Little Dutch Boy. I'm licking my palm and placing it over the crack.

Ok... I can't quite make a perfect seal, so there's airflow... getting colder now... getting pretty uncomfortable... ok fuck this.

On to idea number two. Tape!

I have duct tape in my tool box. Let's slap some on and see if it slows the flow. I wonder how long it wil last before the pressure rips it. Putting it on now.

There we go... stil holding...

Lemme check the suit... Readouts say the pressure is stable. Looks like the duct tape made a good seal.

Let's see if it holds...

AUDIO LOG: SOL 119

RECORDING:

It's been 15 minutes, and the tape is stil holding. Looks like that problem is solved.

Sort of anticlimactic, realy. I was already working out how to cover the breach with ice. I have 2 liters of water in the EVA suit's

"hamster-feeder". I could have shut off the suit's heating systems and let the airlock cool to freezing. Then I'd... wel whatever.

Coulda' done it with ice. I'm just sayin'.

Al right. On to my next problem: How do I fix the EVA suit? Duct tape might seal a hairline crack, but it can't hold an atmosphere of

pressure against the size of my broken faceplate.

The patch kit is too smal, but stil useful. I can spread the resin around the edge of where the faceplate was, then stick something on to cover the hole. Problem is, what do I use to cover the hole? Something that can stand up to a lot of pressure.

Looking around, the only thing I see that can hold an atmosphere is the EVA suit itself. There's plenty of material to work with, and I

can even cut it. Remember when I was cutting Hab canvas in to strips? Those same sheers are right here in my tool kit.

Cutting a chunk out of my EVA suit leaves it with another hole. But a hole I can control the shape and location of.

Yeah... I think I see a solution here. I'm going to cut off my arm!

Wel, no. Not *my* arm. The EVA suit's arm. I'l cut right below the left elbow. Then I can cut along its length, turning it into a rectangle.

It'l be big enough to seal the faceplate, and it'l be held in place by the resin.

Material designed to withstand atmospheric pressure? Check.

Resin designed to seal a breach against that pressure? Check.

And what about the gaping hole on the stumpy arm? Unlike my faceplate, the suit's material is flexible. I'l press it together and seal it with resin. I'l have to press my left arm against my side while I'm in the suit, but there'l be room.

I'l be spreading the resin pretty thin, but it's literaly the strongest adhesive known to man. And it doesn't have to be a perfect seal. It just has to last long enough for me to get to safety.

And where wil that "safety" be? Not a damn clue.

Anyway, one problem at a time. Right now I'm fixing the EVA suit.

AUDIO LOG: SOL 119

RECORDING:

Cutting the arm off the suit was easy; so was cutting along its length to make a rectangle. Those sheers are strong as hel.

Cleaning the glass off the faceplate took longer than I'd expected. It's unlikely it would puncture EVA suit material, but I'm not taking any chances. Besides, I don't want glass in my face when I'm wearing it.

Then came the tricky part. Once I broke the seal on the patch kit, I had 60 seconds before the resin set. I scooped it off the patch kit with my fingers and quickly spread it around the rim of the faceplate. Then, I took what was left and sealed the arm hole.

I pressed the rectangle of suit material on to the helmet. I held it firmly with both hands while using my knee to keep pressure on the

arm's seam.

I held on until I'd counted 120 seconds. Just to be sure.

It seemed to work wel. The seal looked strong and the resin was rock-hard. I did, however, glue my hand to the helmet.

Stop laughing.

In retrospect, using my fingers to spread the resin wasn't the best plan. Fortunately, my left hand was stil free. After some grunting and a lot of profanities, I was able to reach the tool box. Once I got a screwdriver I chiseled myself free (feeling realy stupid the whole time.) Using the arm computer, I had the suit overpressurize to 1.2 atmospheres. The faceplate patch bowed outward, but otherwise held

firm. The arm filed in, threatening to tear the new seam, but stayed in one piece.

Then I watched the readouts to see how airtight things were.

Answer: Not very.

The suit is designed for 8 hours of use. That works out to 250ml of liquid oxygen. Just to be safe, the suit has a ful liter of O2 capacity.

But that's only half the story.

The rest of the air is nitrogen. It's just there to add pressure. When the suit leaks, that's what it backfils with. The suit has 2 liters of liquid N2 storage.

It absolutely *pissed* the air out. In 60 seconds it leaked so much it pressurized the whole airlock to 1.2 atmospheres.

Let's cal the volume of the airlock 2 cubic meters. The inflated EVA suit probably takes up half of it. So it took 5 minutes to add 0.2

atmospheres to 1 cubic meter. That's 285g of air (trust me on the math). The air in the tanks is around 1 gram per cubic centimeter,

meaning I just lost 285ml.

The three tanks combined had 3000ml to start with. A lot of that was used to maintain pressure while the airlock was leaking. Also, my

breathing turned some oxygen in to carbon dioxide, which was captured by the suit's CO2 filters.

Checking the readouts, I have 410ml of oxygen, 738ml of nitrogen. Together, they make almost 1150ml to work with. That, divided by

285ml lost per minute...

Once I'm out of the airlock, this EVA suit wil only last 4 minutes.

Fuck.

AUDIO LOG: SOL 119

RECORDING:

Ok, I've been thinking some more.

What good is going to the rover? I'd just be trapped there instead. The extra room would be nice, but I'd stil die eventualy. No Water

Reclaimer, no Oxygenator, no food. Take your pick; al of those problems are fatal.

I need to fix the Hab. I know what to do; we practiced it in training. But it'l take a long time. I'l have to scrounge around in the now-colapsed canvas to get the spare material for patching. Then I have to find the breach and seal-strip a patch in place.

But it'l take hours to repair and my EVA suit is shit.

I'l need another suit. Martinez's used to be in the rover. I hauled it al the way to the Pathfinder site and back, just in case I needed a spare. But when I returned, I put it back in the Hab.

Damn it!

Al right, so I'l need to get another suit before going to the rover. Which one? Johanssen's is too smal for me (tiny little gal, our

Johanssen). Lewis's is ful of water. Actualy, by now it's ful of slowly sublimating ice. The mangled, glued together suit I have with me is Beck's; my original suit has a hole in it. That just leaves Martinez and Vogel.

I left Martinez's near my bunk, in case I needed a suit in a hurry. Of course, after that sudden decompression, it could be anywhere.

Stil, it's a place to start.

Next problem: I'm like 50 meters from the Hab. Running in 0.4g while wearing a bulky EVA suit isn't easy. At best, I can trundle 2

meters per second. That's a precious 25 seconds; almost an eighth of my 4 minutes. I've got to bring that down.

But how?

AUDIO LOG: SOL 119

RECORDING:

I'l rol the damn airlock.

It's basicaly a phone booth on its side. I did some experiments.

I figured if I want it to rol, I'l need to hit the wal as hard as possible. And I have to be in the air at the time. I can't press against some other part of the airlock. The forces would cancel and it wouldn't move at al.

First I tried launching myself off one wal and slamming in to the other. The airlock slid a little, but that's it.

Next, I tried doing a super-pushup to get airborne (0.4g yay!) then kicking the wal with both feet. Again, it just slid.

The third time, I got it right. The trick is to plant both my feet on the ground, near the wal. Then I launch myself to the top of the

opposite wal and hit with my back. When I tried that just now, it was enough force and leverage to tip the airlock and rol it one face

toward the Hab.

The airlock is a meter wide, so... sigh... I have to do it like 50 more times.

I'm gonna have a hel of a backache after this.

AUDIO LOG: SOL 120

RECORDING:

I have a hel of a backache.

The subtle and refined "hurl my body at the wal" technique had some flaws. It only worked one out of every 10 tries, and it hurt a lot. I had to take breaks, stretch out, and generaly convince myself to body-slam the wal again and again.

It took al damn night, but I made it.

I'm 10 meters from the Hab now. I can't get any closer, cause the debris from the decompression is al over the place. This isn't an

"al-terrain" airlock. I can't rol over that shit.

It was morning when the Hab popped. Now it's morning again. I've been in this damn box for an entire day. But I'm leaving soon.

I'm in the EVA suit now, and ready to rol.

Al right... ok.... Once more through the plan: Use the manual valves to equalize the airlock. Get out and hurry to the Hab. Wander

around under the colapsed canvas. Find Martinez's suit (or Vogel's if I run in to it first). Get to the rover. Then I'm safe.

If I run out of time before finding a suit, I'l just run to the rover. I'd be in trouble, but I'd have time to think and materials to work with.

Deep breath... here we go!

LOG ENTRY: SOL 120

I'm alive! And I'm in the rover!

Things didn't go exactly as planned, but I'm not dead, so it's a win.

Equalizing the airlock went fine. I was out on the surface within 30 seconds. Skipping toward the Hab (the fastest way to move in this

gravity) I passed through the field of debris. The rupture had realy sent things flying, myself included.

It was hard to see; my faceplate was covered by the makeshift patch. Fortunately, my arm had a camera. NASA discovered that

turning your whole EVA-suited body to look at something was a strenuous waste of time. So they mounted a smal camera on the right

arm. The feed is projected on the inner faceplate. This alows us to look at things just by pointing at them.

I had to look at a rippled, messed-up version of the outside world. The faceplate patch wasn't exactly smooth or reflective. Stil, it was enough to see what was going on.

I bee-lined for where the airlock used to be. I knew there had to be a pretty big hole there, so I'd be able to get in. I found it easily.

And boy is it a nasty rip! It's going to be a pain in the ass to fix it.

That's when the flaws in my plan started to reveal themselves. I only had one arm to work with. My left arm was pinned against my

body, while the stumpy arm of the suit bounced freely. So as I moved around under the canvas, I had to use my one good arm to hold the

canvas up. It slowed me down.

From what I could see, the interior of the Hab is chaos. Everything's moved. Entire tables and bunks are meters away from where they

started. Lighter objects are wildly jumbled, many of them out on the surface. Everything's covered in soil and mangled potato plants.

Trudging onward, I got to where I'd left Martinez's suit. To my shock, it was stil there!

"Yay!" I naively thought. "Problem solved."

Unfortunately, the suit was pinned under a table, which was held down by the colapsed canvas. If I'd had both arms, I could have

puled it free, but with only one I just couldn't do it.

Running low on time, I detached the helmet. Setting it aside, I reached past the table to get Martinez's patch kit. I found it with the help of the arm-camera. I dropped it in the helmet and hauled ass out of there.

Stumbling to the rover, I barely made it in time. My ears were popping from pressure loss just as the rover's airlock filed with

wonderful 1-atmosphere air.

Crawling in, I colapsed and panted for a moment.

So I'm back in the rover. Just like I was back on the Great Pathfinder Recovery Expedition. Ugh. At least this time it smels a little

better.

NASA's probably pretty worried about me by now. They probably saw the airlock move back to the Hab, so they know I'm alive,

but they'l want status. And as it happens, it's the rover that communicates with Pathfinder.

I tried to send a message but Pathfinder isn't responding. That's not a big surprise. It's powered directly from the Hab, and the Hab is offline. During my brief, panicked scramble outside, I saw Pathfinder was right where I left it, and the debris didn't reach that far out. It should be fine once I get it some power.

As for my current situation, the big gain is the helmet. They're interchangeable, so I can replace my broken-ass one with Martinez's.

The stumpy arm is stil an issue, but the faceplate was the main source of leaks. And with the fresh patch kit, I can seal the arm with more resin.

But that can wait. I've been awake for over 24 hours. I'm not in any immediate danger, so I'm going to sleep.

LOG ENTRY: SOL 121

Got a good night's sleep, and made real progress today.

First thing I did was re-seal the arm. Last time, I had to spread the resin pretty thin; I'd used most of it for the faceplate patch. But this time I had a whole patch kit just for the arm. I got a perfect seal.

I stil only had a one-armed suit, but at least it didn't leak.

I'd lost most of my air yesterday, but I had a half-hour of oxygen left. Like I said

earlier, a human body doesn't need much oxygen.

Maintaining pressure was the problem.

With that much time, I was able to take advantage of the rover's EVA tank-refil. Something I couldn't do with the leaky suit.

The tank-refil is an emergency measure. The expected use of the rover is to start with ful EVA suits and come back with air to spare.

It wasn't designed for long trips, or even overnighters. But, just in case of emergency, it has refil hoses mounted on the exterior. Inside space was limited already, and NASA concluded most air-related emergencies would be outdoors.

But refiling is slow, slower than my suit was leaking. So it wasn't any use to me. Now, with a solid suit capable of holding pressure,

refiling the tanks was a breeze.

After refiling, and making sure the suit was stil not leaking, I had a few immediate tasks to take care of. Much as I trust my handiwork, I wanted a two-armed suit.

I ventured back in to the Hab. This time, not being rushed, I was able to use a pole to leverage the table off Martinez's suit. Puling it loose, I dragged it back to the rover.

After a thorough diagnostic to be sure, I finaly had a fuly-functional EVA suit! It took me two trips to get it, but I got it.

Tomorrow, I'l fix the Hab.

LOG ENTRY: SOL 122

The first thing I did today was line up rocks near the rover to spel "A-OK". That should make NASA happy.

I went in to the Hab again to assess damage. My priority wil be to get the structure intact and holding pressure. From there, I can work on fixing stuff that broke.

The Hab is normaly a dome, with flexible support poles maintaining the arch, and rigid, folding floor material to keep it flat. The internal pressure was a vital part of its support. Without it, the whole thing colapsed. I inspected the poles, and none of them had broken. They're just lying flat is al. I'l have to re-couple a few of them, but that'l be easy.

The hole where Airlock 1 used to be is huge, but surmountable. I have seal-strips and spare canvas. It'l be a lot of work, but I can get the Hab together again. Once I do, I'l re-establish power and get Pathfinder back online. From there, NASA can tel me how to fix

anything I can't figure out on my own.

I'm not worried about any of that. I have a much bigger problem.

The farm is dead.

With a complete loss of pressure, most of the water boiled off. Also, the temperature is wel below freezing. Not even the bacteria in

the soil can survive a catastrophe like that. Some of the crops were in pop-tents off the Hab. But they're dead, too. I had them connected directly to the Hab via hoses to maintain air supply and temperature. When the Hab blew, the pop-tents depressurized as wel. Even if they hadn't, the freezing cold would have kiled them.

Potatoes are now extinct on Mars.

So are earthworms and soil bacteria. I'l never grow another plant so long I'm here.

We had it al planned out. My farm would give me food til Sol 900. A supply probe would get here on Sol 856; way before I ran out.

With the farm dead, that plan is history.

The ration packs won't have been affected by the explosion. And the potatoes may be dead, but they're stil food. I was just about to

harvest, so it was a good time for this to happen, I guess.

The rations wil last me til Sol 400. I can't say for sure how long the potatoes wil last until I see how many I got. But I can estimate. I had 400 plants, probably averaging 5 potatoes each: 2000 taters. At 150 calories each, I'l need to eat 10 per sol to survive. That means they'l last me 200 sols. Grand total: I have enough food to last til Sol 600.

By Sol 856 I'l be long dead.

Chapter 15

Project Iris

[08:12]WATNEY: Test.

[08:25]JPL: Received! You gave us quite a scare there. Thanks for the "A-OK"

message. Our analysis of satellite imagery shows a complete detachment of Airlock

1. Is that correct? What's your status? Include your personal health and Hab

equipment.

[08:39]WATNEY: If by "detachment" you mean "shot me out like a cannon" then yeah.

Minor cut on my forehead. Had some issues with my EVA suit (I'll explain later). I

patched up the Hab and repressurized it (main air tanks were intact). I just got

power back online. Primary air and water tanks were unharmed. The rover, solar

array, and Pathfinder were out of blast range. I'll run diagnostics on the Hab's

systems while I wait for your next reply. By the way, who am I talking to?

[08:52]JPL: Venkat Kapoor, in Houston. Pasadena relays my messages. I'm going to

handle all direct communication with you from now on. Check the Oxygenator and

Water Reclaimer first. They're the most important.

[09:05]WATNEY: Duh. Oxygenator functioning perfectly. Water Reclaimer is

completely offline. Best guess is water froze up inside and burst some tubing. I'm

sure I can fix it. Hab's main computer also functioning without any problems. Any

idea what caused the Hab to blow up?

[09:18]JPL: Best guess is fatigue on the canvas near Airlock 1. The

pressurization cycle stressed it until it failed. From now on, alternate Airlock 2

and 3 for all EVAs. Also, we'll be getting you a checklist and procedures for a

full canvas exam.

[09:31]WATNEY: Yay, I get to stare at a wall for several hours! By the way, the

farm is dead. I've recovered as many potatoes as I could and stored them outside. I

count 1841. That will last me 184 days. Including the remaining mission rations,

I'll start starving on Sol 584.

[09:44]JPL: Yeah, we figured. Working on it.

"It's Sol 122," Bruce said. "We have until Sol 584 to get a probe to Mars. That's 462 sols, which is 475 days."

The assembled department heads of JPL furrowed their brows and rubbed their eyes.

"First they needed a presupply way ahead of schedule," Bruce continued. "Now they need it *even more* ahead of schedule."

He stood from his chair. "The positions of Earth and Mars aren't ideal. The trip wil take 414 days. Mounting the probe to the booster

and dealing with inspections wil take 13 days. That leaves us with just 48 days to make this probe."

Sounds of whispered exasperation filed the room. "Jesus," someone said.

"It's a whole new balgame," Bruce continued. "Our focus is food. Anything else is a luxury. We don't have time to make a powered-

descent lander. It'l have to be a tumbler. So we can't put anything delicate inside. Say goodbye to the al the other crap we'd planned to send."

"Where's the booster coming from?" asked Norm Toshi, who was in charge of the reentry process.

"The EagleEye 3 Saturn probe," Bruce said. "It was scheduled to launch next month. NASA put it on hold so we can have the

booster."

"I bet the EagleEye team was pissed about that," Norm said.

"I'm sure they were," Bruce said. "But it's the only booster we have that's big enough. Which brings me to my next point: We only get

one shot at this. If we fuck it up, Mark Watney dies."

He looked around the room and let that sink in.

"We do have some things going for us," he finaly said. "We have some of the parts built for the Ares 4 presupply missions. We can

steal from them, and that'l save us some time. Also, we're sending food, which is pretty robust. Even if there's a reentry problem and the probe impacts at high velocity, food is stil food.

"And we don't need a precision landing. Watney can travel hundreds of kilometers if necessary. We just need to land close enough for

him to reach it. This ends up being a standard tumble-land presupply. Al we have to do is make it quickly. So let's get to it."

[08:02]JPL: We've spun up a project to get you food. It's been in progress for a

week or so. We can get it to you before you starve, but it'll be tight. It'll just

be food and a radio. We can't send an Oxygenator, Water Reclaimer, or any of that

other stuff without powered descent.

[08:16]WATNEY: No complaints here! You get me the food, I'll be a happy camper.

I've got all Hab systems up and running again. The Water Reclaimer is working fine

now that I replaced the burst hoses. As for water supply, I have 620L remaining. I

started with 900L (300 to start with, 600 more from reducing hydrazine). So I lost

almost 300L to sublimation. Still, with the Water Reclaimer operational again, it's

plenty.

[08:31]JPL: Good, keep us posted on any mechanical or electronic problems. By the

way, the name of the probe we're sending is "Iris". Named after the Greek goddess

who traveled the heavens with the speed of wind. She's also the goddess of

rainbows.

[08:47]WATNEY: Gay probe coming to save me. Got it.

Rich Purnel sipped coffee in the silent building. Only his cubicle iluminated the otherwise dark room. Continuing with his computations, he ran a final test on the software he'd written. It passed.

With a relieved sigh, he sank back in his chair. Checking the clock on his computer, he shook his head. 3:42am.

Being an astrodynamicist, Rich rarely had to work late. His job was to find the exact orbits and course corrections needed for any

given mission. Usualy, it was one of the first parts of a project; al the other steps being based on the orbit.

But this time, things were reversed. Iris needed an orbital path, and nobody knew when it would launch. A non-Hoffman Mars-transfer

isn't chalenging, but it does require the exact locations of Earth and Mars.

Planets move as time goes by. A course calculated for a specific launch date wil work only for that date. Even a single day's difference would result in missing Mars entirely.

So Rich had to calculate *many* courses. He had a range of 25 days during which Iris might launch. He calculated one course for each.

He began an email to his boss.

Mike, he typed, Attached are the courses for Iris, in 1-day increments. We should start peer-review and vetting so they can be officially accepted. And you were right, I was here almost all night.

It wasn't that bad. Nowhere near the pain of calculating orbits for Hermes. I know you get bored when I go in to the math, so

I'll summarize: The small, constant thrust of Hermes's ion drives is much harder to deal with than the large point-thrusts of

presupply probes.

All 25 of the courses take 414 days, and vary only slightly in thrust duration and angle. The fuel requirement is nearly

identical for the orbits and is well within the capacity of EagleEye's booster.

It's too bad. Earth and Mars are really badly positioned. Heck, it's almost easier to-

He stopped typing.

Furrowing his brow, he stared in to the distance.

"Hmm." he said.

Grabbing his coffee cup, he went to the break room for a refil.

"I know you're al busy," Teddy said, "so let's make this fast. I need status on Project Iris from al departments. Venkat, let's start with you."

"The mission team's ready," Venkat said. "There was a minor turf war between the Ares-3 and Ares-4 presupply control teams. The

Ares-3 guys said they should run it, cause while Watney's on Mars, Ares-3 is stil in progress. The Ares-4 team points out it's their co-

opted probe in the first place. I ended up going with Ares-3."

"Did that upset Ares-4?" Teddy asked.

"Yeah, but they'l get over it. They have 13 presupply missions coming up. They won't have time to be pissy."

"Mitch," Teddy said to the flight controler, "What about the launch?"

"We've got a control room ready," Mitch replied. "I'l oversee the launch, then hand cruise and landing over to Venkat's guys."

"Media?" Teddy said, turning to Annie Montrose.

"I'm giving daily updates to the press," she said. "Everyone knows Watney's fucked if this doesn't work. The public hasn't been this

engaged in ship construction since Apolo 11. CNN's 'The Watney Report' has been the #1 show in its time-slot for the past two weeks."

"The attention is good," Teddy said. "It'l help get us emergency funding from Congress. Maurice, how's the booster?"

"It's al right for now," said Maurice Stein, Director of Pad Operations. "But it's

not ideal. EagleEye 3 was set to launch. Boosters

aren't designed to stand upright and bear the stress of gravity for long periods. We're adding external supports that we'l remove before launch. It's easier than disassembly. Also the fuel is corrosive to the internal tanks, so we had to drain it. In the mean time, we're performing inspections on al systems every three days."

"Good, good," Teddy nodded. "Now for the big question: Bruce? How's Iris coming along?"

"We're behind," Bruce said with a tired shake of his head. "We're going as fast as we can, but it's just not fast enough."

"I can find money for overtime," Teddy offered.

"We're already working around the clock."

"How far behind are we walking about?" Teddy asked.

"We've been at it 29 days; so we only have 19 left," Bruce explained. "After that, the Pad needs 13 days to mount it on the booster.

We're at least two weeks behind."

"Is that as far behind as you're going to get?" Teddy asked. "Or wil you slip more?"

Bruce shrugged. "If we don't have any more problems, it'l be two weeks late. But we always have problems."

"Give me a number," Teddy said.

"15 days," Bruce responded. "If I had another 15 days, I'm sure we could get it done in time."

"Al right," Teddy said. "Let's create 15 days."

Turning his attention to the Ares-3 Flight Surgeon, Teddy asked "Dr. Keler, can we reduce Watney's food intake to make the rations

last longer?"

"Sorry, but no," Keler said. "he's already at a minimal calorie count. In fact, considering the amount of physical labor he does, he's

eating far less than he should. And it's only going to get worse. Soon his entire diet wil be potatoes and vitamin supplements. He's been saving protein-rich rations for later use, but he'l stil be malnourished."

"Once he runs out of food, how long until he starves to death?" Teddy asked.

"Presuming an ample water supply, he might last three weeks. Shorter than a typical hunger strike but remember he'l be malnourished

and thin to begin with."

"Remember," Venkat interjected, "Iris is a tumbler; he might have to drive a few days to get it. And I'm guessing it's hard to control a rover when you're literaly starving to death."

"He's right," Dr. Keler confirmed. "Within 4 days of running out of food, he'l barely be able to stand up, let alone control a rover. Plus, his mental faculties wil rapidly decline. He'd have a hard time even staying awake."

"So the landing date's firm," Teddy said. "Maurice, can you get it on the booster in less than 13 days?"

Maurice pondered. "Wel... It only takes 3 days to actualy mount it. The folowing 10 are for testing and inspections."

"How much can you reduce those?"

"With enough overtime, I could get the mounting down to 2 days. That includes transport from Pasadena to Cape Canaveral. But the

inspections can't be shortened. They're time-based. We do checks and re-checks with set intervals between them to see if something

deforms or warps. If you shorten the intervals, you invalidate the inspections."

"How often do those inspections reveal a problem?" Teddy asked.

A silence fel over the room.

"Uh," Maurice stammered. "Are you suggesting we don't do the inspections?"

"No," said Teddy. "Right now I'm asking how often they reveal a problem."

"About one in twenty launches."

"And how often is the problem they reveal a would-be mission-failure?"

"I'm, uh, not sure. Maybe half the time?"

"So if we skip the inspections and testing, we have a 1 in 40 chance of mission failure?" Teddy asked.

"That's 2.5%," Venkat said, steeping in. "Normaly, that's grounds for a countdown halt. We can't take a chance like that."

" 'Normaly' was a long time ago," Teddy said calmly. "97.5% is better than zero. Can anyone think of a safer way to get more time?"

He looked around the table. Blank faces stared back.

"Al right, then. Speeding up the mounting process and skipping inspections buys us 11 days. If Bruce can pul a rabbit out of a hat and

get done sooner, Maurice can do some inspections."

"What about the other 4 days?" Venkat asked, stil frowning at skipping inspections.

"I'm sure Watney can stretch the food to last 4 extra days, malnutrition notwithstanding," Teddy said, looking to Dr. Keler.

"I-" Keler started. "I can't recommend-"

"Folks," Teddy interrupted. "I understand your positions. We have procedures. Skipping those procedures means risk. Risk means

trouble for your department. But now isn't the time to cover our asses. We have to take risks or Mark Watney dies."

Turning to Keler, he said "Make the food last another 4 days."

Keler nodded silently.

"Rich," said Mike.

Rich Purnel concentrated on his computer screen. His cubicle was a landfil of printouts, charts, and reference books. Empty coffee

cups rested on every surface; take-out packaging littered the ground.

"Rich," Mike said, more forcefuly.

Rich looked up. "Yeah?"

"What the hel are you doing?"

"Just a little side project. Something I wanted to check up on."

"Wel... that's fine, I guess," Mike said, "but you need to do your assigned work first. I asked for those satelite adjustments two weeks ago and you stil haven't done them."

"I need some supercomputer time." Rich said.

"You need supercomputer time to calculate routine satelite adjustments?"

"No, it's for this other thing I'm working on," Rich said.

"Rich, seriously. You have to do your job."

Rich thought for a moment. "Would now be a good time for a vacation?" He asked.

Mike sighed. "You know what, Rich? I think now would be an *ideal* time for you to take a vacation."

"Great!" Rich smiled. "I'l start right now."

"Sure," Mike said. "Go on home. Get some rest."

"Oh, I'm not going home," said Rich, returning to his calculations.

Mike rubbed his eyes. "Ok, whatever. About those satelite orbits...?"

"I'm on vacation," Rich said without looking up.

Mike shrugged and walked away.

[08:01]WATNEY: How's my care package coming along?

[08:16]JPL: A little behind schedule, but we'll get it done. In the mean time, we

want you to get back to work. We're satisfied the Hab's is in good condition.

Maintenance only takes you 12 hours per week. We're going to pack the rest of your

time with research and experiments.

[08:31]WATNEY: Great! I'm sick of sitting on my ass. I'm going to be here for years. You may as well make use of me.

[08:47]JPL: That's what we're thinking. We'll get you a schedule as soon as the

science team puts it together. It'll be mostly of EVAs, geological samples, soil

tests, and weekly self-administered medical tests. Honestly, this is the best

"bonus Mars time" we've had since the Opportunity lander.

[09:02]WATNEY: Opportunity never went back to Earth.

[09:17]JPL: Sorry. Bad analogy.

The Whiteroom was abuzz with activity as technicians sealed Iris in to the specialy-designed shipping container.

The other two shifts watched from the observation deck. They had rarely seen their own homes in two months; a makeshift bunkroom

had been set up in the cafeteria. Fuly a third of them would normaly be asleep at this hour, but they did not want to miss this moment.

The shift leader tightened the final bolt. As he retracted the wrench, the engineers broke in to applause. Many of them were in tears.

After 62 days of grueling work, Iris was complete.

"The launch preparations are complete," Annie Montrose said to the press room. "Iris is ready to go. The scheduled launch is 9:14am.

"Once launched, it wil stay in orbit for at least three hours. During that time, mission control wil gather exact telemetry in preparation for the trans-Mars injection burn. Once that's complete the mission wil be handed off to the Ares-3 presupply team, who wil monitor its

progress over the folowing months. It wil take 414 days to reach Mars. "

"About the payload," a reporter asked, "I hear there's more than just food?"

"That's true," Annie smiled. "We alocated 100 grams for luxury items. There are some handwritten letters from Mark's family, a note

from the President, and a USB drive filed with music from al ages."

"Any disco?" someone asked.

"No disco," Annie said, as chuckles cascaded through the room.

CNN's Cathy Warner spoke up "If this launch fails, is there any recourse for Watney?"

"There are risks to any launch," Annie said, "but we don't anticipate problems. The weather at the Cape is clear with warm

temperatures. Conditions couldn't be better."

"Is there any spending limit to this rescue operation?" another reporter asked. "Some people are beginning to ask how much is too

much."

"It's not about the bottom line," Annie said, prepared for the question. "It's about a human life in immediate danger. But if you want to look at it financialy, consider the value of Mark Watney's extended mission. His prolonged mission and fight for survival is giving us more knowledge about Mars than the rest of the Ares program combined."

"Do you believe in God, Venkat?" Mitch asked.

"Sure, lots of 'em," Venkat said. "I'm Hindu."

"Ask 'em al for help with this launch."

"Wil do."

Mitch stepped forward to his station in the large control room. He glanced at the many screens on the far wal, and the dozens of

people at their stations.

He put his headset on and said. "This is the Flight Director. Begin Launch Status Check."

"Roger that, Houston," came the reply from the Launch Control Director in Florida. "CLCDR checking al stations are manned and

systems ready," he broadcast, "Give me a go/no-go for launch. Talker?"

"Go." came the response.

"Timer."

"Go," Came another voice.

"QAM1."

"Go."

Resting his chin on his hands, Mitch stared at the center screen. It showed the Pad video feed. The booster, amid cloudy water vapor

from the cooling process, stil had *EagleEye3* stenciled on the side.

"QAM2."

"Go."

"QAM3."

"Go."

Venkat leaned against the back wal. An administrator, his job was done. He could only watch and hope. His gaze fixated on the far

wal's displays. In his mind he saw the numbers, the shift juggling, the outright lies and borderline crimes he'd committed to put this mission together. It would al be worthwhile if it worked.

"FSC."

"Go."

"Prop 1."

"Go."

Teddy sat in the VIP observation room behind mission control. His authority afforded him the very best seat: front-row center. His

briefcase lay at his feet and he held a blue folder in his hands.

"Prop 2."

"Go."

"PTO."

"Go."

Annie Montrose paced in her private office next to the press room. Nine televisions mounted to the wal were each tuned to a different

network; each network showed the launch pad. A glance at her computer showed foreign networks doing the same. The world was

holding its breath.

"ACC."

"Go."

"LWO."

"Go."

Bruce Ng sat in the JPL cafeteria along with hundreds of engineers who had given everything they had to Iris. They watched the large

TV with rapt attention. It was 6:13am in Pasadena, yet every single employee was present.

"AFLC."

"Go."

"Guidance."

"Go."

Milions of kilometers away, the crew of Hermes listened as they crowded around Johanssen's station. The 2-minute transmission time

didn't matter. They had no way to help; there was no need to interact. Johanssen stared intently at her screen, which displayed only the audio signal strength. Beck wrung his hands. Vogel stood motionless, his eyes fixed on the floor. Martinez prayed silently at first, then saw no reason to hide it. Commander Lewis stood apart, her arms folded across her chest.

"PTC."

"Go."

"Launch Vehicle Director."

"Go."

"Houston, this is Launch Control, we are go for launch."

"Roger," Mitch said checking the countdown. "This is Flight, we are go for launch on schedule."

"Roger that Houston," Launch Control said, "Launch on schedule."

Once the clock reached -00:00:15, the television networks got what they were waiting for. The Timer Controler began the verbal

countdown. "15," She said. "14... 13... 12... 11..."

Thousands had gathered at Cape Canaveral; the largest crowd ever to watch an unmanned launch. They listened to the Timer

Controler's voice as it echoed across the grandstands.

"10... 9... 8... 7..."

Rich Purnel, entrenched in his orbital calculations, had lost track of time. He didn't notice when his coworkers migrated to the large

meeting room where a TV had been set up. In the back of his mind, he thought the office was unusualy quiet, but he gave it no further

thought.

"6... 5... 4..."

"Ignition sequence start."

"3... 2... 1..."

Clamps released; the booster rose amid a plume of smoke and fire, slowly at first, then racing ever faster. The assembled crowd

cheered it on its way.

"...and liftoff of the Iris Supply Probe," the Timer Controler said.

As the booster soared, Mitch had no time to watch the spectacle on the main

screen. "Trim?" He caled out.

"Trim's good, Flight." came the immediate response.

"Course?" He asked.

"On course."

"Altitude 1000 meters," someone said.

"We've reached safe-abort," another person caled out, indicating that the ship could crash harmlessly into the Atlantic Ocean if

necessary.

"Altitude 1500 meters."

"Pitch and rol maneuver commencing."

"Getting a little shimmy, flight."

Mitch looked over to the Ascent Flight Director. "Say again?"

"A slight shimmy. On-board guidance is handling it."

"Keep an eye on it," Mitch said.

"Altitude 2500 meters."

"Pitch and rol complete, 22 seconds til staging."

The quick yet thorough design of Iris accounted for catastrophic landing failure. Rather than normal meal kits, most of the food was

cubed protein bar material. Even if Iris failed to deploy its tumble baloons and impacted at hundreds of kph, the protein cubes would stil be edible.

An unmanned mission, there was no cap on acceleration. The contents of the probe endured forces no human could survive. While

NASA had tested the effects of extreme G-forces on protein cubes, they had not

done so with a simultaneous lateral vibration. Had they

been given more time, they would have.

The harmless shimmy, caused by a minor fuel mixture imbalance, rattled the payload. Mounted by strong bolts, Iris held firm. The

protein cubes inside did not.

The thrust compressed the food while the shimmy rattled it. An effect similar to liquefaction during an earthquake transformed the

protein cubes into a thick sludge. Stored in a compartment that originaly had no left-over space, the now-compressed substance had room

to slosh.

The shimmy also caused an imbalanced load, forcing the sludge toward the edge of its compartment. The shift in weight only aggravated

the problem and the shimmy grew stronger.

"Shimmy's getting violent," reported the Ascent Flight Director.

"How violent?" Mitch said.

"More than we like," he said. "But the accelerometers caught it and calculated the new center of mass. The guidance computer is

adjusting the engines' thrusts to counteract. We're stil good."

"Keep me posted," Mitch said.

"13 seconds til staging."

The unexpected weight shift had not speled disaster. Al systems were designed for worst-case scenarios; each did their job admirably.

The ship continued toward orbit with only a minor course adjustment, implemented automatically by sophisticated software.

The first stage depleted its fuel, and the booster coasted for a fraction of a second as it jettisoned stage-clamps via explosive bolts. The now-empty stage fel away from the craft as the second-stage engines prepared to ignite.

The brutal forces had disappeared. The protein sludge floated free in the container. Given two seconds, it would have re-expanded and

solidified. But it was given only a quarter-second.

As the second stage fired, the craft experienced a sudden jolt of immense force. No longer contending with the dead-weight of the first

stage, the acceleration was profound. The 300kg of sludge slammed in to the back of its container. The point of impact was at the edge of Iris, nowhere near where the mass was expected to be.

Though Iris was held in place by five large bolts, the force was directed entirely to a single one. The bolt was designed to withstand

immense forces; if necessary to carry the entire weight of the payload. But it was *not* designed to sustain a sudden impact from a loose 300kg mass.

The bolt sheared. The burden was then shifted to the remaining four bolts. The forceful impact having passed, their work was

considerably easier than that of their falen comrade.

Had the pad crew been given time to do normal inspections, they would have noticed the minor defect in one of the bolts. A defect that

slightly weakened it, though would not cause failure on a normal mission. Stil, they would have swapped it out with a perfect replacement.

The off-center load presented unequal force to the four remaining bolts, the defective one bearing the brunt of it. Soon, it failed as wel.

From there, the other three failed in rapid succession.

Iris slipped from its supports in the payload bulb, slamming in to the hul.

"Woah!" exclaimed the Ascent Flight Director. "Flight, we're getting a large precession!"

"What?" Mitch said as alerts beeped and lights flashed across al the consoles.

"Force on Iris is at 7 G's," someone said.

"Intermittent signal loss," came another voice.

"Ascent, What's happening here?" Mitch demanded.

"Al hel broke loose. It's spinning on the long axis with a 17 degree precession."

"How bad?"

"At least 5 rps, and faling off course."

"Can you get it to orbit?"

"I can't talk to it at al; signal failures left and right."

"Comm!" Mitch shot to the Communications Director.

"Workin' on it, Flight," came the response. "There's a problem with the onboard system."

"Getting some major G's inside, Flight."

"Ground telemetry shows it 200 meters low of target path."

"We've lost readings on the probe, Flight."

Mitch zeroed in on that last comment. "Entirely lost the probe?" Mitch asked.

"Affirm, Flight. Intermittent signal from the ship, but no probe."

"Shit," Mitch said. "It shook loose in the bay."

"It's dradeling, Flight."

"Can it limp to orbit?" Mitch said. "Even super-low EO? We might be able to-"

"Loss of signal, Flight."

"LOS here, too."

"Same here."

Other than the alarms, the room fel silent.

After a moment, Mitch said "Reestablish?"

"No luck," said Comm.

"Ground?" Mitch asked.

"GC," same the reply, "Vehicle had already left visual range."

"SatCon?" Mitch asked.

"No satelite acquisition of signal."

Mitch looked forward to the main screen. It was black now, with large white letters reading "LOS".

"Flight," came a voice over the radio, "US Destroyer Stockton reports debris faling from the sky. Source matches last known location

of Iris."

Mitch put his head in his hands. "Roger," he said.

Then he uttered the words every Flight Director hopes never to say: "GC, Flight. Lock the doors."

It was the signal to start post-failure procedures.

From the VIP observation room, Teddy watched the despondent Mission Control Center. He took a deep breath, then let it out. He

looked forlornly at the blue folder, which contained the cheerful speech praising a perfect launch. Placing it in his briefcase, he then extracted the red folder with the *other* speech in it.

Venkat sat in his darkened office. He never *decided* to be in the dark. He'd just been lost in thought so long it got dark around him.

His mobile rang. His wife again. No doubt worried about him. He let it go to voice mail. He just couldn't face her. Or anyone.

A brief chime came from his computer. Glancing over, he saw an email from JPL. A relayed message from Pathfinder:

[16:03]WATNEY: How'd the launch go?

Chapter 16

Martinez:

Dr. Shields says I need to write personal messages to each of the crew. She says it'll keep me tethered to humanity. I think it's bullshit. But hey, it's an order.

With you, I can be blunt:

If I die, I need you to check on my parents. They'll want to hear about our time

on Mars first-hand. I'll need you to do that.

It won't be easy talking to a couple about their dead son. It's a lot to ask;

that's why I'm asking you. I'd tell you you're my best friend and stuff, but it

would be gay.

I'm not giving up. Just planning for every outcome. It's what I do.

Guo Ming, Director of the China National Space Administration, examined the expansive paperwork at his desk. In the old days, when

China wanted to launch a rocket, they just launched it. Now, they were compeled by international agreements to warn other nations first.

It was a requirement, Guo Ming noted to himself, that did not apply to the United States. To be fair, the Americans publicly announced

their launch schedules wel in advance, so it amounted to the same.

He walked a fine line filing out the form: Making the launch date and flight path clear, while doing everything possible to "conceal state secrets."

He snorted at the last requirement. "Ridiculous," he mumbled. The *Taiyang Shen* had no strategic or military value. It was an

unmanned probe that would be in Earth orbit less than two days. After that, it would travel to a solar orbit between Mercury and Venus. It would be China's first heliology probe to orbit the sun.

Yet, the State Council insisted al launches be shrouded in secrecy. Even launches with nothing to hide. This way, other nations could

not infer from lack of openness which launches contained classified payloads.

A knock at the door interrupted his paperwork.

"Come," Guo Ming said, happy for the interruption.

"Good evening, Sir," said Under-Director Zhu Tao.

"Tao, welcome back."

"Thank you, Sir. It's good to be back in Beijing."

"How were things at Jiuquan?" asked Guo Ming. "Not too cold, I hope? I'l never understand why our launch complex is in the middle

of the Gobi Desert."

"It was cold, yet manageable," Zhu Tao said.

"And how are launch preparations coming along?"

"I am happy to report they are al on-schedule."

"Excelent," Guo Ming smiled.

Zhu Tao sat quietly, staring at his boss.

Guo Ming looked expectantly back at him, but Zhu Tao neither stood to leave nor said anything further.

"Something else, Tao?" Guo Ming asked.

"Mmm," Zhu Tao said, "Of course, you've heard about the Iris probe?"

"Yes, I did," Guo frowned. "Terrible situation. That poor man's going to starve."

"Possibly," Zhu Tao said. "Possibly not."

Guo Ming leaned back in his chair. "What are you saying?"

"It's the *Taiyang Shen*'s booster, Sir. Our engineers have run the numbers, and it has enough fuel for a Mars injection orbit. It could get there in 419 days."

"Are you kidding?"

"Have you ever known me to 'kid,' Sir?"

Guo Ming stood and pinched his chin. Pacing, he said "We can realy send a probe to Mars?"

"It's hardly notable, Sir," Zhu Tao said. "We've sent several in the past."

"Yes, I know, but we could realy send the Taiyang Shen?"

"No, Sir," said Zhu Tao. "It's far too heavy. The massive heat shielding makes it the heaviest unmanned probe we've ever built. That's

why the booster had to be so powerful. But a lighter payload could be sent al the way to Mars."

"How much mass could we send?" Guo Ming asked.

"941 kilograms, Sir."

"Hmm," Guo Ming said, "I bet NASA could work with that limitation. Why haven't they approached us?"

"Because they don't know." Zhu Tao said. "Al our booster technology is classified information. The Ministry of State Security even

spreads disinformation about our capabilities. This is for obvious reasons."

"So they don't *know* we can help them," Guo Ming said, "If we decide not to help, no one wil know we could have."

"Correct, Sir."

"For the sake of argument, let's say we decided to help. What then?"

"Time would be the enemy, Sir," Zhu Tao answered. "Based on travel duration and the supplies their astronaut has remaining, any such

probe would have to be launched within a month. Even then he would starve a little."

"That's right around when we planned to launch Taiyang Shen."

"Yes, Sir. But it took them two months to build Iris, and it was so rushed it failed."

"That's their problem," Guo Ming said. "Our end would be providing the booster. We'd launch from Jiuquan; we can't ship an 800-ton

rocket to Florida."

"Any agreement would hinge on the Americans reimbursing us for the booster," Zhu Tao said, "and the State Council would likely want

political favors from the US Government."

"Reimbursement would be pointless," Guo Ming said. "This was an expensive project, and the State Council grumbled about it al

along. If they had a bulk payout for it's value, they'd just keep it. We'd never get to build another one."

He clasped his hands behind his back. "And the American people may be sentimental, but their government is not. The US State

Department won't trade anything major for one man's life."

"So it's hopeless?" asked Zhu Tao.

"Not hopeless," Guo Ming corrected. "Just hard. If this becomes a negotiation by diplomats, it wil never resolve. We need to keep this among scientists. Space agency to space agency. I'l get a translator and cal NASA's Director. We'l work out an agreement, then present

it to our governments as a fait accompli."

"But what can they do for us?" Zhu Tao asked. "We'd be giving up a booster and effectively canceling *Taiyang Shen*."

Guo Ming smiled. "They'l give us something we can't get without them."

"And that is?"

"They'l put a Chinese astronaut on Mars."

Zhu Tao stood. "Of course," he smiled. "The Ares 5 crew hasn't even been selected yet. We'l insist on a crewman. One we get to pick

and train. NASA and the US State Department would surely accept that. But wil our State Council?"

Guo Ming smiled wryly. "Publicly rescue the Americans? Put a Chinese astronaut on Mars? Have the world see China as equal to the

US in space? The State Council would sel their own mothers for that."

Teddy listened to the phone at his ear. The voice on the other end finished what it had to say, then fel silent as it awaited an answer.

He stared at nothing in particular as he processed what he'd just heard.

After a few seconds, he replied "Yes."

Johanssen:

Your poster outsold the rest of ours *combined*. You're a hot chick who went to

Mars. You're on dorm-room walls all over the world.

Looking like that, why are you such a nerd? And you are, you know. A serious

nerd. I had to do some computer shit to get Pathfinder talking to the rover and **oh**

my God. And I had NASA telling me what to do every step of the way.

You should try to be more cool. Wear dark glasses and a leather jacket. Carry a

switchblade. Aspire to a level of coolness known only as... "Botanist Cool."

Did you know Commander Lewis had a chat with us men? If anyone hit on you, we'd

be off the mission. I guess after a lifetime of commanding sailors she's got an

unfairly jaded view.

Anyway. Try not to think about all those guys wanking to your poster.

"Ok, here we are again," said Bruce to the assembled heads of JPL. "You've al heard about the *Taiyang Shen*, so you know our

friends in China have given us one more chance. But this time, it's going to be harder.

"Taiyang Shen wil be ready to launch in 28 days. If it launches on time, our payload wil get to Mars on Sol 624, six weeks after

Watney's expected to run out of food. NASA's already working on ways to stretch his supply.

"We made history when we finished Iris in sixty three days. Now we have to do it in *twenty eight*."

He looked across the table to the incredulous faces.

"Folks," he said, "This is going to be the most 'ghetto' spacecraft ever built. There's only one way to finish that fast: No landing system."

"Sorry, what?" Jack Trevor stammered.

Bruce nodded. "You heard me. No landing system. We'l need guidance for inflight course adjustments. But once it gets to Mars, it's

going to crash."

"That's crazy!" Jack said. "It'l be going an *insane* velocity when it hits!"

"Yep," Bruce said. "With ideal atmospheric drag, it'l impact at 300 meters per second."

"What good wil a pulverized probe do Watney?" Jack asked.

"As long as the food doesn't burn up on the way in, Watney can eat it." Bruce commented.

Turning to the whiteboard, he began drawing a basic organizational chart . "I want two teams," He began.

"Team One wil make the outer shel, guidance system, and thrusters. Al we need is for it to get to Mars. I want the safest possible

system. Aerosol propelant would be best. High-gain radio so we can talk to it, and standard satelite navigational software.

"Team Two wil deal with the payload. They need to find a way to contain the food during impact. If protein bars hit sand at 300m/s,

they'l make protein-scented sand. We need them *edible* after impact.

"We can weigh 941kg. At least 300 of that needs to be food. Get crackin'."

"Uh, Dr. Kapoor?" Rich said, peeking his head in to Venkat's office. "Do you have a minute?"

Venkat gestured him in. "You are...?"

"Rich, Rich Purnel," he said, shuffling in to the office, his arms wrapped around a sheaf disorganized papers. "From astrodynamics."

"Nice to meet you," Venkat said. "What can I do for you, Rich?"

"I came up with something a while ago. Spent a lot of time on it." He dumped the papers on Venkat's desk. "Lemme find the

summary..."

Venkat stared forlornly at his once clean desk, now strewn with scores of printouts.

"Here we go!" Rich said triumphantly, grabbing a paper. Then, his expression saddened. "No, this isn't it."

"Rich," Venkat said. "Maybe you should just tel me what this is about?"

Rich looked at the mess of papers and sighed. "But I had such a cool summary..."

"A summary for what?"

"How to save Watney."

"That's already in progress," Venkat said. "It's a last-ditch effort, but-"

"The *Taiyang Shen*?" Rich snorted. "That won't work. You can't make a Mars probe in a month."

"We're sure as hel going to try," Venkat said, a note of annoyance in his voice.

"Oh sorry, am I being difficult?" Rich asked. "I'm not good with people. Sometimes I'm difficult. I wish people would just tel me.

Anyway, the *Taiyang Shen* is critical. In fact, my idea won't work without it. But a Mars probe? Pfft. C'mon."

"Al right," Venkat said. "What's your idea?"

Rich snatched a paper from the desk. "Here it is!" He handed it to Venkat with a child-like smile.

Venkat took the summary and skimmed it. The more he read, the wider his eyes got. "Are you sure about this?"

"Absolutely!" Rich beamed.

"Have you told anyone else?"

"Who would I tel?"

"I don't know, Venkat said. "Friends?"

"I don't have any of those."

"Ok, keep it under your hat." Venkat said.

"I don't wear a hat."

"It's just an expression."

"Realy?" Rich said. "It's a stupid expression."

"Rich, you're being difficult."

"Ah. Thanks."

Vogel:

Being your backup has backfired.

I guess NASA figured botany and chemistry are similar because they both end in

"Y". One way or another, I ended up being your back-up chemist.

Remember when they made you spend a day explaining your experiments to me? It was

in the middle of intense mission prep. You may have forgotten.

You started my training by buying me a beer. For breakfast. Germans are awesome.

Anyway, now that I have time to kill, NASA gave me a pile of work. And all your

chemistry crap is on the list. So now I have to do boring-ass experiments with test

tubes and soil and pH levels and Zzzzzzzzz....

My life is now a desperate struggle for survival... with occasional titration.

Frankly, I suspect you're a super villain. You're a chemist, you have a German

accent, you had a base on Mars... what more can there be?

"What the fuck is 'Project Elrond'?" Annie asked.

"I had to make something up," Venkat said.

"So you came up with 'Elrond'?" Annie pressed.

"Because it's a secret meeting?" Mitch guessed. "The email said I couldn't even tel my assistant."

"I'l explain everything once Teddy arrives." Venkat said.

"Why does 'Elrond' mean 'secret meeting'?" Annie asked.

"Are we going to make a momentous decision?" Bruge Ng asked.

"Exactly," Venkat said.

"How did you know that?" Annie asked, getting annoyed.

"Elrond," Bruce said. "The Council of Elrond. From Lord of the Rings. It's the meeting where they decide to destroy The One Ring."

"Jesus," Annie said. "None of you got laid in high school, did you?"

"Good morning," Teddy said as he walked in. Seating himself, he rested his hands on the table. "Anyone know what this meeting's

about?" He asked.

"Wait," Mitch said, "Teddy doesn't even know?"

Venkat took a deep breath. "One of our astrodynamicists, Rich Purnel, has found a way to get Hermes back to Mars. The course he

came up with would give Hermes a Mars flyby on Sol 549."

Silence.

"You shittin' us?" Annie demanded.

"Sol 549? How's that even possible?" Asked Bruce. "Even Iris wouldn't have landed til Sol 588."

"Iris was a point-thrust craft," Venkat said. "Hermes has a constant-thrust ion engine. It's always accelerating. Also, Hermes has a *lot* of velocity right now. On their current Earth-intercept course, they have to decelerate for the next month just to slow down to Earth's

speed."

Mitch rubbed the back of his head. "Wow... 549. That's 35 sols before Watney runs out of food. That would solve everything."

Teddy leaned forward. "Run us through it, Venkat. What would it entail?"

"Wel," Venkat began, "If they did this 'Rich Purnel Maneuver,' they'd start accelerating right away, to preserve their velocity and gain even more. They wouldn't intercept Earth at al, but would come close enough to use a gravity assist to adjust course. Around that time,

they'd pick up a re-supply probe with provisions for the extended trip.

"After that, they'd be on an accelerating orbit toward Mars, arriving on Sol 549. Like I said, it's a Mary *flyby*. This isn't anything like a normal Ares mission. They'l be going too fast to fal in to orbit. The rest of the maneuver takes them back to Earth. They'd be home 211

days after the flyby."

"What good is a flyby?" Bruce asked. "They don't have any way to get Watney off the surface."

"Yeah..." Venkat said. "Now for the unpleasant part: Watney would have to get to the Ares-4 MAV."

"Schiapareli Crater!?" Mitch gaped. "That's 3,200km away!"

"3,235km to be exact," Venkat said. "It's not out of the question. He drove to

Pathfinder's landing site and back. That's over

1,500km."

"That was over flat, desert terrain," Bruce chimed in. "But the trip to Schiapareli-"

"Suffice it to say," Venkat interrupted, "It would be very difficult and dangerous. But we have a lot of clever scientists to help him trick out the rover. Also there would be MAV modifications."

"What's wrong with the MAV?" Mitch asked.

"It's designed to get to low Mars orbit," Venkat explained. "But Hermes would be on a flyby, so the MAV would have to escape Mars

gravity entirely to intercept."

"How?" Mitch asked.

"It'd have to lose weight... a **lot** of weight. I can get rooms ful of people working on these problems if we decide to do this."

"Earlier," Teddy said, "You mentioned a supply probe for Hermes. We have that capability?"

"Yes, with the *Taiyang Shen*," Venkat said. "We'd shoot for a near-Earth rendezvous. It's a lot easier than getting a probe to Mars, that's for sure."

"I see," Teddy said. "So we have two options on the table: Send Watney enough food to last until Ares 4, or send Hermes back to get

him right now. Both plans require the *Taiyang Shen*, so we can only do one."

"Yes," Venkat said. "We'l have to pick one."

They al took a moment to consider.

"What about the Hermes crew?" Annie asked, breaking the silence. "Would they have a problem with adding..." She did some quick

math in her head "533 days to their mission?"

"They wouldn't hesitate," Mitch said. "Not for a second. That's why Venkat caled this meeting." He cast a disapproving glare at

Venkat. "He wants us to decide instead."

"That's right," Venkat said.

"It should be Commander Lewis' cal," Mitch said sternly.

"Pointless to even ask her," Venkat said. "We need to make this decision; it's a matter of life and death."

"She's the Mission Commander," Mitch said. "Life and death decisions are her damn job."

"Easy, Mitch," Teddy said.

"Bulshit," Mitch said. "You guys have done end-runs around the crew every time something goes wrong. You didn't tel them Watney

was stil alive, now you're not teling them there's a rescue option."

"We already have a rescue option," Teddy said. "We're just discussing another one."

"The crash-lander?" Mitch said. "Does anyone think that'l work? Anyone?"

"Al right, Mitch," Teddy said. "You've expressed your opinion, and we've heard it. Let's move on." He turned to Venkat. "Can

Hermes function for 533 days beyond the scheduled mission end?"

"It should," Venkat said. "The crew may have to fix things here and there, but they're wel trained. Remember, Hermes was made to do

al 5 Ares missions. It's only halfway through its designed lifespan."

"It's the most expensive thing ever built," Teddy said. "We can't make another one. If something went wrong, the crew would die, and the Ares Program with them."

"Losing the crew would be a disaster," Venkat said. "But we wouldn't lose Hermes. We can remotely operate it. So long as the reactor

and ion engines continued to work, we could bring it back."

"Space travel is dangerous," Mitch said. "We can't make this a discussion about what's safest."

"I disagree," Teddy said. "This is *absolutely* a discussion about what's safest. And about how many lives are at stake. Both plans are risky, but resupplying Watney only risks one life while the Rich Purnel Maneuver risks six."

"Consider *degree* of risk, Teddy," Venkat said. "Mitch is right. The crash-lander is high-risk. It could miss Mars, it could re-enter wrong and burn up, it could crash too hard and destroy the food... we estimate 30% chance of success."

"A near-Earth rendezvous with Hermes is more doable?" Teddy asked.

"Much more doable," Venkat confirmed. "With sub-second transmission delays, we can control the probe directly from Earth rather

than rely on automated systems. When the time comes to dock, Major Martinez can pilot it remotely from Hermes with no transmission

delay at al. And Hermes has a human crew, able to overcome any hiccups that may happen. And we don't have to do a reentry; the

supplies don't have to survive a 300m/s impact."

"So," Bruce offered, "We can have a high chance of kiling one person, or a low chance of kiling 6 people. Jeez. How do we even

make this decision?"

"We talk about it, then Teddy makes the decision," Venkat said. "Not sure what else we can do."

"We could let Lewis-" Mitch began.

"Yeah, other than that," Venkat interrupted.

"Question," Annie said. "What am I even here for? This seems like something for you nerds to discuss."

"You need to be in the loop," Venkat said. "We're not deciding right now. We'l need to quietly research the details internaly.

Something might leak, and you need to be ready to dance around questions."

"How long have we got to make a decision?" Teddy asked.

"The window for starting the maneuver ends in 39 hours."

"Al right," Teddy said. "Everyone, we discuss this only in person or on the phone; never email. And don't talk to *anyone* about this, other than the people here. The last thing we need is public opinion pressing for a risky cowboy rescue that may be impossible."

Beck:

Hey, man. How ya been?

Now that I'm in a "dire situation," I don't have to follow social rules anymore.

I can be honest with everyone.

Bearing that in mind, I have to say... dude... you need to tell Johanssen how you

feel. If you don't, you'll regret it forever.

I won't lie: It could end badly. I have no idea what she thinks of you. Or of

anything. She's weird.

But wait till the mission's over. You're on a ship with her for another two

months. Also, if you guys got up to anything while the mission was in progress,

Lewis would kill you.

Venkat, Mitch, Annie, Bruce, and Teddy met secretly for the second time in as many days. "Project Elrond" had taken on a dark

connotation, veiled in secrecy. Many people knew the name, none knew its purpose.

Speculation ran rampant. Some thought it was a completely new program in the works. Others worried it might be a move to cancel

Ares 4 and 5. Most thought it was Ares 6 in the works.

"It wasn't an easy decision," Teddy said to the assembled elite. "But I've decided to go with Iris 2. No Rich Purnel Maneuver."

Mitch slammed his fist on the table.

"We'l do al we can to make it work," Bruce said.

"If it's not too much to ask," Venkat began. "What made up your mind?"

Teddy sighed. "It's a matter of risk," he said. "Iris 2 only risks one life. Rich Purnel risks al six of them. I know Rich Purnel is more likely to work, but I don't think it's six times more likely."

"You fucking coward," Mitch said.

"Mitch..." Venkat said.

"You god damned fucking coward," Mitch continued, ignoring Venkat. "You just want to cut your losses. You're on damage control.

You don't give a shit about Watney's life."

"Of course I do," Teddy replied. "And I'm sick of your infantile attitude. You can throw al the tantrums you want, but the rest of us

have to be adults. This isn't a TV show; the riskier solution isn't always the best."

"Space is dangerous," Mitch snapped. "It's what we do here. If you want to play it safe al the time, go join an insurance company. And by the way, it's not even your life you're risking. The crew can make up their own minds about it."

"No they can't," Teddy fired back. "They're too emotionaly involved. Clearly, so are you. I'm not gambling five lives to save one.

Especialy when we might save him without risking them at al."

"Bulshit!" Mitch shot back as he stood from his chair. "You're just *convincing* yourself the crash-lander wil work so you don't have to take a risk. You're hanging him out to dry, you chicken-shit son of a bitch!"

He stormed out of the room, slamming the door behind him.

After a few seconds, Venkat folowed behind, saying "I'l make sure he cools off."

Bruce slumped in his chair. "Sheesh," he said, nervously. "We're scientists, for Christ's sake. What the hel!?"

Annie quietly gathered her things and placed them in her briefcase.

Teddy looked to her. "Sorry about that, Annie," he said. "What can I say? Sometimes men let testosterone take over-"

"I was hoping he'd kick your ass," she interrupted.

"What?"

"I know you care about the astronauts, but he's right. You *are* a fucking coward. If you had bals we might be able to save Watney."

Lewis:

Hi, Commander.

Between training and our trip to Mars, I spent 2 years working with you. I think

I know you pretty well. So I'm guessing you blame yourself for my situation.

Don't.

You were faced with an impossible scenario and made a tough decision. That's what

Commanders do. And your decision was right. If you'd waited any longer, the MAV

would have tipped.

I'm sure you've run through all the possible outcomes in your head, so you know

there's nothing you could have done differently (other than "be psychic").

You probably think losing a crewman is the worst thing that can happen. Not

true. Losing the *whole crew* is worse. You kept that from happening.

But there's something more important we need to discuss: What is it with you and

Disco? I can understand the '70's TV because everyone loves hairy people with huge

collars. But Disco?

Disco!?

Vogel checked the position and orientation of Hermes against the projected path. It matched, as usual. In addition to being the

mission's chemist, he was also an accomplished astrophysicist. Though his duties as navigator were laughably easy.

The computer knew the course. It knew when to angle the ship so the ion engines would be aimed correctly. And it knew the location

of the ship at al times (easily calculated from the position of the sun and Earth, and knowing the exact time from an on-board atomic

clock.)

Barring a complete computer failure or other critical event, Vogel's vast knowledge of astrodynamics would never come in to play.

Completing the check, he ran a diagnostic on the engines. They were functioning at peak. He did al this from his quarters. Al on-board

computers could control al ship's functions. Gone were the days of physicaly visiting the engines to check up on them.

Having completed his work for the day, he finaly had time to read email.

Sorting through the messages NASA deemed worthy to upload, he read the most interesting first and responded when necessary. His

responses were cached and would be sent to Earth with Johanssen's next uplink.

A message from his wife caught his attention. Titled *Unsere kinder* ("our children"), it contained nothing but an image attachment. He raised an eyebrow. Several things stood out at once. Firstly, "kinder" should have been capitalized. Helena, a grammar school teacher in Bremen, was very unlikely to make that mistake. Also, to each other, they affectionately caled their kids *Die Affen*.

Attempting to open the image, his viewer reported the file was unreadable.

He walked down the narrow halway. The crew quarters stood against the outer hul of the constantly-spinning ship to maximize

simulated gravity. Johanssen's door was open, as usual.

"Johanssen. Good evening," Vogel said. The crew kept the same sleep schedule, and it was nearing bedtime.

"Oh, helo," Johanssen said, looking up from her computer.

"I have the computer problem," Vogel explained. "I wonder if you wil help."

"Sure," she said.

"You are in the personal time," Vogel said. "Perhaps tomorrow when you are on the duty is better?"

"Now's fine," she said. "What's wrong?"

"It is a file. It is an image, but my computer can not view."

"Where's the file?" she asked, typing on her keyboard.

"It is on my shared space. The name is 'kinder.jpg'."

"Let's take a look," she said.

Her fingers flew over her keyboard as windows opened and closed on her screen. "Definitely a bad jpg header," she said. "Probably

mangled in the download. Lemme look with a hex editor, see if we got anything at al..."

After a few moments she said. "This isn't a jpg. It's a plain ASCII text file. Looks like... wel I don't know what it is. Looks like a bunch of math formulae." She gestured to the screen. "Does any of this make sense to you?"

Vogel leaned in, looking at the text. "Ja," he said. "It is a course maneuver for Hermes. It says the name is 'Rich Purnel Maneuver'."

"What's that?" Johanssen asked.

"I have not heard of this maneuver." He looked at the tables. "It is complicated... very complicated..."

He froze. "Sol 549!?" he exclaimed. "Mein Gott!"

The Hermes crew enjoyed their scant personal time in an area caled "The Rec". Consisting of a table and barely room to seat six, it

ranked low in gravity priority. It's position amidships granted it a mere 0.2g.

Stil, it was enough to keep everyone in their seats as they pondered what Vogel told them.

"...and then mission would conclude with Earth intercept 211 days later," he finished up.

"Thank you, Vogel," Lewis said. She'd heard the explanation earlier when Vogel came to her, but Johanssen, Martinez, and Beck were

hearing it for the first time. She gave them a moment to digest.

"Would this realy work?" Martinez asked.

"Ja," Vogel nodded. "I ran the numbers. They al check out. It is briliant course. Amazing."

"How would he get off Mars?" Martinez asked.

Lewis leaned forward. "There was more in the message," she began. "The maneuver is part of an overal idea NASA had to rescue

Watney. We'd have to pick up a supply near Earth, and he'd have to get to Ares-4's MAV."

"Why al the cloak and dagger?" Beck asked.

"According to the message," Lewis explained. "NASA rejected the idea. They'd rather take a big risk on Watney than a smal risk on

al of us. Whoever snuck it in to Vogel's email obviously disagreed."

"So," Martinez said, "We're talking about going directly against NASA's decision?"

"Yes," Lewis confirmed, "That's what we're talking about. If we do the maneuver, they'l have to send the supply ship or we'l die. We

have the opportunity to force their hand."

"Are we going to do it?" Johanssen asked.

They al looked to Lewis.

"I won't lie," she said. "I'd sure as hel like to. But this isn't a normal decision. This is something NASA expressly rejected. We're

talking about mutiny. And that's not a word I throw around lightly."

She stood and paced slowly around the table. "We'l only do it if we al agree. And before you answer, consider the consequences. If

we mess up the supply rendezvous, we die. If we mess up the Earth gravity assist, we die.

"If we do everything perfectly, we add 533 days to our mission. 533 days of unplanned space travel where anything could go wrong.

Maintenance wil be a hassle. Something might break that we can't fix. If it's lifecritical, we die."

"Sign me up!" Martinez smiled.

"Easy, cowboy," Lewis said. "You and I are military. There's a good chance we'd be court-martialed when we got home. As for the

rest of you, I guarantee they'l never send you up again."

Martinez leaned against the wal, arms folded with a half grin on his face. The rest silently considered what their commander had said.

"If we do this," Vogel said. "It would be over 1000 days of space. This is enough space for a life. I do not need to return."

"Sounds like Vogel's in," Martinez grinned. "Me, too, obviously."

"Let's do it," Beck said.

"If you think it'l work," Johanssen said to Lewis, "I trust you."

"Ok," Lewis said. "If we go for it, what's involved?"

Vogel shrugged. "I plot the course and execute it," he said. "What else?"

"Remote Override," Johanssen said. "It's designed to get the ship back if we al die or something. They can take over Hermes from

Mission Control."

"But we're right here," Lewis said. "We can undo whatever they try, right?"

"Not realy," Johanssen said. "Remote Override takes priority over any on-board controls. Its assumes there's been a disaster and the

ship's control panels can't be trusted."

"Can you disable it?" Lewis asked.

"Hmm..." Johanssen pondered. "Hermes has four redundant flight computers, each connected to three redundant comm systems. If any

computer gets signal from any comm system, Mission Control can take over. We can't shut down the comms; we'd lose telemetry and

guidance. We can't shut down the computers; we need them to control the ship. I'l have to disable the Remote Override on each system...

It's part of the OS, I'l have to jump over the code... yes. I can do it."

"You're sure?" Lewis asked. "You can turn it off?"

"Shouldn't be hard," Johanssen said. "It's an emergency feature, not a security program. It isn't protected against malicious code."

"Malicious code?" Beck smiled. "So... you'l be a hacker?"

"Yeah," Johanssen smiled back. "I guess I wil."

"Al right," Lewis said. "Looks like we can do it. But I don't want peer pressure forcing anyone into it. We'l wait for 24 hours. During

that time, anyone can change their mind. Just talk to me in private or send me an email. I'l cal it off and never tel anyone who it was."

Lewis stayed behind as the rest filed out. Watching them leave, she saw they were smiling. Al four of them. For the first time since

leaving Mars, they were back to their old selves. She knew right then no one would change their mind.

They were going back to Mars.

Everyone knew Brendan Hutch would be running missions soon.

He rose through the ranks as fast as one could in the large, inertia-bound organization. Known as a diligent worker, his skil and

leadership qualities were plain to al his subordinates.

Brendan was in charge of Mission Control from 1am to 9am every night. Continued excelent performance in this role would certainly

net him a promotion. It was already announced he'd be back-up Flight Controler for Ares-4, and he had a good shot at the top job for

Ares-5.

"Flight, CAPCOM," came a voice through his headset.

"Go CAPCOM," Brendan responded. Though they were in the same room, radio protocol was observed at al times.

"Unscheduled status update from Hermes."

With Hermes 90 light-seconds away, back-and-forth voice communication was impractical. Other than media relations, Hermes would

communicate via text until they were much closer.

"Roger," Brendan said. "Read it out."

"I... I don't get it, Flight," came the confused reply. "No real status, just a single sentence."

"What's it say?"

"Message reads: 'Houston, be advised: Rich Purnel is a steely-eyed missile man.""

"What?" Brendan asked. "Who the hel is Rich Purnel?"

"Flight, Telemetry," came another voice.

"Go Telemetry," Brendan said.

"Hermes is off-course."

"CAPCOM, advise Hermes they're drifting. Telemetry, get a correction vector ready-"

"Negative, Flight," Telemetry interrupted. "It's not drift. They adjusted course. Instrumentation uplink shows a deliberate 27.812

degree rotation."

"What the hel?" Brendan stammered. "CAPCOM, ask them what the hel."

"Roger Flight... message sent. Minimum reply time 3 minutes, 4 seconds."

"Telemetry, any chance this is instrumentation failure?"

"Negative, Flight. We're tracking them with SatCon. Observed position is consistent with the course change."

"CAPCOM, Read your logs and see what the previous shift did. See if a massive course change was ordered and somehow nobody

told us."

"Roger, Flight."

"Guidance, Flight." Brendan said.

"Go Flight," came the reply from the Guidance Controler.

"Work out how long they can stay on this course before it's irreversible. At what point wil they no longer be able to intercept Earth?"

"Working on that now, Flight."

"And somebody find out who the hel Rich Purnel is!"

Mitch sat comfortably in Teddy's office.

"Why'd you do it, Mitch?" Teddy demanded.

"Do what?" Mitch asked.

"You know damn wel what I'm talking about."

"Oh, you mean the Hermes mutiny?" Mitch said innocently. "You know, that'd make a good movie title. 'The Hermes Mutiny.' Got a

nice ring to it."

"We know you did it," Teddy said sternly. "We don't know how, but we know you sent them the maneuver."

"I suppose you have proof, then?"

Teddy glared. "No. Not yet, but we're working on it."

"Realy?" Mitch said. "Is that *really* the best use of our time? I mean, we have a near-Earth resupply to plan, not to mention figuring out how to get Watney to Schiapareli. We've got a lot on our plates."

"You're damn right we have a lot on our plates!" Teddy fumed. "After your little stunt, we're committed to this thing."

"*Alleged* stunt," Mitch said. "I suppose Annie wil tel the media we decided to try this risky maneuver? And she'l leave out the mutiny part?"

"Of course," Teddy said. "Otherwise we'd look like idiots."

"Guess that's me off the hook then!" Mitch smiled. "Can't fire me for enacting NASA policy. *Allegedly* enacting it, that is. I guess Lewis is off the hook, too. And maybe Watney gets to live. Happy endings al around!"

"You may have kiled the whole crew," Teddy countered. "Ever think of that?"

"Whomever gave them the maneuver," Mitch said, *"only passed along information. Lewis made the decision to act on it. If she let*

emotion cloud her judgment, she'd be a shitty commander. And she's not a shitty commander."

"If I can ever prove it was you, I'l find a way to fire you for it." Teddy warned.

"Sure," Mitch shrugged. "But if I wasn't wiling to take risks to save lives, I'd..." He thought for a moment. "Wel, I guess I'd be you."

Chapter 17

LOG ENTRY: SOL 192

Holy shit!

They're coming back for me!

I don't even know how to react. I'm choked up!

And I've got a **shitload** of work to do before I catch that bus home.

They can't orbit. If I'm not in space when they pass by, al they can do is wave.

I have to get to Ares-4's MAV. Even NASA accepts that. And when the nannies at NASA recommend a 3200km overland drive, you

know you're trouble.

Schiapareli Crater here I come!

Wel... not right away. I stil have to do the aforementioned shitload of work.

My trip to Pathfinder was a quick jaunt compared to the epic journey that's coming up. I got away with a lot of shortcuts because I

only had to survive 18 sols. This time, things are different.

I averaged 80km/sol on my way to Pathfinder. If I do that wel toward Schiapareli it'l take 40 sols. Cal it 50 to be safe.

But there's more to it than just travel. Once I get there, I'l need to set up camp and do a bunch of MAV modifications. NASA

estimates they'l take 30 sols, 45 to be safe. Between the trip and the MAV mods, that's 95 sols. Cal it 100 because "95" cries out to be approximated.

So I'l need to survive away from the Hab for 100 sols.

"What about the MAV?" I hear you ask (in my fevered imagination). "Won't it have some supplies? Air and water at the very least?"

Nope. It's got dick-al.

It does have air tanks, but they're empty. An Ares mission needs lots of O2, N2 and water anyway. Why send more with the MAV?

Easier to have the crew top off the MAV from the Hab. Fortunately for my crewmates, the mission plan had Martinez fil the MAV tanks

on Sol 1.

The flyby is on Sol 549, so I'l need to leave by 449. That gives me 257 sols to get my shit in gear.

Seems like a long time, doesn't it?

In that time, I need to modify the rover to carry the Atmospheric Regulator, Oxygenator, and Water Reclaimer. I cal them "The Big

Three". Al three need to be in the pressurized area, but the rover isn't big enough. Al three need to be running at al times, but the rover's batteries can't handle that load for long.

The rover wil also need to carry al my food, water, solar cels, extra battery, my tools, some spare parts, and Pathfinder. As my sole

means of communication with NASA, Pathfinder gets to ride on the roof, Granny Clampett style.

I have a lot of problems to solve, but I have a lot of smart people to solve them. Pretty much the whole planet Earth.

NASA is stil working on the details, but the idea is to use both rovers. One to drive around, the other to act as a trailer for al the shit I have to bring.

I'l have to make structural changes to that trailer. And by "structural changes" I mean "cut a big hole in the hul." Then I can move the Big Three in and use Hab canvas to loosely cover the hole. It'l baloon out when I pressurize the rover, but

it'l hold.

How wil I cut a big chunk out of a rover's hul? I'l let my lovely assistant Venkat Kapoor explain further:

[14:38]JPL: I'm sure you're wondering how to cut a hole in the rover.

Our experiments show a rock sample drill can get through the hull. Wear and tear

on the bit is minimal (rocks are harder than carbon composite). You can cut holes

in a line, then chisel out the remaining chunks between them.

I hope you like drilling. The drill bit is 1cm wide, the holes will be 0.5cm

apart, and the length of the total cut is 11.4m. That's 760 holes. And each one

takes 160 seconds to drill.

Problem: The drills weren't designed for construction projects. They were

intended for quick rock samples. The batteries only last 240 seconds. You do have

two drills, but you'd still only get 3 holes done before needing to recharge. And

recharging takes 41 minutes.

That's 173 hours of work, limited to 8 EVA hours per day. That's 21 days of

drilling, and that's just too long. All our other ideas hinge on this cut working.

If it doesn't, we need time to come up with new ones.

So we want you to wire a drill directly to Hab power.

The drill expects 28.8V and pulls 9 Amps. The only lines that can handle that are the rover recharge lines. They're 36V, 10A max. Since you have two, we're

comfortable with you modifying one.

We'll send you instructions on how to step down the voltage and put a new breaker

in the line, but I'm sure you already know how.

I'l be playing with high voltage power tomorrow. Can't imagine anything going wrong with that!

LOG ENTRY: SOL 193

I managed to not kil myself today, even though I was working with high voltage. Wel, it's not as exciting as al that. I disconnected the line before I fucked with it.

As instructed, I turned a rover charging cable into a dril power source. Getting the voltage was a simple matter of adding resistors,

which my electronics kit has in abundance.

I had to make my own a 9 Amp breaker. I strung three 3A breakers in paralel. There's no way for 9A to get through that without

tripping al three in rapid succession.

Then I had to rewire a dril. Pretty much the same thing I did with Pathfinder. Take out the battery and replace it with a power line from the Hab. But this time it was a **lot** easier.

Pathfinder was too big to fit through any of my airlocks, so I had to do al the rewiring outside. Ever done electronics while wearing a

space suit? Pain in the ass. I even had to make a workbench out of MAV landing struts, remember?

Anyway, the dril fit in the airlock easily. It's only a meter tal, and shaped like a jackhammer. We did our rock sampling standing up,

like Apolo astronauts.

Also, unlike my Pathfinder hatchet-job, I had the ful schematics of the dril. I

removed the battery and attached a power line where it

used to be. Then, taking the dril and it's new cord outside, I connected it to the modified rover charger and fired it up.

Worked like a charm! The dril whirled away with happy abandon. Somehow, I had managed to do everything right the first try. Deep

down, I thought I'd fry the dril for sure.

It wasn't even midday yet. I figured why not get a jump on driling?

[10:07] Watney: Power line modifications complete. Hooked it up to a drill, and

it works great. Plenty of daylight left. Send me a description of that hole you

want me to cut.

[10:25] JPL: Glad to hear it. Starting on the cut sounds great. Just to be clear,

these are modifications to Rover 1, which we've been calling "the trailer." Rover 2

(the one with your modifications for the trip to Pathfinder) should remain as-is for now.

You'll be taking a chunk out of the roof, just in front of the airlock in the

rear of the vehicle. The hole needs to be at least 2.5m long and the full 2m width

of the pressure vessel.

Before any cuts, draw the shape on the trailer, and position the trailer where

Pathfinder's camera can see it. We'll let you know if you got it right.

[10:43] Watney: Roger. Take a pic at 11:30 if you haven't heard from me by then.

The rovers are made to interlock so one can tow the other. That way you can

rescue your crewmates if the shit hits the fan. For that

same reason, rovers can share air via hoses you connect between them. That little feature wil let me share atmosphere with the trailer on my long drive.

I'd stolen the trailer's battery long ago; it had no ability to move under it's own power. So I hitched it up to my awesomely modified

rover and towed it in to place near Pathfinder.

Venkat told me to "draw" the shape I plan to cut, but he neglected to mention how. It's not like I have a Sharpie that can work out on

the surface. So I vandalized Martinez's bed.

The cots are basicaly hammocks. Lightweight string woven loosely into something that's comfortable to sleep on. Every gram counts

when making stuff to send to Mars.

I unraveled Martinez's bed and took the string outside. I taped it to the trailer hul along the path I planned to cut. Yes, of course duct tape works in a near-vacuum. Duct tape works anywhere. Duct tape is magic and should be worshiped.

I can see what NASA has in mind. The rear of the trailer has an airlock that we're not going to mess with. The cut is just ahead of it,

and wil leave plenty of space for The Big Three to stand.

I have no idea how NASA plans to power the Big Three for 24½ hours a day and stil have energy left to drive. I bet they don't know,

either. But they're smart; they'l work something out.

[11:49] JPL: What we can see of your planned cut looks good. We're assuming the

other side is identical. You're cleared to start drilling.

[12:07] Watney: That's what she said.

[12:25] JPL: Seriously, Mark? Seriously?

First, I depressurized the trailer. Cal me crazy, but I didn't want the dril explosively launched at my face.

Then I had to pick somewhere to start. I thought it'd be easiest to start on the side. I was wrong.

The roof would have been better. The side was a hassle because I had to hold the dril paralel to the ground. This isn't your dad's

Black & Decker we're talking about. It's a meter long and only safe to hold by the handles.

Getting it to bite was nasty. I pressed it against the hul and turned it on, but it wandered al over the place. So I got my trusty hammer and screwdriver. With a few taps, I made a smal chip in the carbon composite.

That gave the bit a place to seat, so I could keep driling in one place. As NASA predicted, it took about two minutes to get al the way

through.

I folowed the same procedure for the second hole and it went much smoother. After the third hole, the dril's overheat light came on.

It wasn't designed to operate constantly for so long. Fortunately, it sensed the overheat and warned me. So I leaned it against the

workbench for a few minutes and it cooled down. One thing you can say about Mars: It's *really* cold. The thin atmosphere doesn't conduct heat very wel, but it cools everything eventualy.

I had already removed the dril's cowling (the power cord needed a way in). A pleasant side effect is the dril cools even faster. Though

I'l have to clean it thoroughly every few hours as dust accumulates.

By 17:00, when the sun began to set, I had driled 75 holes. A good start, but there's stil tons to do. Eventualy (probably tomorrow)

I'l have to start driling holes that I can't reach from the ground. For that I'l need something to stand on.

I can't use my "workbench." It's got Pathfinder on it, and the last thing I'm going to do is mess with that. But I've got three more MAV

landing struts. I'm sure I can make a ramp or something.

Anyway, that's al stuff for tomorrow. Tonight is about eating a *full* ration for dinner.

Awww yeah. That's right. I'm either getting rescued on Sol 549 or I'm dying. That means I have 35 days of extra food. I can indulge

once in a while.

LOG ENTRY: SOL 194

I average a hole every 3.5 minutes. That includes the occasional breather to let the dril cool off.

I learned this by spending al damn day driling. After 8 hours of dul, physicaly intense work, I had 137 holes to show for it.

It turned out to be easy to deal with places I couldn't reach. I didn't need to modify a landing strut after al. I just had to get something to stand on. I used a geological sample container (also known as "a box").

Before I was in contact with NASA, I would have worked more than 8 hours. I can stay out for 10 before even dipping in to

"emergency" air. But NASA's got a lot of Nervous Nelies who don't want me out longer than spec.

With today's work, I'm about ¼ of the way through the whole cut. At least, ¼ of the way through the driling. Then I'l have 759 little

chunks to chisel out. And I'm not sure how wel carbon composite is going to take to that. But NASA'l do it a thousand times back on

Earth and tel me the best way to get it done.

Anyway, at this rate, it'l take 4 more days of (boring-ass) work to finish the driling.

I've actualy exhausted Lewis's supply of shitty '70's TV. And I've read al of Johanssen's mystery books.

I rifled through other crewmates' stuff to find entertainment. But al of Vogel's stuff is in German, Beck brought nothing but medical

journals, and Martinez didn't bring anything.

I'm got realy bored, so I decided to pick a theme song!

Something appropriate. And naturaly, it should be something from Lewis's godawful '70's colection. It wouldn't be right any other

way.

There are plenty of great candidates: *Life on Mars* by David Bowie, *Rocket Man* by Elton John, *Alone Again (Naturally)* by Gilbert O'Sulivan.

But I settled on *Stayin' Alive* by the Bee Gees.

LOG ENTRY: SOL 195

Another day, another bunch of holes. 145 this time (I'm getting better.) I'm halfway done. This is getting realy old.

But at least I have encouraging messages from Venkat to cheer me on!

[17:12] Watney: 145 holes today. 357 total.

[17:31] JPL: We thought you'd have more done by now.

Dick.

Anyway, I'm stil bored at night. I guess that's a good thing. Nothing's wrong with the Hab, there's a plan to save me, and the physical

labor is making me sleep wonderfuly.

I miss tending the potatoes. The Hab isn't the same without them.

There's stil soil everywhere. No point in lugging it back outside. Lacking anything better to do, I ran some tests on it. Amazingly, some of the bacteria survived. The population is strong and growing. That's pretty impressive, when you consider it was exposed to near-vacuum and sub-arctic temperatures for over 24 hours.

My guess is pockets of ice formed around some of the bacteria, leaving a bubble of survivable pressure inside, and the cold wasn't

quite enough to kil them. With hundreds of milions of bacteria, it only takes one survivor to stave off extinction.

Life is amazingly tenacious. They don't want to die anymore than I do.

LOG ENTRY: SOL 196

I fucked up.

I fucked up big time. I made a mistake that might kil me.

I started my EVA around 08:45, same as always. I got my hammer and screwdriver and started chipping the trailer's hul. It's a pain in

the ass to make a chip before each driling, so I make al the day's chips in a single go.

After chipping out 150 divots (hey, I'm an optimist), I got to work.

It was the same as yesterday and the day before. Dril through, relocate. Dril through, relocate. Dril through a third time, then set the dril aside to cool. Repeat that process over and over til lunchtime.

At 12:00, I took a break. Back in the Hab, I enjoyed a nice lunch and played some chess against the computer (it kicked my ass).

Then back out for the day's second EVA.

At 13:30 my ruination occurred, though I didn't realize it at the time.

The worst moments in life are heralded by smal observations. The tiny lump on your side that wasn't there before. Coming home to

your wife and seeing two wine glasses in the sink. Any time you hear "We interrupt this program..."

For me, it was when the dril didn't start.

Only three minutes earlier, it was working fine. I had finished a hole and set the dril aside to cool. Same as always.

But when I tried to get back to work, it didn't work. The power light wouldn't even come on.

I wasn't worried. If al else failed, I had another dril. It would take a few hours to wire it up, but that's hardly a concern.

The power light being off meant there was probably something wrong with the line. A quick glance at the airlock window showed the

lights were on in the Hab. So there were no systemic power problems. I checked my new breakers and sure enough, al three had tripped.

I guess the dril puled a little too much amperage. No big deal. I reset the breakers and got back to work. The dril fired right up, and I was back to making holes.

Doesn't seem like a big deal, right? I certainly didn't think so at the time.

I finished my day at 17:00 after driling 131 holes. Not as good as yesterday, but I lost some time to the dril malfunction.

I reported my progress.

[17:08] Watney: 131 holes today. 488 total. Minor drill issue; it tripped the

breakers. There may be an intermittent short in the drill, probably in the

attachment point of the power line. Might need to redo it.

Earth an Mars are just over 18 light-minutes apart now. Usualy, NASA responded within 25 minutes. But this time, no reply came.

Remember, I do al my communication from Rover 2, which relays everything through Pathfinder. I can't just lounge in the Hab awaiting a

reply; I have to stay in the rover until they acknowledge the message.

[17:38] Watney: Have received no reply. Last message sent 30 minutes ago. Please

acknowledge.

I waited another 30 minutes. Stil no reply. Fear started to take root.

Back when JPL's Nerd Brigade hacked the rover and Pathfinder to be an poorman's IM client, they sent me a cheat sheet for

troubleshooting. I executed the first instruction:

[18:09] Watney: system_command: STATUS

[18:09] SYSTEM: Last message sent 00h31m ago. Last message received 26h17m ago.

Last ping reply from probe received 04h24m ago. WARNING: 52 unanswered pings.

Pathfinder was no longer talking to the rover. It had stopped answering pings 4 hours and 24 minutes ago. Some quick math told me

that was around 13:30 today.

The same time the dril died.

I tried not to panic. The troubleshooting sheet has a list of things to try if communication is lost. They are (in order):

1. Confirm power stil flowing to Pathfinder.

2. Reboot rover.

3. Reboot Pathfinder by disconnecting/reconnecting power.

4. Instal rover's comm software on the other rover's computer, try from there.

5. If both rovers fail, problem is likely with Pathfinder. Check connections very closely. Clean Pathfinder of Martian dust.

6. Spel message in Morse Code with rocks, include things attempted. Problem may be recoverable with remote update of Pathfinder.

I only got as far as step 1. I checked Pathfinder's connections and the negative lead was no longer attached.

I was elated! What a relief! With a smile on my face, I fetched my electronics kit and prepared to reattach the lead. I puled it out of the probe to give it a good cleaning (as best I can with the gloves of my space suit) and noticed something strange. The insulation had melted.

I pondered this development. Melted insulation usualy means a short. More current than the wire could handle had passed through. But

the bare portion of the wire wasn't black or even singed, and the positive lead's insulation wasn't melted at al.

Then, one by one, the horrible realities of Mars came in to play. The wire wouldn't be burnt or singed. That's a result of oxidization.

And there's no oxygen in the air. There likely was a short after al. But with the positive lead being unaffected, the power must have come from somewhere else...

And the dril's breaker tripped around the same time...

Oh... shit...

The internal electronics for Pathfinder included a ground lead to the hul. This way it could not build up a static charge in Martian

weather conditions (no water and frequent sandblasting can make impressive static charge).

The hul sat on Panel A, one of four sides of the tetrahedron which brought Pathfinder the Mars. The other 3 sides are stil in Ares Valis where I left them.

Between Panel A and the workbench were the Mylar baloons Pathfinder had used to tumble-land. I had shredded many of them to

transport it. Stil, a lot of material remained; enough to reach around Panel A and be in contact with the hul. I should mention that Mylar is conductive.

At 13:30, I leaned the dril against the workbench. The dril's cowling was off to make room for the power line. The workbench is

metal. If the dril leaned against the workbench just right, it could make a metalto-metal connection.

And that's exactly what happened.

Power traveled from the dril line's positive, through the workbench, through the Mylar, through Pathfinder's hul, through a bunch of

extremely sensitive and irreplaceable electronics, and out the negative lead of Pathfinder's power line.

Pathfinder operates on 50 miliamps. It got *nine thousand* miliamps, which plowed through the delicate electronics, frying everything along the way. The breakers tripped, but it was too late.

Pathfinder's dead. I've lost the ability to contact Earth.

I'm on my own.

Chapter 18

LOG ENTRY: SOL 197

Sigh...

Just once I'd like something to go to plan, ya know?

Mars keeps trying to kil me.

Wel... Mars didn't electrocute Pathfinder. So I'l amend that:

Mars and my stupidity keep trying to kil me.

Ok, enough self-pity. I'm not doomed. Things wil be just be harder than planned. I have al I need to survive. And Hermes is stil on the

way.

I speled out a Morse Code message using rocks. "PATHFINDER FRIED WITH 9AMPS. DEAD FOREVER. PLAN

UNCHANGED. WILL GET TO MAV."

If I can get to the Ares-4 MAV, I'l be set. But having lost contact with NASA, I have to design my own Great Martian Winnebago.

For the time being, I've stopped al work on it. I don't want to continue without a plan. I'm sure NASA had al kinds of ideas, but now I

have to come up with one on my own.

As I mentioned, the Big Three (Atmospheric Regulator, Oxygenator, and Water Reclaimer) are critical components. I worked around

them for my trip to Pathfinder. I used CO2 filters to regulate the atmosphere, and brought enough oxygen and water for the whole trip. That won't work this time. I need the Big Three.

Problem is, they soak up a lot of power, and have to run al day long. The rover batteries have 18kwh of juice. The Oxygenator *alone*

uses 44.1kwh per sol. See my problem?

You know what? "Kilowatt-hours per sol" is a pain in the ass to say. I'm gonna invent a new scientific unit name. One kilowatt-hour

per sol is... it can be anything... um... I suck at this... oh fuck it. I'l cal it a "pirateninja."

Al told, the Big Three need 69.2pn, most of that going to the Oxygenator and Atmospheric Regulator. (The Water Reclaimer only

needs 3.6 of that.)

There'l be cutbacks.

The easiest one is the Water Reclaimer. I have 620L of water (I had a lot more before the Hab blew up). I only need three liters of

water per sol, so my supply wil last 206 sols. There's only 100 sols after I leave and before I'm picked up (or die in the attempt).

Conclusion: I don't need the Water Reclaimer at al. I'l drink as needed, and dump my waste outdoors. Yeah, that's right Mars, I'm

gonna piss and shit on you. That's what you get for trying to kil me al the time.

There. I saved myself 3.6 pirate-ninjas.

LOG ENTRY: SOL 198

I've had a breakthrough with the Oxygenator!

I spent most of the day looking at the specs. It heats CO2 to 900C, then passes it over a zirconia electrolysis cel to yank the carbon

atoms off. Heating the gas is what takes most of the energy. Why is that important? Because I'm just one guy and the Oxygenator was

made for six. 1/6th the quantity of CO2 means 1/6th the energy to heat it.

The *spec* said 44.1pn, but al this time it's only been using 7.35 because of the reduced load. Now we're getting somewhere!

Then there's the matter of the Atmospheric Regulator. The regulator samples the air, figures out what's wrong with it, and corrects the

problem. Too much CO2? Take it out. Not enough O2? Add some. Without it, the Oxygenator is worthless. The CO2 needs to be

separated in order to be processed.

The regulator analyzes the air with spectroscopy, then separates the gasses by supercooling them. Different elements turn to liquid at

different temperatures. On Earth, supercooling this much air would take ridiculous amounts of energy. But (as I'm acutely aware) this isn't Earth.

Supercooling is done by pumping air to a component outside the Hab. The air quickly cools to the outdoor temperature, which ranges

from -150C to 0C. When it's warm, additional refrigeration is used, but cold days can turn air to liquid for free. The real energy cost comes from heating it back up. If it came back to the Hab unheated, I'd freeze to death.

"But wait!" You're thinking, "Mars's atmosphere isn't liquid. Why does the Hab's air condense?"

The Hab's atmosphere is 90 times as dense, so it turns to liquid at much higher temperatures. The regulator gets the best of both

worlds. Literaly. Side note: Mars's atmosphere *does* condense at the poles. In fact, it solidifies into dry ice.

Problem: the regulator takes 21.5pn. Even adding some of the Hab's power cels would barely power the regulator for a sol, let alone

have juice to drive.

More thinking is required.

LOG ENTRY: SOL 199

I've got it. I know how to power the Oxygenator and Atmospheric Regulator.

The problem with smal pressure vessels is CO2 toxicity. You can have al the oxygen in the world, but once the CO2 gets above 1%

you'l start to get drowsy. At 2% it's like being drunk. At 5%, it's hard to stay conscious. 8% wil eventualy kil you. Keeping alive isn't about oxygen, it's about getting rid of CO2.

I need the regulator. But I don't need the Oxygenator al the time. I just need to get CO2 out of the air, and back-fil with oxygen. I

have 50 liters of liquid oxygen in two 25L tanks here in the Hab. That's 50,000L in gaseous form, enough to last 85 days. Not enough to

see me through to rescue, but a hel of a lot.

The regulator can separate the CO2 and store it in a tank, adding oxygen to my air as needed. When I run low on oxygen, I can camp

out for a day and use *all* my power to run the Oxygenator. That way, the Oxygenator's power consumption doesn't eat up my driving juice.

So I'l run the regulator al the time, but only run the Oxygenator on days I dedicate to using it.

After the regulator freezes the CO2 out, the oxygen and nitrogen are stil gasses, but they're -75C. If the regulator fed that back to my air without reheating it, I'd be a Popsicle within hours. Most of the regulator's power goes to heating the return air so that doesn't happen.

But I have a better way to heat it up. Something NASA wouldn't consider on their most homicidal day.

The RTG!

Yes, the RTG. You may remember it from my exciting trip to Pathfinder. A lovely lump of Plutonium so radioactive it gives off 1500

watts of heat which it uses to harvest 100W of electricity. So what happens to the other 1400W? It gets radiated out as heat.

On the trip to Pathfinder, I had to actually remove insulation from the rover to vent excess heat from the damn thing.

I ran the numbers. The regulator uses 790W to constantly reheat air. The RTG's 1400W is more than equal to the task, as wel as

keeping the rover a reasonable temperature.

To test, I shut down the heaters in the regulator and noted its power consumption. After a few minutes I turned them right back on

again. Jesus Christ that return air was cold. But I got the data I wanted.

With heating, the regulator needs 21.5pn. Without it... (drum rol) 1pn. That's right, almost *all* of the power was going to heat.

As with most of life's problems, this one can be solved by a box of *pure radiation*.

I spent the rest of the day double-checking my numbers and running more tests. It al checks out. I can do this.

LOG ENTRY: SOL 200

I hauled rocks today.

I needed to know what kind of power efficiency the rover/trailer wil get. On the way to Pathfinder, I got 80km from 18kwh. This time,

the load wil be a lot heavier. I'l be towing the trailer and al the other shit.

I backed the rover up to the trailer and attached the tow clamps. Easy enough.

The trailer has been depressurized for some time now (there's a couple of hundred little holes in it, after al), so I opened both airlock doors to have a

straight shot at the interior. Then I threw a bunch of rocks in.

I had to guess at the weight. The heaviest thing I'l bring with me is the water. 620kg worth. My freeze-dried potatoes wil add another

200kg. I'l probably have more solar cels than before, and maybe a battery from the Hab. Plus the Atmospheric Regulator and

Oxygenator, of course. Rather than weigh al that shit, I took a guess and caled it 1200kg.

Half a cubic meter of basalt weighs about that much (more or less). After two hours of brutal labor, during which I whined a lot, I got it al loaded in.

Then, with both batteries fuly charged, I drove circles around the Hab until I drained them both.

With a blistering top speed of 25kph, it's not an action-packed thril ride. But I was impressed it could maintain that speed with al the extra weight. The rover has spectacular torque.

But physical law is a pushy little shit, and it exacted revenge for the additional weight. I only got 57km before I was out of juice.

That was 57km on level ground, without having to power the regulator (which won't take much with the heater off). Cal it 50km per

day to be safe. At that rate it would take 65 days to get to Schiapareli. But that's just the travel time.

Every now and then, I'l need to break for a day and let the Oxygenator use al the power. How often? After a bunch of math I worked

out that my 18pn budget can power the Oxygenator enough to make 2.5 sols of O2. I'd have to stop every two to three sols to reclaim

oxygen. My 65 sol trip would become 91!

That's too fucking long. I'l tear my own head off if I have to live in the rover that long. Anyway, I'm exhausted from lifting rocks and whining about lifting rocks.

I think I puled something in my back. Gonna take it easy the rest of today.

LOG ENTRY: SOL 201

Yeah, I definitely puled something in my back. I woke up in agony.

So I took a break from rover planning. Instead, I spent the day taking drugs and playing with radiation.

First, I loaded up on Vicodin for my back. Hooray for Beck's medical supplies!

Then I drove out to the RTG. It was right where I left it, in a hole 4km away. Only an idiot would keep that thing near the Hab. So

anyway, I brought it back to the Hab.

Either it'l kil me or it won't. A lot of work went in to making sure it doesn't break. If I can't trust NASA, who can I trust? (For now I'l forget that NASA told us to bury it far away.)

I stored it on the roof of the rover for the trip back. That puppy realy spews heat.

I have some flexible plastic tubing intended for minor Water Reclaimer repairs. After bringing the RTG in to the Hab, I *very carefully* glued some tubing around the heat baffles. Using a funnel made from a piece of paper, I ran water through the tubing, letting it drain in to a sample container.

Sure enough, the water heated up. That's not realy a surprise, but it's nice to see thermodynamics being wel-behaved.

The Atmospheric Regulator doesn't run constantly. The freeze-separation speed is driven by the weather outside. So the returning frigid

air doesn't come as a steady flow. And the RTG generates a constant, predictable heat. It can't "ramp up" its output.

So I'l heat water with the RTG to create a heat reservoir, then I'l make the return air bubble through it. That way I don't have to worry about when the air comes in. And I won't have to deal with sudden temperature changes in the rover. When the Vicodin wore off, my back hurt even more than before. I'm going to need to take it easy. I can't just pop pils forever. So I'm

taking a few days off from heavy labor. To that end, I made a little invention just for me...

I took Johanssen's cot and cut out the hammock. Then I draped spare Hab canvas over the frame, making a pit inside the cot, with

extra canvass around the edges. Weighing down the excess canvass with rocks, I now had a water-tight bathtub!

It only took 100L to fil the shalow tub.

Then, I stole the pump from the Water Reclaimer. (I can go quite a while without the Water Reclaimer operating). Hooking it up to my

RTG-water-heater, I put both the input and output lines in the tub.

Yes, I know this is ridiculous, but I hadn't had a bath since Earth, and my back hurts. Besides, I'm going to spend 100 sols with the

RTG anyway. A few more won't hurt. That's my bulshit rationalization and I'm sticking with it.

It took two hours to heat the water to 37C. Once it did, I shut off the pump, and got in. Oh man, al I can say is "Ahhhhhh."

Why the *hell* didn't I think of this before?

LOG ENTRY: SOL 207

I spent the last week recovering from back problems. The pain wasn't bad, but there aren't any chiropractors on Mars, so I wasn't

taking chances.

I took hot baths twice a day, laid in my bunk a lot, and watched shitty '70's TV. I've already seen Lewis's entire colection, but I didn't have much else to do. I was reduced to watching reruns. I got a lot of thinking done.

I can make everything better by having more solar panels. The 14 panels I took to Pathfinder provided the 18kwh that the batteries

could store. When traveling, I stowed the panels on the roof. The trailer gives me room to store another 7 (half of its roof wil be missing because of the hole I'm cutting in it).

This trip's power needs wil be driven by the Oxygenator. It al comes down to how much power I can give that greedy little fucker in a

single sol. I want to minimize how often I have days with no travel. The more juice I can give the Oxygenator, the more oxygen it'l liberate, and the longer I can go between those "air-sols."

Let's get greedy. Lets say I can find a home for 14 more panels instead of 7. Not sure how to do that, but let's say I can. That would

give me 38pn to work with, which would net me 5.1 sols of oxygen per air-sol. I'd only have to stop once per five sols. That's much more reasonable.

Plus, if I can arrange battery storage for the extra power, I could drive 100km per sol! Easier said than done, though. That extra

18kwh of storage wil be tough. I'l have to take 2 of the Hab's 9kwh fuel cels and load them on to the rover or trailer. They aren't like the rover's batteries; they're not smal or portable. They're light enough, but they're pretty big. I may have to attach them to the outside hul, and that would eat in to my solar cel storage.

100km per sol, stopping every fifth sol to reclaim oxygen. If I could pul that off, I'd get there 40 sols. That would be sweet!

In other news, It occurred to me that NASA is probably shitting bricks. They're watching me with satelites, and haven't seen me come

out of the Hab for six days. With my back better, it was time to drop them a line.

I headed out for an EVA. This time, being very careful while lugging rocks around, I speled out a Morse code message: "INJURED

BACK. BETTER NOW. CONTINUING ROVER MODS."

That was enough physical labor for today. I don't want to overdo it.

Think I'l have a bath.

LOG ENTRY: SOL 208

Today, it was time to experiment with the panels.

First, I put the Hab on low power mode: No internal lights, al nonessential systems offline, al internal heating suspended. I'd be outside most of the day anyway.

I detached 28 panels from the solar farm and dragged them to the rover. I spent four hours stacking them this way and that. The poor

rover looked like the Beverly Hilbilies truck. Nothing I did worked.

The only way to get al 28 on the roof was to make stacks so high they'd fal off the first time I turned. If I lashed them together, they'd fal off as a unit. If I found a way to attach them perfectly to the rover, the rover would tip. I didn't even bother to test. It was obvious by looking and I didn't want to break shit.

I haven't removed the chunk of hul from the trailer yet. Half the holes are driled, but I'm not committed to anything. If I left it in place, I could have four stacks of seven cels. That would work fine; it's just two rovers worth of what I did for the trip to Pathfinder.

Problem is, I need that opening. The regulator has to be in the pressurized area and it's too big to fit in the rover. Plus which, the

Oxygenator needs to be in a pressurized area while operating. I'l only need it every 5 sols, but what would I do on that sol? No, the hole has to be there.

As it is, I'l be able to stow 21 panels. I need homes for the other seven. There's only one place they can go: The sides of the rover and trailer.

One of my earlier modifications was "saddlebags" draped over the rover. One side held the extra battery (stolen from what is now the

trailer) while the other side was ful of rocks as counterweight.

I won't need them this time around. I can return the second battery to the trailer whence it came. In fact, it'l save me the hassle of the mid-drive EVA I had to do every day to swap cables. When the rovers are linked up, they share resources including electricity.

I went ahead and reinstaled the trailer's battery. It took me two hours but it's out of the way now. I removed the saddlebags and set

them aside. They may be handy down the line. If I've learned one thing from my stay at Club Mars, it's that *everything* can be useful.

I had liberated the sides of the rover and trailer. After staring at them for a while, I had my solution.

I'l make L-brackets that stick out from the undercarriages, with the hooks facing up. Two brackets per side to make a shelf. I could

set panels on the shelves and lean them against the rover. Then I'd lash them to the hul with homemade rope.

There'l be four "shelves" total; two on the rover and two on the trailer. If the brackets stick out far enough to accommodate two

panels, I could store 8 additional panels that way. That would give me one more panel than I'd even planned for.

I'l make those brackets and instal them tomorrow. I would have done it today, but it got dark and I got lazy.

LOG ENTRY: SOL 209

Cold night last night. The solar cels were stil detached from the farm, so I had to leave the Hab in low-power mode. I did turn the heat back on (I'm not insane), but I set the internal temperature to 1C to conserve power. Waking up to frigid weather was surprisingly

nostalgic. I grew up in Chicago, after al.

But nostalgia only lasts so long. I vowed to complete the brackets today, so I can return the panels to the farm. Then I can turn the

damn heat back on.

I headed out to the MAV's landing strut array. Most of the MAV was made from composite, but the struts had to absorb the shock of

landing. Metal was the way to go.

Each strut is 2 meters long, and held together by bolts. I brought them in to the Hab to save myself the hassle of working in an EVA

suit. I took each strut apart, yielding a bunch of metal strips.

Shaping the brackets involved a hammer and... wel that's it, actualy. Making an "L" doesn't take a lot of precision.

I needed holes where the bolts would pass through. Fortunately, my Pathfindermurdering dril made short work of that task.

Attaching the brackets to the undercarriages of the rover and trailer was easy. The undercarriages come right off. I bolted the brackets in place and returned the undercarriages where they belonged. Important note – an undercarriage is *not* part of the pressure vessel. The holes I driled won't let my air out.

I tested the brackets by hitting them with rocks. This kind of sophistication is what we interplanetary scientists are known for.

After convincing myself the brackets wouldn't break at the first sign of use, I tested the new arrangement. Two stacks of seven solar

cels on the rover; another seven on the trailer, then two per shelf. They al fit.

After lashing the cels in place, I took a little drive. I did some basic acceleration and deceleration, turned in increasingly tight circles, and even did a power-stop. The cels didn't budge.

28 solar cels, baby! And room for one extra!

After some wel-earned fist-pumping, I unloaded the cels and dragged them back to the farm. No Chicago morning for me tomorrow.

LOG ENTRY: SOL 211

I am smiling a great smile. The smile of a man who fucked with his car and *didn't break it*. This is considerably more rare than you might think.

I spent today removing unnecessary crap from the rover and trailer. I was pretty damn aggressive about it, too. Space inside the

pressure vessels is premium. The more crap I clear out of the rover, the more space there is for me. The more crap I clear out of the trailer, the more supplies I can store in it, and the less I have to store in the rover.

First off: Each vehicle had a bench for passengers. Bye!

Next: there's no reason for the trailer to have life support. The oxygen tanks, nitrogen tanks, CO2 filter assembly... al unnecessary. It'l be sharing air with the rover (which has its own copy of each of those) and it'l be carrying the regulator and Oxygenator. Between the Hab components it'l be carrying and the rover, there'l be two redundant life support systems. That's plenty.

Then I yanked the driver's seat and control panel out of the trailer. The link-up with the rover is physical. The trailer doesn't do anything but get dragged along and fed air. It doesn't need controls or brains. However, I did salvage its computer. It's smal and light, so I'l bring it with me. If something goes wrong with the rover's computer en-route, I'l have a spare.

The trailer had tons more space now. It was time for experimentation.

The Hab has twelve 9kwh batteries. They're bulky and awkward. Over two meters tal, a half-meter wide, and 3/4 meter thick.

Making them bigger makes them take less mass per kwh of storage. Yeah, it's counter-intuitive. But once NASA figured out they could

increase volume to decrease mass they were al over it. Mass is the expensive part about sending shit to Mars.

I detached two of them. The Hab mostly uses the batteries at night. As long as I return them before the end of the day, things should be fine.

With both of the trailer's airlock doors open I was able to get the first battery in. After playing real-life Tetris for a while I found a way to get the first battery out of the way enough to let the second battery in. Together, they eat up the whole front half of the trailer. If I hadn't cleared the useless shit out earlier today, I'd never have gotten them both in.

The trailer's battery is in the undercarriage, but the main power line runs through the pressure vessel. I was able to wire the Hab

batteries directly in. (No smal feat in the damn EVA suit).

A system check from the rover showed I had done the wiring correctly.

This may al seem minor, but it's awesome. It means I can have 29 solar cels and 36kwh of storage. I'l be able to do my 100km per

day after al.

4 days out of 5, anyway.

According to my calender, the Hermes resupply probe is being launched from China in two days (if there were no delays). If that

screws up, the whole crew wil be in deep shit. I'm more nervous about that than anything else.

I've been in mortal danger for months; I'm kind of used to it now. But now I'm nervous again. Dying would suck, but my crewmates

dying would be way worse. And I won't find out how the launch went til I get to Schiapareli.

Good luck, guys.

Chapter 19

"Hey, Melissa..." said Robert. "Am I getting through? Can you see me?"

"Loud and clear, babe," said Commander Lewis. "The video link is solid."

"They say I have 5 minutes," Robert said.

"Better than nothing," Lewis said. Floating in her quarters, she gently touched the bulkhead to stop drifting. "It's nice to see you in realtime for a change."

"Yeah," Robert smiled. "I can hardly notice the delay. I gotta say, I wish you were coming home."

Lewis sighed, "Me too, babe."

"Don't get me wrong," Robert quickly added, "I understand why you're doing al this. Stil, from a selfish point of view, I miss my wife.

Hey, are you floating?"

"Huh?" Lewis said. "Oh, yeah. The ship isn't spinning right now. No centripetal gravity."

"Why not?"

"Because we're docking with the *Taiyang Shen* in a few days. We can't spin while we dock with things."

"I see," said Robert. "So how are things up on the ship? Anyone giving you shit?"

"No," Lewis shook her head. "They're a good crew; I'm lucky to have them."

"Oh hey!" Robert said. "I found a great addition to our colection!"

"Oh? What'd you get?"

"An original production 8-track of *Abba's Greatest Hits*. Stil in the original packaging."

Lewis widened her eyes. "Seriously? A 1973 or one of the reprints?"

"1973 al the way."

"Wow! Good find!"

"I know, right!?"

With a final shudder, the jetliner came to a stop at the gate.

"Oh gods," said Venkat, massaging his neck. "That was the longest flight I've ever been on."

"Mm," said Teddy, rubbing his eyes.

"At least we don't have to go to Jiuquan til tomorrow," Venkat moaned. "14½ hours of flying is enough for one day."

"Don't get too comfortable," Teddy said. "We stil have to go through customs and we'l probably have to fil out a bunch of forms

because we're U.S. Government officials... it's gonna be hours before we sleep."

"Craaaap."

Gathering their carry-on luggage, they trudged off the plane with the rest of the weary travelers.

Beijing Capital International Airport's Terminal 3 echoed with the cacophony common to huge air terminals. Venkat and Teddy

continued forward as the Chinese citizens from their flight split off to go to a simpler point-of-entry process.

As Venkat took his place in line, Teddy filed in behind him and scanned the terminal for a convenience store. Any form of caffeine

would be welcome.

"Excuse me, gentlemen," came a voice from beside them.

They turned to see a young Chinese man wearing casual attire. "My name is Su Bin Bao," he said in perfect English. "I am an employee

of the China National Space Administration. I wil be your guide and translator during your stay in the People's Republic of China."

"Nice to meet you, Mr. Su," Teddy said. "I'm Teddy Sanders, and this is Dr. Venkat Kapoor."

"We need sleep," Venkat said immediately. "Just as soon as we get through customs, please take us to a hotel to sleep."

"I can do better than that, Dr. Kapoor," Su smiled. "You are official guests of the People's Republic of China. You have been pre-

authorized to bypass customs. I can take you to your hotel immediately."

"I love you," Venkat said.

"Tel the People's Republic of China we said thanks," Teddy added.

"I'l pass that along," Su Bin smiled.

"Helena, my love, " Vogel said to his wife. "I trust you are well?"

"Yes, " she said. "I'm fine. But I do miss you."

"Sorry."

"*Can't be helped*, " she shrugged.

"How are our monkeys?"

"The children are fine," she smiled. "Eliza is adjusting to life in junior high, and Victor is goalkeeper for his high school's team."

"Excellent!" Vogel said. "I hear you are at Mission Control. Was NASA unable to pipe the signal to Bremen?"

"They could have," she said. "But it was easier for them to bring me to Houston. A free vacation to the United States. Who am I to turn that down?"

"Well played. And how is my mother?"

"As well as can be expected," Helena said. "She has her good days and bad days. My last few visits, she didn't recognize me. In a way, it's a blessing. She doesn't have to worry about you like I do."

"S he hasn't worsened?" He asked.

"No, she's about the same as when you left. The doctors are sure she'll still be here when you return."

"Good," he said. "I was worried I'd seen her for the last time."

"Alex, " Helena said, "Will you be safe?"

"As safe as we can be," he said. "The ship is in perfect condition, and after receiving the Taiyang Shen, we will have all the supplies we need for the remainder of the journey."

"Be careful," She said.

"I will, my love, " Vogel promised.

"Welcome to Jiuquan," Guo Ming said. "I hope your flight was smooth?"

Su Bin translated Guo Ming's words as Teddy took the second-best seat in the observation room.

"Yes, thank you," Teddy said. "The hospitality of your people has been wonderful. The private jet you arranged to bring us here was a

nice touch."

"My people have enjoyed working with your advance team," Guo Ming said. *"The last month has been very interesting.*

Attaching an American probe to a Chinese booster. I believe this is the first time it's ever been done."

"It just goes to show," Teddy said. "Love of science is universal across al cultures."

Guo Ming nodded. "My people have especially commented on the work ethic of your man Mitch Henderson. He is very

dedicated."

"He's a pain in the ass," Teddy said.

Su Bin paused before translating, but pressed on.

Guo Ming laughed. "You can say that," he said. "I cannot."

"So explain it again," Beck's sister Amy said. "Why do you have to do an EVA?"

"I probably don't," Beck explained. "I just need to be ready to."

"Why?"

"In case the probe can't dock with us. If something goes wrong, it'l be my job to go out and grab it . "

"Can't you just move Hermes to dock with it?"

"No way," Beck said. "Hermes is *huge*. It's not made for fine maneuvering control."

"Why does it have to be you?"

"Cause I'm the EVA specialist."

"But I thought you were the Doctor."

"I am," Beck said. "Everyone has multiple roles. I'm the doctor, the biologist, and the EVA specialist. Commander Lewis is our

geologist. Johanssen is the sysop and reactor tech. And so on."

"How about that good looking guy... Martinez?" Amy asked. "What does he

do?"

"He pilots the MDV and MAV." Beck said. "He's also married with a kid, you lecherous homewrecker."

"Ah wel. How about Watney? What did he do?"

"He's our botanist and engineer. And don't talk about him in the past tense."

"Engineer? Like Scotty?"

"Kind of," Beck said. "He fixes stuff."

"I bet that's coming in handy now."

"Yeah, no shit."

"They're a weird bunch, these Chinese nerds," Mitch said. "But they make a good booster."

"Good." Venkat said. "How's the linkage between the booster and our probe?"

"It al checks out," Mitch said. "JPL folowed the specs perfectly. It fits like a glove."

"Any concerns or reservations?" Venkat asked.

"Yeah. I'm concerned about what I ate last night. I think it had an eyebal in it."

"I'm sure there wasn't an eyebal."

"The engineers here made it for me special," Mitch said.

"There may have been an eyebal," Venkat said. "They hate you."

"Why?"

"Cause you're a dick, Mitch," Venkat said. "A total dick. To everyone."

"Fair enough. So long as the probe gets to Hermes, they can burn me in fucking effigy for al I care."

"Wave to Daddy!" Marissa said, waving David's hand at the camera. "Wave to Daddy!"

"He's too young to know what's going on," Martinez said.

"Just think of the playground cred he'l have later in life," she said. "'My dad went to Mars. What's your dad do?'"

"Yes, I'm pretty awesome," he agreed.

Marissa continued to wave David's hand at the camera. David was more interested in his other hand, which was actively engaged in

picking his nose.

"So," Martinez said. "You're pissed."

"You can tel?" Marissa asked. "I tried to hide it."

"We've been together since we were 15. I know when you're pissed."

"You volunteered to extend the mission 533 days," she said. "Asshole."

"Yeah," Martinez said. "I figured that'd be the reason."

"Your son wil be in kindergarten when you get back. He won't have any memories of you."

"I know," Martinez said.

"I have to wait another 533 days to get laid!"

"So do I," he said defensively.

"I have to worry about you that whole time," she added.

"Yeah," he said. "Sorry."

She took a deep breath. "We'l get past it."

"We'l get past it," he agreed.

"Welcome to CNN's Mark Watney Report. Today we have the Director of Mars Operations Venkat Kapoor. He's speaking to us live

via satelite from China. Dr. Kapoor, thank you for joining us."

"Happy to do it," Venkat said.

"So Dr. Kapoor, tel us about the *Taiyang Shen*. Why go to China to launch a probe? Why not launch it from the US?"

"Hermes isn't going to orbit Earth," Venkat said. "It's just passing by on its way to Mars. And its velocity is *huge*. We need a booster capable of not only escaping Earth's gravity, but matching Hermes's current velocity. Only the *Taiyang Shen* has enough power to do that."

"Tel us about the probe itself."

"It was a rush job," Venkat said. "JPL only had 30 days to put it together. They had to be as safe and efficient as they could. It's

basicaly a shel ful of food and other supplies. It has a standard satelite thruster package for maneuvering, but that's it."

"And that's enough to fly to Hermes?"

"The *Taiyang Shen* wil send it to Hermes. The thrusters are for fine control and docking. And JPL didn't have time to make a

guidance system. So it'l be remote-controled by a human pilot."

"Who wil be controling it?" Cathy asked.

"The Ares 3 pilot, Major Rick Martinez. As the probe approaches Hermes, he'l take over and guide it to the docking port."

"And what if there's a problem?"

"Hermes wil have their EVA specialist, Dr. Chris Beck, suited up and ready the whole time. If necessary he wil literaly grab the probe

with his hands and drag it to the docking port."

"Sounds kind of unscientific," Cathy laughed.

"You want unscientific?" Venkat smiled. "If the probe can't attach to the docking port for some reason, Beck wil open the probe and

carry its contents to the airlock."

"Like bringing in the groceries?" Cathy asked.

"Exactly like that," Venkat said. "And we estimate it would take 4 trips back and forth. But that's al an edge case. We don't anticipate any problems with the docking process."

"Sounds like you're covering al your bases," Cathy smiled.

"We have to," Venkat said. "If they don't get those supplies... wel, they need those supplies."

"Thanks for taking the time to answer our questions," Cathy said.

"Always a pleasure, Cathy."

He fidgeted in the chair, unsure what to say. After a moment, he puled a handkerchief from his pocket and mopped sweat from his

balding head.

"What if the probe doesn't get to you?" He asked.

"Try not to think about that," Johanssen said.

"Your mother is so worried she couldn't even come."

"I'm sorry," Johanssen mumbled, looking down.

"She can't eat, she can't sleep, she feels sick al the time. I'm not much better. How can they make you do this?"

"They're not 'making' me do it, Dad. I volunteered."

"Why would you do that to your mother?" He demanded.

"Sorry," Johanssen mumbled. "Watney's my crewmate. I can't just let him die."

He sighed. "I wish we'd raised you to be more selfish."

She chuckled quietly.

"How did I end up in this situation?" He lamented. "I'm the district sales manager of a napkin factory. Why is my daughter in space?"

Johanssen shrugged.

"You were always scientificaly minded," he said. "It was great! Straight-A student. Hanging around nerdy guys too scared to try

anything. No wild side at al. You're every father's dream daughter."

"Thanks, Dad, I-"

"But then you got on a giant bomb that blasted you to Mars. And I mean that literaly."

"Technicaly," she corrected, "the booster only took me in to orbit. It was the nuclear powered ion engine that took me to Mars."

"Oh, much better!" He said.

"Dad, I'l be al right. Tel Mom I'l be al right."

"What good wil that do?" He said. "She's going to be tied up in knots until you're back home."

"I know," Johanssen mumbled. "But..."

"What?" He said. "But what?"

"I won't die. I realy won't. Even if everything goes wrong."

"What do you mean?"

Johanssen furrowed her brow. "Just tel Mom I won't die."

"How? I don't understand."

"I don't want to get in to the how," Johanssen said.

"Look," he said, leaning toward the camera. "I've always respected your privacy and independence. I never tried to pry in to your life,

never tried to control you. I've been realy good about that, right?"

"Yeah," she said.

"So in exchange for a lifetime of staying out of your business, let me nose in just this once. What are you not teling me?"

She fel silent for several seconds. Finaly, she said "They have a plan."

"Who?"

"There's always have a plan," she said. "They work out everything in advance."

"What plan?"

"They picked me to survive. I'm youngest. I have the skils necessary to get home alive. And I'm the smalest and need the least food."

"What happens if the probe fails, Beth," her father asked. This time, he was uncharacteristicaly firm.

"Everyone would die but me," she said. "They'd al take pils and die. They'l do it right away so they don't use up any food.

Commander Lewis picked me to be the survivor. She told me about it yesterday. I don't think NASA knows about it."

"And the supplies would last until you got back to Earth?"

"No," she said. "We have enough food left to feed six people for a month. If I was the only one, it would last 6 months. With a reduced

diet I could stretch it to 9. But it'l be 17 months before I get back."

"So how would you survive?"

"The supplies wouldn't be the only source of food." she said.

He widened his eyes. "Oh... oh my god..."

"Just tel Mom the supplies would last, ok?"

Taiyang Shen's con-trail wafted in the chily Gobi sky. The ship, no longer visible to the naked eye, pressed onward toward orbit. Its deafening roar dwindled to a distant rumbling thunder.

"Perfect launch," Venkat said enthusiasticaly.

"Of course," said Zhu Tao.

"You guys realy came through for us," Venkat said. "And we're grateful!"

"Naturaly."

"And hey, you guys get a seat on Ares 5. Everyone wins."

"Mmm."

Venkat looked at Zhu Tao sideways. "You don't seem too happy."

"I spent 4 years working on *Taiyang Shen*," he said. "So did countless other researchers, scientists, and engineers. Everyone poured their souls in to construction while I waged a constant political battle to maintain funding.

"In the end, we built a beautiful probe. The largest, sturdiest unmanned probe in history. And now it's sitting in a warehouse. It'l never fly. The State Council won't fund another booster like that."

He turned to Venkat. "It could have been a lasting legacy of scientific research. Now it's a delivery run. We'l get a Chinese astronaut

on Mars, but what science wil he bring back that some other astronaut couldn't have? This operation is a net loss for mankind's

knowledge."

"Wel," Venkat said cautiously, "It's a net gain for Mark Watney."

"Mmm," Zhu Tao said.

"Distance 61m, velocity 2.3m/s," Johanssen said.

"No problem," Martinez said, his eyes glued to his screens. One showed the camera feed from docking port A, the other a constant

feed of the probe's telemetry.

Lewis floated behind Johanssen and Martinez's stations.

"Visual contact," Beck's voice came over the radio. He stood in Airlock 3 (via magnetic boots), fuly suited up with the outer door

open. The bulky SAFER Unit on his back would alow him free motion in space should the need arise. An attached tether led to a spool on

the wal.

"Vogel," Lewis said in to her headset. "You in position?"

Vogel stood in the stil-pressurized Airlock 2, suited up save his helmet. "Ja, in position and ready," he replied. He was the emergency

EVA if Beck needed rescue.

"Al right, Martinez," Lewis said. "Bring it in."

"Aye, Commander."

"Distance 43m, velocity 2.3m/s." Johanssen caled out.

"Al stats nominal," Martinez reported.

"Slight rotation in the probe," Johanssen said. "Relative rotational velocity is 0.05rps."

"Anything under 0.3 is fine," Martinez said. "The capture system can deal with it."

"Probe is wel within manual recovery range," Beck reported.

"Copy," Lewis said.

"Distance 22m, velocity 2.3m/s." Johanssen said. "Angle is good."

"Slowing her down a little," Martinez said, sending instructions to the probe.

"Velocity 1.8... 1.3..." Johanssen reported. "0.9... stable at 0.9m/s."

"Range?" Martinez asked.

"12m," Johanssen replied. "Velocity steady at 0.9m/s."

"Angle?"

"Angle is good."

"Then we're in line for auto-capture," Martinez said. "Come to papa."

The probe drifted gently to the docking port. Its capture boom, a long metal triangle, entered the port's funnel, scraping slightly along the edge. The port puled the boom in, aligning and orienting the probe automaticaly. After several loud clanks echoed through the ship, the computer reported success.

"Docking complete," Martinez said.

"Seal is tight," Johanssen said.

"Beck," Lewis said. "Your services won't be needed."

"Roger that, commander," Beck said. "Closing airlock."

"Vogel, return to interior," she ordered.

"Copy, Commander," he said.

"Airlock pressure to 100%" Beck reported. "Re-entering ship... I'm back in."

"Also inside," Vogel said.

Lewis pressed a button on her headset. "Houst- er... Jiuquan, probe docking complete. No complications."

"Glad to hear it, Hermes," came Mitch's voice over the comm. "Report status of al supplies once you get them aboard and inspected."

"Roger Jiuquan," Lewis said.

Taking off her headset, she turned to Martinez and Johanssen. "Unload the probe and stow the supplies. I'm going to help Beck and

Vogel de-suit."

Martinez and Johanssen floated down the hal toward docking port A.

"So," he said, "who would you have eaten first?"

She glared at him.

"Cause I think I'd be tastiest," he continued, flexing his arm. "Look at that. Good solid muscle there."

"You're not funny."

"I'm free range, you know. Corn-fed."

She shook her head and accelerated down the hal.

"Come on! I thought you liked Mexican!"

"Not listening," she caled back.

Chapter 20

LOG ENTRY: SOL 376

I'm finaly done with the rover modifications!

The hard part was figuring out how to maintain life support. Everything else was just hard work. A *lot* of hard work.

I haven't been good at keeping the log up to date, so here's a recap:

First I had to finish driling holes with the Pathfinder-murderin' dril. Then I chiseled out a bilion little chunks between the holes. Ok, it was 749 but it felt like a bilion.

Then I had one big hole in the trailer. I filed down the edges to keep them from being too sharp.

Remember the pop-tents? I cut the bottom out of one and the remaining canvas was the right size and shape. I used seal-strips to

attach it to the inside of the trailer. After pressurizing and sealing up leaks as I found them, I had a nice big baloon bulging out of the trailer.

The pressurized area is easily big enough to fit the Oxygenator and Atmospheric Regulator.

The regulator has an external component imaginatively named the "Atmospheric Regulator External Component." The regulator pumps

air to the AREC to let Mars freeze it. It does this along a tube that runs through a valve in the Hab's wal. The return air comes back

through another tube just like it.

Getting the tubing through the baloon canvas wasn't too hard. I have several spare valve patches. Basicaly they're 10x10cm patches of

Hab canvas with a valve in the middle. Why do I have these? Consider what would happen on a normal mission if the regulator valve

broke. They'd have to scrub the whole mission. Easier to send spares.

The AREC is fairly smal. I made a shelf for it just under the solar panel shelves. The tubing and shelf are ready for when I eventualy

move the AREC over.

There's stil a lot to do.

I'm not in any hurry; I've been taking it slow. One 4-hour EVA per day spent on work, the rest of the time to relax In the Hab. Plus, I'l take a day off every now and then, especially if my back hurts. I can't afford to injure myself now.

I'l try to be better about this log. Now that I might actualy get rescued, people wil probably read it. I'l be more diligent and log every day.

LOG ENTRY: SOL 380

I finished the heat reservoir.

Remember my experiments with the RTG and having a hot bath? Same principle, but I came up with an improvement: Submerge the

RTG. No heat wil be wasted that way.

I started with a Large Rigid Sample Container (or "plastic box" to people who don't work at NASA). I ran a tube through the open

top and down the inside wal. Then I coiled it in the bottom to make a spiral. I glued it in place like that, and sealed the end. Using my smalest dril bit, I put dozens of little holes in the coil. The idea is for the return air to pass through the water as a bunch of little bubbles.

The increased surface area wil get the heat in to the air better.

Then I got a Medium Flexible Sample Container ("Ziploc bag") and tried to seal the RTG in it. But the RTG has an irregular shape, and

I couldn't get al the air out of the bag. I can't alow any air in there. Instead of heat going to the water, some would get stored in the air, which could superheat and melt the bag.

I tried a bunch of times, but there was always an air pocket I couldn't get out. I was getting pretty frustrated until I remembered I have an airlock.

Suiting up, I went to Airlock 2 and depressurized to a ful vacuum. I plopped the RTG in the bag and closed it. Perfect vacuum seal.

Next came some testing. I put the bagged RTG at the bottom of the container and filed it with water. It holds 20L, and the RTG

quickly heated it. It was gaining a degree per minute. I let it go until it was a good 40C. Then I hooked up the regulator's return air line to my contraption and watched the results.

It worked great! The air bubbled through, just like I'd hoped. Even better, the bubbles agitated the water, which distributed the heat

evenly.

I let it run for an hour, and the Hab started to get cold. The RTG's heat can't keep up with the total loss from the Hab's impressive

surface area. Not a problem. I've already established it's plenty to keep the rover warm.

I reattached the return air line to the regulator and things got back to normal.

LOG ENTRY: SOL 381

I've been thinking about laws on Mars.

Yeah, I know, it's a stupid thing to think about, but I have a lot of free time.

There's an international treaty saying no country can lay claim to anything that's not on Earth. And by another treaty, if you're not in any country's territory, maritime law applies.

So Mars is "international waters."

NASA is an American non-military organization, and it owns the Hab. So while I'm in the Hab, American law applies. As soon as I

step outside, I'm in international waters. Then when I get in the Rover, I'm back to American law.

Here's the cool part: I wil eventualy go to Schiapareli crater and commandeer the Ares 4 lander. Nobody explicitly gave me

permission to do this, and they can't until I'm aboard Ares 4 and operating the comm system. After I board Ares 4, before talking to

NASA, I wil take control of a craft in international waters without permission.

That makes me a pirate!

A Space Pirate!

LOG ENTRY: SOL 383

You may be wondering what I do with my free time. I spent a lot of it sitting around on my lazy ass watching TV. But so do you, so

don't judge.

Also, I plan my trip.

Pathfinder was a cake run. Flat, level ground al the way. The only problem was navigating. But the trip to Schiapareli wil mean going

over massive elevation changes.

I have a rough satelite map of the whole planet. It doesn't have much detail, but I'm lucky to have it at al. NASA didn't expect me to

wander 3200km from the Hab.

Acidalia Planitia (Where I am) has a relatively low elevation. So does Schiapareli. But between them it goes up and down by 10km.

There's going to be a lot of dangerous driving.

Things wil be smooth while I'm in Acidalia, but that's only the first 650km. After that comes the crater-riddled terrain of Arabia Terra.

I do have one thing going for me. And I swear it's a gift form God. For some geological reason, there's a valey caled Mawrth Valis

that's *perfectly* placed.

Milions of years ago it was a river. Now its valey that juts in to the brutal terrain of Arabia almost directly toward Sciapareli. It's much gentler terrain than the rest of Arabia Terra, and the far end looks like a smooth ascent out of the valey.

Between Acidalia and Mawrth Valis I'l get 1350km of relatively easy terrain.

The other 1850km... wel that won't be so nice. Especialy when I have to descend in to Schiapareli itself. Ugh.

Anyway. Mawrth Valis. Awesome.

LOG ENTRY: SOL 385

The worst part of the Pathfinder trip was being trapped in the rover. I had to live in a cramped environment that was ful of junk and

reeked of body odor. Same as my colege days.

Rim shot!

Seriously though, it sucked. It was 22 sols of abject misery.

I plan to leave for Schiapareli 100 sols before my rescue (or death), and I swear to fucking God I'l rip my own face off if I have to live in the rover for that long.

I need a place to stay where I can stand up and take a few steps without hitting things. And no, being outside in a goddamn EVA suit

doesn't count. I need personal space, not 50kg of clothing.

So today, I started making a tent. Somewhere I can relax while the batteries

recharge; somewhere I can lay comfortably while sleeping.

I recently sacrificed one of my two pop tents to be the trailer baloon. The other is in perfect shape. Even better, it has an attachment for the rover's airlock. Before I made it a potato farm, its original purpose was a lifeboat for the rover.

I could attach the pop tent to either vehicle's airlock. I'm going with the rover instead of the trailer. The rover has the computer and controls. If I need to know status of anything (like life support or how well the battery is charging) I'l need access. This way, I'l be able to walk right in. No EVA.

Also, while traveling, I'l keep it folded up in the rover. In an emergency, I can get to it fast.

The pop tent is the basis of my "bedroom," but not the whole thing. It's not very big; not much more space than the rover. But it has the airlock attachment so it's a great place to start. My plan is to double the floor area and double the height. That'l give me a nice big space to relax in.

Hab canvas is flexible. When you fil it with pressure, it wants to become a sphere. That's not a useful shape. So the Hab and the pop-

tents have special flooring material. It unfolds as a bunch of little segments that won't open beyond 180 degrees so it remains flat.

The pop tent base is a hexagon. I have another base left over from what is now the trailer baloon. So when it's done, my bedroom wil

be two adjacent hexes with wals around them and a crude ceiling.

It's gonna take a lot of glue to make this happen.

LOG ENTRY: SOL 387

The pop tent is 1.2m tal. It's not made for comfort. It's made for astronauts to cower in while their crewmates rescue them. I want 2

meters. I want to be able to stand! I don't think that's too much to ask.

On paper, it's not hard to do. I just need to cut canvas pieces to the right shapes,

seal them together, then seal them to the existing

canvas and flooring.

But that's a lot of canvas. I started this mission with 6 square meters and I've used most of that up. Mostly on sealing the breach from when the Hab blew up.

Goddamn Airlock 1.

Anyway, my bedroom wil take 30 square meters of the stuff. Way the hel more than I have left. Fortunately, I have an alternate supply

of Hab canvas: The Hab.

Problem is (folow me closely here, the science is pretty complicated) if I cut a hole in the Hab, the air won't stay inside anymore.

I'l have to depressurize the Hab, cut chunks out, and put it back together (smaler). I spent today figuring out the exact sizes and

shapes of canvas I'l need. I needed to not fuck this up, so I triple-checked everything. I even made a model out of paper.

The Hab is a dome. If I take canvas from near the floor, I can pul the remaining canvas down and re-seal it. The Hab wil become a

lopsided dome, but that shouldn't matter. As long as it holds pressure. I only need it to last another 62 sols.

I drew the shapes on the wal with a Sharpie. Then I spent a long time remeasuring them and making sure, over and over, that they

were right.

That was al I did today. Might not seem like much, but the math and design work took al day. Now it's time for dinner.

I've been eating potatoes for weeks. Theoreticaly, with my 3/4 ration plan, I should stil be eating food packs. But 3/4 ration is hard to maintain, so now I'm eating potatoes.

I have enough to last til launch, so I won't starve. But I'm pretty damn sick of potatoes. Also, they have a lot of fiber, so... let's just say it's good I'm the only guy on this planet.

I saved 5 meal packs for special occasions. I wrote their names on each one. I get to eat "Departure" the day I leave for Schiapareli.

I'l eat "Half-way" when I reach the 1600km mark, and "Arrival" when I get there.

The fourth one is "Survived Something That Should Have Kiled Me" because some fucking thing wil happen, I just know it. I don't

know what it'l be, but it'l happen. The rover wil break down or I'l come down with Fatal Hemorrhoids or I'l run in to hostile Martians or some shit. When I do (if I live) I get to eat that meal pack.

The fifth one is reserved for the day I launch. It's labeled "Last Meal."

Maybe that's not such a good name.

LOG ENTRY: SOL 388

I started the day with a potato. I washed it down with some Martian Coffee. That's my name for "hot water with a caffeine pil

dissolved in it." I ran out of real coffee months ago.

My first order of business was a careful inventory of the Hab. I needed to root out anything that would have a problem with losing

atmospheric pressure. Of course, everything in the Hab had a crash course in depressurization a few months back. But this time would be

controled and I might as wel do it right.

The main thing is the water. I lost 300L to sublimation when the Hab blew up. This time, that won't happen. I drained the Water

Reclaimer and sealed al the tanks.

The rest was just colecting knickknacks and dumping them in Airlock 3. Anything I could think of that doesn't do wel in a near-

vacuum. The three remaining laptops, al the pens, the vitamin bottles (probably not necessary but I'm not taking chances), medical supplies, etc.

Then I did a controled shutdown of the Hab. The critical components are designed to survive a vacuum. Hab depress is one of the

many scenarios NASA accounted for. One system at a time, I cleanly shut them al down, ending with the main computer itself.

I suited up and depressurized the Hab. Last time, the canvas colapsed and made a mess of everything. That's not supposed to happen.

The dome of the Hab is mostly supported by air pressure, but there are flexible reenforcing poles across the inside to hold the canvas up.

It's how the Hab was assembled in the first place.

I watched as the canvas gently settled on to the poles. To confirm the depress, I opened both doors of Airlock 2. I left Airlock 3 alone.

It maintained pressure for its cargo of random crap.

Then I cut shit up!

I'm not a materials engineer; my design for the bedroom isn't elegant. It's just a 2m perimeter and a ceiling. No, it won't have right

angles and corners (pressure vessels don't like those). It'l baloon out to a more round shape.

Anyway, it means I only needed to cut two big-ass strips of canvas. One for the wals and one for the ceiling.

After mangling the Hab, I puled the remaining canvas down to the flooring and re-sealed it. Ever set up a camping tent? From the

inside? While wearing a suit of armor? It was a pain in the ass.

I repressurized to 1/20th of an atmosphere to see if it could hold pressure.

Ha ha ha! Of course it couldn't! Leaks galore. Time to find them.

On Earth, tiny particles get attached to water or wear down to nothing. On Mars, they just hang around. The top layer of sand is like

talcum powder. I went outside with a bag and scraped along the surface. I got some normal sand, but plenty of powder too.

I had the Hab maintain the 1/20th atmosphere, backfiling as air leaked out. Then I "puffed" the bag to get the smalest particles to float around. They were quickly drawn to where the leaks were. As I found each leak, I spot-sealed it with resin.

It took hours, but I finaly got a good seal. I'l tel ya, the Hab looks pretty "ghetto" now. One whole side of it is lower than the rest. I'l have to hunch down when I'm over there.

I pressurized to a ful atmosphere and waited an hour. No leaks.

It's been a long, physicaly taxing day. I'm totaly exhausted but I can't sleep. Every sound scares the shit out of me. Is that the Hab

popping? No? Ok... What was that!? Oh, nothing? Ok...

It's a terrible thing to have my life depend on my half-assed handiwork.

Time to get a sleeping pil from the medical supplies.

LOG ENTRY: SOL 389

What the fuck is in those sleeping pils!? It's the middle of the day.

After two cups of Martian Coffee, I woke up a little. I won't be taking another one of those pils. It's not like I have to go to work in the morning.

Anyway, as you can tel from how not dead I am, the Hab stayed sealed overnight. The seal is solid. Ugly as hel, but solid.

Today's task was the bedroom.

Assembling the bedroom was way easier than re-sealing the Hab. Because this time, I didn't have to wear an EVA suit. I made the

whole thing inside the Hab. Why not? It's just canvas. I can rol it up and take it out an airlock when I'm done.

First, I did some surgery on the remaining pop tent. I needed to keep the roverairlock connector and surrounding canvas. The rest of

the canvas had to go. Why hack off most of the canvas only to replace it with more canvas? Seams.

NASA is good at making things. I am not. The dangerous part of this structure won't be the canvas. It'l be the seams. And I get less

total seam length by not trying to use the existing pop-tent canvas.

After hacking away most of the remaining tent, I seal-stripped the two pop-tent floors together. Then I sealed the new canvas pieces in

to place.

It was so much easier without the EVA suit on. So much easier!

Then I had to test it. Again, I did it in the Hab. I brought an EVA suit in to the tent with me and closed the mini-airlock door. Then I fired up the EVA suit, leaving the helmet off. I told it to bump the pressure up to 1.2 atm.

It took a little while to bring it up to par, and I had to disable some alarms on the suit. ("Hey, I'm pretty sure the helmet's not on!"). It depleted most of the N2 tank, but was finally able to bring the pressure up.

Then I sat around and waited. I breathed, the suit regulated the air. Al was wel. I watched the suit readouts carefuly to see if it had to replace any "lost" air. After an hour with no noticeable change, I declared the first test a success.

I roled up the whole thing (wadded up, realy) and took it out to the rover.

You know, I suit up a lot these days. I bet that's another record I hold. A typical Martian astronaut does, what, 40 EVAs? I've done

several hundred.

Once I brought the bedroom to the rover, I attached it to the airlock from the inside. Then I puled the release to let it loose. I was stil wearing my EVA suit, cause I'm not an idiot.

It fired out and filed in three seconds. The open airlock hatchway led directly to the bedroom, and it appeared to be holding pressure.

Just like before, I let it sit for an hour. And just like before, it worked great. Unlike the Hab canvas resealing, I got this one right on the first try. Mostly because I didn't have to do it with a damn EVA suit on.

Originaly I planned to let it sit overnight and check in the morning. But I ran in to a problem: I can't get out if I do that. The rover only has one airlock, and the bedroom was attached to it. There was no way for me to get out without detaching the bedroom, and no way to

attach and pressurize the bedroom without being inside the rover.

It's a little scary. The first time I test the thing overnight wil be with me in it. But that'l be later. I've done enough today.

LOG ENTRY: SOL 390

I have to face facts. I'm done with the rover. I don't "feel" like I'm done. But it's ready to go:

Food: 1,692 potatoes. Vitamin pils.

Water: 620L.

Shelter: Rover, trailer, bedroom.

Air: Rover and trailer combined storage: 14L liquid O2, 14L liquid N2.

Life Support: Oxygenator and Atmospheric Regulator. 418 hours of use-anddiscard CO2 filters for emergencies.

Power: 36kwh of storage. Carrying capacity for 29 solar cels.

Heat: 1400W RTG. Homemade reservoir to heat regulator's return air. Electric heater in rover as a backup.

Disco: Lifetime supply.

I'm leaving here on Sol 449. That gives me 59 sols to test everything and fix whatever isn't working right. And decide what's coming

with me and what's staying behind. And plot a route to Schiapareli using a grainy satelite map. And rack my brains trying to think of

anything important I forgot.

Since Sol 6 al I've wanted to do was get the hel out of here. Now the prospect of leaving the Hab behind scares the shit out of me. I

need some encouragement. I need to ask myself: "What would an Apolo astronaut do?"

He'd drink 3 whiskey sours, bang his mistress, then fly to the moon. And if he ever met a botanist like me he'd dispense a wedgie on

principle.

To hel with those guys. I'm a Space Pirate!

Chapter 21

LOG ENTRY: SOL 431

I'm working out how to pack. It's harder than it sounds.

I have two pressure vessels: The rover and the trailer. They're connected by hoses, but they're also not stupid. If one loses pressure,

the other wil instantly seal off the shared lines.

There's a grim logic to this: If the rover breaches I'm dead. No point in planning around that. But if the trailer breaches, I'l be fine. That means I should put everything important in the rover. If I'm going to die, I may as wel take al the delicate stuff with me.

Everything that goes in the trailer has to be comfortable in near-vacuum and freezing temperatures. Not that I anticipate that, but you

know. Plan for the worst.

There isn't much room to spare. It'l have two bulky Hab batteries, the Atmospheric Regulator, the Oxygenator and my home-made

heat reservoir. It would be more convenient to have the reservoir in the rover, but it has to be near the Regulator's return air feed.

It'l be cramped, but there wil be some empty spaces. And I know just how to fil them: Taters!

Nothing "bad" can happen to the potatoes. They're already dead. I've been storing them outside for months anyway. Also, they're smal

and not delicate. They probably won't al fit, so some wil have to ride with me.

The rover wil be pretty packed, too. When I'm driving, I'l keep the bedroom folded up near the airlock, ready for emergency egress.

Also, I'l have the two functional EVA suits in there with me and anything that might be needed for emergency repairs: Tool kits, spare

parts, my nearly depleted supply of sealant, the other rover's main computer (just in case!) and al 620 glorious liters of water.

And a plastic box to to serve as a toilet. One with a good lid.

"How's Watney doing?" Venkat asked.

Mindy looked up from her computer with a start. "Dr. Kapoor?"

"I hear you caught a pic of him during an EVA?"

"Uh, yeah," Mindy said, typing on her keyboard. "I noticed things would always change around 9am local time. People usualy keep

the same patterns so I figured he likes to start work around then. I did some minor realignment to get seventeen pics between 9:00 and

9:10. He showed up in one of them."

"Good thinking. Can I see the pic?"

"Sure," she said. She brought up the image on her screen.

Venkat peered at the blurry image. "Is this as good as it gets?"

"Wel it is a photo taken from orbit," Mindy said. "The NSA enhanced the image with the best software they have."

"Wait, What?" Venkat stammered. "The NSA?"

"Yeah, they caled and offered to help out. Same software they use for enhancing spy satelite imagery."

Venkat shrugged. "It's amazing how much red tape gets cut when everyone's rooting for one man to survive." He pointed to the screen.

"What's Watney doing here?"

"I think he's loading something into the rover."

"When was the last time he worked on the trailer?" Venkat asked.

"Not for a while. Why doesn't he write us notes more often?"

Venkat shrugged. "He's busy. He works most of the daylight hours, and arranging rocks to spel a message takes time and energy."

"So..." Mindy said. "Why'd you come here in person? We could have done al this over email."

"Actualy, I came to talk to you," he said. "There's going to be a change in your responsibilities. From now on, instead of managing the

satelites around Mars, your sole responsibility is watching Mark Watney."

"What?" Mindy said. "What about course corrections and alignment?"

"We'l assign that to other people," Venkat said. "From now on, your only focus is examining imagery of Ares 3."

"That's a demotion," Mindy said. "I'm an orbital engineer, and you're turning me in to a glorified Peeping Tom."

"It's short-term," Venkat said. "And we'l make it up to you. Thing is, you've been doing it for months and you're an expert at

identifying elements of Ares 3 from satelite pics. We don't have anyone else who can do that."

"Why is this suddenly so important?"

"He's running out of time," Venkat said. "We don't know how far along he is on the rover modifications. But we do know he's on only

got 16 sols to get them done. We need to know exactly what he's doing. I've got media outlets and senators asking for his status al the

time. The President even caled me a couple of times.

"But seeing his status doesn't help," Mindy said. "It's not like we can do anything about it if he fals behind. This is a pointless task."

"How long have you worked for the government?" Venkat sighed.

LOG ENTRY: SOL 434

The time has come to test this shit out.

This presents a problem. Unlike my Pathfinder trip, I have to take vital life support elements out of the Hab. When you take the

Atmospheric Regulator and Oxygenator out of the Hab, you're left with... a tent. A big round tent that can't support life.

It's not as risky as it seems. As always, the dangerous part about life support is managing carbon dioxide. When the air gets to 1%

CO2, you start getting symptoms of poisoning. So I need to keep it below that.

The Hab's internal volume is about 120,000L. Breathing normaly, it would take me over two days to bring the CO2 level up to 1%

(and I wouldn't even dent in the O2 level). So it's safe to move the Regulator and Oxygenator over for a while.

Both are way too big to fit through the trailer airlock. Lucky for me, they came to Mars with "some assembly required". They were too

big to send whole, so they're easy to dismantle.

Over several trips, I took al their chunks to the trailer. I brought each chunk in through the airlock, one at a time. It was a pain in the ass reassembling them inside, let me tel you. There's barely enough room for al the shit it's got to hold. There wasn't much left for our intrepid hero.

Then I got the AREC. It sat outside the Hab like an AC unit might on Earth. In a way, that's what it was. I hauled it over to the trailer and lashed it to the shelf I'd made for it. Then I hooked it up to the feed lines that led through the "baloon" to the inside of the trailer's pressure vessel.

The Regulator needs to send air to the AREC then the return air needs to bubble through the heat reservoir. And, it needs a pressure

tank to dump the CO2 it puls from the air.

When gutting the trailer to make room, I left one tank in place for this. It's supposed to hold oxygen, but a tank's a tank. Thank God al the air lines and valves are standardized across the mission. That's no mistake. It's a deliberate decision for maintenance purposes. We could fix things in the field easier that way.

Once everything assembled, I hooked them in to the trailer's power and watched them power up. I ran both through ful diagnostics to

confirm they were working correctly. Then I shut down the Oxygenator. Remember, I'l only use it one sol out of every 5.

I moved to the rover, which means I had to do an annoying 10-meter EVA. From there I monitored the life support situation. It's worth

noting that I can't monitor the actual support equipment from the rover (it's al in the trailer), but the rover can tel me al about the air.

Oxygen, CO2, temperature, humidity, etc. Everything seemed ok.

Getting back in to the EVA suit, I released a canister of CO2 in to the rover's air. I watched the rover computer have a shit-fit when it saw the CO2 spike to lethal levels. Then, over time, the levels dropped to normal. The regulator was doing its job. Good boy!

I left the equipment running when I returned to the Hab. It'l be on its own al night and I'l check it in the morning. It's not a true test, because I'm not there to breathe up the oxygen and make CO2, but one step at a time.

LOG ENTRY: SOL 435

Last night was weird. I knew *logically* that nothing bad would happen in just one night, but it was a little unnerving to know I had no life support other than heaters. My life depended on some math I did earlier. If I dropped a sign or added two numbers wrong, I might

never wake up.

But I did wake up, and the main computer showed the slight rise in CO2 I had predicted. Looks like I live another Sol.

"Live Another Sol" would be an awesome name for a James Bond movie.

I checked up on the rover. Everything was fine. If I don't drive it, a single charge of the batteries could keep the regulator going for over a month (with the heater off). It's a pretty good safety margin to have. If al hel breaks loose on my trip I'l have time to fix things. I'd be limited by oxygen consumption rather than CO2 removal, and I have plenty of oxygen.

I decided it was a good time to test the bedroom.

I got in the rover, and attached the bedroom to the outer airlock door from the inside. Like I mentioned before, this is the only way to do it. Then I turned it loose on an unsuspecting Mars.

As intended, the pressure from the rover blasted the canvas outward and inflated it. After that, chaos. The sudden pressure popped the

bedroom like a baloon. It quickly deflated, leaving both itself and the rover devoid of air. I was wearing my EVA suit at the time; I'm not a fucking idiot. So I get to...

Live Another Sol! (Starring Mark Watney as ... probably Q. I'm no James Bond.)

I dragged the popped bedroom in to the Hab and gave it a good going-over. It failed at the seam where the wal met the ceiling. Makes

sense. It's a right-angle in a pressure vessel. Physics hates that sort of thing.

First, I patched it up, then I cut strips of spare canvas to place over the seam. Now it has double-thickness and double sealing resin al around. Maybe that'l be enough. At this point, I'm kind of guessing. My amazing botany skils aren't much use for this.

I'l test it again tomorrow.

LOG ENTRY: SOL 436

I'm out of caffeine pils. No more Martian Coffee for me.

So it took a little longer for me to wake up this morning, and I spent most of the day with a headache. One nice thing about living in a multi-bilion dolar mansion on Mars: Access to pure oxygen. For some reason, a high concentration of O2 wil kil most headaches. Don't

know why. Don't care. The important thing is I don't have to suffer.

I tested out the bedroom again. I used the same process as yesterday. This time it held. So is that good? I don't know. That's the shitty part of failure analysis. If the bedroom fails while I'm sleeping in it, I'l die. How long wil it last?

Hopefuly, if it developed a leak, it'd be slow enough that I could react. But you never know.

After a few minutes standing around in my EVA suit, I decided to make better use of my time. I may not be able to leave while the

bedroom is attached to the airlock, but I can go in to the rover and close the door.

Once I did that, I took off the uncomfortable EVA suit. The bedroom was on the other side of the airlock door, stil fuly pressurized.

So I'm stil running my test, but I don't have to wear the EVA suit.

I wanted a good long test (I arbitrarily picked 8 hours) so I was trapped in the rover until then.

I spent my time planning the trip. There wasn't much to add to what I already knew. I'l bee-line to Mawrth Valis, then folow it until it ends. It'l take me on a zig-zag route, but mostly toward Schiapareli.

After that comes Arabia Terra. Each crater represents two brutal elevation changes. First down, then up. I did my best to find the

shortest path around them. I'm sure I'l have to adjust the course when I'm actualy driving it. No plan survives first contact with the enemy.

Mitch took his seat in the conference room. The usual gang was there: Teddy, Venkat, Mitch, and Annie. But this time there was also

Mindy Park as wel as a man Mitch had never seen before.

"What's up, Venk?" Mitch asked. "Why the sudden meeting?"

"We've got some developments," Venkat said. "Mindy, why don't you bring them up to date."

"Uh, yeah," Mindy said. "Looks like Watney finished the baloon addition to the trailer. It mostly uses the design we sent him."

"Any idea how stable it is?" Teddy asked.

"Pretty stable," she said. "It's been inflated for several days with no problems. Also he built some kind of... room."

"Room?" Teddy asked.

"It's made of Hab canvas, I think," Mindy explained. "It attaches to the rover's airlock. I think he cut a section out of the Hab to make it. I don't know what it's for."

Teddy turned to Venkat. "Why would he do that?"

"We think it's a workshop," Venkat said. "There'l be a lot of work to do on the MAV once he gets to Schiapareli. It'l be easier

without an EVA suit. He probably plans to do as much as he can in that room."

"Clever," Teddy said.

"Watney's a clever guy," Mitch said. "How about getting life support in there?"

"I think he's done it," Mindy said. "He moved the AREC."

"Sorry," Annie interrupted. "What's an AREC?"

"It's the external component of the Atmospheric Regulator," Mindy said. "It sits outside the Hab, so I know when it disappeared. He

probably mounted it on the rover. There's no other reason to move it so I'm guessing he's got life support online."

"Awesome," Mitch said. "Things are coming together."

"Don't celebrate yet, Mitch," Venkat said. "This is Randal Carter, one of our Martian meteorologists. Randal, tel them what you told

me."

Randal nodded. "Thank you, Dr. Kapoor." He turned his laptop around to show a map of Mars. "Over the past few weeks, a dust

storm has been developing in Arabia Terra. Not a big deal in terms of magnitude. It won't hinder his driving at al."

"So what's the problem?" Annie asked.

"It's a low-velocity dust storm," Randal Explained. "Slow winds, but fast enough to pick up very smal particles on the surface and

whip them up in to thick clouds. There are five or six of them every year. The thing is, they last for months, they cover huge sections of the planet, and they make the atmosphere thick with dust."

"I stil don't see the problem," Annie said.

"Light," Randal said. "The total sunlight reaching the surface is very low in the area of the storm. Right now, it's 20% of normal. And

Watney's rover is powered by solar panels."

"Shit," Mitch said, rubbing his eyes. "And we can't warn him."

"So he gets less power." Annie said. "Can't he just recharge longer?"

"The current plan already has him recharging al day long," Venkat explained. "With 20% of normal daylight, it'l take five times as long

to get the same energy. It'l turn his 45 sol trip in to 225 sols. He'l miss the Hermes flyby."

"Can't Hermes wait for him?" Annie asked.

"It's a flyby," Venkat said. "Hermes isn't going in to Martian orbit. If they did, they wouldn't be able to get back. They need their

velocity for the return trajectory."

After a few moments of silence, Teddy said "We'l just have to hope he finds a way through. We can track his progress and-"

"No we can't," Mindy interrupted.

"We can't?" Teddy said.

She shook her head. "The satelites won't be able to see through the dust. Once he enters the affected area, we won't see anything until

he comes out the other side."

"Wel..." Teddy said. "Shit."

LOG ENTRY: SOL 439

Before I risk my life with this contraption, I need to test it.

And not the little tests I've been doing so far. Sure, I've tested power generation, life support, the trailer bubble, and the bedroom. But I need to test al aspects of it working together.

I'm going to load it up for the long trip, and drive in circles. I won't ever be more than 500 meters from the Hab, so I'l be fine if shit breaks.

I dedicated today to loading up the rover and trailer for the test. I want the weight to match what it'l be on the real trip. Plus if cargo is going to shift around or break things I want to know about it now.

I made one concession to common sense: I left most of my water supply in the Hab. I loaded 20 liters; enough for the test but no more.

There are a lot of ways I could lose pressure in this mechanical abomination I've created, and I don't want al my water to boil off if that happens.

On the real trip, I'm going to have 620L of water. I made up the weight difference by loading 600kg of rocks in with my other supplies.

Back on Earth, universities and governments are wiling to pay milions to get their hands on Mars rocks. I'm using them as balast.

I'm doing one more little test tonight. I made sure the batteries were good and ful, then disconnected the rover and trailer from Hab

power. I'l be sleeping in the Hab, but I left the rover's life support on. It'l maintain the air overnight, and tomorrow I'l see how much power it ate up. I've watched the power consumption while it's attached to the Hab and there weren't any surprises. But this'l be the true proof. I cal it the "Plugs-out test."

Maybe that's not the best name.

The crew of Hermes gathered in The Rec.

"Let's get through status quickly," Lewis said. "We're al behind in our science assignments. Vogel, you first."

"I repaired the bad cable on VASIMR 4," Vogel reported. "It was our last thick gauge cable. If another such problem occurs, we wil

have to braid lower gauge lines to carry the current. Also, the power output from the reactor is declining."

"Johanssen," Lewis said. "What the deal with the reactor?"

"I had to dial it back," Johanssen said. "It's the cooling vanes. They aren't radiating heat as wel as they used to. They're tarnishing."

"How can that happen?" Lewis asked. "They're outside the craft. There's nothing for them to react with."

"I think they picked up dust or smal air leaks from Hermes itself. One way or another, they're definitely tarnishing. The tarnish is

connecting the micro-lattice, and that reduces the surface area. Less surface area means less heat dissipation. So I limited the reactor enough that we weren't

getting positive heat."

"Any chance of repairing the cooling vanes?"

"It's on the microscopic scale," Johanssen said. "We'd need a lab. Usualy they replace the veins after each mission."

"Wil we be able to maintain engine power for the rest of the mission?"

"Yes, if the rate of tarnishing doesn't increase."

"Al right, keep an eye on it. Beck, how's life support?"

"Limping," Beck said. "We've been in space way longer than it was designed to handle. There are a bunch of filters that would normaly

be replaced each mission. I found a way to clean them with a chemical bath I made in the lab, but it eats away at the filters themselves.

We're ok right now, but who knows what'l break next?"

"We knew this would happen," Lewis said. "This ship is designed for a 396 day mission, and we need to make it last 898. We've got

al of NASA to help when things break. We just need to stay on top of maintenance. Martinez, what's the deal with your bunkroom?"

Martinez furrowed his brow. "It's stil trying to cook me. The climate control just isn't keeping up. I think it's the tubing in the wals that brings the coolant. I can't get at them because they're built in to the hul. We can use the room for storage of non-temperature-sensitive cargo, but that's about it."

"Where have you been sleeping?"

"In Airlock 2. It's the only place I can be without people tripping over me."

"No good," Lewis said, shaking her head. "If one seal breaks, you die."

"I can't think of anywhere else to sleep," he said. "The ship is pretty cramped, and if I sleep in a halway I'l be in people's way."

"Ok, from now on, sleep in Beck's room. Beck can sleep with Johanssen."

Johanssen blushed and looked down awkwardly.

"So..." Beck said, "You know about that?"

"You thought I didn't?" Lewis said. "It's a smal ship."

"You're not mad?"

"If it were a normal mission, I would be," Lewis said. "But we're way off-script now. Just keep it from interfering with your duties and I'm happy."

"Milion-mile-high club," Martinez said. "Nice!"

Johanssen blushed deeper and buried her face in her hands.

LOG ENTRY: SOL 444

I'm getting pretty good at this. Maybe when al this is over I could be a product-tester for Mars rovers.

Things went wel. I spent five sols driving in circles; I averaged 93 km per sol. That's a little better than I'd expected. The terrain here is flat and smooth, so it's pretty much a best-case scenario. Once I'm going up hils and around boulders it won't be nearly that good.

The bedroom is awesome. Large, spacious, and comfortable. On the first night, I ran in to a little problem with the temperature. It was

fucking cold. The rover and trailer regulate their own temperatures just fine, but things weren't hot enough in the bedroom.

Story of my life.

The rover has an electric heater that pushes air with a smal fan. I don't use it for anything because the RTG provides al the heat I need.

I liberated the fan and wired it in to a power line near the airlock. Once it had power al I had to do was point it at the bedroom.

It's a low-tech solution, but it worked. There's plenty of heat, thanks to the RTG. I just needed to get it evenly spread out. For once, entropy was on my side.

I fel in to a routine pretty quickly. In fact, it was hauntingly familiar. I did it for 22 miserable days on the Pathfinder trip. But this time, I had the bedroom and that makes al the difference. Instead of being cooped up in the rover, I have my own little Hab.

The procedure is what you'd expect. After waking up, I have a potato for breakfast. Then, I deflate the bedroom from the inside. It's

kind of tricky, but I worked out how.

First, I put on an EVA suit. Then I close the inner airlock door, leaving the outer door (which the bedroom is attached to) open. This

isolates the bedroom, with me in it, from the rest of the rover. Then I tel the airlock to depressurize. It thinks it's just pumping the air out of a smal area, but it's actualy deflating the whole bedroom.

Once the pressure is gone, I pul the canvas in and fold it. Then I detach it from the outer hatch and close the outer door. This is the

most cramped part. I have to share the airlock with the entire folded up bedroom while it repressurizes. Once I have pressure again, I open the inner door and more-or-less fal in to the rover. Then I stow the bedroom, and go back to the airlock for a normal egress to Mars.

It's a complicated process, but it detaches the bedroom without having to depressurize the rover cabin. Remember, the rover has al my

stuff that doesn't play wel with vacuum.

The next step is to gather up the solar cels I'd laid out the day before and stow them on the rover and trailer. Then I do a quick check on the trailer. I go in through its airlock and basicaly take a quick look at al the equipment. I don't even take off my EVA suit. I just want to make sure nothing's obviously wrong.

Then, back to the rover. Once inside, I take off the EVA suit and start driving. I drive for almost 4 hours, and then I'm out of power.

Once I park, it's back in to the EVA suit for me, and out to Mars again. I lay the solar panels out and get the batteries charging.

Then I set up the bedroom. Pretty much the reverse of the sequence I use to stow it. Ultimately it's the airlock that inflates it. In a way, the bedroom is just an extension of the airlock.

Even though it's possible, I don't rapid-inflate the bedroom. I did that to test it because I wanted to find where it'l leak. But it's not a good idea. Rapid inflation puts a lot of shock and pressure on it. It would eventually rupture. I didn't enjoy that time the Hab launched me like a cannonbal. I'm not eager to repeat it.

Once the bedroom is set up again, I can take off my EVA suit and relax the rest of the day. I mostly watch crappy 70's TV. I'm

indistinguishable from an unemployed guy for most of the day.

I folowed that process for four sols, and then it was time for an "Air Day".

An Air Day turns out to be pretty much the same as any other day, but without the 4 hour drive. Once I set up the solar panels, I fired

up the Oxygenator and let it work through the backlog of CO2 the Regulator had stored up.

Once it was done, my test run was complete. It converted al the CO2 to oxygen, and used up the day's power generation to do it.

The test was a success. I'l be ready on time.

LOG ENTRY: SOL 449

Today's the big day. I'm leaving for Schiapareli.

The rover and trailer are al packed. They've been mostly packed since the test run. But now I even have the water aboard.

I spent the last several days running ful diagnostics on everything. The Regulator, Oxygenator, RTG, AREC, batteries, rover life

support (in case I need a backup), solar cels, rover computer, airlocks, and everything else with a moving part or electronic component. I even checked each of the motors. Eight in al, one for each wheel, four on the rover, four on the trailer. The trailer's motors won't be

powered, but it's nice to have backups.

It's al good to go. No problems that I can see.

The Hab is a shel of its former self. I've robbed it of al critical components and a big chunk of its canvas. I've looted that poor Hab for everything it could give me, and in return it's kept me alive for a year and a half. It's like The Giving Tree.

I performed the final shutdown today. The heaters, lighting, main computer, etc. Al the components I didn't steal for the trip to

Schiapareli.

I could have left them on. It's not like anyone would care. But the original procedure for Sol 31 (which was supposed to be the last day of the surface mission) was to completely shut down the Hab and deflate it. NASA didn't want a big tent ful of combustible oxygen next to the MAV when it launched, so they added the shutdown process to the mission.

I guess I did it as an homage to the mission Ares 3 could have been. A smal piece of the Sol 31 I never got to have.

Once I shut everything down, an eerie silence was al that remained. I've spent 449 sols listening to the heaters, vents, and fans. But

now it was dead quiet. It's a creepy, eerie kind of quiet that's hard to describe. I've been away from the Hab before, but always in the rover or an EVA suit. There's always some kind of machinery in operation.

But now there was nothing. I never realized how utterly silent Mars is. It's a desert world with practicaly no atmosphere to convey

sound. I could hear my own heartbeat.

Anyway, enough waxing philosophical.

I'm in the rover right now. (That should be obvious, with the Hab main computer offline forever.) I've got 2 ful batteries, al systems are go and I've got 45 sols of driving ahead of me.

Schiapareli or bust!

Chapter 22

LOG ENTRY: SOL 458

Mawrth Valis! I'm finaly here!

Actualy, it's not an impressive accomplishment. I've only been traveling 10 sols. But it's a good psychological milestone.

So far, the rover and my ghetto life support are working admirably. At least, as wel as can be expected for equipment being used ten

times longer than intended.

Today is my second Air Day (the first was 5 sols ago). When I put this scheme together, I figured Air Days would be godawful boring.

But now I look forward to them. They're my days off.

On a normal day I get up, fold up the bedroom, stack the solar cels, drive four hours, set up the solar cels, unfurl the bedroom, check

al my equipment (especialy the rover chassis and wheels), then make a Morse Code status report for NASA if I can find enough nearby

rocks.

On an Air Day, I wake up and turn on the Oxygenator. The solar panels are already out from the day before. Everything's ready to go.

Then I chil out in the bedroom or rover. I have the whole day to myself. The bedroom gives me enough space that I don't feel cooped up,

and the computer has plenty of shitty TV reruns for me to enjoy.

Technicaly, I entered Mawrth Valis yesterday. But I only knew that by looking at a map. The entrance to the valey is wide enough

that I couldn't see the canyon wals in either direction.

But now I'm definitely in a canyon. And the bottom is nice and flat. Exactly what I was hoping for. It's amazing; this valey wasn't made by a river slowly carving it away. It was made by a mega-flood in a single day. It would have been a hel of a thing to see.

Weird thought: I'm not in Acidalia Planitia any more. I spent 457 sols there, almost a year and a half, and I'l never go back. I wonder if I'l be nostalgic about that later in life.

If there is a "later in life," I'l be happy to endure a little nostalgia in return. But for now I just want to go home.

"Welcome back to CNN's Mark Watney Report," Cathy said to the camera. "We're speaking with our frequent guest, Dr. Venkat

Kapoor. Dr. Kapoor, I guess what people want to know is: Is Mark Watney doomed?"

"We hope not," Venkat responded. "But he's got a real chalenge ahead of him."

"According to your latest satelite data, the dust storm in Arabia Terra isn't abating at al, and wil block 80% of the sunlight?"

"That's correct."

"And can Watney's only source of energy is his solar panels, correct?"

"Yes, that's right."

"Can his makeshift rover operate at 20% power?"

"We haven't found any way to make that happen, no. His life support alone takes more energy than that."

"How long until he enters the Tau Event."

"He's just entered Mawrth Valis now. At his current rate of travel, he'l be at the edge of the Tau Event on Sol 471. That's 12 days

from now."

"Surely he'l see something is wrong," Cathy said. "With such low visibility, it won't take long for him to realize his solar cels wil have a problem. Couldn't he just turn around at that point?"

"Unfortunately, everything's working against him," Venkat said. "The edge of the storm isn't a magic line. It's just an area where the dust gets a little more dense. It'l keep getting more and more dense as he travels onward. It'l be realy subtle; every day wil be slightly darker than the last. Too subtle to notice."

Venkat sighed. "He'l go hundreds of kilometers, wondering why his solar panel efficiency is going down, before he's notices any

visibility problems. And the storm is moving west as he moves east. He'l be too deep in to get out."

"Are we just watching a tragedy play out?" Cathy asked.

"There's always hope," Venkat said. "Maybe he'l figure it out faster than we think and turn around in time. Maybe the storm wil

dissipate unexpectedly. Maybe he'l find a way to keep his life support going on less energy than we thought was possible. Mark Watney is now an expert at surviving on Mars. If anyone can do it, it's him."

"Twelve days," Cathy said to the camera. "Al of Earth is watching, but powerless to help."

LOG ENTRY: SOL 462

Another uneventful sol. Tomorrow is an Air Day, so this is kind of my Friday night.

I'm about half-way through Mawrth Valis now. Just as I'd hoped, the going has been easy. No major elevation changes. Hardly any

obstacles. Just smooth sand with rocks smaler than half a meter.

You may be wondering how I navigate. When I went to Pathfinder, I watched

Phobos transit the sky to figure out the east-west axis.

But Pathfinder was an easy trip compared to this, and I did it mostly with landmarks.

I can't get away with that this time. My "map" (such as it is) consists of satelite images far too low-resolution to be of any use. They just never expected me to be out this far. The only reason I had high-res images of the Pathfinder region is because they were included for landing purposes; in case Martinez had to land way long of our target.

So this time around, I needed a reliable way to fix my position on Mars.

Latitude and Longitude. That's the key. The first is easy. Ancient sailors on Earth figured that one out right away. Earth's 23.5 degree axis points at Polaris. Mars has a tilt of just over 25 degrees, so it's pointed at Deneb.

Making a sextant isn't hard. Al you need is a tube to look through, a string, a weight, and something with degree markings. I made it in under an hour.

So I go out every night with a home-made sextant and sight Deneb. It's kind of sily if you think about it. I'm in my space suit on Mars

and I'm navigating with 16th century tools. But hey, they work.

Longitude is a different matter. On Earth, the earliest way to work out longitude required them to know the exact time, then compare it

to the sun's position in the sky. The hard part for them back then was inventing a clock that would work on a boat (pendulums don't work on boats). Al the top scientific minds of the age worked on the problem.

Fortunately, I have accurate clocks. There are four computers in my immediate line of sight right now. And I have Phobos.

Because Phobos is ridiculously close to Mars, it orbits the planet in less than one Martian day. So it travels west to east (unlike the sun and Deimos) and sets every 11 hours. And naturaly, it moves in a very predictable pattern.

I spend 13 hours every sol just sitting around while the solar panels charge the

batteries. Phobos is guaranteed to set at least once

during that time. I note the time when it does. Then I plug it in to a nasty formula I worked out and I know my longitude.

So, working out longitude requires Phobos to set, and working out latitude requires it to be night so I can sight Deneb. It's not a very fast system. But I only need it once a day. I work out my location when I'm parked, and account for it in the next day's travel. It's kind of a successive approximation thing. So far, it's been working.

Mindy Park zoomed in on the latest satelite photo with practiced ease. Watney's encampment was visible in the center, the solar cels

laid out in a circular pattern as was his habit.

The bedroom was inflated. Checking the timestamp on the image, it was from noon local time. She quickly found the status report;

Watney always placed it close to the rover when rocks were in abundance, usualy to the north.

To save time, Mindy had taught herself Morse Code so she wouldn't have to look each letter up every morning. Opening an email, she

addressed it to the ever-growing list of people who wanted Watney's daily status message.

"ON TRACK FOR SOL 495 ARRIVAL."

She frowned and added "Note: 5 sols until Tau Event entry."

LOG ENTRY: SOL 466

Mawrth Valis was fun while it lasted. I'm in Arabia Terra now.

I just entered the edge of it, if my latitude and longitude calculations are correct. But even without the math, it's pretty obvious the terrain is changing.

For the last two sols, I've spent almost al my time on an incline, working my way

up the back wal of Mawrth Valis. It was a gentle

rise, but a constant one. I'm at a much higher altitude now. Adicalia Planitia (where the lonely Hab is hanging out) is 3000m below elevation zero, and Arabia Terra is 500m below. So I've gone up two and a half kilometers.

Want to know what's at elevation zero? On Earth, it's sea level. Obviously, that won't work on Mars. So lab-coated geeks got together

and decided Mars's elevation zero is wherever the air pressure is 610.5 Pascals. That's about 500 meters up from where I am right now.

Now things get tricky. In Acidalia Planitia, if I got off-course, I could just point in the right direction based on new data. Later, in Mawrth Valis, it was impossible to fuck it up. I just had to folow the canyon.

Now I'm in a rougher neighborhood. The kind of neighborhood where you keep your rover doors locked, and never come to a

complete stop at intersections. Wel, not realy, but it's bad to get off-course here.

Arabia Terra has large, brutal craters that I have to drive around. If I navigate poorly, I'l end up at the edge of one. I can't just drive down one side and up the other. Rising in elevation costs a ton of energy. On flat ground, I can make 90km per day. On a steep slope, I'd be lucky to get 40km. Plus, driving on a slope is dangerous. One mistake and I could rol the rover. I don't even want to think about that.

Yes, I'l eventualy have to drive down in to Schiapareli. No way around that. I'l have to be realy careful.

Anyway, if I end up at the edge of a crater I'l have to backtrack to somewhere useful. And it's a damn maze of craters out here. I'l

have to be on my guard; observant at al times. I'l need to navigate with landmarks as wel as latitude and longitude.

My first chalenge is to pass between the craters Rutherford and Trouvelot. It shouldn't be too hard. They're 100km apart. Even I can't

fuck that up, right?

Right?

LOG ENTRY: SOL 468

I managed to thread the needle between Rutherford and Trouvelot nicely. Admittedly, the needle was a 100km wide, but hey.

I'm now enjoying my fourth Air Day of the trip. I've been on the road for 20 sols. So far, I'm right on schedule. According to my maps,

I've traveled 1,440km. Not quite halfway there, but almost.

I've been gathering soil and rock samples from each place I camp. I did the same thing on my way to Pathfinder. But this time, I know

NASA's watching me. So I'm labeling each sample by the current sol. They'l know my location a hel of a lot more accurately than I do.

They can correlate the samples with their locations later.

It might be a wasted effort. The MAV isn't going to have much weight alowance when I launch. To intercept Hermes, it'l have to reach

escape velocity, but it was only designed to get to orbit. The only way to get it going fast enough is to lose a lot of weight.

At least that jury-rigging wil be NASA's job to work out, not mine. Once I get to the MAV, I'l be back in contact with them and they

can tel me what modifications to make.

They'l probably say "Thanks for gathering samples. But leave them behind. And one of your arms, too. Whichever one you like least."

But on the off-chance I can bring them, I'm gathering them.

The next few days travel should be easy. The next major obstacle is Marth Crater. It's right in my straight-line path toward Schiapareli.

It'l cost me a hundred kilometers or so to go around, but it can't be helped. I'l try to aim for the southern edge. The closer I get to the rim the less time I waste going around it.

"Did you read today's updates?" Lewis asked, puling her meal from the microwave.

"Yeah," Martinez said, sipping his drink.

She sat across the Rec table from him. Carefuly opening the steaming package, she let it cool for a moment before eating. "Mark

entered the dust storm yesterday."

"Yeah, I saw that," he said.

"We need to face the possibility that he won't make it to Schiapareli," Lewis said. "If that happens, we need to keep morale up. We

stil have a long way to go before we get home."

"He was dead before," Martinez said. "It was rough on morale, but we soldiered on. Besides, he won't die."

"It's pretty bleak, Rick," Lewis said. "He's already 50km in to the storm, and he'l go another 90km per sol. He'l get in too deep to

recover soon."

Martinez shook his head. "He'l pul through, Commander. Have faith."

She smiled forlornly. "Rick, you know I'm not religious."

"I know," he said. "I'm not talking about faith in God, I'm talking about faith in Mark Watney. Look at al the shit Mars has thrown at

him, and he's stil alive. He'l survive this. I don't know how, but he wil. He's a clever son-of-a-bitch."

Lewis took a bite of her food. "I hope you're right."

"Want to bet \$100?" Martinez said with a smile.

"Of course not," Lewis said.

"Damn right," he smiled.

"I'd never bet on a crewmate dying," Lewis said. "But that doesn't mean I think he'l-"

"Blah blah," Martinez interrupted. "Deep down, you think he'l make it."

LOG ENTRY: SOL 473

My fifth Air Day, and things are going wel. I should be skimming south of Marth Crater tomorrow. It'l get easier after that.

I'm in the middle of a bunch of craters that form a triangle. I'm caling it the Watney Triangle because after what I've been through, shit on Mars should be named after me.

Trouvelot, Becquerel, and Marth form the points of the triangle, with 5 other major craters along the sides. Normaly this wouldn't be a

problem at al, but with my extremely rough navigation, I could easily end up at the lip of one of them and have to backtrack.

After Marth, I'l be out of the Watney Triangle (yeah, I'm liking that name more and more). Then I can beeline toward Schiapareli with

impunity. There'l stil be plenty of craters in the way, but they're comparatively smal and going around them won't cost much time.

Progress has been great. Arabia Terra is certainly rockier than Acidalia Planitia, but nowhere near as bad as I'd feared. I've been able to drive over most of the rocks, and around the ones that are too big.

I have 1435km left to go. Ares 4's MAV is in the southwest part of Schiapareli. The primary goal of Ares 4 is to get a look at the

long-term effects of Martian weather on deep layers of strata exposed by the

crater.

At least, that was the original plan. I'l be taking their MAV and Commander Lewis hasn't given Hermes back, so we've ruined

everything. They'l probably just send another MAV and wait for the next window.

I did some research on Schiapareli and found some good news. The best way in is right in my direct-line path. I won't have to drive the

perimeter at al. And the way in is easy to find, even when you suck at navigating. The northwest rim has a smaler crater on it, and that's the landmark I'l be looking for. To the southwest of that little crater is a gentle slope in to Schiapareli Basin.

The little crater doesn't have a name. At least, not on the maps I have. So I dub it "Entrance Crater." Because I can.

In other news, my equipment is starting to show signs of age. Not surprising, considering it's way the hel past its expiration date. For the past two sols, the batteries have taken longer to recharge. The solar cels just aren't producing as much wattage as before. It's not a big deal, I just need to charge a little longer.

LOG ENTRY: SOL 474

Wel, I fucked it up.

It was bound to happen eventualy. I navigated badly and ended up at the ridge of Marth Crater. With it being 100km wide, I can't see

the whole thing, so I don't know where on the circle I am.

The ridge runs perpendicular to the direction I was going. So I have no clue which way I should go. And I don't want to take the long

way around if I can avoid it. Originaly I wanted to go around to the south, but north is just as likely to be the best path now that I'm off-course.

I'l have to wait for another Phobos transit to get my longitude, and I'l need to

wait for nightfal to sight Deneb for my latitude. So I'm done driving for the day. I'd made 70km out of the 90km I usualy do. So it's not too much wasted potential driving.

Marth isn't too steep. I could probably just drive down one side and up the other. It's big enough that I'd end up camping inside it one night. But I don't want to take unnecessary risks. Slopes are bad and should be avoided. I gave myself plenty of buffer time, so I'm going to play it safe.

I'm ending today's drive early and setting up for recharge. Probably a good idea anyway with the solar cels acting up; it'l give them

more time to work. They underperformed again last night. I checked al the connections and made sure there wasn't any dust on them, but

they stil just aren't 100%.

LOG ENTRY: SOL 475

I'm in trouble.

I watched two Phobos transits yesterday and sighted Deneb last night. I worked out my location as accurately as I could, and it wasn't

what I wanted to see. As far as I can tel, I hit Marth Crater dead-on.

Craaaaap.

This is the worst case scenario. I can go north or south, and they'l be about the same. It'l cost at least a day to correct. Al because I aimed wrong yesterday.

That's frustrating, but it's not why I'm in trouble.

I stil wanted to be efficient, and I wasn't 100% sure where I was. So I took a little walk this morning. It was over a kilometer to the

peak of the rim. That's the sort of walk people do on Earth without thinking twice, but in an EVA suit it's an ordeal.

I can't wait til I have grandchildren. "When I was younger, I had to walk to the

rim of a crater. Uphil! In an EVA suit! On Mars, ya

little shit! Ya hear me? Mars!"

Anyway, I got up to the rim and damn, it's a beautiful sight. From my high vantage point, I got a stunning panorama. I figured I might be able to see the far side of Marth Crater, and maybe work out if north or south was the best way around it.

But I couldn't see the far side. There was a haze in the air. It's not uncommon; Mars has weather and wind and dust, after al. But it

seemed hazier than it should. I'm accustomed to the wide-open expanses of Acidalia Planitia, my former prairie home.

Then it got weirder. I turned around and looked back toward the rover and trailer. Everything was where I'd left it (very few car thieves on Mars). But the view seemed a lot clearer.

I looked east across Marth again. Then west to the horizon. Then east, then west. Each turn required me to rotate my whole body,

EVA suits being what they are.

Yesterday, I passed a crater. It's about 50km west of here. It's just visible on the horizon. But looking east, I can't see anywhere near that far. Marth Crater is 110km wide. With a visibility of 50km, I should at least be able to see a distinct curvature of the rim. But I can't.

The fuck?

At first, I didn't know what to make of it. But the lack of symmetry bothered me. And I've learned to be suspicious of everything.

That's when a bunch of stuff started to dawn on me:

1) The only explanation for asymmetrical visibility is a dust storm.

2) Dust storms reduce the effectiveness of solar cels.

3) My solar cels have been slowly losing effectiveness for several sols.

From this, I concluded the folowing:

1) I've been in a dust storm for several sols.

2) Shit.

Not only am I in a dust storm, but it gets thicker as I approach Schiapareli. A few hours ago, I was worried because I had to go

around Marth Crater. Now I'm going to have to go around something a fuckload bigger.

And I have to hustle. Dust storms move. Sitting stil means I'l likely get overwhelmed. But which way do I go? It's no longer an issue of trying to be efficient. If I go the wrong way this time, I'l eat dust and die.

I don't have satelite imagery. I have no way of knowing the size or shape of the storm, or its heading. Man, I'd give anything for a 5-

minute conversation with NASA. Now that I think of it, NASA must be shitting bricks watching this play out.

I'm on the clock. I have to figure out *how* to figure out what I need to know about the storm. And I have to do it now.

And right this second nothing comes to mind.

Mindy trudged to her computer. Today's shift began at 2:10pm. Her schedule matched Watney's every day. She slept when he slept.

Watney simply slept at night on Mars, while Mindy had to drift 40 minutes forward every day, taping aluminum foil to her windows to get

any sleep at al.

She brought up the most recent satelite images. She cocked an eyebrow. He had not broken camp yet. Usualy he drove in the early

morning, as soon as it was light enough to navigate. Then he capitalized on the

midday sun to maximize recharging.

But today, he had not moved, and it was wel past morning.

She checked around the rovers and bedroom for a message. She found it in the usual place (north of the campsite). Reading the Morse

code, her eyes widened.

"DUST STORM. MAKING PLAN."

Fumbling with her cel phone, she dialed Venkat's personal number.

Chapter 23

LOG ENTRY: SOL 476

I think I can work this out.

I'm on the very edge of a storm. I don't know its size or heading. But it's moving, and that's something I can take advantage of. I don't have to wander around exploring it. It'l come to me.

The storm is just dust in the air; it's not dangerous to the rovers. I can think of it as "Percent power loss." I checked yesterdays power generation and it was 97% of optimal. So right now, it's a 3% storm.

I need to make progress and I need to regenerate oxygen. Those are my two main goals. I use 20% of my overal power to reclaim

oxygen (when I stop for Air Days). If I end up in an 81% part of the storm, I'l be in real trouble. I'l run out of oxygen even if I dedicate al available power to it. That's the fatal scenario. But realy, it's fatal much earlier than that. I need power to move or I'l be stranded until the storm passes or dissipates. That could be months.

The more power I generate, the more I'l have for movement. With clear skies, I dedicate 80% of my total power toward movement. I

get 90km per sol this way. So Right now, at 3% loss, I'm getting 3.3km less than I should.

It's ok to lose some driving distance per sol. I have plenty of time, but I can't let myself get too deep in the storm or I'l never be able to get out.

At the very least, I need to travel faster than the storm. If I can go faster, I can maneuver around it without being enveloped. I need to find out how fast it's moving.

I can do that by sitting here for a sol. I can compare tomorrow's wattage to today's. Al I have to do is make sure to compare the same

times of day. Then I'd know how fast the storm is moving, at least in terms of percent power loss.

But I need to know the shape of the storm, too.

Dust storms are big. They can be thousands of kilometers across. So when I work my way around it, I'l need to know which way to

go. I'l want to move perpendicular to the storm's movement, and in whatever direction has less storm.

So here's my plan:

Right now, I can go 86km (because I couldn't get a ful battery yesterday). I'm going to leave a solar cel here and drive 40km due

south. Then I'l drop off another solar cel and drive another 40km due south. I'l have three points of reference across 80km.

The next day, I'l go back to colect the cels and get the data. By comparing the wattage at the same time of day in those three

locations, I'l learn the shape of the storm. If the storm is thicker to the south, I'l go north to get around it. If it's thicker north, I'l go south.

I'm hoping to go south. Schiapareli is southeast of me. Going north would add a lot of time to my total trip.

There's one *slight* problem with my plan: I don't have any way to "record" the wattage from an abandoned solar cel. I can easily track and log wattage with the rover computer, but I need something I can drop off and leave behind. I can't just take readings as I drive along. I need readings at the same time in different places.

So I'm going to spend today working on some mad science. I have to make something that can log wattage. Something I can leave

behind with a single solar cel.

Since I'm stuck here for the day anyway, I'l leave the solar cels out. I may as wel

get a ful battery out of it.

LOG ENTRY: SOL 477

It took al day yesterday and today, but I think I'm ready to measure this storm.

When I packed for this road trip, I made sure to bring al my kits and tools. Just in case I had to repair the rover en-route.

I made the bedroom in to a lab. I stacked my supply containers to form a rudimentary table, and used a sample box as a stool.

I needed a way to track the time of day and the wattage of the solar cel. The tricky part is logging it. And the solution is the extra EVA suit I brought along.

The cool thing about EVA suits is they have cameras recording everything they see. There's a camera on the right arm (or the left if the astronaut is left handed), and one above the faceplate. A time-stamp is burned in to the lower left corner of the image, just like the shaky home videos Dad used to take.

My electronics kit has several power meters. So I figure: why make my own logging system? I can just film the power meter al day

long.

So that's what I set up.

First, I harvested the cameras from my spare EVA suit. I had to be careful; I didn't want to ruin the suit. It's my only spare. I had to get the cameras and the lines leading to their memory chips.

I put a power meter in to a smal sample container, then glued a camera to the underside of the lid. When I sealed up the container, the

camera was properly recording the readout of the power meter.

For testing, I used rover power. How wil it get power once I abandon it on the surface? Wel, it turns out it's going to be attached to a 2 square meter solar cel. That'l be plenty. And I put a smal rechargeable battery in the container to tide it over during nighttime (again, harvested from the spare EVA suit).

The next problem is heat, or the lack thereof. As soon as I take this thing out of the rover, it'l start cooling down mighty fast. Once it gets too cold, the electronics wil stop working entirely.

So I needed a heat source. And my electronics kit provided the answer. Resistors. Lots and lots of them. The camera and power meter

only need a tiny fraction of what a solar cel can make. So I'm dumping the rest of the energy through resistors.

Resistors heat up. It's what they do. There's my heat source.

I made and tested two "power loggers", and confirmed the images were being properly recorded.

Then I had an EVA. I detached two of my solar cels and hooked them up to the power loggers. I let them log happily for an hour, then

brought them back in to check the results. They worked great.

It's getting toward nightfal now. Tomorrow morning, I'l leave one power logger behind, and head south.

While I was working, I left the Oxygenator going (why not?). So I'm al stocked up on O2 and good to go.

The solar cel efficiency for today was 92.5%. Compared to yesterday's 97%. So right now, the storm is moving at 4.5% per sol. If I

were to stay here another 16 sols, it would get dark enough to kil me.

Just as wel I'm not going to stay here.

LOG ENTRY: SOL 478

Everything went as planned today. No hiccups. I can't tel if I'm driving deeper in to the storm or out of it. It's hard to tel if the ambient light is less or more than it was yesterday. The human brain works hard to abstract that out.

I left a power-logger behind when I started out. Then, after 40km travel due

south, I had a quick EVA to set up another. Now I've

gone the ful 80km, set up my solar cels for charging, and I'm logging the wattage.

Tomorrow, I'l have to reverse course and pick up the power-loggers. It may be dangerous; I'l be driving right back in to a known

storm area. But the risk is worth the gain.

Also, have I mentioned I'm sick of potatoes? Because, by God, I am sick of potatoes. If I ever return to Earth, I'm going to buy a nice

little home in Western Australia. Because Western Australia is on the opposite side of Earth from Idaho.

I bring it up because I dined on a meal pack today. I had saved 5 packs for special occasions. I ate the first of them 29 sols ago when I left for Schiapareli. I totaly forgot to eat the second when I reached the half-way point 9 sols ago. So I'm enjoying my belated half-way feast.

It's probably more accurate to eat it today anyway. Who knows how long it'l take me to go around this storm. And if I end up stuck in

the storm and doomed to die, I'm totaly eating the other earmarked meals.

LOG ENTRY: SOL 479

Have you ever taken the wrong freeway entrance? You need to drive to the next exit to turn around, but you hate every inch of travel

because you're going away from your goal.

I felt like that al day. I'm now back where I started yesterday morning. Yuk.

Along the way, I picked up the power-logger I'd left behind at the half-way point. Just now I brought in the one I'd left here yesterday.

Both loggers worked they way I'd hoped. I downloaded each of their video recordings to a laptop and advanced them to noon. Finaly

I had solar efficiency readings from three locations along an 80km line, al from the same time of day.

As of noon yesterday, the northern-most logger showed 12.3% efficiency loss, the middle one was a 9.5% loss, and the rover

recorded a 6.4% loss at its southernmost location. It paints a pretty clear picture: the storm front runs northwest to southeast. And I already worked out it's traveling west.

The best way to avoid it is to go south.

Finaly, some good news! South is what I wanted. I won't lose much time.

Sigh... I have to drive the same god damned path a third time tomorrow.

LOG ENTRY: SOL 480

I think I'm getting ahead of the storm.

Having traveled along Mars Highway 1 al day, I'm back at my campsite from yesterday. Tomorrow, I'l finaly make real headway

again. I was done driving and had the camp set up by noon. The efficiency loss here is 15.6%. Compared to the 17% loss at yesterday's

camp, this means I can outrun the storm as long as I keep heading south.

Hopefuly.

The storm is *probably* circular. They usualy are. But I could just be driving in to an alcove. If that's the case, I'm just fucking dead, ok?

There's only so much I can do.

I'l know soon enough. If the storm is circular, I should get better and better efficiency every day until I'm back to 100%. One I reach

100% that means I'm completely south of the storm and I can start going east again. We'l see.

If there were no storm, I'd be going directly southwest toward my goal. As it is, going only south, I'm not nearly as fast. I'm traveling 90km per day as usual, but I only get 37km closer to Schiapareli because Pythagoras is a dick. I don't know when I'l finally clear the

storm and be able to beeline to Schiapareli again. But one thing's for sure: My plan to arrive on Sol 495 is boned.

Sol 549. That's when they come for me. If I miss it, I'l spend the rest of my very short life here. And I stil have the MAV to modify

before then, too.

Sheesh.

LOG ENTRY: SOL 482

Air day. A time for relaxation and speculation.

For relaxation, I read 100 pages of Agatha Christie's *Evil Under the Sun* courtesy of Johanssen's digital book colection. I think Linda Marshal is the murderer.

As for speculation, I speculated on when the hel I'l get past this fucking storm.

I'm stil going due south every day; and stil dealing with efficiency loss (though I'm keeping ahead of it). Every day of this crap I'm only getting 37km closer to the MAV instead of 90. Pissing me off.

I considered skipping the Air Day. I could go another couple of days before I ran out of oxygen, and getting away from the storm is

pretty important. But I decided against it. I'm ahead of the storm enough that I can afford one day of no movement. And I don't know if a couple more days would help. Who knows how far the storm goes south?

Wel, NASA probably knows. And the news stations back on Earth are probably showing it. And there's probably a website like

www.watch-mark-watney-die.com. So there's like a hundred milion people or so who know exactly how far south it goes.

But I'm not one of them.

LOG ENTRY: SOL 484

Finaly!

I am FINALLY past the god damned storm. Today's power regen was 100%. No more dust in the air. With the storm moving

perpendicular to my direction of travel, it means I'm south of the southernmost point of the cloud (presuming it's a circular storm. If it's not then fuck.)

Starting tomorrow, I can go directly toward Schiapareli. Which is good, cause I lost a lot of time. I went 540km due south while

avoiding that storm. I'm catastrophicaly off course.

Mind you, it hasn't been that bad. I'm wel in to Terra Meridiani now, and the driving is a little easier here than the rugged ass-kicking terrain of Arabia Terra. Schiapareli is almost due east, and if my sextant and Phobos calculations are correct, I've got another 1030km to get there.

Accounting for air days and presuming 90km of travel per sol, I should arrive on Sol 505. Not too bad, realy. The Nearly-Mark-Kilin'

storm only ended up delaying me by 7 sols.

I'l stil have 44 sols to do whatever MAV modifications NASA has in mind.

LOG ENTRY: SOL 487

I have an interesting opportunity here. And by "opportunity" I mean Opportunity.

I got pushed so far off course, I'm actualy not far from the Mars Exploration Rover Opportunity. It's about 300km away. I could

actualy get there and pul a Pathfinder on it. It would take about 4 sols.

Thing is, it's not worth it. I'm only 13 sols away from the MAV. Why go out of my way to dig up another broken-ass rover to use as a

makeshift radio when I'l have a brand new, fuly functional communication system within a couple of weeks.

So, while it's kind of neat that I'm within striking range of another rover (man we realy littered this planet with them, didn't we?) it's not relevant.

Besides, I've defiled enough future historical sites for now.

LOG ENTRY: SOL 492

I need to put some thought in to the bedroom.

Right now, I can only have it set up when I'm inside the rover. It attaches to the airlock, so I can't get out if it's there. During my road trip that didn't matter, because I had to furl it every day anyway. But once I get to the MAV, I won't have to drive around anymore. Each decompress/recompress of the bedroom stresses the seams (I learned that lesson the hard way when the Hab blew up) so it's best if I can

find a way to leave it out.

Holy shit. I just realized I actualy believe I'l get to the MAV. See what I did there? I casualy talked about what I'l do after I get to the MAV. Like it was nothing. No big deal. I'm just going to pop over to Schiapareli and hang with the MAV there.

Nice.

Anyway, I don't have another airlock. I've got one on the rover and one on the trailer and that's it. They're firmly fixed in place, so it's not like I can detach one and attach it to the bedroom.

But I can seal the bedroom entirely. I don't even have to do any bulshit hatchet jobs on it. The airlock attachment point has a flap I can unrol seal the opening with. Remember, I stole the airlock attachment from a pop-tent. It's an emergency feature for pressure loss while in the rover. It'd be pretty useless if it couldn't seal itself off.

Unfortunately, as an emergency device, it was never intended to be reusable. The idea was people seal themselves in the pop tent, then

the rest of the crew drives to wherever they are in the other rover and rescues them. The crew of the good rover detaches the pop tent

from the breached rover, and re-attaches it to theirs. Then they cut through the seal from their side to recover their crewmates.

To make sure this would always be an option, mission rules dictated no more than 3 people could be in a rover at once, and both

rovers had to be fuly functional or we couldn't use either.

So here's my briliant plan: I won't use the bedroom as a bedroom anymore once I get to the MAV. I'l use it to house the Oxygenator

and Atmospheric Regulator. Then I'l use the trailer as my bedroom. Neat, eh?

The trailer has tons of space. I put a fuckton of work in to making that happen. The baloon gives plenty of headroom. Not a lot of floor space, but stil lots of vertical area.

Also, the bedroom has several valve apertures in its canvas. I have the pop-tents to thank for that again. I just needed swaths of canvas so I stole it from wherever I could. I stole a lot from the pop tents, and they had valve apertures (triple redundant ones, actualy). NASA wanted to make sure the emergency shelter alows the crew on the outside to get air in to the crew on the inside.

In the end, I'l have the bedroom sealed with the Oxygenator and Atmospheric Regulator inside. It'l be attached to the trailer via hoses

to share the same atmosphere and I'l run a power line through one of the hoses. The rover wil serve as storage (because I won't need to

get to the driving controls any more) and the trailer wil be completely empty. Then I'l have a permanent bedroom. I'l even be able to use it as a workshop for whatever MAV modifications I need to do on parts that can fit through the trailer's airlock.

Of course, if the Atmospheric Regulator or Oxygenator have problems, I'l need to cut in to the bedroom to get to them. But I've been

here 492 sols and they've worked fine the whole time, so I'l take that risk.

LOG ENTRY: SOL 497

I'l be at the entrance to Schiapareli crater tomorrow!

Presuming nothing goes wrong, that is. But hey, everything else has gone smoothly this mission, right? (That was sarcasm.)

Today's an Air Day and for once, I don't want it. I'm so close to Schiapareli, I can taste it. I guess it would taste like sand, mostly, but that's not the point.

Of course, that won't be the end of the trip. It'l take another 3 sols to get from the entrance to the MAV, but hot damn! I'm almost

there!

I think I can even see the rim of Schiapareli. It's way the hel off in the distance and it might just be my imagination. It's 62km away, so if I'm seeing it, I'm only just barely seeing it.

Tomorrow, once I get to Entrance Crater, I'l turn south and enter the Schiapareli Basin via the "Entrance Ramp." I did some back-of-

the-napkin math and the slope should be pretty safe. The elevation change from the rim to the basin is 1.5km, and the Ramp is at least

45km long. That makes for a 2-degree grade. No problem.

Tomorrow night, I'l sink to an al new low!

Lemme rephrase that...

Tomorrow night, I'l be at rock bottom!

No, that doesn't sound good either...

Tomorrow night, I'l be in Giovanni Schiapareli's favorite hole!

Ok, I admit I'm just fucking around now.

For milions of years, the rim of the crater had been under constant attack from wind. It eroded the rocky crest like a river cuts through a mountain range. After aeons, it finally breached the edge.

The high pressure zone created by the wind now had an avenue to drain. The breach widened more and more with each passing

milennium. As it widened, dust and sand particles carried along with the attack settled in the basin below.

Eventualy, a balance point was reached. The sand had piled up high enough to be flush with the land outside the crater. It no longer

built upward, but now outward. The slope lengthened until a new balance point was reached, one defined by the complex interactions of

countless tiny particles and their ability to maintain an angled shape. Entrance Ramp had been born.

The weather brought dunes and desert terrain. Nearby crater impacts brought rocks and boulders. The shape became uneven.

Gravity did its work. The ramp compressed over time. But it did not compress evenly. Differing densities shrunk at different rates.

Some areas became hard as rock while others remained as soft as talc.

While providing a smal *average* slope into the crater, the ramp itself was rugged and bitterly uneven.

Upon reaching Entrance Crater, the lone inhabitant of Mars turned his vehicle toward the Schiapareli Basin. The difficult terrain was

unexpected, but looked no worse than other terrain he routinely navigated.

He went around the smaler dunes, and carefuly crested the larger ones. He took care with every turn, every rise or fal in elevation,

and every boulder in his path. He thought through every course and considered al alternatives.

But it wasn't enough.

The rover, while descending down a seemingly ordinary slope, drove off an invisible ridge. The dense, hard soil suddenly gave way to

soft powder. With the entire surface covered by at least 5cm of dust, there were no visual hints to the sudden change.

The rover's left front wheel sank. The sudden tilt brought the right rear wheel completely off the ground. This in turn put more weight on the left rear wheel, which slipped from it's precarious purchase into the powder as wel.

Before the traveler could react, the rover roled on to its side. As it did, the solar cels neatly stacked on the roof flew off and scattered like a dropped deck of cards.

The trailer, attached to the rover with a tow clamp, was dragged along. The torsion on the clamp snapped the strong composite like a

brittle twig. The hoses connecting the two vehicles also snapped. The trailer plunged head-long in to the soft soil and flipped over on to its baloon-roof, shuddering to an abrupt halt.

The rover was not so lucky. It continued tumbling down the hil, bouncing the traveler around like clothes in a dryer. After 20 meters,

the soft powder gave way to more solid sand and it shuddered to a halt.

The rover had come to rest on its side. The valves leading to the now missing hoses had detected the sudden pressure drop and closed.

The pressure seal was not breached.

The traveler was alive for now.

Chapter 24

The department heads stared at the satelite image on the projection screen.

"Jesus," Mitch said. "What the hel happened?"

"The rover's on its side," Mindy said, pointing to the screen. "The trailer's upside down. Those rectangles scattered around are solar cels."

Venkat put a hand on his chin. "Do we have any information on the state of the rover pressure vessel?"

"Nothing obvious," Mindy said.

"Any signs of Watney doing something after the accident? An EVA maybe?"

"No EVA," Mindy said. "The weather's clear. If he'd come out there'd be visible footsteps."

"Is this the entire crash site?" Bruce Ng asked.

"I think so," Mindy said. "Up toward the top of the photo, which is North, there are ordinary wheel tracks. Right here," she pointed to a large disturbance in the soil, "is where I think things went wrong. Judging by where that ditch is, I'd say the rover roled and slid from there.

You can see the trench it left behind. The trailer flipped forward on to its roof."

"I'm not saying everything's ok," Bruce said, "but I don't think it's as bad as it looks."

"Go on," Venkat said.

"The rover's designed to handle a rol," Bruce explained. "And if there'd been pressure loss there'd be a starburst pattern in the sand. I don't see anything like that."

"Watney may stil be hurt inside," Mitch said. "He could have banged his head or

broken an arm or something."

"Sure," Bruce said. "I'm just saying the rover is probably ok."

"When was this taken?"

Mindy checked her watch. "We got it 17 minutes ago. We'l get another pic in 9 minutes when MGS4's orbit brings it in view."

"First thing he'l do is an EVA to assess damage," Venkat said. "Mindy, keep us posted on any changes."

LOG ENTRY: SOL 498

Hmm.

Yeah.

Things don't go wel on the descent in to Schiapareli Basin. To give you some indication of how unwel they went, I'm reaching up to

the computer to type this. Because it's stil mounted near the control panel, and the rover is on its side.

I got bounced around a lot, but I'm a wel-honed machine in times of crisis. As soon as the rover toppled, I curled in to a bal and

cowered. That's the kind of action hero I am.

It worked, too. Cause I'm not hurt.

The pressure vessel is intact, so that's a plus. The valves that lead to the trailer hoses are shut. Probably means the hoses disconnected.

And that means the trailer junction snapped. Wonderful.

Looking around the interior here, I don't think anything is broken. The water tanks stayed sealed. There aren't any visible leaks in the air tanks. The bedroom came unfolded and it's al over the place, but it's just canvas so it can't have gotten too hurt. The driving controls are ok, and the Nav Computer is teling me the rover is at an "unacceptably dangerous tilt." Thanks, Nav!

So I roled. That's not the end of the world. I'm alive and the rover's fine. I'm more worried about the solar cels I probably roled over.

Also, since the trailer detached there's a good chance it's fucked up, too. The baloon roof it has isn't exactly durable. If it popped, the shit inside wil have flung out in al directions and I'l have to go find it. That's my critical life support.

Speaking of life support, the rover switched over to the local tanks when the valves shut. Good boy, Rover! Here's a Scooby-Snack.

I've got 20L of oxygen (enough to keep me breathing for 40 days) but without the Regulator (which is in the trailer) I'm back to

chemical CO2 absorption. I have 312 hours of filters left. Plus I have another 171 hours of EVA suit CO2 filters as wel. Al told, they'l last 483 hours, which is close to 20 sols. So I have time to get things working again.

I'm realy damn close to the MAV now. About 220km. I'm not going to let something like this stop me from getting there. And I don't

need everything to work at top form anymore. I just need the rover to work for 220 more kilometers and the life support to work for 51

more sols. That's it.

Time to suit up and look for the trailer.

LOG ENTRY: SOL 498 (2)

I had an EVA and things aren't too bad. Mind you, they're not good.

I trashed 3 solar cels. They're under the rover and cracked al to hel. They might stil be able to piss out out a few watts, but I'm not

holding out much hope. I did come in to this with one extra solar cel. I needed 28 for my daily operations and I brought 29 (14 on the

rover's roof, 7on the trailer's roof, and 8 on the makeshift shelves I instaled on the sides of both vehicles.)

I tried pushing the rover over, but I wasn't strong enough. I'l need to rig something to get a leverage advantage. Other than being on its side, I don't see any real problems.

Wel, that's not true. The tow hook is fucked beyond repair. Half of it ripped clean off. Fortunately, the trailer also has a tow hook, so I have a spare.

The trailer's in a precarious situation. It's upside-down and sitting on the inflated roof. I'm not sure which god smiled down on me and kept that baloon from popping, but I'm grateful. My first priority wil be righting it. The longer it puts weight on that baloon, the larger the chances it'l pop.

While I was out, I colected the 26 solar cels that aren't under the rover and set them up to recharge my batteries. May as wel, right?

So right now, I have a few problems to tackle: First, I need to right the trailer. Or at least get the weight off the baloon. Next, I need to right the rover. Finaly, I need to replace the rover's tow hook with the one on the trailer.

Also, I should spel out a message for NASA. They're probably worried.

Mindy read the Morse code aloud. "Roled. Fixing now."

"What? That's it?" Venkat said over the phone.

"That's all he said," she reported, cradling the phone as she typed out an email to the list of interested parties.

"Just three words? Nothing about his physical health? His equipment? His supplies?"

"You got me," she said. "He left a detailed status report. I just decided to lie for no reason."

"Funny," Venkat said. "Be a smart-ass to a guy seven levels above you at your company. See how that works out."

"Oh no," Mindy said. "I might lose my job as an interplanetary voyeur? I guess I'd have to use my Master's degree for something else."

"I remember when you were shy."

"I'm space paparazzi now. The attitude comes with the job."

"Yeah, yeah," Venkat said. "Just send the email."

"Already sent."

LOG ENTRY: SOL 499

I had a busy day today and I got a lot done.

I started out pretty sore. I had to sleep on the wal of the rover. The bedroom won't work when the airlock is facing up. I did get to use the bedroom, somewhat. I folded it up and used it as a bed.

Anyway, suffice to say the wal of the rover wasn't made for sleeping on. But after a morning potato and Vicodin, I was feeling much

better.

At first I figured my top priority was the trailer. Then I changed my mind. After taking a good look at it, I decided I'd never be able to right it by myself. I'd need the rover.

So today was focused on getting the rover righted.

I brought al my tools along on this trip, figuring I'd need them for the MAV modifications. And along with them I brought cabling. Once

I get set up at the MAV, my solar cels and batteries wil be in a fixed position. I don't want to move the rover around every time I use a dril on the far side of the MAV. So I brought al the electrical cabling I could fit.

Good thing, too. Because it doubles as rope.

I dug up my longest cable. It's the same one I used to power the dril that destroyed Pathfinder. I cal it my "Lucky Cable."

I plugged one end in to the battery and the other in to the infamous sample dril. Then walked off with the dril to find solid ground.

Once I found it, I kept going until I'd gone as far as the electrical line would reach. I drove a 1-meter bit half a meter into a rock, unplugged the power line, and tied it around the base of the bit.

Then I went back to the rover and tied off the cord to the roof-rack bar on the high side. Now I had a long, taut line running

perpendicular to the rover.

I walked to the middle of the cord and puled it lateraly. The leverage advantage on the rover was huge. I only hoped it wouldn't break

the dril bit before it tipped the rover.

I backed away, puling the line more and more. Something had to give, and it wasn't going to be me. I had Archimedes on my side. The

rover finaly tipped.

It fel on to its wheels, kicking up a large cloud of soft dust. It was a silent affair. I was far enough away that the thin atmosphere had no hope of carrying the sound to me.

I untied the power line, liberated the dril bit, and returned to the rover. I gave it a ful system's check. That's a boring-as-hel task but I had to do it. Every system and subsystem was working correctly.

JPL did a damn good job making these rovers. If I get back to Earth, I'm buying Bruce Ng a beer. Though I guess I should buy al the

JPL guys a beer.

Beers for fucking everyone if I get back to Earth.

Anyway, with the rover back on its wheels it was time to work on the trailer. Problem is, I'm in a crater. I had gotten most of the way down the Ramp when I roled the rover. And the Ramp is up against the western edge of the crater. So

the sun sets realy early from my point of view. I'm in the shadow of the western wal. And that royaly sucks.

Mars is not Earth. It doesn't have a thick atmosphere to bend light and carry particles that reflect light around corners. It's damn-near a vacuum here. Once the sun isn't visible, I'm in the dark. Phobos gives me some moonlight, but not enough to work with. Deimos is a little piece of shit that's no good to anyone.

Long story short: I ran out of daylight. I hate to leave the trailer sitting on its baloon for another night, but there's not much else I can do. I figure it's survived a whole day like that. It's probably stable for now.

And hey, with the rover righted, I get to use the bedroom again! It's the simple things in life that matter.

LOG ENTRY: SOL 500

When I woke up this morning, the trailer hadn't popped yet. So that was a good start.

The trailer was a bigger chalenge than the rover. I only had to tip the rover. I'd need to completely flip the trailer. That requires lot more force than yesterday's little leverage trick.

The first step was to drive the rover to near the trailer. Then came the digging.

Oh god the digging.

The trailer was upside down with its nose pointed downhil. I decided the best way to right it was to take advantage of the slope and

rol the trailer over its nose. Basicaly to make it do a somersault to land on its wheels.

I can make this happen by tying off the cable to the rear of the trailer and towing with the rover. But if I tried that without digging a hole first, the trailer would just slide along the ground. I needed it to tip up. I needed a hole for the nose to fal in to.

So I dug a hole. A hole one by three meters, and one meter deep. It took me four miserable hours of hard labor, but I got it done.

I hopped in the rover and drove it downhil, dragging the trailer with me. As I'd hoped, the trailer nosed in to the hole and tipped up.

From there, it fel on to its wheels with a huge plume of dust.

Then I sat for a moment, dumbstruck that my plan actualy worked.

And now I'm out of daylight again. I can't wait to get out of this fucking shadow. Al I need is one day of driving toward the MAV and

I'l be away from the wal. But for now, it's another early night.

I'l spend tonight without the trailer to manage my life support. It may be righted, but I have no idea if the shit inside stil works. The rover stil has ample supplies for me.

I'l spend the rest of the evening enjoying a potato. And by "enjoying" I mean "hating so much I want to kil people."

LOG ENTRY: SOL 501

I started the day with some Nothin' Tea. Nothin' Tea is easy to make. First, get some hot water, then add nothin'. I experimented with

Potato Skin Tea a few weeks ago. The less said about that the better.

I ventured in to the trailer today. Not an easy task. It's pretty cramped in there; I had to leave my EVA suit in the airlock.

The first thing I noticed was that it was realy hot in there. It took me a few minutes to work out why.

The Atmospheric Regulator was stil in perfect working order, but it had nothing to do. Without being connected to the rover, it no

longer had my CO2 production to deal with. The atmosphere in the trailer was

perfect, why change anything?

With no regulation necessary, the air was not being pumped out to the AREC for freeze-separation. And thus it wasn't coming back in

as a liquid in need of heating.

But remember, the RTG gives off heat al the time. You can't stop it. So the heat just built up. Eventualy, things reached a balance point where the heat bled through the hul as fast as the RTG could add it. If you're curious, that balance point was a sweltering 41C.

I did a ful diagnostic on the Regulator and Oxygenator and I'm happy to report both are working perfectly.

The RTG's water tank was empty, which is no surprise. It was an open top, not intended to be turned upside down. The floor of the

trailer has a lot of puddled water that took me quite a while to sop up with my jumpsuit. I topped the tank off with some more water from a sealed container that I'd stored in the trailer earlier. Remember, I need that water to have something for the returning air to bubble through.

That's my heating system.

But al things considered, it was good news. The critical components are working fine, and both vehicles are back on their tires.

The hoses that connected the rover and trailer were designed wel, and released without breaking. I simply snapped them back in to

place and the vehicles were sharing life support again.

The one remaining thing to fix was the tow hook. It was absolutely ruined. It took the ful force of the crash. As I suspected, the trailer's tow hook was unscathed. So I transferred it to the rover and reconnected the two vehicles for travel.

Al told, that little fender-bender cost me 4 sols. But now I'm back in action!

Sort of.

What if I run in to another powder pit? I got lucky this time. Next time I might not get off so easy. I think this was sort of a freak

accident. The problem was that one wheel was on solid ground while the other was on soft powder.

I need a way to know if the ground in front of me is safe. At least for the duration of my time on The Ramp. Once I'm in the Schiapareli Basin proper, I can count on the normal sandy terrain I'm used to.

If I could have anything, it would be a radio to ask NASA the safe path down the Ramp. Wel, if I could have *anything*, it would be for the green-skinned yet beautiful Queen of Mars to rescue me so she can learn more about this Earth thing caled "lovemaking".

It's been a long time since I've seen a woman. Just sayin'.

Anyway, to ensure I don't crash again, I'l-- Seriously... no women in like, years. I don't ask for much. And believe me, a Botanist /

Mechanical Engineer doesn't exactly have ladies lined up at the door. But stil, c'mon.

Anyway. I'l drive slower. Like... a crawl. That should give me enough time to react if one wheel starts to sink. Also, the lower speed

wil give me more torque, making it less likely I lose traction.

Up til now I've been driving 25kph, so I'm going to cut that to 5kph. I'm stil toward the top of the Ramp, but the whole thing is only

40km. I can take my time and get safely to the bottom. It should take about 8 hours.

I'l do it tomorrow. I'm already out of daylight again today. That's another bonus: Once I clear the ramp, I can start bee-lining toward

the MAV, which wil take me away from the crater wal. I'l be back to enjoying

the entire day's sunlight instead of just half of it.

If I get back to Earth, I'l be famous, right? A fearless astronaut who beat al the odds, right? I bet women like that.

More motivation to stay alive.

"So it looks like he's fixed everything," Mindy explained. "And his message today was 'ALL BETTER NOW' so I guess he's got

everything working."

She surveyed the smiling faces of the meeting room.

"Awesome." Mitch said.

"Great news," Bruce's voice came in through the speakerphone.

Venkat leaned forward to the speakerphone "How are the MAV modification plans coming, Bruce? Is JPL going to have that

procedure soon?"

"We're working around the clock on it," Bruce said. "We're past most of the big hurdles. Working out the details now."

"Good, good," Venkat said. "Any surprises I should know about?"

"Um..." Bruce said. "Yeah, a few. This might not be the best venue for it. I'l be back in Houston with the procedure in a day or two.

We can go through it then."

"Ominous," Venkat said. "But ok. We'l pick it up later."

"Can I spread the word?" Annie asked. "It'd be nice to see something other than the rover crash site on the news tonight."

"Definitely," Venkat said. "It'l be nice to have some good news for a change. Mindy, how long until he gets to the MAV?" "At his usual rate of 90km per sol," Mindy said, "he should get there on Sol 504. Sol 505 if he takes his time. He always drives in the

early morning, finishing around noon." She checked an application on her laptop. "Noon on Sol 504 wil be 11:41am this Wednesday here

in Houston. Noon on Sol 505 wil be 12:21pm on Thursday."

"Mitch, who's handling Ares 4 MAV communication?"

"The Ares 3 mission control team," Mitch replied. "It'l be in control room 2".

"I assume you'l be there?"

"Bet your ass I'l be there."

"So wil I."

LOG ENTRY: SOL 502

Every Thanksgiving, my family used to drive from Chicago to Sandusky, an 8-hour drive. It's where Mom's sister lived. Dad would

always drive, and he was the slowest, most cautious driver who ever took the wheel.

Seriously. He drove like he was taking a driver's test. Never exceeded the speed limit, always had his hands at 10 and 2, adjusted

mirrors before each outing, you name it.

It was infuriating. We'd be on the freeway, cars blowing by left and right. Some of them would blare their horns because, honestly,

driving the speed limit makes you a road hazard. I wanted to get out and push.

I felt that way al damn day today. 5km/h is literaly a walking pace. And I drove that speed for eight hours.

But the slow speed ensured that I wouldn't fal in to anymore powder pits along the way. And of course I didn't encounter any. I could

have driven ful speed and had no problems. But better safe than sorry.

The good news is I'm off the Ramp. I camped out as soon as the terrain flattened out. I've already overdone my driving time for the

day. I could go further, I stil have 15% battery power or so, but I want to get as much daylight on my solar cels as I can.

I'm in the Schiapareli Basin at last! Far from the crater wal, too. I get a ful day of sunlight every day from now on.

I decided it was time for a very special occasion. I ate the meal pack labeled "Survived Something That Should Have Kiled Me." Oh

my god, I forgot how good real food tastes.

With luck, I'l get to eat "Arrival" in a few sols.

LOG ENTRY: SOL 503

I didn't get as much recharge I usualy would yesterday. Because of my extended driving time, I only recharged to 70% before night

fel. So today's driving was abbreviated.

I got 63km before I had to camp out again. But I don't even mind. Because I'm only 148km from the MAV. That means I'l get there

the sol after tomorrow.

Holy hel, I'm realy going to make it!

LOG ENTRY: SOL 504

Holy shit this is awesome! Holy shit! Holy shit!

Ok calm. Calm.

I made 90km today. By my estimate, I'm 50km from the MAV. I should get there some time tomorrow. I'm excited about that, but

here's what I'm realy stoked about: I caught a blip from the MAV!

NASA has the MAV broadcasting the Ares 3 Hab homing signal. Why wouldn't they? It makes perfect sense. Unlike my worn out

shit, the MAV is a sleek, perfectly functional machine, ready to do what it's told. And they have it pretending to be the Ares 3 Hab so my rover wil see the signal and tel me where it is.

That is an *exceptionally* good idea! I won't have to wander around looking for the thing. I'm going straight to it.

I only caught a blip. I'l get more as I get closer. It has three redundant methods of communicating with Earth, but they're extremely

directed and are designed for line-of-sight communication. It's strange to think that a sand dune wil stop me from hearing what the MAV

has to say, but it can talk to Earth no problem. Wel, there aren't any sand dunes between it and Earth when they talk.

Somehow they messed with things to make a radial signal, however weak it may be. And I heard it!

My message for the day was "GOT BEACON SIGNAL." If I'd had enough rocks, I would have added "AWESOME FUCKING

IDEA!!!" But it's a realy sandy area.

The MAV waited in southwestern Schiapareli. It stood an impressive 27 meters tal, its conical body gleaming in the midday sun.

The rover crested a nearby dune with the trailer in tow. It slowed for a few moments, then continued toward the ship at top speed. It

came to a stop 20 meters away.

There it remained for ten minutes while the astronaut inside suited up.

He stumbled excitedly out of the airlock, faling to the ground then scrambling to

his feet. Beholding the MAV, he gestured to it with

both arms, as if in disbelief.

He leaped in to the air several times, arms held high with fists clenched. Then he knelt on one knee and fist-pumped repeatedly.

Running to the spacecraft, he hugged Landing Strut B. After a few moments, he broke off the embrace to perform another round of

leaping celebrations.

Now fatigued, the astronaut stood with arms akimbo, looking up at the sleek lines of the engineering marvel before him.

Climbing the ladder on the landing stage, he reached the ascent stage and entered the airlock. He sealed the door behind him.

Chapter 25

LOG ENTRY: SOL 505

I finaly made it! I'm at the MAV!

Wel, right this second, I'm back in the rover. I did go in to the MAV to do a systems check and boot-up. I had to keep my EVA suit

on the whole time because there's no life support in there just yet.

It's going through a self check right now, and I'm feeding it oxygen and nitrogen with hoses from the rover. This is al part of the MAV's design. It doesn't bring air along. Why would it? That's a needless weight when you'l have a Hab ful of air right next door.

I'm guessing folks at NASA are popping champagne right now and sending me lots of messages. I'l read them in a bit. First things first:

Get the MAV some life support. Then I'l be able to work comfortably inside.

And then I'l have a boring conversation with NASA. The content may be interesting, but the 14-minute transmission time between here

and Earth wil be a bit dul.

[13:07]HOUSTON: Congratulations from all of us here at Mission Control! Well

done! What's your status?

[13:21]MAV: Thanks! No health or physical problems. The rover and trailer are

getting pretty worn out, but still functional. Oxygenator and Regulator both

working fine. I didn't bring the Water Reclaimer. Just brought the water. Plenty of

potatoes left. I'm good to last till 549.

[13:36]HOUSTON: Glad to hear it. Hermes is still on track for a Sol 549 flyby. As

you know, the MAV will need to lose some weight to make the intercept. We're going

to get you those procedures within the day. How much water do you have? What did

you do with urine?

[13:50]MAV: I have 550L of remaining water. I've been dumping urine outside along

the way.

[14:05]HOUSTON: Preserve all water. Don't do any more urine dumps. Store it

somewhere. Turn the rover's radio on and leave it on. We can contact it through

MAV.

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"So is it ready?" Venkat asked.
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"Yes, it's ready." Bruce said. "But you're not going to like it."

"Go on."

"Bear in mind," Bruce said, producing a booklet from his briefcase, "This is the end result of thousands of hours of work, testing, and

lateral thinking by al the best guys at JPL."

"I'm sure it was hard to trim down a ship that's already designed to be as light as possible," Venkat said.

Bruce slid the booklet across the desk to Venkat. "The problem is the intercept velocity. The MAV is designed to get to Low Mars

Orbit, which is 4.1kps. But the Hermes flyby wil be 5.8kps."

Venkat flipped through the pages. "Care to summarize?"

"Firstly, we're going to add fuel. The MAV makes its own fuel from the Martian atmosphere, but it's limited by how much Hydrogen it

has. It brought enough to make 19,397kg of fuel, as it was designed to do. If we can give it more hydrogen, it can make more."

"How much more?"

"For every kilogram of hydrogen, it can make 13 kilograms of fuel. Watney has 550 liters of water. We'l have him electrolyze it to get

60kg of Hydrogen." Bruce reached over the desk and flipped a few pages, pointing to a diagram. "The fuel plant can make 780kg of fuel

from that."

"If he electrolyzes his water what'l he drink?"

"He can electrolyze urine, so we only need to set a few liters aside for the last couple of days."

"I see. And what does 780kg of fuel buy us?" Venkat asked.

"It buys us 300kg of payload. It's al about fuel versus payload. The MAV's launch weight is over 12,600kg. We need to get that down

to 7,300kg. That's accounting for the bonus fuel. So the rest of this booklet is how to remove over five thousand kilograms from the ship."

Venkat leaned back. "Walk me through it."

Bruce puled another copy of the booklet from his briefcase. "There were some gimmies right off the bat. The design presumes 500kg

of Martian soil and rock samples. Obviously we won't do that. Also, there's just one passenger instead of six. That saves 500kg when you consider their weight plus their suits and gear. And we can lose the other 5 acceleration chairs. And of course, we'l remove al nonessential gear. The med kit, tool kit, internal harnessing, straps, and anything else that isn't nailed down. And some stuff that is.

"Next up," he continued, "We're ditching al life support. The tanks, pumps, heaters, air lines, CO2 absorption system, even the

insulation on the inner side of the hul. We don't need it. We'l have Watney wear his EVA suit for the whole trip."

"Won't that make it awkward for him to use the controls?" Venkat asked.

"He won't use any controls," Bruce said. "Major Martinez wil pilot the MAV remotely from Hermes. It's already designed for remote

piloting. It was remotely landed, after al."

"What if something goes wrong?" Venkat asked.

"Martinez is the best trained pilot," Bruce said. "If there is an emergency, he's the guy you want controling the ship."

"Hmm," Venkat said cautiously. "We've never had a manned ship controled remotely before. But ok. Go on."

"Since Watney won't be flying the ship," Bruce continued, "he won't need any of those controls. We'l ditch the control panels and al

the power and data lines that lead to them."

"Wow," Venkat said. "We're realy gutting this thing."

"I'm just getting started," Bruce said. "The power needs wil be dramaticaly reduced now that life support is gone, so we'l dump three

of the five batteries and the auxiliary power system. The Orbital Maneuvering System has 3 redundant thrusters. We'l get rid of those.

Also, the secondary and tertiary comm systems can go."

"Wait, what?" Venkat said, shocked. "You're going to have a remote controled ascent with no backup comm systems?"

"No point," Bruce said. "If the comm system goes out during ascent, the time it takes to reacquire wil be too long to do any good. The

backups don't help us."

"This is getting realy risky, Bruce."

Bruce sighed. "I know, Venkat. There's just no other way. And I'm not even to the nasty stuff yet."

Venkat rubbed his forehead. "By al means, tel me the nasty stuff."

"We'l remove the nose airlock, the windows, and Hul Panel 19."

Venkat blinked. "You're taking the front of the ship off?"

"Sure," Bruce said. "The nose airlock alone is 400kg. The windows are pretty damn heavy, too. And they're connected by Hul Panel

19 so may as wel take that, too."

"So he's going to launch with a big hole in the front of the ship?"

"We'l have him cover it with Hab canvas."

"Hab canvas? For a launch to orbit!?"

Bruce shrugged. "The hul's mostly there to keep the air in. Mars's atmosphere is so thin you don't need a lot of streamlining. By the

time the ship's going fast enough for air resistance to matter, it'l be high enough that there's practicaly no air. We've run al the simulations.

Should be good."

"You're sending him to space under a tarp."

"Pretty much, yeah."

"Like a hastily loaded pick up truck."

"Yeah. Can I go on?"

"Sure, can't wait."

"We'l also have him remove the back panel of the pressure vessel. It's the only other panel he can remove with the tools on-hand.

Also, we're getting rid of the auxiliary fuel pump. Sad to see it go, but it weighs too much for its usefulness. And we're nixing a Stage One engine."

"An engine?"

"Yeah. The Stage One booster works fine if one engine goes out. It'l save us a huge amount of weight. Only during the Stage One

ascent, but stil. Pretty good fuel savings."

Bruce fel silent.

"That it?" Venkat asked.

"Yeah."

Venkat sighed. "You've removed most of the safety backups. What's this do to the estimated odds of failure?"

"It's about 4%."

"Jesus Christ." Venkat said. "Normaly we'd never even consider something that risky."

"It's al we've got, Venk," Bruce said. "We've tested it al out and run simulations galore. We should be ok if everything works the way

its supposed to."

"Yeah. Great." Venkat said.

[08:41]MAV: You fucking kidding me?

[09:55]HOUSTON: Admittedly, they are very invasive modifications, but they

have

to be done. The procedure doc we sent has instructions for each of these steps with

tools you have on hand. Also, you'll need to start electrolyzing water to get the

hydrogen for the fuel plant. We'll send you procedures for that shortly.

[09:09]MAV: You're sending me into space in a convertible.

[09:24]HOUSTON: There will be Hab canvas covering the holes. It will provide

enough aerodynamics in Mars's atmosphere.

[09:38]MAV: So it's a ragtop. Much better.

LOG ENTRY: SOL 506

On the way here, in my copious free time, I designed a "workshop." I figured I'd need space to work on stuff without having to wear

an EVA suit. I devised a briliant plan whereby the current bedroom would become the new home of the Regulator and Oxygenator, and

the now-empty trailer would become my workshop.

It's a stupid idea and I'm not doing it.

Al I need is a pressurized area that I can work in. I somehow convinced myself that the bedroom wasn't an option because it's a hassle

to get stuff into it. But it won't be that bad.

It attaches to the rover airlock, so the only way to get stuff in is annoying. Bring the stuff into the rover, attach the bedroom to the airlock from the inside, inflate it, bring the stuff in to the bedroom. I'l also have to empty the bedroom of al tools and equipment to fold it up any time I need to do an EVA.

So yeah, it'l be annoying, but al it costs me is time. And I'm actualy doing wel on that front. I have 43 more sols before Hermes flies

by. And looking at the procedure NASA has in mind for the modifications, I can take advantage of the MAV itself as a workspace.

The lunatics at NASA have me doing al kinds of rape to the MAV, but I don't have to open the hul til the end. So the first thing I'l do

is clear out a bunch of clutter, like chairs and control panels and the like. Once they're out, I'l have a lot of room in there to work.

But I didn't do anything to the soon-to-be-mutilated MAV today. Today was al about system checks. Now that I'm back in contact

with NASA, I have to go back to being al "safety first." Strangely, NASA doesn't have total faith in my kludged-together rover or my

method of piling everything into the trailer. They had me do a ful systems check on every single component.

Everything's stil working fine, though it's wearing down. The Regulator and Oxygenator are less than peak efficiency (to say the least)

and the trailer leaks some air every day. Not enough to cause problems, but it's not a perfect seal. NASA's pretty uncomfortable with it, but we don't have any other options.

Then, they had me run a ful diagnostic on the MAV. That's in much better shape. Everything's sleek and pristine and perfectly

functional. I'd almost forgotten what new hardware even looks like.

Pity I'm going to tear it apart.

"You kiled Watney," Lewis said.

"Yeah," Martinez said, scowling at his monitor. The words "Colision with Terrain" blinked accusingly.

"I puled a nasty trick on him," Johanssen said. "I gave him a malfunctioning altitude readout and made engine 3 cut out too early. It's a deadly combination."

"Shouldn't have been a mission failure," Martinez said. "I should have noticed the readout was wrong. It was way off."

"Don't sweat it," Lewis said. "That's why we dril. You've stil got three weeks to get it right."

"Wil do," Martinez said.

"We only got a week of remote launch training," Johanssen said. "It was only supposed to happen if we scrubbed before landing. We'd

launch the MAV to have it act as a satelite. It was a cut-your-losses scenario."

"It's mission-critical now," Lewis said. "So get it right."

"Aye, Commander." Martinez said.

"Resetting the Sim," Johanssen said. "Anything specific you want to try?"

"Surprise me," Martinez said.

Leaving the control room, Lewis made her way to the reactor. Climbing "up" the ladder toward the center of the ship, the centripetal

force on her diminished to nearly zero as she reached the core. Vogel looked up from a computer console. "Commander?"

"How are the engines?" She asked, grabbing a wal-mounted handle to stay attached to the slowly turning room.

"Al working within tolerance," Vogel said. "I am now doing a diagnostic on the reactor. I am thinking that Johanssen is busy with the

launching training. So perhaps I do this diagnostic for her."

"Good idea," Lewis said. "And how's our course?"

"Al is wel," Vogel said. "No adjustments necessary. We are stil on track to planned trajectory within 4 meters."

"Keep me posted if anything changes."

"Ja, Commander."

Floating to the other side of the core, Lewis took the other ladder out, again gaining gravity as she went "down". She made her way to

the Airlock 2 ready room.

Beck held a coil of metal wire in one hand and a pair of work gloves in the other. "Heya, Commander. What's up?"

"I'd like to know your plan for recovering Mark."

"Easy enough if the intercept is good," Beck said. "I just finished attaching al the tethers we have into one long line. It's 214 meters long. I'l have the MMU pack on, so moving around wil be easy. I can get going up to around 10 meters per second safely. Any more and

I risk breaking the tether if I can't stop in time."

"How fast a relative velocity can you handle, you think?"

"You mean once I get to Mark? I can grab the MAV easily at 5 meters per second. 10 meters per second is kind of like jumping on to

a moving train. Anything more than that and I might miss."

"So, including the MMU safe speed, we need to get within 20 meters per second of his velocity."

"And the intercept has to be within 214 meters," Beck said. "Pretty narrow margin of error."

"We've got a lot of leeway," Lewis said. "The launch wil be 52 minutes before the intercept and it takes 12 minutes. As soon as

Mark's S2 engine cuts out we'l know our intercept point and velocity. If we don't like it, we'l have 40 minutes to correct. Our engine's 2

milimeters per second may not seem like much, but in 40 minutes it can move us up to 5.7 kilometers."

"Good," Beck said. "And 214 meters isn't a hard limit, per se."

"Yes it is," Lewis corrected.

"Nah," Beck said. "I know I'm not supposed to go untethered, but without my leash I could get way out there-"

"Not an option." Lewis said.

"But we could double or even triple our safe intercept range-"

"We're done talking about this." Lewis said sternly.

"Aye, Commander."

LOG ENTRY: SOL 526

There aren't many people who can say they've vandalized a three bilion dolar spacecraft. But I'm one of them.

I've been puling critical hardware out of the MAV left and right. It's nice to know that my launch to orbit won't have any pesky back-

up systems weighing me down.

First thing I did was remove the smal stuff. Then came the things I could disassemble. Like the crew seats, several of the back-up

systems, and the control panels.

I'm not improvising anything. I'm folowing a script sent by NASA, which was set up to make things as easy as possible. Sometimes I

miss the days when I made al the decisions myself. Then I shake it off and remember I'm infinitely better with a bunch of geniuses deciding what I do than making shit up as I go along.

Periodicaly, I suit up, crawl into the airlock with as much junk as I can fit, and dump it outside. The area around the MAV looks like

the set of Sanford and Son.

I learned about Sanford and Son from Lewis's colection. Seriously, that woman needs to see someone about her 70's problem.

LOG ENTRY: SOL 529

I'm turning my pee in to rocket fuel. It's easier than you'd think.

Urine is mostly water. Separating hydrogen and oxygen only requires a couple of electrodes and some current. The problem is

colecting the hydrogen. I don't have any equipment for puling hydrogen out of the air. The Atmospheric Regulator doesn't even know how.

The last time I had to get hydrogen out of the air (back when I turned the Hab in to a bomb) I burned it to turn it in to water. Obviously that would be counter-productive.

But NASA thought everything through and gave me a process. First, I disconnected the rover and trailer from each other. Then, while

wearing my EVA suit, I depressurized the trailer and back-filed it with pure oxygen at one fourth of an atmosphere. Then I opened a

plastic box ful of urine and put a couple of electrodes in. That's why I needed the atmosphere. Without it, the urine would just boil

immediately and I'd be hanging around in an piss-based atmosphere.

The electrolysis separated the hydrogen and oxygen from each other. Over time, it reduced the urine to a realy gross sludge as it puled

the water out. Now the trailer was ful of even more oxygen and also hydrogen. Pretty dangerous, actualy.

Then I fired up the Atmospheric Regulator. It doesn't even recognize hydrogen, but it knows how to yank oxygen out of the air. I broke

al the safeties and set it to pul 100% of the oxygen out. After it was done, al that was left was hydrogen. That's why I started out with an atmosphere of pure oxygen. So the regulator could separate it later.

Then I opened the inner airlock door and had it evacuate the trailer. It pumped al the air in to the airlock's holding tank. And there you have it, a tank of pure hydrogen.

The final step was to take the airlock's holding tank to the MAV and transfer the contents to the MAV's hydrogen tanks. I've said this

many times before but: Hurray for standardized valve systems!

Once I fed it the hydrogen, I fired up the fuel plant and it got to work making the additional fuel I'd need.

I'l need to go through this process several more times as the launch date approaches. I could have done this al at once, but NASA

doesn't want me to run low on water until we're close to launch. They'd rather I electrolyze urine over time because I've already "used" that water.

If I survive this, I'l tel people I pissed my way in to orbit.

[19:22]JOHANSSEN: Hello, Mark.

[19:23]MAV: Johanssen!? Holy crap! They finally letting you talk to me directly?

[19:24]JOHANSSEN: Yes, NASA gave the OK for direct communication an hour ago.

We're only 35 light-seconds apart, so we can talk in near-realtime. I just set up

the system and I'm testing it out.

[19:24]MAV: What took them so long to let us talk?

[19:25]JOHANSSEN: The psych team was worried about personality conflicts.

[19:25]MAV: What? Just cause you guys abandoned me on a godforsaken planet with

no chance of survival?

[19:26]JOHANSSEN: Funny. Don't make that kind of joke with Lewis.

[19:27]MAV: Roger. So uh... thanks for coming back to get me.

[19:27]JOHANSSEN: It's the least we could do. How is the MAV retrofit going?

[19:28]MAV: So far, so good. NASA put a lot of thought into the procedures. They

work. That's not to say they're easy. I spent the last 3 days removing Hull Panel

19 and the front window. Even in Mars-G they're heavy motherfuckers.

[19:29]JOHANSSEN: When we pick you up, I will make wild, passionate love to you.

Prepare your body.

[19:29]JOHANSSEN: I didn't type that! That was Martinez! I stepped away from the

console for like 10 seconds!

[19:29]MAV: I've really missed you guys.

LOG ENTRY: SOL 543

I'm... done?

I think I'm done.

I did everything on the list. The MAV is ready to fly. And in 6 sols, that's just what it'l do. I hope.

It might not launch at al. I did remove an engine, after al. I could have fucked up al sorts of things during that process. And there's no way to test the ascent stage. Once you light it, it's lit.

Everything else, however, wil go through tests from now until launch. Some done by me, some done remotely by NASA. They're not

teling me the failure odds, but I'm guessing they're the highest in history. Yuri Gagarin had a much more reliable and safe ship than I do.

And Soviet ships were fucking deathtraps.

"Al right," Lewis said, "tomorrow's the big day."

The crew floated in the Rec. They had halted the rotation of the ship in preparation for the upcoming operation.

"I'm ready," Martinez said. "Johanssen threw everything she could at me. I got al scenarios to orbit."

"Everything other than catastrophic failures," Johanssen corrected.

"Wel yeah," Martinez said. "Kind of pointless to simulate an ascent explosion. Nothing we can do."

"Vogel," Lewis said, "How's our course."

"It is perfect," Vogel said. "We are within one meter of projected path and two centimeters per second of projected velocity."

"Good," she said. "Beck, how about you?"

"Everything's al set up, Commander," Beck said. "I linked al the tethers I could find and spooled them up in Airlock 2. My suit and

MMU are prepped and ready."

"Ok," Lewis said. "The battle plan is pretty obvious. Martinez wil fly the MAV, Johanssen wil sysop the ascent. Beck and Vogel, I

want you in Airlock 2 with the outer door open before the MAV even launches. You'l have to wait 52 minutes, but I don't want to risk any technical glitches with the airlock or your suits. Once we reach intercept, it'l be Beck's job to get Watney."

"He might be in bad shape when I get him," Beck said. "The stripped-down MAV wil get up to 12 g's during the launch. He could be

unconscious and may even have internal bleeding."

"Just as wel you're our doctor," Lewis said. "Vogel, if al goes according to plan, you're puling Beck and Watney back aboard with

the tether. If things go wrong, you're Beck's backup."

"Ja," Vogel said.

"I wish there was more we could do right now," Lewis said. "But al we have left is the wait. Your work schedules are cleared. Al

scientific experiments are suspended. Sleep if you can, run diagnostics on your equipment if you can't."

"We'l get him, Commander," Martinez said. "24 hours from now, Mark Watney wil be right here in this room."

"Let's hope so, Major." Lewis said. "Dismissed."

"Final checks for this shift are complete," Mitch said in to his headset. "Timekeeper."

"Go, flight," said the Timekeeper.

"Time until MAV launch?"

"16 hours, 9 minutes, 40 seconds... mark."

"Copy that. Al stations: Flight Director shift change." He took his headset off and rubbed his eyes.

Brendan Hutch took the headset from him and put it on. "Al stations, Flight Director is now Brendan Hutch."

"Cal me if anything happens," Mitch said. "If not, I'l see you tomorrow."

"Get some sleep, boss," Brendan said.

Venkat watched from the observation booth. "Why ask the Timekeeper?" he mumbled. "It's on the huge mission clock in the center

screen."

"He's nervous," Annie said. "You don't often see it, but that's what Mitch Henderson looks like when he's nervous. He double and

triple checks everything."

"Fair enough," Venkat said.

"They're camping out on the lawn, by the way," Annie said. "Reporters from al over the world. Our press rooms just don't have

enough space."

"The media loves a drama," he sighed. "It'l be over tomorrow, one way or another."

"What's our role in al this?" Annie said. "If something goes wrong, what can Mission Control do?"

"Nothing," Venkat said. "Not a damned thing."

"Nothing?"

"It's al happening 12 light-minutes away. That means it takes 24 minutes for them to get the answer to any question they ask. The

whole launch is 12 minutes long. They're on their own."

"Oh," Annie said. "So we're just observers in al this?"

"Yes," Venkat said. "Sucks, doesn't it?"

LOG ENTRY: SOL 549

I'd be lying if I said I wasn't shitting myself. In 4 hours, I'm going to ride a giant explosion into orbit. This is something I've done a few times before, but never with a jury-rigged mess like this.

Right now, I'm sitting in the MAV. I'm suited up because there's a big hole in the front of the ship where the window and part of the hul used to be. I'm "awaiting

launch instructions." Realy, I'm just awaiting launch. I don't have any part in this. I'm just going to sit in the acceleration couch and hope for the best.

Last night, I ate my final meal pack. It's the first good meal I've had in weeks. I'm leaving 41 potatoes behind. That's how close I came to starvation.

I carefuly colected samples from my entire journey. But I can't bring any of them with me. So I put them in a container a few hundred

meters from here. Maybe some day they'l send a probe to colect them. May as wel make them easy to pick up.

This is it. There's nothing after this. There isn't even an abort procedure. Why make one? We can't delay the launch. Hermes can't stop

and wait. No matter what, we're launching on schedule.

I face the very real possibility that I'l die today. Can't say I like it. It wouldn't be so bad if the MAV blew up. I wouldn't know what hit me.

If I miss the intercept I'l just float around in space until I run out of air. I have a contingency plan for that. I'l drop the oxygen mixture to zero and breathe pure nitrogen until I suffocate. It wouldn't feel bad. The lungs don't have the ability to sense lack of oxygen. I'd just get tired, fal asleep, then die.

I've had my last Martian potato. I've slept in the rover for the last time. I've had my last EVA on the surface. I'm leaving Mars today, one way or another.

About fucking time.

Chapter 26

They gathered.

Everywhere on Earth, they gathered.

From Trafalgar Square to Tienanmen Square to Times Square, they watched on giant screens. In offices they huddled around computer

monitors. In bars, they stared silently at the TV in the corner. In homes they sat breathlessly on their couches, their eyes glued to the story playing out.

In Chicago, a couple clutched each other's hands as they watched. The man held his wife gently as she rocked back and forth out of

sheer terror. The NASA representative knew not to disturb them, but stood ready to answer any questions should they ask.

"Fuel Pressure green," Johanssen's voice said from a bilion televisions. "Engine alignment perfect. Communications 5 by 5. We are

ready for preflight checklist, Commander."

"Copy," came Lewis's voice. "CAPCOM"

"Go," Johanssen responded.

"Guidance."

"Go," Johanssen said again.

"Remote Command."

"Go," said Martinez.

"Pilot."

"Go," said Watney from the MAV.

A mild cheer coruscated through the crowds worldwide.

Mitch sat at his station in mission control. They monitored everything and were ready to help in any way the could. The communication

latency between Hermes and Earth made any such need highly unlikely.

"Telemetry," Lewis's voice said over the speakers.

"Go," Johanssen responded.

"Recovery," she continued.

"Go," said Beck from the airlock.

"Secondary Recovery."

"Go," said Vogel from beside Beck.

"Mission control, this is Hermes Actual," Lewis reported. "We are go for launch and wil proceed on schedule. We are T minus four

minutes, 10 seconds to launch... mark."

"Did you get that, Timekeeper?" Mitch said.

"Affirmative, flight," came the response. "Our clocks are synched with theirs."

"Not that we can do anything," Mitch mumbled, "But at least we'l know what's supposedly happening."

"About four minutes, Mark," Lewis said into her mic. "How you doing down there?"

"Eager to get up there, Commander," Watney responded.

"We're going to make that happen," Lewis said. "Remember, you'l be puling some pretty heavy G's. It's ok to pass out. You're in

Martinez's hands."

"Tel that asshole no barrel-rols."

"Copy that, MAV," Lewis said.

"Four more minutes," Martinez said, cracking his knuckles. "You ready for some flying, Beth?"

"Yeah," Johanssen said. "It'l be strange to sysop a launch and stay in zero-g the whole time."

"I hadn't thought of it that way," Martinez said, "but yeah. I'm not going to be squashed against the back my seat. Weird."

Beck floated in the airlock, tethered to a wal-mounted spool. Vogel stood beside him, his boots clamped to the floor. Both stared

through the open outer door to the red planet below.

"Didn't think I'd be back here again," Beck said.

"Yes," Vogel said. "We are the first."

"First what?"

"We are the first to visit Mars twice."

"Oh yeah. Even Watney can't say that."

"He cannot."

They looked at Mars in silence for a while.

"Vogel," Beck said.

"Ja."

"If I can't reach Mark, I want you to release my tether."

"Doctor Beck," Vogel said, "The Commander has said no to this."

"I know what the Commander said, but if I need a few more meters, I want you

to cut me loose. I have an MMU, I can get back

without a tether."

"I wil not do this, Doctor Beck."

"It's my own life at risk, and I say it's ok."

"You are not the Commander."

Beck scowled at Vogel, but with their reflective visors down, the effect was lost.

"Fine," Beck said. "But I bet you'l change your mind if push comes to shove."

Vogel did not respond.

"T-minus 10," said Johanssen, "9...8..."

"Main engines start," said Martinez.

"7...6...5...mooring clamps released..."

"About 5 seconds, Watney," Lewis said to her headset. "Hang on."

"See you in a few, Commander," Watney radioed back.

"4....3....2...."

Watney lay in the acceleration couch as the MAV rumbled in anticipation of liftoff.

"Hmm," he said to nobody. "I wonder how much longer-"

The MAV launched with incredible force. More than any manned ship had accelerated in the history of space travel. Watney was

shoved in to his couch so hard he couldn't even grunt.

Having anticipated this, he had placed a folded up shirt behind his head in the helmet. As his head pressed firmly in to the makeshift

cushion, the edges of his vision became blurry. He could neither breathe nor move.

Directly in his field of view, the Hab canvas patch flapped violently as the ship exponentialy gained speed. Concentration became

difficult, but something in the back of his mind told him that was bad.

"Velocity 741 meters per second," Johanssen quickly caled out. "Altitude 1350 meters."

"Copy," Martinez said.

"That's low," Lewis said. "Too low."

"I know," Martinez said. "It's sluggish; fighting me. What the fuck is going on?"

"Velocity 850, altitude 1843," Johanssen said.

"I'm not getting the power I need!" Martinez said.

"Engine power at 100%," Johanssen said.

"I'm teling you it's sluggish," Martinez insisted.

"Watney," Lewis said to her headset. "Watney, do you read? Can you report?"

Watney heard Lewis's voice in the distance. Like someone talking to him through a long tunnel. He vaguely wondered what she

wanted. His attention was briefly drawn to the fluttering canvas ahead of him. A rip had appeared and was rapidly widening.

But then he was distracted by a bolt in one of the bulkheads. It only had five sides. He wondered why NASA decided that bolt needed

five sides instead of six. It would require a special wrench to tighten or loosen.

The canvas tore even further, the tattered material flapping wildly. Through the opening, Watney saw red sky stretching out infinitely

ahead. "That's nice," he thought.

As the MAV flew higher, the atmosphere grew thinner. Soon, the canvas stopped fluttering and simply stretched toward Mark. The

sky shifted from red to black.

"That's nice, too," Mark thought.

As consciousness slipped away, he wondered where he could get a cool 5-sided bolt like that.

"I'm getting more response now," Martinez said.

"Back on track with ful acceleration," Johanssen said. "Must have been drag. MAV's out of the atmosphere now."

"It was like flying a cow," Martinez grumbled, his hands racing over his controls.

"Can you get him up?" Lewis asked.

"He'l get to orbit," Johanssen said, "but the intercept course may be compromised."

"Get him up first," Lewis said. "Then we'l worry about intercept."

"Copy. Main engine cut-off in 15 seconds."

"Much smoother now," Martinez said. "It's not fighting me at al anymore."

"Wel below target altitude," Johanssen said. "Velocity is good."

"How far below?" Lewis said.

"Can't say for sure," Johanssen said. "Al I have is accelerometer data. We'l need radar pings at intervals to work out his true final

orbit."

"Back to automatic guidance," Martinez said.

"Main shutdown in 4," Johanssen said "3... 2... 1... Shutdown."

"Confirm shutdown," Martinez said.

"Watney, you there?" Lewis said. "Watney? Watney, do you read?"

"Probably passed out, Commander," Beck said over the radio. "He puled 12 G's on the ascent. Give him a few minutes."

"Copy," Lewis said. "Johanssen, got his orbit yet?"

"I have interval pings. Working out our intercept range and velocity..."

Martinez and Lewis stared intensely at Johanssen as she brought up the intercept calculation software. Normaly, orbits would be

worked out by Vogel, but he was otherwise engaged. Johanssen was his backup for orbital dynamics.

"Intercept velocity wil be 11 meters per second..." she began.

"I can make that work," Beck said over the radio.

"Distance at intercept wil be-" She stopped and choked. Shakily, she continued. "We'l be 68 kilometers apart." She buried her face in

her hands.

"Did she say 68 kilometers!?" Beck said. "Kilometers!?"

"God damn it," Martinez whispered.

"Keep it together," Lewis said. "Work the problem. Martinez, is there any juice in the MAV?"

"Negative, Commander," Martinez responded. "They ditched the OMS system to lighten the launch weight."

"Then we'l have to go to him. Johanssen, time to intercept?"

"39 minutes, 12 seconds," Johanssen said, trying not to quaver.

"Vogel," Lewis continued, "how far can we deflect in 39 minutes with the ion engines?"

"Perhaps 5 kilometers," he radioed.

"Not enough," Lewis said. "Martinez, what if we point our attitude thrusters al the same direction?"

"Depends on how much fuel we want to save for attitude adjustments on the trip home."

"How much do you need?"

"I could get by with maybe 20 percent of what's left."

"Al right, if you used the other 80 percent-"

"Checking," Martinez said, running the numbers on his console. "We'd get a delta-v of 31 meters per second."

"Johanssen," Lewis said. "Math."

"In 39 minutes we'd deflect..." Johanssen quickly typed, "72 kilometers!"

"There we go," Lewis said. "How much fuel-"

"Use 75.5 percent of remaining attitude adjust fuel," Johanssen said. "That'l bring the intercept range to zero."

"Do it," Lewis said.

"Aye, Commander." Martinez said.

"Hold on," Johanssen said. "That'l get the intercept *range* to zero, but the intercept *velocity* wil be 42 meters per second."

"Then we have 39 minutes to figure out how to slow down," Lewis said. "Martinez, burn the jets."

"Aye." Martinez said.

"Whoa," Annie said to Venkat. "A lot of shit just happened realy fast. Explain."

Venkat strained to hear to speaker over the murmur of the VIPs in the observation booth. Through the glass he saw Mitch throw his

hands up in frustration.

"The launch missed badly," Venkat said, looking past Mitch to the screens beyond. "The intercept distance was going to be way too

big. So they're using the attitude adjusters to close the gap."

"What do attitude adjusters usualy do?"

"They rotate the ship. They're not made for thrusting it. Hermes doesn't have quick reaction engines. Just the slow steady ion engines."

"So... problem solved?" Annie said hopefuly.

"No," Venkat said. "They'l get to him, but they'l be going 42 meters per second when they get there."

"How fast is that?" Annie asked.

"About 90 miles per hour," Venkat said. "There's no hope of Beck grabbing Watney at that speed."

"Can they use the attitude adjusters to slow down?"

"They used al the fuel they could to close the gap in time. They don't have enough to slow down." Venkat frowned.

"So what can they do?"

"I don't know," he said. "And even if I did, I couldn't tel them in time."

"Wel fuck," Annie said.

"Yeah," Venkat agreed.

"Watney," Lewis said "Do you read?"

"Watney?" She repeated.

"Commander," Beck radioed. "He's wearing a surface EVA suit, right?"

"Yeah."

"It should have a bio-monitor," Beck said. "And it'l be broadcasting. It's not a strong signal; it's only designed to go a couple hundred meters to the rover or Hab. But maybe we can pick it up."

"Johanssen," Lewis said.

"On it," Johanssen said. "I have to look up the frequencies in the tech specs. Gimme a second."

"Martinez," Lewis continued. "Any idea how to slow down?"

He shook his head. "I got nothin', Commander. We're just going too damn fast."

"Vogel?"

"The ion drive is simply not strong enough," Vogel replied.

"There's got to be something," Lewis said. "Something we can do. Anything."

"Got his biomonitor data," Johanssen said. "Pulse 58, blood pressure 98/61."

"That's not bad," Beck said. "Lower than I'd like but he's been in Mars gravity for 18 months, so it's expected."

"Time to intercept?" Lewis asked.

"32 minutes," Johanssen replied.

Blissful unconsciousness became foggy awareness which transitioned into painful reality. Watney opened his eyes, then winced at the

pain in his chest.

Little remained of the canvas. Tatters floated along the edge of the hole it once covered. This granted Watney an unobstructed view of

Mars from orbit. The great red planet's horizon stretched out seemingly forever as the wispy atmosphere gave it a fuzzy edge. Only 18

people in history had personaly seen this view.

"Fuck you," he said to the planet below.

Reaching toward the controls on his arm, he winced. Trying again, more slowly this time, he activated his radio. "MAV to Hermes."

"Watney!?" Came the reply.

"Affirmative. That you, Commander?" Watney said.

"Affirmative. What's your status?"

"I'm on a ship with no control panel," he said. "That's as much as I can tel you."

"How do you feel?"

"My chest hurts. I think I broke a rib. How are you?"

"We're working on getting you," Lewis said. "There was a complication in the launch."

"Yeah," Watney said, looking out the hole in the ship. "The canvas didn't hold. I think it ripped early in the ascent."

"That's consistent with what we saw during the launch."

"How bad is it, Commander?" He asked.

"We were able to correct the intercept range with Hermes's attitude thrusters. But there's a problem with the intercept velocity."

"How big a problem."

"42 meters per second."

"Wel shit."

"Hey, at least he's ok for the moment," Martinez said.

"Beck," Lewis said. "I'm coming around to your way of thinking. How fast can you get going if you're untethered?"

"Sorry, Commander," Beck said. "I already ran the numbers. At best I could get 25 meters per second. Even if I could get to 42, I'd

need another 42 to match Hermes when I came back."

"Copy," Lewis said.

"Hey," Watney said over the radio, "I've got an idea."

"Of course you do," Lewis said. "What do you got?"

"I could find something sharp in here and poke a hole in the glove of my EVA suit. I could use the escaping air as a thruster and fly my way to you. The source of thrust would be on my arm, so I'd be able to direct it pretty easily."

"How does he come up with this shit?" Martinez interjected.

"Hmm," Lewis said. "Could you get 42 meters per second that way?"

"No idea," Watney said.

"I can't see you having any control if you did that," Lewis said. "You'd be eyebaling the intercept and using a thrust vector you can

barely control."

"I admit it's fataly dangerous," Watney said. "But consider this: I'd get to fly around like Iron Man."

"We'l keep working on ideas," Lewis said.

"Iron Man, Commander. Iron Man."

"Standby," Lewis said.

She furrowed her brow. "Hmm... Maybe it's not such a bad idea..."

"You kidding, Commander?" Martinez said. "It's a terrible idea. He'd shoot off in to space-"

"Not the whole idea, but part of it," she said. "Using atmosphere as thrust. Martinez, get Vogel's station up and running."

"Ok," Martinez said, typing at his keyboard. The screen changed to Vogel's workstation. He quickly changed the language from

German to English. "It's up. What do you need?"

"Vogel's got software for calculating course offsets caused by hul breaches, right?"

"Yeah," Martinez said. "It estimates course corrections needed in the event of-"

"Yeah, yeah," Lewis said. "Fire it up. I want to know what happens if we blow the VAL."

Johanssen and Martinez looked at each other.

"Um. Yes, Commander," Martinez said.

"The Vehicular Airlock?" Johanssen said. "You want to... open it?"

"Plenty of air in the ship," Lewis said. "It'd give us a good kick."

"Ye-es..." Martinez said as he brought up the software. "And it might blow the nose of the ship off in the process."

"Also, al the air would leave," Johanssen felt compeled to add.

"We'l seal the bridge and reactor room. We can let everywhere else go vacuo, but we don't want explosive decompression in here or

near the reactor."

Martinez entered the scenario in to the software. "I think we'l just have the same problem as Watney, but on a larger scale. We can't

direct that thrust."

"We don't have to," Lewis said. "The VAL is in the nose. Escaping air would make a thrust vector through our center of mass. We just

need to point the ship directly away from where we want to go."

"Ok I have the numbers," Martinez said. "A breach at the VAL, with the bridge and reactor room sealed off, would accelerate us 29

meters per second."

"We'd have a relative velocity of 13 meters per second afterward," Johanssen supplied.

"Beck," Lewis radioed, "Have you been hearing al this?"

"Affirmative, Commander," Beck said. "

"Can you do 13 meters per second?"

"It'l be risky," Beck replied, "13 to match the MAV then another 13 to match Hermes. But it's a hel of a lot better than 42."

"Johanssen," Lewis said. "time to intercept?"

"18 minutes, Commander."

"What kind of jolt wil we feel with that breach?" Lewis asked to Martinez.

"The air wil take 4 seconds to evacuate," he said. "We'l feel a little less than one g."

"Watney," she said to her headset, "We have a plan."

"Yay! A plan!" Watney replied.

"Houston," Lewis's voice rang through Mission Control, "be advised we are going to deliberately breach the VAL to produce thrust."

"What?" Mitch said. "What!?" He yeled.

"Oh... my god," Venkat said in the observation room.

"Fuck me raw," Annie said, getting up. "I better get to the press room. Any parting knowledge before I go?"

"They're going to breach the ship," Venkat said, stil dumbfounded. "They're going to *deliberately* breach the ship. Oh my god..."

"Got it," Annie said, jogging to the door.

"How wil we open the airlock doors?" Martinez asked. "There's no way to open them remotely, and if anyone's nearby when it

blows-"

"Right," Lewis said. "We can open one door with the other shut, but how do we open the other?"

She thought for a moment. "Vogel," she radioed. "I need you to come back in and make a bomb."

"Um. Again, please, Commander?" Vogel replied.

"A bomb," Lewis confirmed. "You're a chemist. Can you make a bomb out of stuff on board?"

"Ja," Vogel said. "We have flammables and pure oxygen."

"Sounds good." Lewis said.

"It is of course dangerous to set off an explosive device on a spacecraft," Vogel said pragmaticaly.

"So make it smal," Lewis said. "It just needs to poke a hole in the inner airlock door. Any hole wil do. If it blows the door off that's fine. If it doesn't, the air wil get out slower, but for longer. The momentum change is the same and we'l get the acceleration we need."

"Pressurizing Airlock-2," Vogel reported. "How wil we activate this bomb?"

"Johanssen?" Lewis said.

"Uh..." Johanssen said. She picked up her headset and quickly put it on. "Vogel,

can you run wires in to it?"

"Ja," Vogel said. "I wil use threaded stopper with a smal hole for the wires. It wil have little effect on the seal."

"We could run the wire to lighting panel 41," Johanssen said. "It's next to the airlock, and I can turn it on and off from here."

"There's our remote trigger," Lewis said. "Johanssen go set up the lighting panel. Vogel, get in here and make the bomb. Martinez, go

close and seal the doors to the reactor room."

"Yes Commander," Johanssen said, kicking off her seat toward the halway.

"Commander," Martinez said, pausing at the exit, "You want me to bring back some space suits?"

"No point," Lewis said. "If the seal on the bridge doesn't hold we'l get sucked out at close to the speed of sound. We'l be jely with or without suits on."

"Roger, Commander."

"Are you back in yet, Vogel?" Lewis asked.

"I am just re-entering now, Commander."

"Beck," Lewis said to her headset. "I'l need you back in, too. But don't take your suit off."

"Ok," Beck said. "Why?"

"We're going to have to literaly blow up one of the doors," Lewis explained. "I'd rather we kil the inner one. I want the outer door

unharmed so we keep our smooth aerobraking shape."

"Makes sense." Beck responded as he floated back in to the ship.

"One problem," Lewis said. "I want the outer door locked in the fuly open position with the mechanical stopper in place to keep it from being trashed by the decompress."

"You have to have someone in the airlock to do that," Beck said. "And you can't open the inner door if the outer door is locked open."

"Right," Lewis said. "I need you to go to the VAL, depressurize, and lock the outer door open. Then you'l need to crawl along the hul

to get back to Airlock 2."

"Copy, Commander," Beck said. "There are latch points al over the hul. I'l move my tether along, mountain climber style."

"Get to it," Lewis said. "And Vogel, you're in a hurry. You have to make the bomb, set it up, get back to Airlock 2, suit up,

depressurize it, and open the outer door so Beck can get in."

"He's taking his suit off right now and can't reply," Beck reported, "but he heard the order."

"Watney, how you doing?" Lewis's voice said in his ear.

"Fine so far, Commander," Watney replied. "You mentioned a plan?"

"Affirmative," she said. "We're going to vent atmosphere to get thrust."

"How?"

"We're going to blow a hole in the VAL."

"What!?" Watney said. "How!?"

"Vogel's making a bomb."

"I *knew* that guy was a mad scientist!" Watney said. "I think we should just go with my Iron Man idea."

"That's too risky and you know it," she replied.

"Thing is," Watney said, "I'm selfish. I want the memorials back home to be just

for me. I don't want the rest of you losers in them. I

can't let you guys blow the VAL."

"Oh," Lewis said. "Wel if you won't let us then- wait... wait a minute... I'm looking at my shoulder patch and it turns out I'm the Commander. Sit tight. We're coming to get you."

"Smart-ass."

Being a chemist, Vogel knew how to make a bomb. In fact, much of his training was to avoid making them by mistake.

The ship had few flammables aboard, due to the fatal danger of fire. But food, by its very nature, contained flammable hydrocarbons.

Lacking time to sit down and do the math, he estimated.

Sugar has 4000 food-calories per kilogram. One food-calorie is 4184 Joules. Sugar in zero-g wil float and the grains wil separate,

maximizing surface area. In a pure oxygen environment, 16.7 milion Joules wil be released for every kilogram of sugar used, releasing the explosive force of 8 sticks of dynamite. Such is the nature of combustion in pure oxygen.

Vogel measured the sugar carefuly. He poured it into the strongest container he could find, a thick glass beaker. The strength of the

container was as important as the explosive. A weak container would simply cause a firebal without much concussive force. A strong

container, however, would contain the pressure until it reached trus destructive potential.

He quickly driled a hole in the stopper, then stripped a section of wire. He ran the wire through the hole.

"Sehr gefährlich," he mumbled as he poured liquid oxygen from the ship's supply in to the container, then quickly screwed the stopper

on. In just a few minutes, he had made a rudimentary pipe bomb.

"Sehr, sehr, gefährlich,"

He floated out of the lab and made his way toward the nose of the ship.

Johanssen worked on the lighting panel as Beck floated toward the airlock.

She grabbed his arm. "Be careful crawling along the hul."

He turned to face her. "Be careful setting up the bomb."

She kissed his faceplate then looked away, embarrassed. "That was stupid. Don't tel anyone I did that."

"Don't tel anyone I liked it," Beck smiled.

He entered the airlock and sealed the inner door. After depressurizing, he opened the outer door and locked it in place. Grabbing a

handrail on the hul, he puled himself out.

Johanssen watched until he was no longer in view, then returned to the lighting panel. She had deactivated it earlier from her

workstation. Puling a length of the cable out and stripping the ends, she fiddled with a rol of electrical tape until Vogel arrived.

He showed up just a minute later, carefuly floating down the hal with the bomb held in both hands.

"I have used a single wire for igniting," he explained. "I did not want to risk two wires for a spark. It would be dangerous to us if we had static while setting up."

"How do we set it off?" Johanssen said.

"The wire must reach a high temperature. If you short power through it, that wil be sufficient."

"I'l have to pin the breaker," Johanssen said, "but it'l work."

She twisted the lighting wires to the bomb's and taped them off.

"Excuse me," Vogel said. "I have to return to Airlock 2 to let Dr. Beck back in."

"Mm," Johanssen said.

Martinez floated back in to the bridge. "I had a few minutes, so I ran through the aerobrake lockdown checklist for the reactor room.

Everything's ready for acceleration and the compartment's sealed off."

"Good thinking," Lewis said. "Prep the attitude correction."

"Roger, Commander." Martinez said, drifting to his station. "It'l take me a sec... I need to do everything backward. The VAL's in

front, so the source of thrust wil be exactly opposite to our engines. Our software wasn't expecting us to have an engine there. I just need to tel it we plan to thrust *toward* Mark."

"Take your time and get it right," Lewis said. "And don't execute til I give you the word. We're not spinning the ship around while

Beck's out on the hul."

"Roger." He said. After a moment, he added "Ok, the adjustment's ready to execute."

"Standby." Lewis said.

Vogel, back in his suit, depressurized Airlock 2 and opened the outer door.

"Bout time," Beck said, climbing in.

"Sorry for the delay," Vogel said. "I was required to make a bomb."

"This has been kind of a weird day," Beck said. "Commander, Vogel and I are in position."

"Copy," came Lewis's response. "Get up against the fore wal of the airlock. It's going to be about one g for four seconds. Make sure

you're both tethered in."

"Copy," Beck said as he attached his tether. The two men pressed themselves against the wal.

"Ok, Martinez," Lewis said, "Point us the right direction."

"Copy," said Martinez, executing the attitude adjustment.

Johanssen floated in to the bridge as the adjustment was performed. The room rotated around her as she reached for a handhold. "The

bomb's ready, and the breaker's jammed closed," she said. "I can set it off by remotely turning on Lighting Panel 41."

"Seal the bridge and get to your station," Lewis said.

"Copy," Johanssen said. Unstowing the emergency seal, she plugged the entrance to the bridge. With a few turns of the crank, the job

was done. She returned to her station and ran a quick test. "Increasing Bridge pressure to 1.03 atmospheres... pressure is steady we have a good seal."

"Copy," Lewis said. "Time to intercept?"

"28 seconds," Johanssen said.

"Wow," Martinez said. "We cut that pretty close."

"You ready, Johanssen?" Lewis asked.

"Yes," Johanssen said. "Al I have to do is hit enter."

"Martinez, how's our angle?"

"Dead-on, Commander," Martinez reported.

"Strap in," Lewis said.

The three of them tightened the restraints of their chairs.

"20 seconds," Johanssen said.

Teddy took his seat in the VIP room. "What's the status?" He asked.

"15 seconds til they blow the VAL," Venkat said. "Where have you been?"

"On the phone with the President," Teddy said. "Do you think this wil work?"

"I have no idea," Venkat said. "I've never felt this helpless in my life."

"If it's any consolation," Teddy said, "Pretty much everyone in the world feels the same way."

On the other side of the glass, Mitch paced to and fro.

"5... 4... 3..." Johanssen said.

"Brace for acceleration," Lewis said.

"2... 1..." Johanssen continued. "Activating Panel 41."

She pressed enter.

Inside Vogel's bomb, the ful current of the ship's internal lighting system flowed through a thin, exposed wire. It quickly reached the

ignition temperature of the sugar. What would have been a minor fizzle in Earth's atmosphere became an uncontroled conflagration in the

container's pure oxygen environment. In under 100 miliseconds, the massive combustion pressure burst the container and the resulting

explosion ripped the airlock door to shreds.

The internal air of Hermes rushed through the open VAL, blasting Hermes in the other direction.

Vogel and Beck were pressed against the wal of Airlock 2. Lewis, Martinez, and Johanssen endured the acceleration in their seats. It

was not a dangerous amount of force, in fact it was less than the force of Earth's

surface gravity. But it was inconsistent and jerky.

After four seconds, the shaking died down and the ship returned to weightlessness.

"Reactor room stil pressurized," Martinez reported.

"Bridge seal holding," Johanssen said. "Obviously."

"Damage?" Martinez said.

"Not sure yet," Johanssen said. "I have External Camera four pointed along the nose. I don't see any problems with the hul near the

VAL."

"Worry about that later," Lewis said. "What's our relative velocity and distance to MAV?"

Johanssen typed quickly. "We'l get within 22 meters and we're at 12 meters per second. We actualy got better than expected thrust."

"Watney," Lewis said. "It worked. Beck's on his way."

"Score!" Watney responded.

"Beck," Lewis said. "You're up. 12 meters per second."

"Close enough!" Beck replied.

"I'm going to jump out," Beck said. "Should get me another two or three meters per second."

"Understood," Vogel said, loosely gripping Beck's tether. "Good luck, Dr. Beck."

Placing his feet on the back wal, Beck coiled and leaped out of the airlock.

Once free, he got his bearings. A quick look to his right showed him what he could not see from inside the airlock.

"I have visual!" he said. "I can see MAV! Jesus, Mark, what did you *do* to that

thing?"

"You should see what I did to the rover," Watney radioed back.

Beck thrusted on an intercept course. He had practiced this many times. The presumption in those practice sessions was that he'd be

rescuing a crewmate whose tether had broken, but the principle was the same.

"Johanssen," he said, "You got me on radar?"

"Affirmative," she replied.

"Cal out my relative velocity to Mark every 2 seconds or so."

"Copy. 5.2 meters per second."

"Hey Beck," Watney said. "The front's wide open. I'l get up there and be ready to grab at you."

"Negative," interrupted Lewis. "No untethered movement. Stay strapped to your chair until you're latched to Beck."

"Copy," Watney said.

"3.1 meters per second," Johanssen reported.

"Going to coast for a bit," Beck said. "Gotta catch up before I slow it down." He rotated himself in preparation for the next burn.

"11 meters to target," Johanssen said.

"Copy."

"6 meters," Johanssen said.

"Aaaaand, counter-thrusting." Beck said, firing the MMU thrusters again. The MAV loomed before him. "Velocity?" He asked.

"1.1 meters per second," Johanssen said.

"Good enough," he said, reaching for the ship. "I'm drifting toward it. I think I can get my hand on some of the torn canvas..."

The tattered canvas beckoned as the only handhold on the otherwise smooth ship. Beck reached, extending as best he could, and

managed to grab hold.

"Contact," Beck said. Firming his grip, he puled his body forward and lashed out with his other hand to grab more canvas. "Firm

contact!"

"Dr. Beck," Vogel said. "We have past closest approach point and you are now getting further away. You have 169 meters of tether

left. Enough for 14 seconds."

"Copy," Beck said.

Puling his head to the opening, he looked inside the compartment to see Watney strapped to his chair.

"Visual on Watney!" He reported.

"Visual on Beck!" Watney reported.

"How ya doin', man?" Beck said, puling himself in to the ship.

"I... I just..." Watney said. "Give me a minute. You're the first person I've seen in 18 months."

"We don't have a minute," Beck said, kicking off the wal. "We've got 11 seconds before we run out of tether."

Beck's course took him to the chair where he clumsily colided with Watney. The two gripped each others' arms to keep Beck from

bouncing away. "Contact with Watney!" Beck said.

"8 seconds, Dr. Beck," Vogel radioed.

"Copy," Beck said as he hastily latched the front of his suit to the front of Watney's with tether clips. "Connected," he said.

Watney released the straps on his chair. "Restraints off."

"We're outa' here," Beck said, kicking off the chair toward the opening.

The two men floated across the MAV cabin to the opening. Beck reached out his arm and pushed off the edge as they passed through.

"We're out," Beck reported.

"5 seconds," Vogel said.

"Relative velocity to Hermes: 12 meters per second," Johanssen said.

"Thrusting," Beck said, activating his MMU.

The two accelerated toward Hermes for a few seconds. Then the MMU controls on Beck's heads-up display turned red.

"That's it for the fuel," Beck said. "Velocity?"

"5 meters per second," Johanssen replied.

"Standby," Vogel said. Throughout the process, he had been feeding tether out of the airlock. Now he gripped the ever-shrinking

remainder of the rope with both hands. He didn't clamp down on it; that would pul him out of the airlock. He simply closed his hands over the tether to create friction.

Hermes puled Beck and Watney along, with Vogel's use of the tether acting as a shock absorber. If Vogel used too much force the

shock of it would pul the tether free from Beck's suit clips. If he used too little the tether would run out before they matched speeds, then it would have a hard stop at the end, which would also rip it out of Beck's suit clips.

Vogel managed to find the balance. After a few seconds of tense, gut-feel physics, Vogel felt the force on the tether abate.

"Velocity 0!" Johanssen reported excitedly.

"Reel 'em in, Vogel," Lewis said.

"Copy," Vogel said. Hand over hand, he slowly puled his crewmates toward the airlock. After a few seconds, he stopped actively

puling and simply took in the line as they coasted toward him.

They floated in to the airlock, and Vogel grabbed them. Beck and Watney both reached for handholds on the wal as Vogel worked his

way around them and closed the outer door.

"Aboard!" Beck said.

"Airlock 2 outer door closed," Vogel said.

"Yes!" Martinez yeled.

"Copy," Lewis said.

Lewis's voice echoed across the world: "Houston, this is Hermes Actual. Six crew safely aboard."

The control room exploded with applause. Leaping from their seats, they cheered, hugged, and cried. The same scene played out al

over the world in parks, bars, civic centers, living rooms, classrooms, and offices.

Mitch haggardly puled off his headset and turned to face the VIP room. Through the glass, he saw various wel-suited men and women

cheering wildly. He looked at Venkat and let out a heavy sigh of relief.

Venkat put his head in his hands and whispered "Thank the gods."

Teddy puled a blue folder from his briefcase and stood. "Annie wil be wanting me in the press room."

"Guess you don't need the red folder today," Venkat said.

"Honestly, I didn't make one." As he walked out he added "Good work, Venk. Now get them home."

LOG ENTRY: MISSION DAY 687

That "687" caught me off guard for a minute. On Hermes, we track time by mission days. It may be Sol 549 down on Mars, but it's

Mission Day 687 up here. And you know what? It doesn't matter what time it is on Mars cause I'M NOT FUCKING THERE!

Oh my god. I'm realy not on Mars anymore. I can tel because there's no gravity and there are other humans around. I'm stil adjusting.

If this were a movie, everyone would have been in the airlock and there would have been high-fives al around. But it didn't pan out that way.

I broke two ribs during the MAV ascent. They were sore the whole time, but they realy started screaming when Vogel puled us in to

the airlock by the tether. I didn't want to distract the people who were saving my life so I muted off my mic and screamed like a little girl.

It's true, you know. In space, no one can hear you scream like a little girl.

Once they got me in to Airlock 2, they opened the inner door and I was finaly aboard again. Hermes was stil in vacuo, so we didn't

have to cycle the airlock.

Beck told me to go limp and pushed me down the corridor toward his quarters (which serve as the ship's "sick bay" when needed).

Vogel went the other direction and closed the outer VAL door.

Once Beck and I got to his quarters, we waited for the ship to repressurize. Hermes had enough spare air to refil the ship two more

times if needed. It'd be a pretty shitty long-range ship if it couldn't recover from

a decompression.

Once Johanssen gave us the al clear, Dr. Bossy-Beck made me wait while he first took off his suit, then took off mine. After he puled

my helmet off, he looked shocked. I thought maybe I had a major head-wound or something, but it turns out it was the smel.

It's been a while since I washed... anything.

After that, it was x-rays and chest bandages while the rest of the crew waited outside.

Then came the (painful) high-fives, folowed by people staying as far away from my stench as possible. We had a few minutes of

reunion before Beck shuttled everyone out. He gave me painkilers and told me to shower as soon as I could freely move my arms.

So now I'm waiting for the drugs to kick in. My ribs hurt like hel, my vision is stil blurry from acceleration sickness, I'm realy hungry, it'l be another 211 days before I'm back on Earth, and apparently I smel like a skunk took a shit on some sweat socks.

This is the happiest day of my life.

Watney finished his two slices of pizza and a coke. He had another half-hour to kil before going back to Johnson Space Center.

Leaving the pizzeria, he sat on a public bench just outside.

Next week would be busy. He would be meeting the Ares-6 Engineer. He had read her file, but had never met her in person. He

wouldn't get much time to relax after that. The folowing six weeks would be filed with constant training as he tried to impart as much

knowledge as he could.

But that was something to worry about later. Right now, he took a deep breath of

the fresh air and watched the people go by.

"Hey, I know you!" Came a voice from behind.

A young boy had strayed from his mother. "You're Mark Watney!"

"Sweetie," the boy's mom said, embarrassed. "Don't bother people like that."

"It's ok," Watney shrugged.

"You went to Mars!" The boy said, his eyes wide with awe.

"Sure did," Watney said. "Almost didn't make it back."

"I know!" Said the boy. "That was awesome!"

"Sweetie!" The mom scolded. "That's rude."

"So Mr. Watney," the boy said, "If you could go to Mars again, like, if there was another mission and they wanted you to go, would

you go?"

Watney scowled at him. "You out of your fucking mind?"

"Ok time to go," the mom said, quickly herding the boy away. They receded in to the crowded sidewalk.

Watney snorted in their direction. Then he closed his eyes and felt the sun on his face. It was a nice, boring afternoon.

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